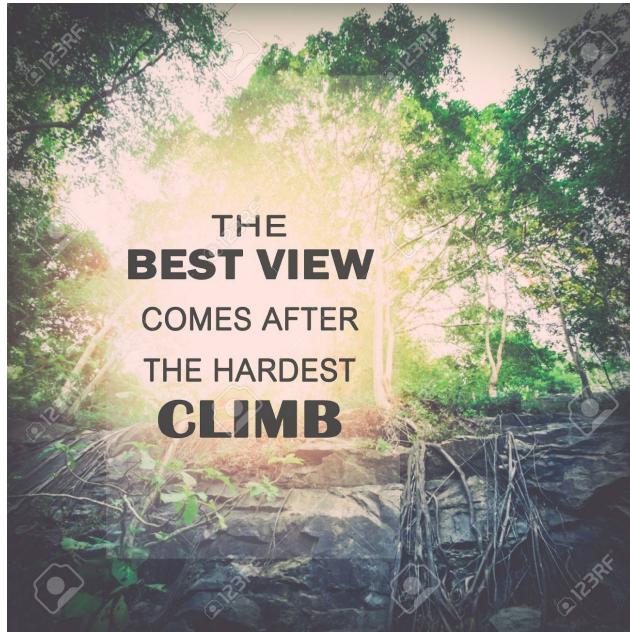


TREES 5



Good
Evening :)

