

TREES 3 : BST



Good
Evening

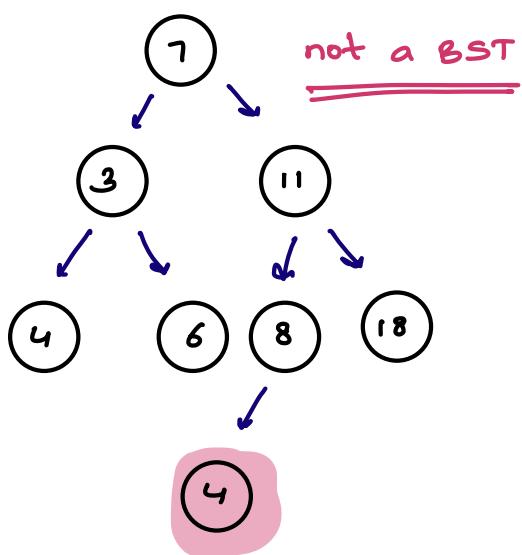
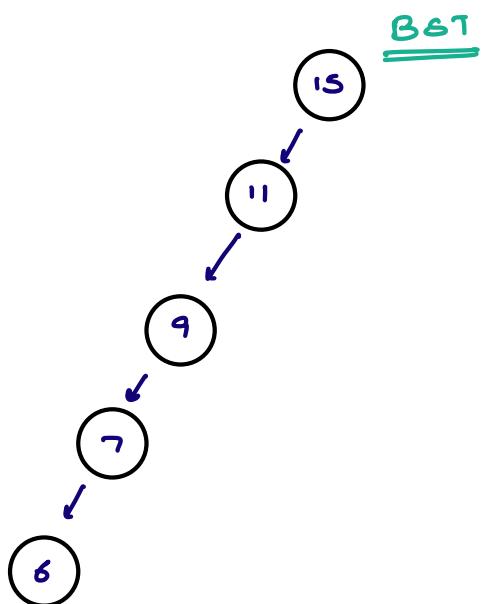
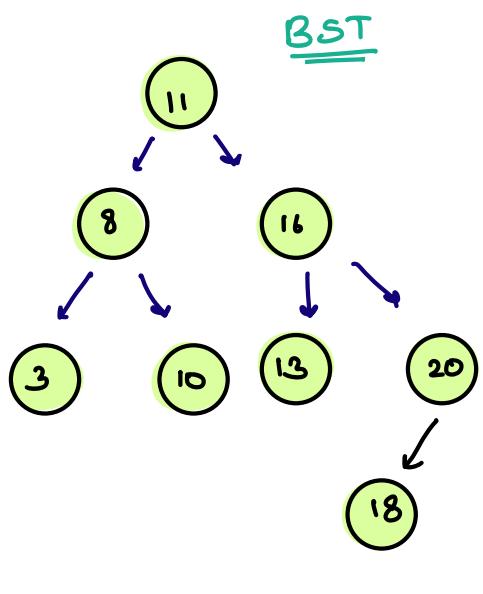
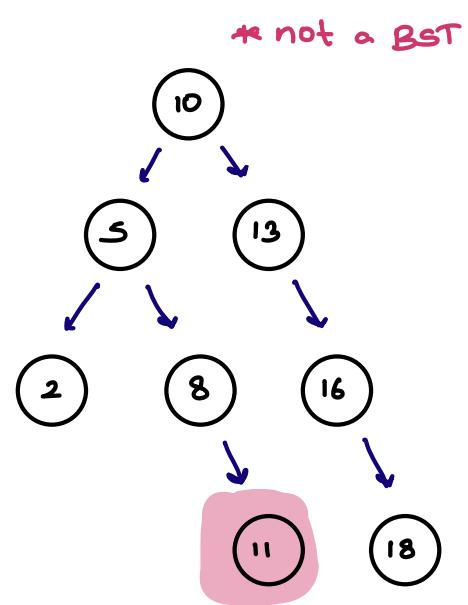
Today's content

- BST Basics + Searching
- Insertion
- Check if BST()
- Deletion in BST
- Construct BST from sorted arr

