

GREEDY

"When you have
a dream, you've
got to grab it and
never let go."

— Carol Burnett

Parade

Good
Evening



To do List

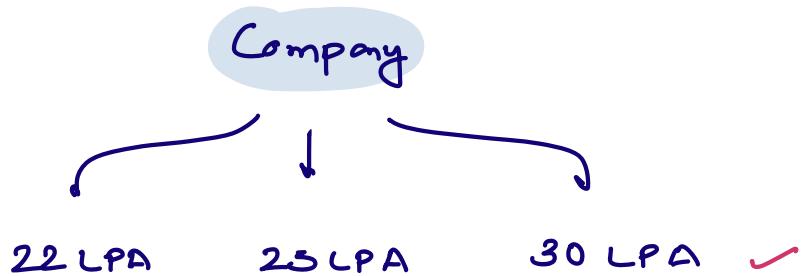
Greedy Properties

01. Free cars
02. Distribute candy
03. Activity Selection

Greedy → Solving the problem by using the best possible option at that time

→ Used for optimisation of min/max related problems.

Iphone {
 → Amazon (1.10 lakh)
 → Flipkart (1.20 lakh)
 → Ebay (1.30 lakh)



- remote?
- work culture
- timings?
- Work-life balance?

Free Cars

Q1 There is a limited time sale going on for toys.

$A[i]$ → sale end time for i^{th} toy

$B[i]$ → Beauty of i^{th} toy

Time starts with $T=0$ & it takes 1 unit of time to buy one toy & toy can only be bought if $T < A[i]$.

Buy toys such that sum of beauty of toys is maximised.

$A[?]$ =	3	1	3	2	3
	0	1	2	3	4

$B[i]$ =	6	5	3	1	9
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Idea 1 → Pick the toy with maximum beauty first

$T = \emptyset$ toy → beauty

+

4 → 9

2

0 → 6

3

2 → 3

beauty = 18

$A[i] =$	<table border="1"> <tr><td>3</td><td>1</td><td>3</td><td>2</td><td>3</td></tr> <tr><td>0</td><td>1</td><td>2</td><td>3</td><td>4</td></tr> </table>	3	1	3	2	3	0	1	2	3	4	$T = \emptyset$	$\text{toy} \rightarrow \text{beauty}$
3	1	3	2	3									
0	1	2	3	4									
		x	$1 \rightarrow 5$										
		z	$4 \rightarrow 9$										
		o	$0 \rightarrow 6$										
<hr/>													
$\text{beauty} = 20$													

$A[i] =$	<table border="1"> <tr><td>1</td><td>2</td></tr> <tr><td>0</td><td>1</td></tr> </table>	1	2	0	1	$T = \emptyset$	$\text{toy} \rightarrow \text{beauty}$
1	2						
0	1						
$B[i] =$	<table border="1"> <tr><td>3</td><td>1500</td></tr> </table>	3	1500	x	$0 \rightarrow 3$		
3	1500						
		z	$1 \rightarrow 1500$				
<hr/>							
1503							

* Idea \rightarrow Buy everything \rightarrow ascending order of time

$A[] = \{ 1, 1, 3, 3, 3, 5, 5, 5, 5, 8 \}$	$T = \emptyset$	x	z	3	4	5	$\text{ans} = 0 + 5 + 2 + 7$
$B[] = \{ 5, 2, 7, 1, 4, 3, 8, 1 \}$							$+ 4 + 3 + 8 + 1$
							$= \underline{\underline{28}}$

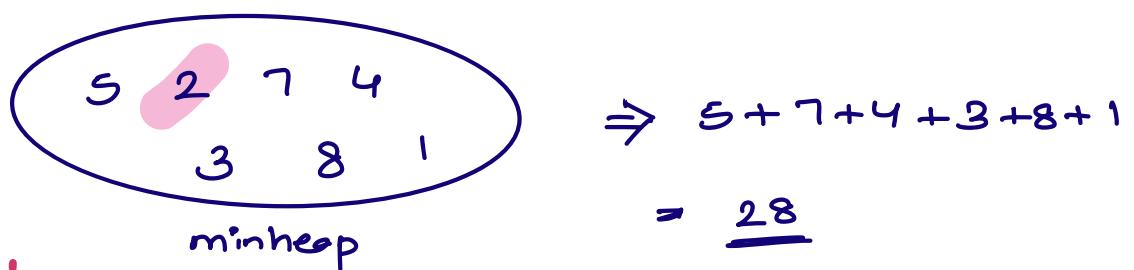
* Correcting the incorrect step that you have taken in