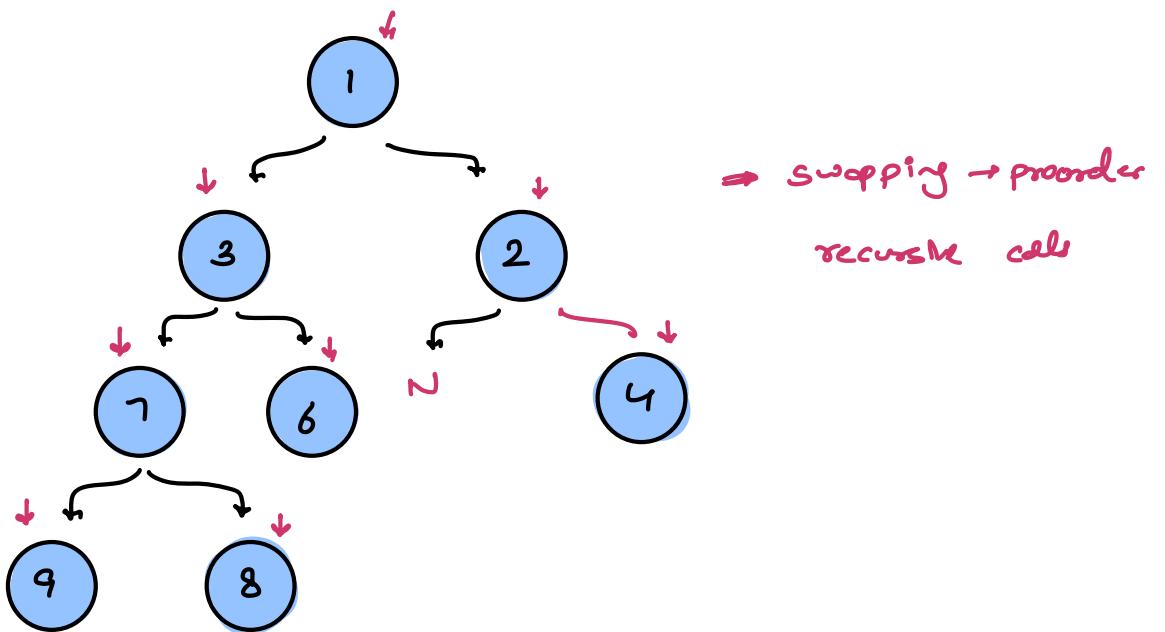
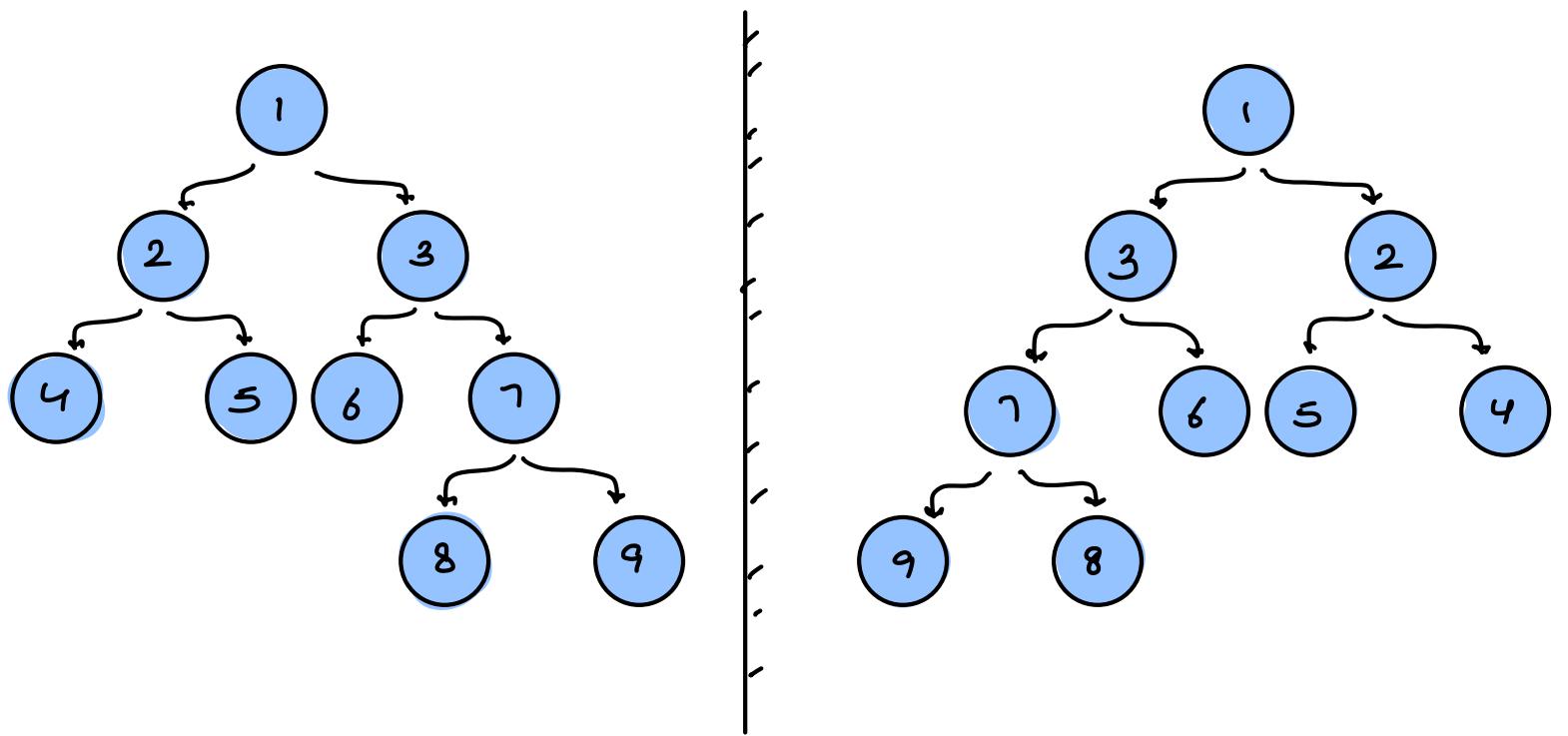


* Today's content

01. Invert Binary Tree
02. Equal tree partition
03. Next pointer BT
04. Root to leaf path sum = k
05. Diameter of BT (**Amazon**)

* Next pointer in perfect BT with sc: O(1)

* Invert the Binary Tree



Idea → For all nodes, swap left & right

* Can we do it in preorder?

```

void invert( root ) { TC: O(n) SC: O(h)
    if (root == null) { return; }

    invert( root.left );
    invert( root.right );
}

Node tmp = root.left;
root.left = root.right;
root.right = tmp;
}