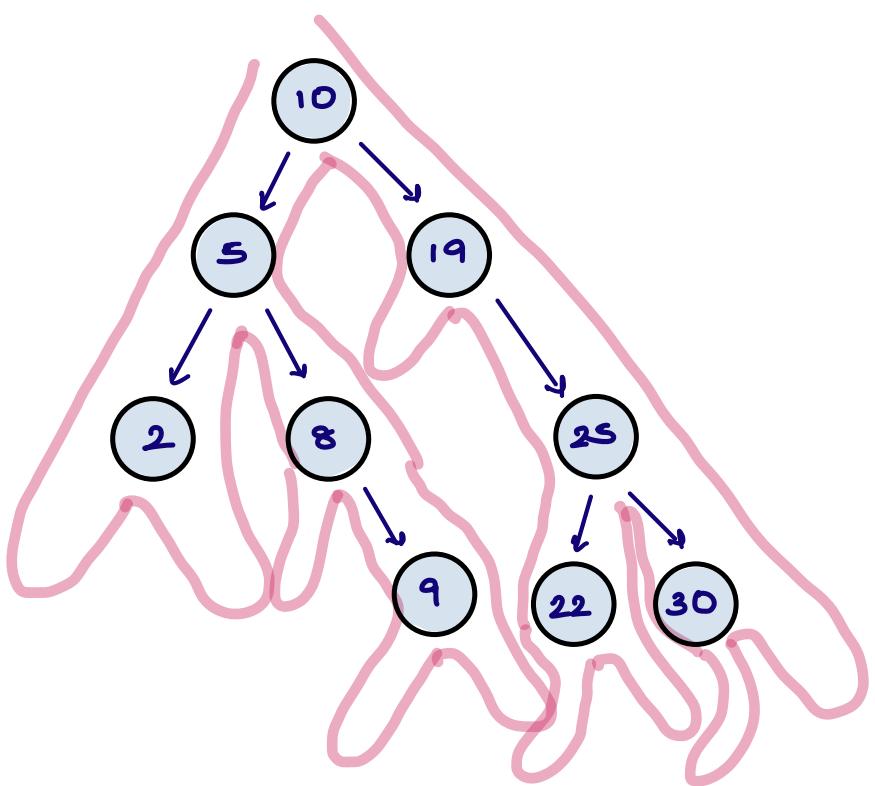
A binary tree is BST

All elements < node < All elements
in LST in RST

for all nodes



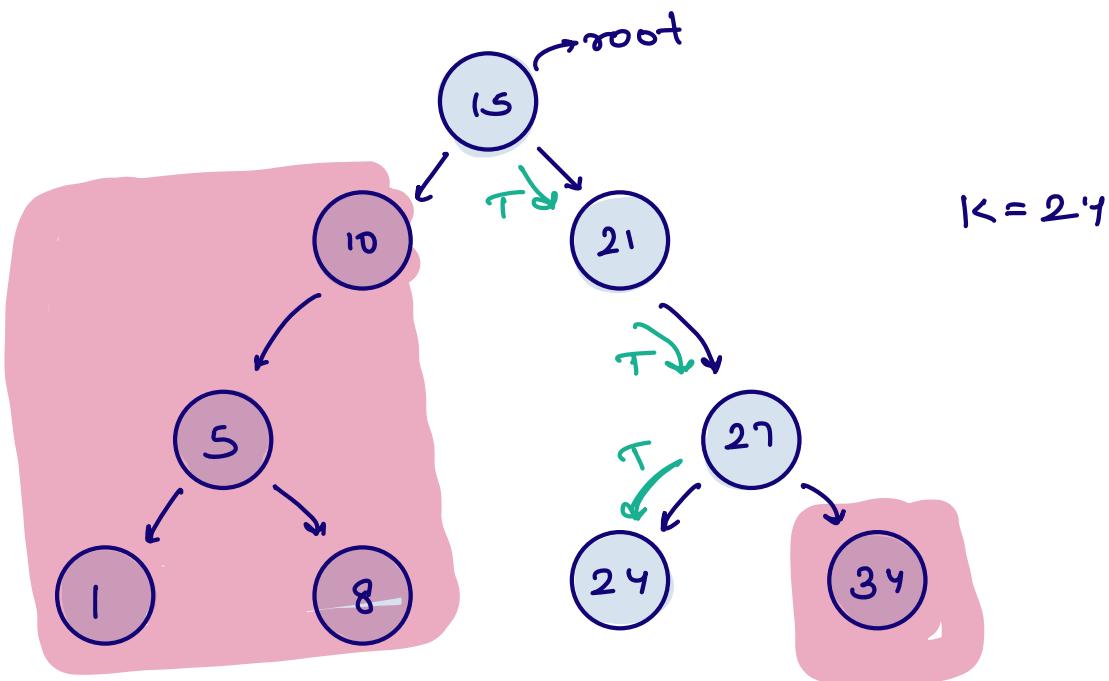
BST special property



Inorder 2 5 8 9 10 19 22 25 30

Sorted

Q Search in BST



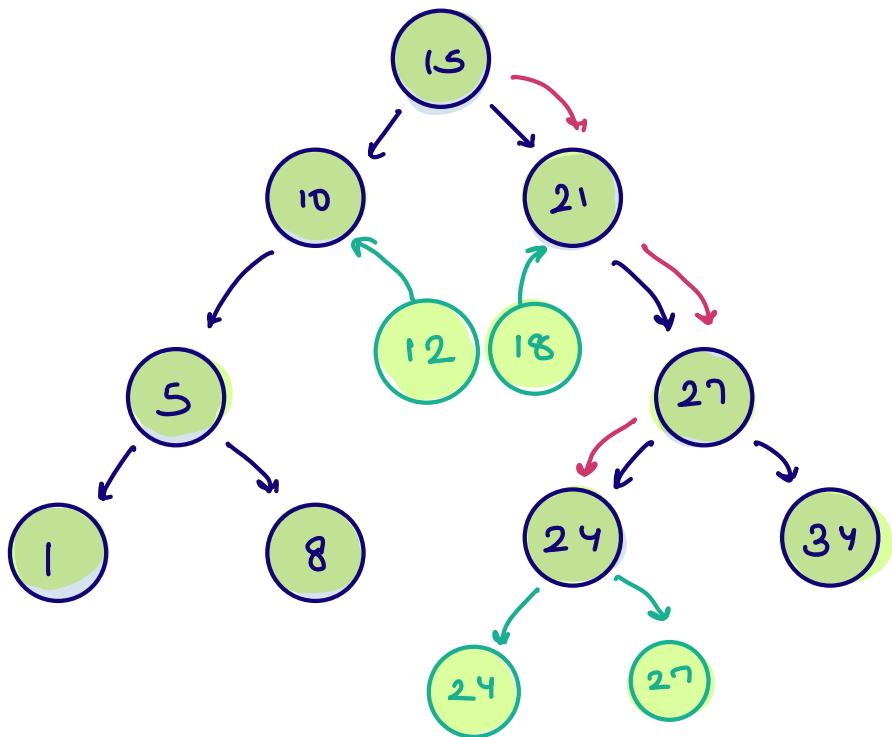
```
boolean search ( node root , k )
```

```
    if (root == null) return false;  
    if (root.val == k) return true  
    else if (root.val > k)  