post

* Using min-heap

$$A[] = \{ 1, 3, 3, 3, 5, 5, 5, 8 \}$$
$$B[] = \{ 5, 2, 7, 1, 4, 3, 8, 1 \}$$

$$T = \emptyset \quad x \quad z \quad s \quad y \quad s$$



* Pseudo code

01. Sort the array on the basis of sale ending time

02. Minheap heap;

$$T = 0$$

```
for (i=0; i < n; i++) {  
    if (T < A[i]) {  
        heap.insert(B[i]);  
        T++;  
    } else {  
        if (B[i] > heap.peek())  
            extractmin();  
        heap.insert(B[i]);  
    }  
}
```

Tc: $O(n \log n)$

Sc: $O(n)$

Ans = Remove all elements from heap & add them.

Chocolate Distribution

Given N students marks, assign chocolate to all students in such a way that :-

01. Each student get atleast 1 chocolate.
02. If $(ar[i] > ar[i-1])$ → chocolates assigned to i^{th} student should be more than $(i-1)^{th}$ student
03. If $(ar[i] > ar[i+1])$ → chocolates assigned to i^{th} student should be more than $(i+1)^{th}$ student

Calculate min no. of chocolates to assign to all N students.

Eg: $\{1, 5, 2, 1, 6\}$

choc = 1, 1, 1, 1, 1 X

choc = 1, 5, 2, 1, 6 → 15 chocolates

choc = $\{1, 3, 2, 1, 2\}$ Ans = 9

Eg:- { 3, 100, 60 }

$$\text{choc} = \{ 3, 100, 60 \} = \underline{163 \text{ chocolates}}$$

$$\underline{\text{choc}} = \{ 1 \ 2 \ 1 \} - \underline{4 \text{ Ans}}$$

Idea

If ($\text{ar}[i] > \text{ar}[i-1]$)

Greedy

$$\text{ar}[i] = \text{ar}[i-1] + 1$$

if ($\text{ar}[i] > \text{ar}[i+1]$)