```

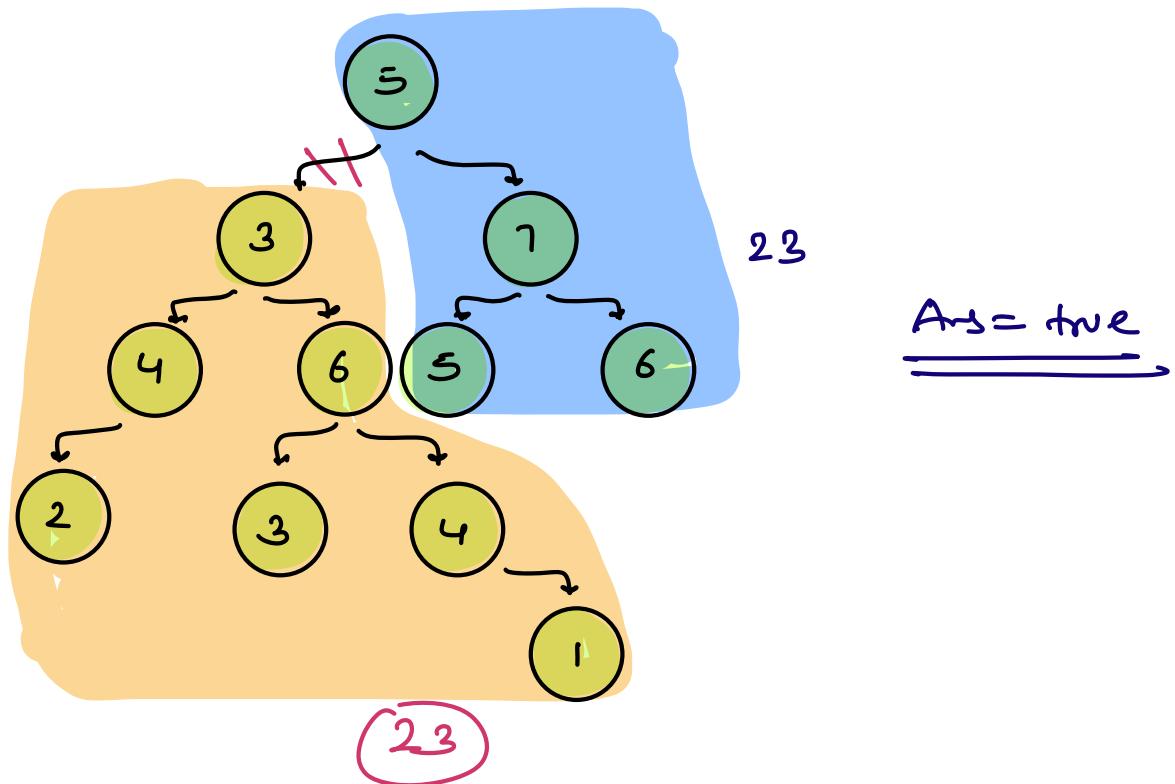
} Asking lsub & rsub
to go & invert themselves

} Swap

* Try if inorder is also possible?

Equal tree partition

Q Check if it is possible to remove an edge from binary tree such that sum of resultant two trees is equal.