        return search (root.left, k)  
    else  
        return search (root.right, k)
```

TC: $O(H)$
SC: $O(1)$

Q

Insert in BST



$$K = 12$$

$$K = 24$$

$$K = 18 \quad \checkmark$$

$$\underline{K = 27}$$

Node insert (root, k)

```

if (root == null) {
    Node nn = new Node(k)
    return nn;
}

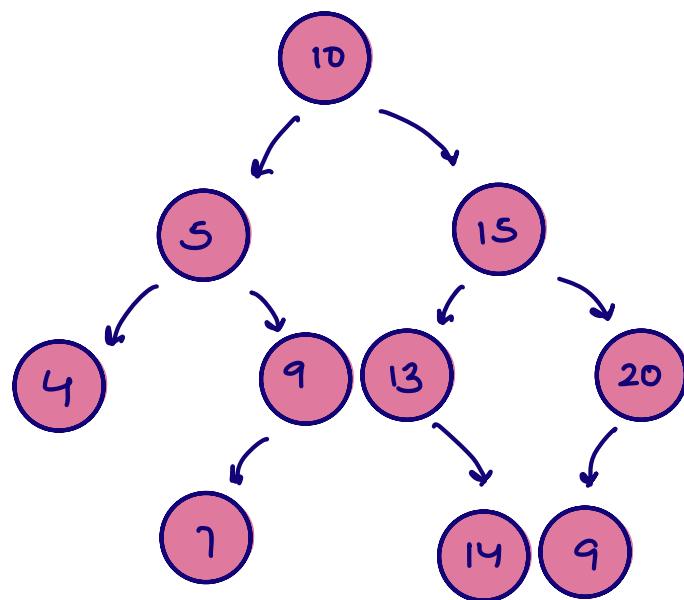
if (root.data >= k)
    root.left = insert (root.left, k)
else {
    root.right = insert (root.right, k)
}
return root;

```

TC : O(h)