$$\text{ar}[i] = \text{ar}[i+1] + 1$$

$$\text{arr[]} = \{ 3 \ 6 \ 2 \ 8 \ 10 \}$$

$$\text{left} = \{ 1 \ 2 \ 1 \ 2 \ 3 \}$$

$$\text{right} = \{ 1 \ 2 \ 1 \ 1 \ 1 \}$$

$$\text{chocolates} = 1 \ 2 \ 1 \ 2 \ 3 = \underline{9 \text{ chocolates}}$$

$$\text{arr[]} = \{ 3 \ 6 \ 9 \ 11 \ 7 \}$$

$$\text{left} = \{ 1 \ 2 \ 3 \ 4 \ 1 \}$$

$$\text{right} = \{ 1 \ 1 \ 1 \ 2 \ 1 \}$$

$$\text{chocolates} = 1 \ 2 \ 3 \ 4 \ 1 = \underline{11 \text{ chocolates}}$$

$$\text{arr}[] = \{ 3, 6, 9, 11, 7, 2 \}$$

$$\text{left} = \{ 1, 2, 3, 4, 1, 1 \}$$

$$\text{right} = \{ 1, 1, 1, 3, 2, 1 \}$$

$$\text{chocolates} = 1, 2, 3, 4, 2, 1 = 13 \text{ chocolates}$$

$$\text{arr}[] = \{ 4, 4, 4, 4, 4 \}$$

$$\text{chocolates} = 1, 1, 1, 1, 1 = 5 \text{ chocolates}$$

$$\text{arr}[] = \{ 1, 6, 3, 1, 10, 12, 20, 5, 2 \}$$

$$\text{left} = \{ 1, 2, 1, 1, 2, 3, 4, 1, 1 \}$$

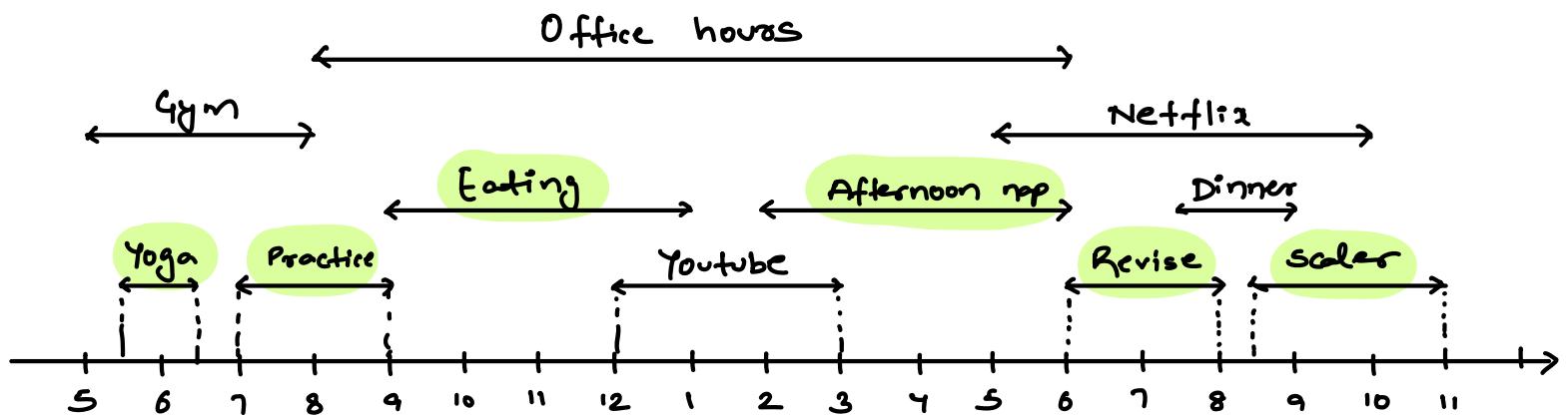
$$\text{right} = \{ 1, 3, 2, 1, 1, 1, 3, 2, 1 \}$$

$$\text{chocolates} = 1, 3, 2, 1, 2, 3, 4, 2, 1$$

$$= \underline{\underline{19}} \text{ chocolates}$$

Activity Selection

Ans = 6



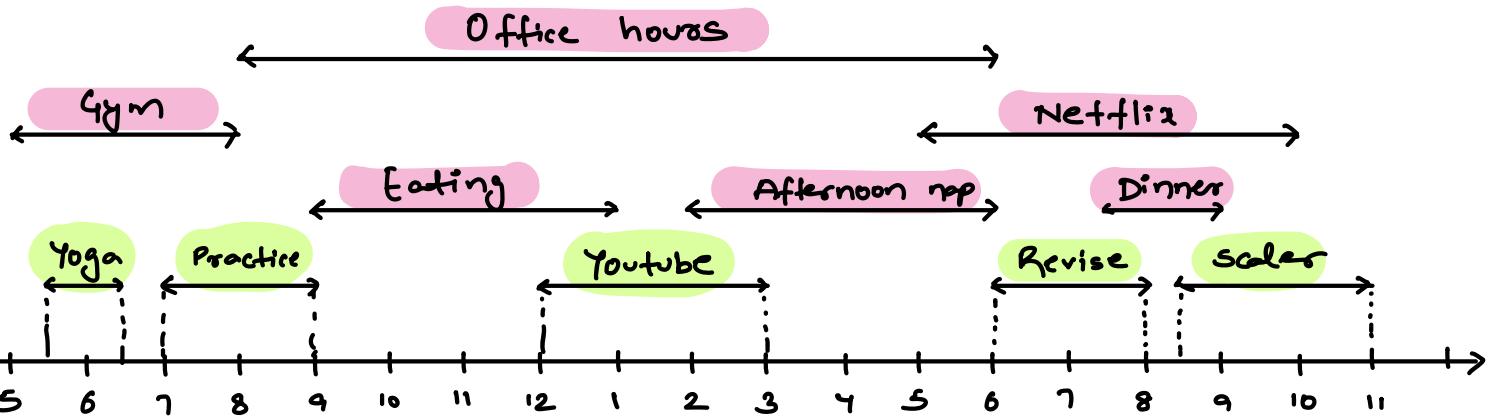
Q **Max tasks** which we can do.

Note 1 :- Once we start, we need to finish the task

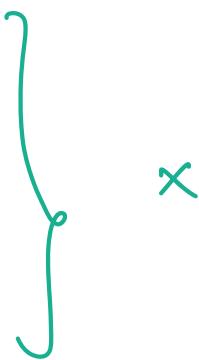
Note 2 :- At any point, we can't do overlapping tasks.