Obs = if sum of complete tree is odd,
return false

if sum is even \rightarrow check

Total sum = s , if sum of any subtree = $s/2$
return true

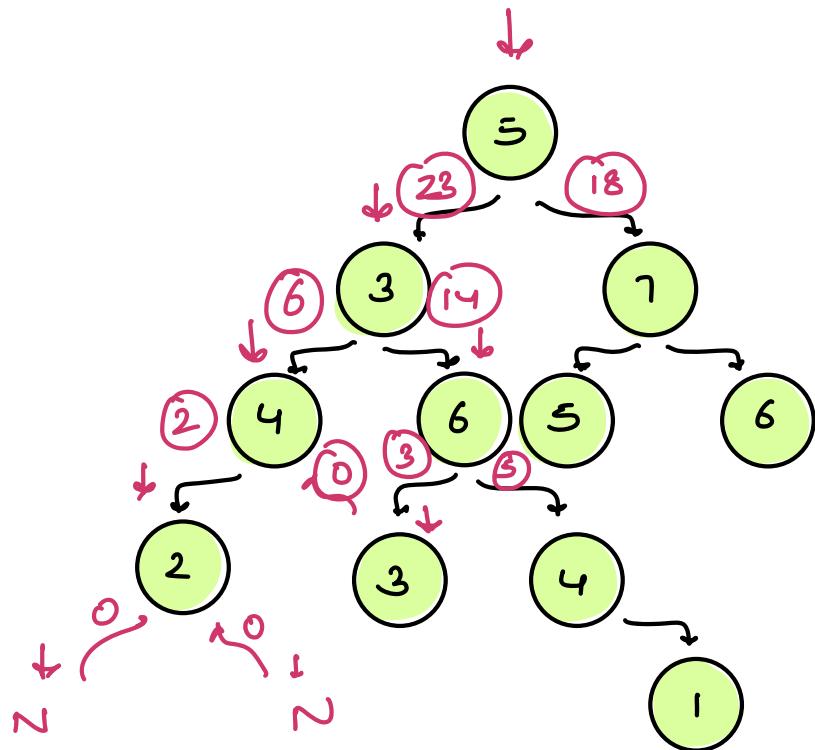
```
public int sum(root)
{
    if (root == null) return 0;
    return sum(root.left) + sum(root.right) + root.val;
}
```

```
public int check(root)
{
    int s = sum(root);
    if (s % 2 == 1) return false;
    find(root, s)
}
```

boolean ans = false

Travel &
change

```
int find(root, s)
{
    if (root == null) return 0;
    l = find(root.left, s)
    r = find(root.right, s)
    if (l == s / 2 || r == s / 2) {
        ans = true;
    }
    return l + r + root.val;
}
```



* pair {

```

int sum;
boolean equal;
}
```

public pair fun (root, s)

Treenode x;

if (root == null) return new pair(0, false)

pair l = fun (root.left, s)

pair r = fun (root.right, s)

if (l.equal == true)

if (x == null)

| x = root;

if (l.equal == true || r.equal == true) {

| return new pair(0, true);

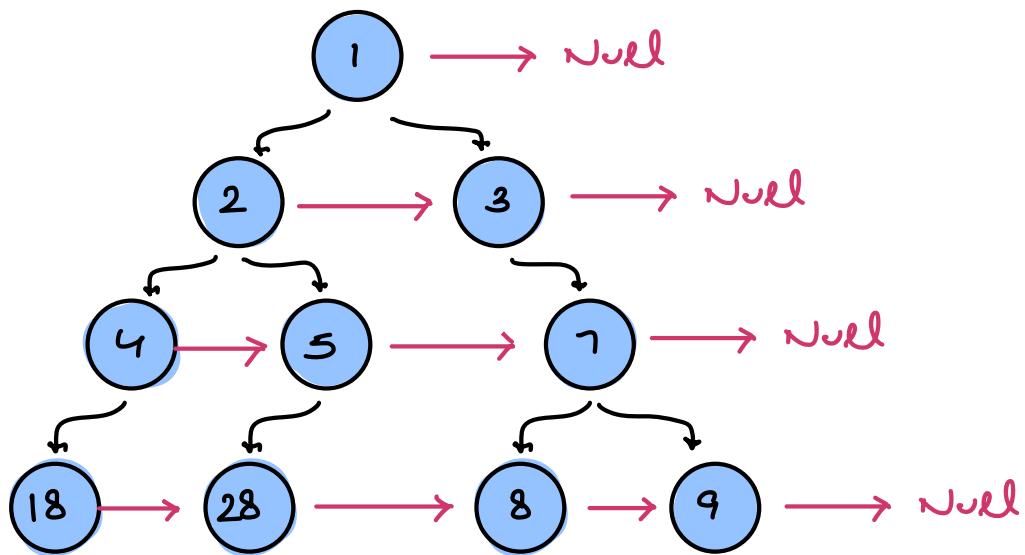
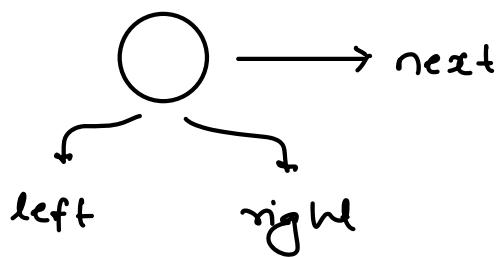
```
else if ( l.sum == s/2 || r.sum == s/2 )
    return new pair(0, true);
}
else {
    return new pair( l.sum + r.sum + root.val, false );
}
```