SC : O(h)

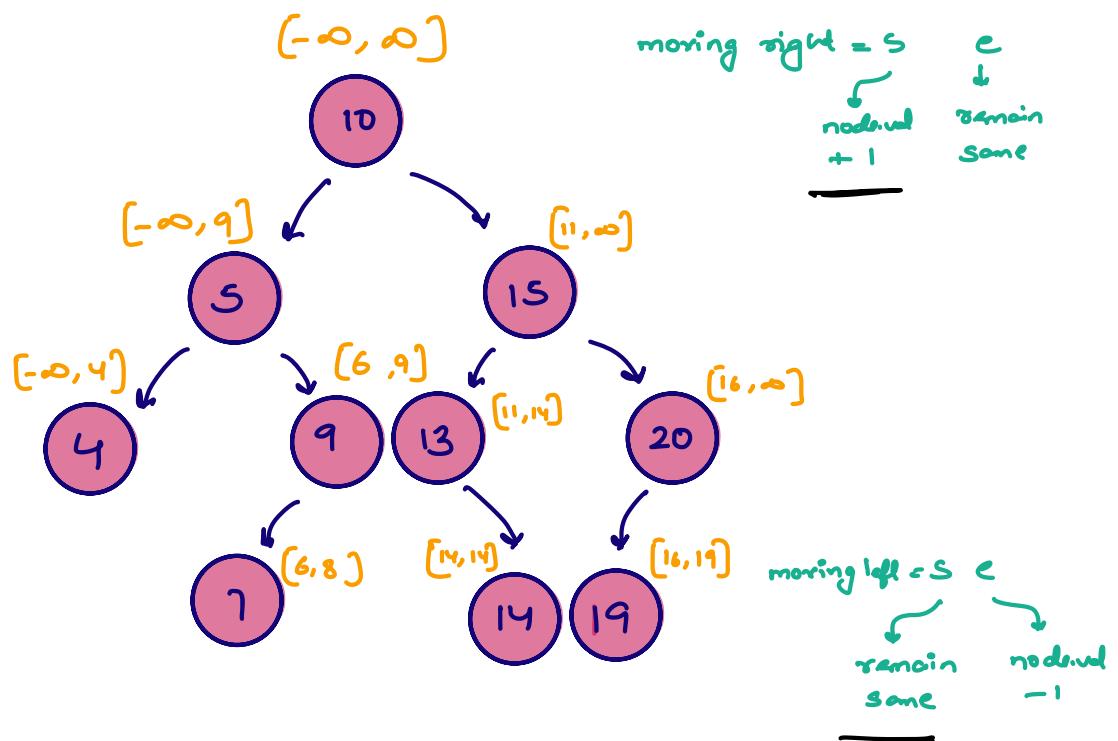
Q Given BT, check if BST or not.



Idea 1 → Check if inorder is sorted or not.