Greedy

Parameter → Lesser duration task

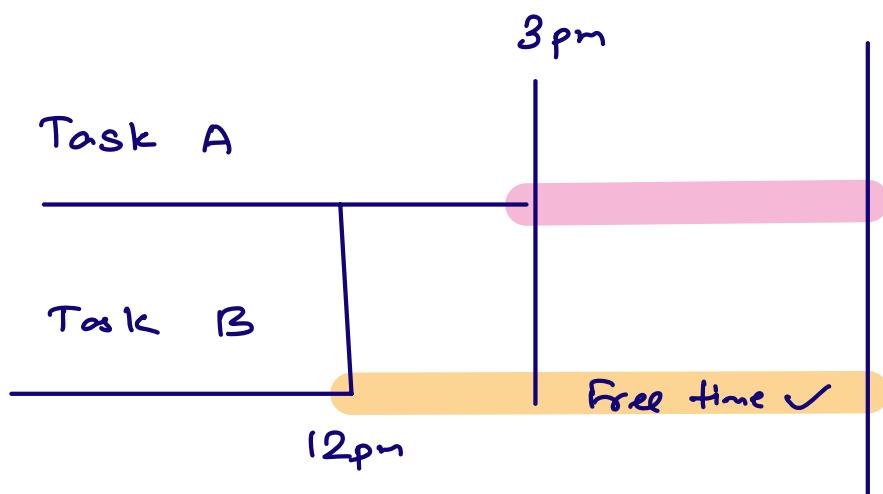
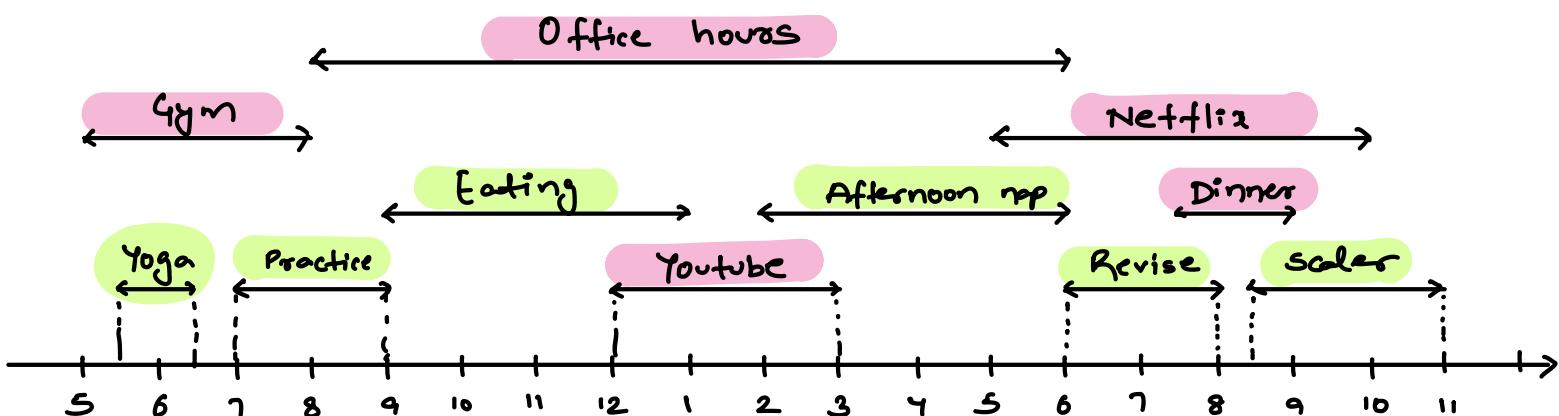


- 01. Yoga
- 02. Practice
- 03. Revision
- 04. Scaler
- 05. Youtube



02. Parameter → Start time X

03. Parameter → Minimum end time



Obs

Choose greedily for the earliest finishing time



For other task, i'm going to have more time

	st	end	sort on the basis of	st	end	count	end
0	5	8 ✓	end time	0	5:30 6:30	1	6:30
1	5:30	6:30 ✓		1 5 8			
2	7	9 ✓		2 7 9		2	9
3	9	13 ✓		3 9 13		3	13
4	8	18 ✓		4 12 15			
5	12	15 ✓		5 8 18			
6	14	18 ✓		6 14 18		4	18
7	18	20 ✓		7 18 20		5	20
8	19:30	21 ✓		8 19:30 21			
9	20:30	23		9 17 22			
10	17	22 ✓		10 20:30 23		6	23

Ans = 6

- * Sort the array on basis of end time
 - * if (st of curr task \geq end of previous task)
 - task_k = task_k + 1
 - end time = end of curr task:
- 3

- * Meeting Rooms - I, II & III
- * Minimum platform
- * Job Scheduling
- * Activity Selection
- * Candy distribution
- * Minimum no. of arrows to burst balloon
- * Gas station