3

Q Next pointer in Binary Tree

Initially for all nodes, next pointer points to NULL

Update next pointer to point to the next node
in same level. (left to Right)



Queue <Node> q ;

q.enqueue(root);

while (q.size() > 0)

int sz = q.size();

for (i=1; i ≤ sz; i++) {

Node rem = q.dequeue();

TC : O(n)

SC : O(n)

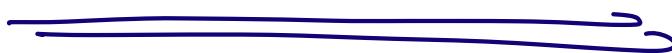
```

    if (i == sz) rem.next = null;
else rem.next = q.front();
print(rem.data);
if (rem.left != null) q.enqueue(rem.left);
if (rem.right != null) q.enqueue(rem.right);
3
println();

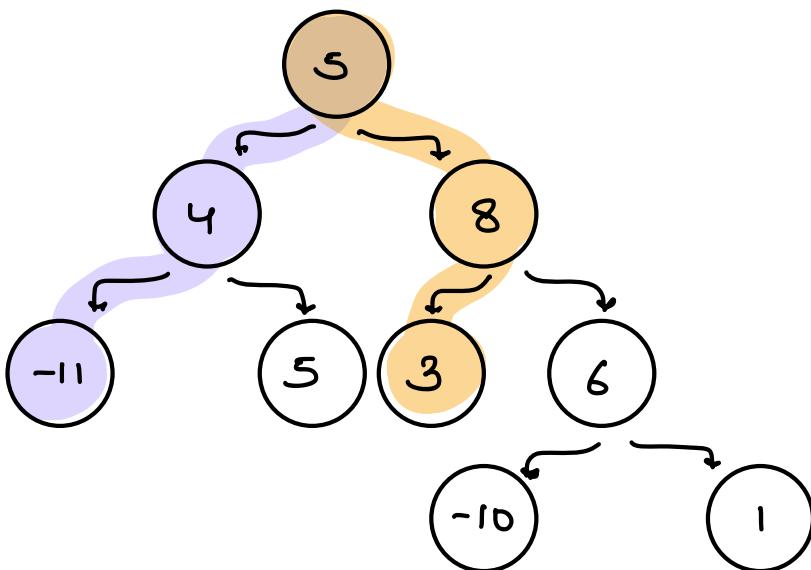
```

3

10:09 pm → 10:19 pm



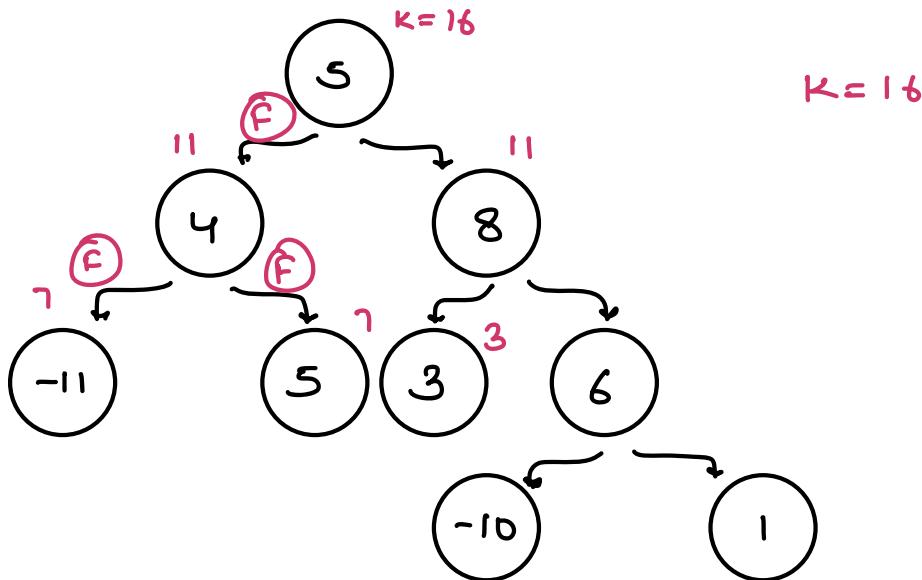
Q Check if root to leaf path sum equals to K