TC: $O(n)$ SC: $O(n)$

Idea 2



$$s = -\infty$$

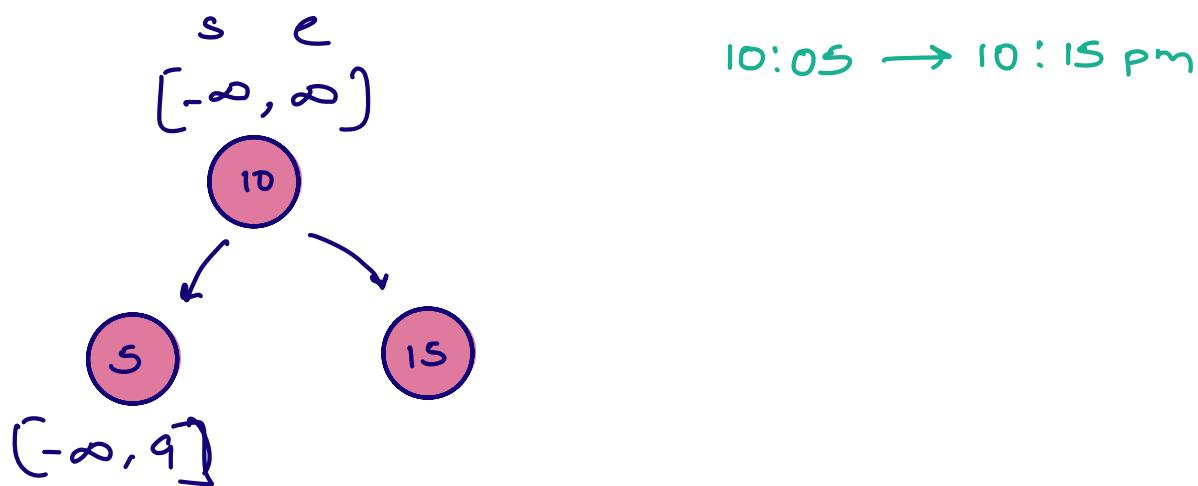
$$c = \infty$$

```

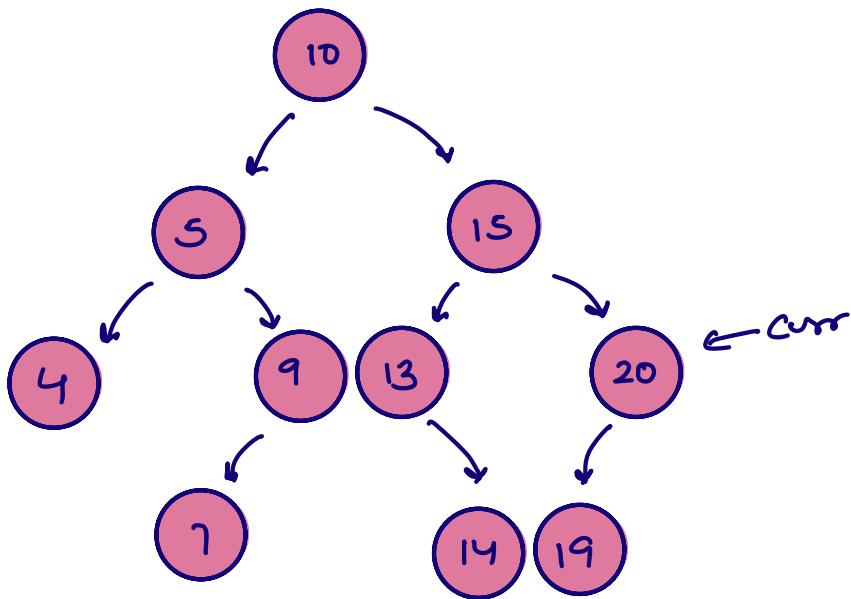
boolean isBST ( root, int s, int e )
    if (root == null) return true;
    if (s <= root.data & & root.data <= e)
        bool left = isBST (root.left, s, root.data - 1)
        if (left == false) return false;
        boolean right = isBST (root.right, root.data + 1, e)
        if (right == false) return false;
        return true;
    } else {
        return false;
    }
}