$K = 16 \rightarrow \text{True}$

$K = -2 \rightarrow \text{True}$

$K = 10 \rightarrow \text{false}$



TC: $O(n)$

SC: $O(H)$

boolean check (root, k)

if (root == null) return false

if (root.left == null & & root.right == null) {

 return (root.val == k)

}

return check(root.left, k - root.val) ||

 check (root.right, k - root.val);

b

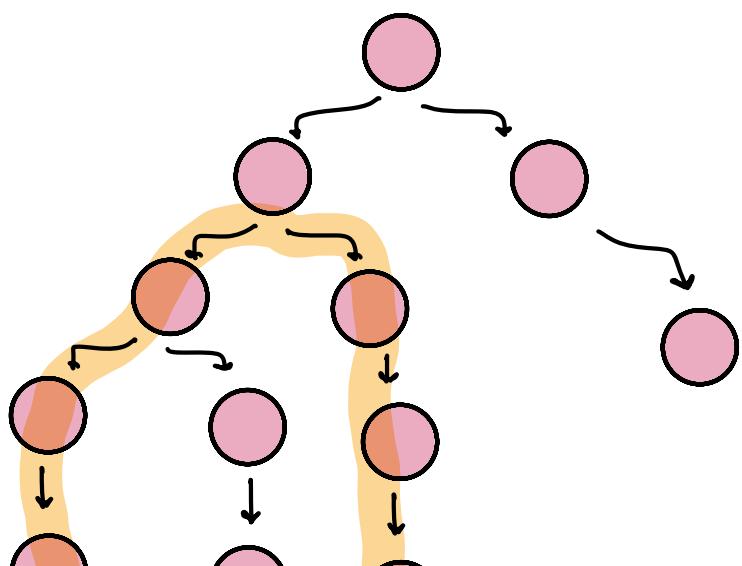
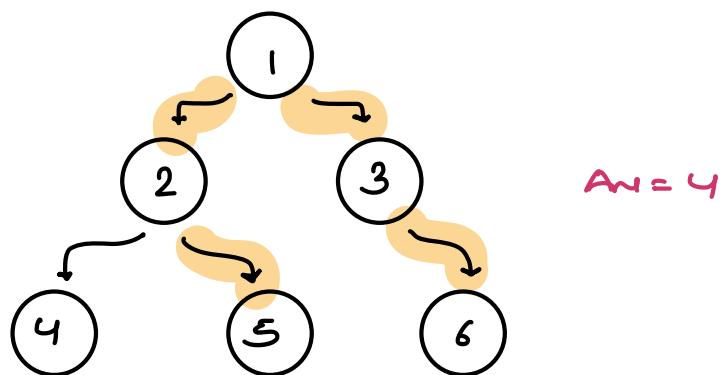
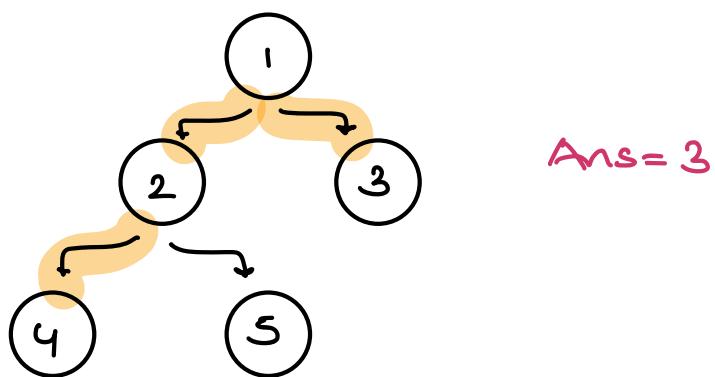
Leetcode → Path Sum

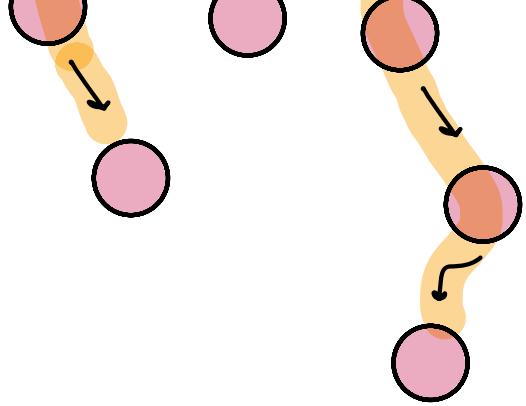
Path Sum II

Path Sum III

Q Diameter of Binary Tree

Diameter → It is no. of edges on largest path b/w two nodes in a binary tree





* 3 possibilities

→ Dia can lie on LHS

→ Dia can lie on RHS

→ Dia is passing through root = lh + $\sigma h + 2$

```
void main() {
    return diameter(root).dia;
}
```

* Public class Dpair {

int ht;

int dia;

}

```
public Dpair diameter (root)
```

```
if (root == null) return new Dpair (-1, 0);
```

```
Dpair l = diameter (root.left)
```

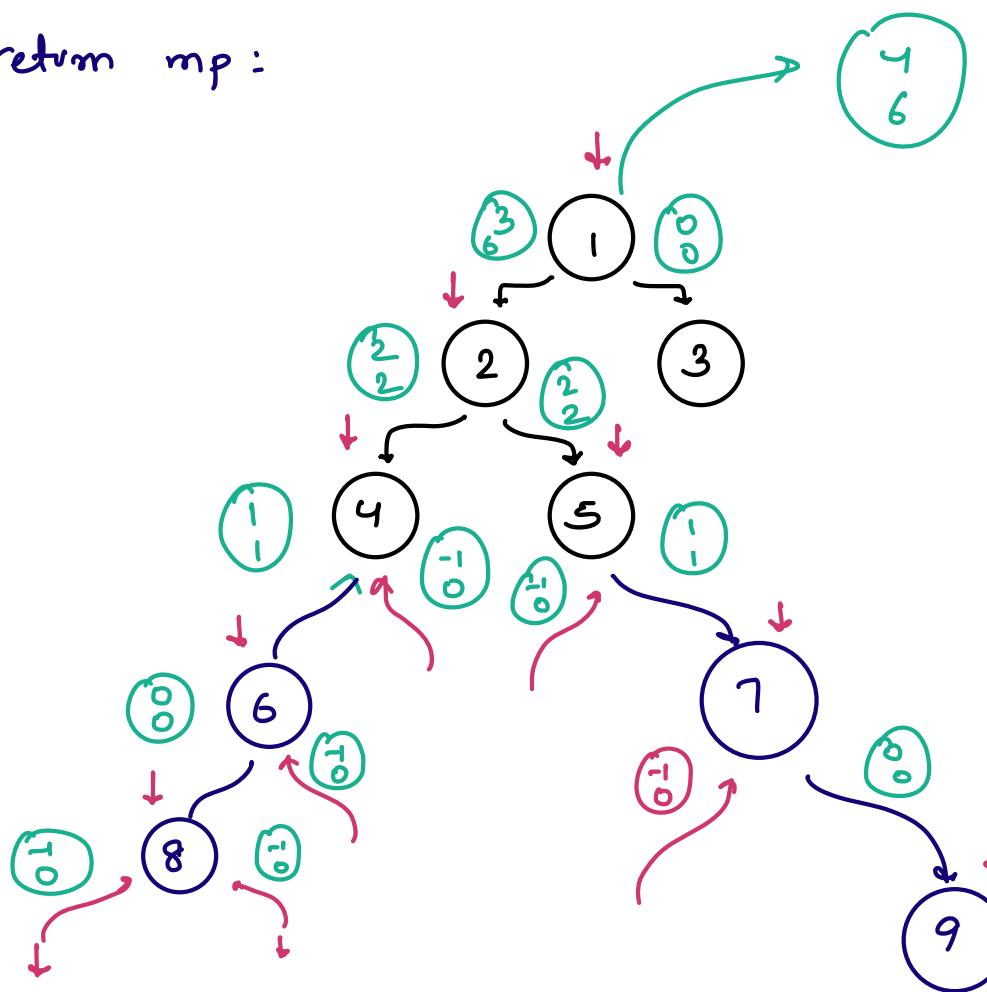
```
Dpair r = diameter (root.right)
```

```
Dpair mp = new pair();
```

```
mp.ht = Math.max ( l.ht , r.ht ) + 1;
```

```
mp.dia = Math.max ( l.dia , r.dia , l.ht+r.ht+2 );
```

```
return mp;
```