```

3



Q Max in BST



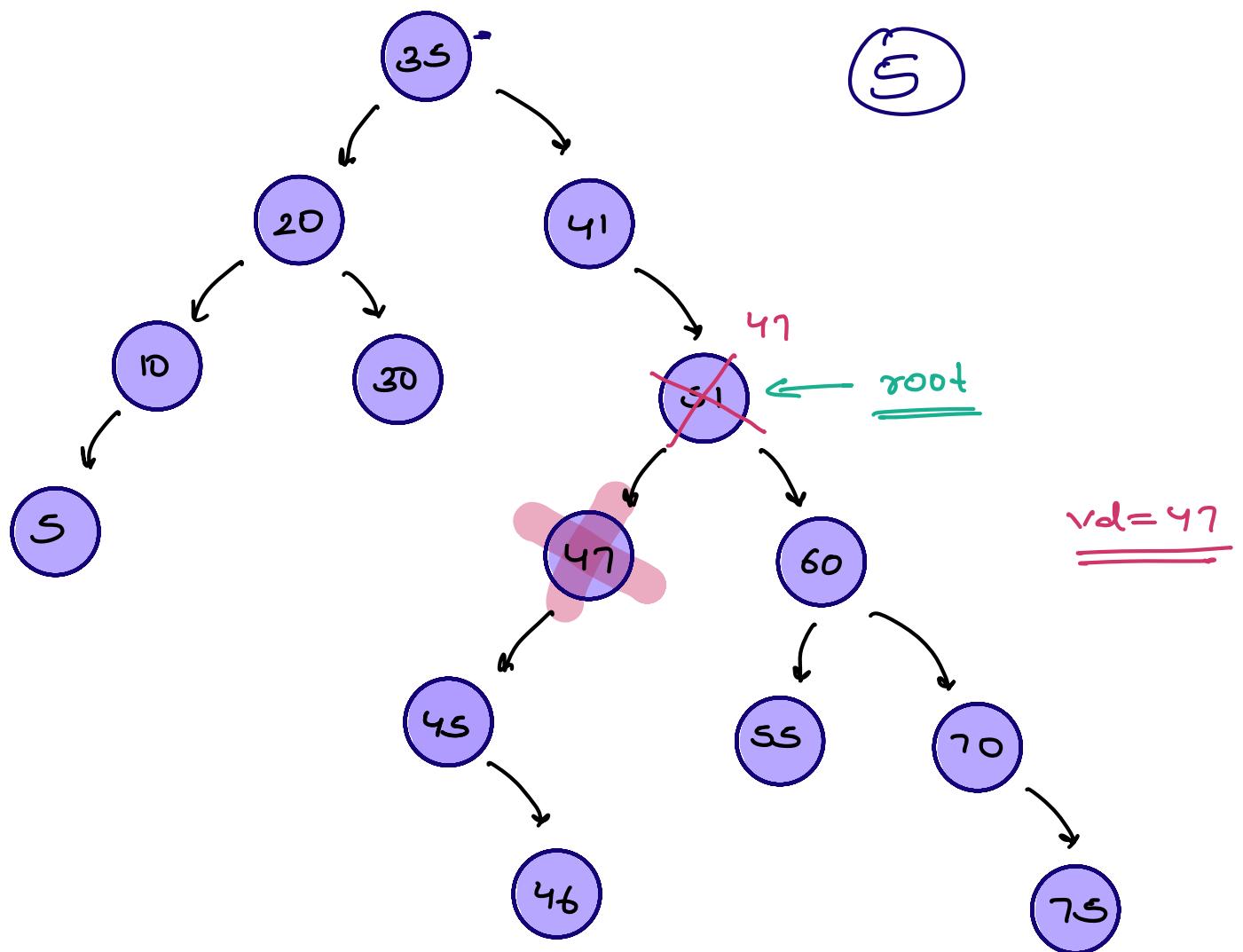
$T_C = O(h)$
 $S_C = O(1)$

```
while (curr.right != null)
    curr = curr.right;
```

3

* find min in BST { TODO }

Q Delete a node in BST



$K = 5$
 $K = 46$ } Delete a node having 0 child

$K = 10$
 $K = 41$ } Delete a node having 1 child

$K = 51$
 $K = 20$ } Delete a node having 2 child

```
Node deleteBST ( root, k )
```

```
    if (root.data > k)
```

```
        root.left = deleteBST (root.left, k)
```

```
} else if (root.data < k)
```

```
        root.right = deleteBST (root.right, k)
```

```
} else {
```

```
    if (root.left == null && root.right == null)
```

// K is leaf node

```
    return null;
```

```
}
```

```
else if (root.left != null && root.right == null)
```

} // single child on left

```
    return root.left;
```

```
3
```

```
else if (root.right != null && root.left == null)
```

} // single child on right

```
    return root.right;
```

```
3
```

```
else {
```

```
    int val = max (root.left)
```

```
    root.data = val;
```

```
    root.left = deleteBST (root.left, val)
```

```
3
```

```
return root;
```

TC: O(H)

SC: O(H)

3

The height difference of a node
can't be greater than 1

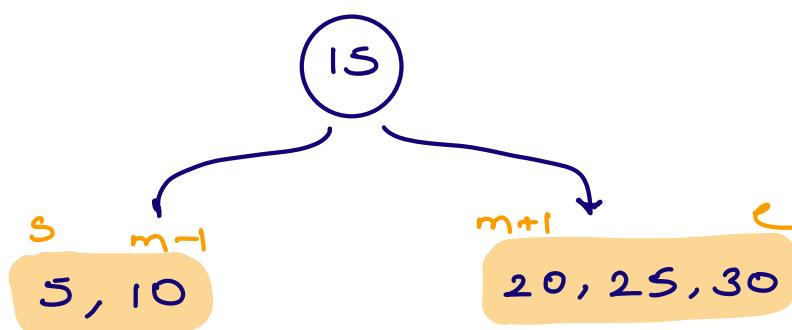
Q Construct a Balanced Binary Search Tree
using a sorted array

$$\text{arr[]} = \{ 5, 10, 15, 20, 25, 30 \}$$

$\overset{s}{\circlearrowleft} \quad \downarrow \quad \overset{e}{\circlearrowright}$

0 1 2 3 4 5

$$\text{mid} = \frac{s+e}{2}$$



Code → { TODO }

Doubts