int dia = 0; → Global

variable

int height (root)

if (root == null) return -1;

lh = height (root.left)

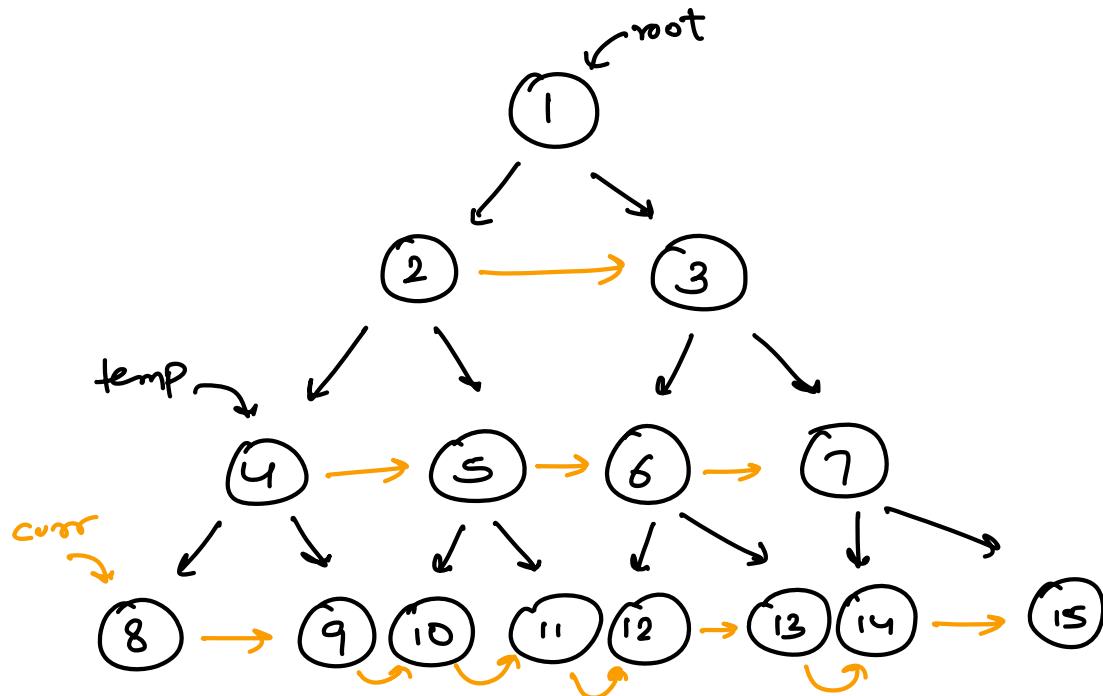
rh = height (root.right)

dia = Max (dia, lh + rh + 2);

return Math.max (lh, rh) + 1;

* Fill next pointer in Perfect Binary Tree

Expected sc: O(1)



Node curr = root

while (curr.left != null) {

 Node temp = curr;

 while (curr != null)

 curr.left.next = curr.right;

 if (curr.next != null) {

 curr.right.next = curr.next.left
 3

 curr = curr.next

 curr = temp.left

Tc : O(n)

Sc : O(1)