

## Graph 3



Good

Evening

### Today's content

01. Minimum spanning Tree

→ Kruskal Algo

→ Prim's Algo

02 Another BFS

03. Dijkstra Algorithm

Q1. Given  $N$  islands & cost of construction of a bridge b/w multiple pair of islands. Find minimum cost of construction required such that it is possible to travel from one island to any other island via bridges.

If not possible, return -1;

Eg:  $N = 7 \quad E = 9$

$$1 \xrightarrow{3} 2$$

$$1 \xrightarrow{5} 3$$

$$2 \xrightarrow{1} 4$$

$$2 \xrightarrow{5} 5$$

$$3 \xrightarrow{3} 5$$

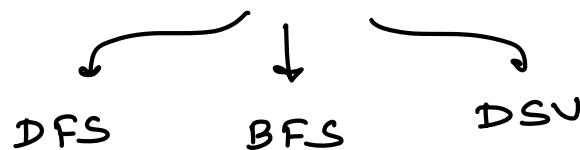
$$4 \xrightarrow{2} 6$$

$$3 \xrightarrow{8} 6$$

$$4 \xrightarrow{5} 7$$

$$6 \xrightarrow{3} 7$$

Q1. Graph must be connected.



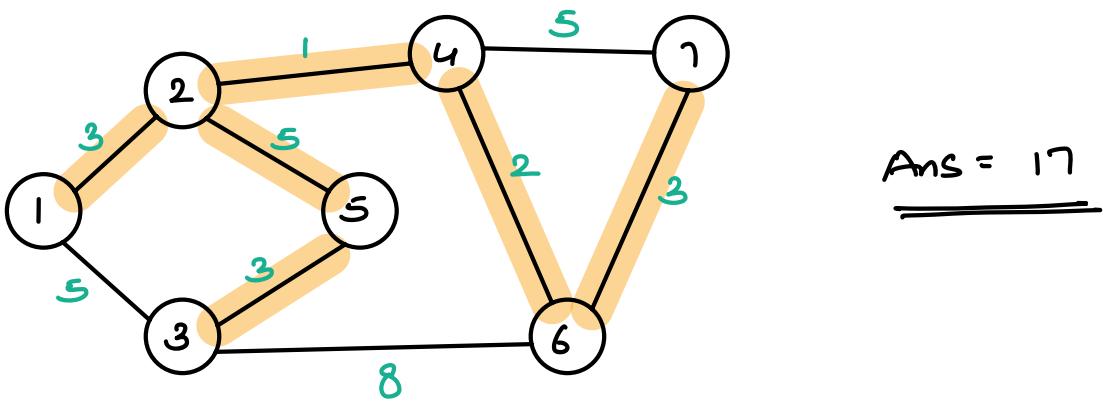
Q2. Min cost  $\rightarrow$  Minimum edges/bridges

$N$  islands  $\rightarrow$   $N-1$  edges

Tree

$\sum$  wt of selected edges is minimum

Minimum spanning Tree

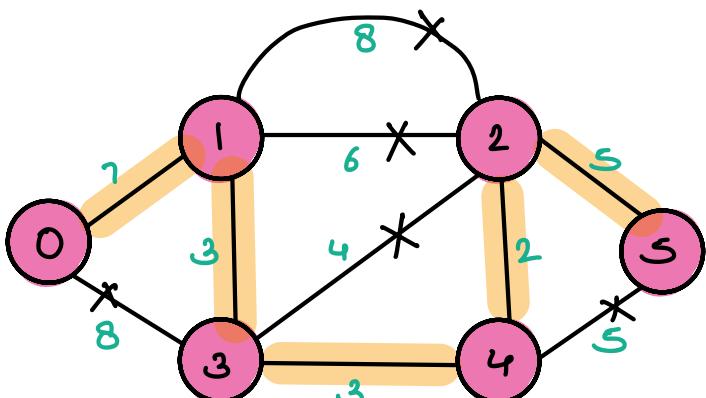


### \* Kruskal Algo

→ Select the edge with minimum weight

→ Should not form a cycle

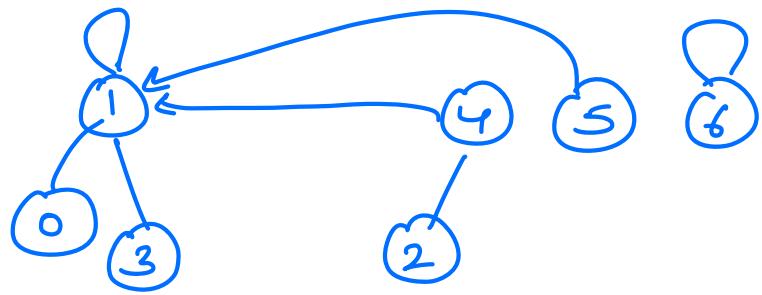
→ Until unless entire graph is connected



$$\text{ans} = 0 + 2 + 3 + 3 + 5$$

$$+ 7$$

01. Sort the edges on the basis of their weight in the ascending order



$$2 \quad \cancel{2} \quad 4$$

$$1 \quad \cancel{3} \quad 3 \quad \checkmark$$

$$3 \quad \cancel{3} \quad 4 \quad \checkmark$$

$$2 \quad \cancel{4} \quad 3 \quad \times$$

$$4 \quad \cancel{5} \quad 5 \quad \checkmark$$

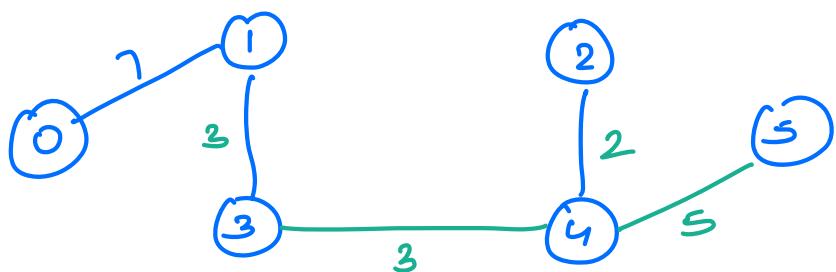
$$2 \quad \cancel{5} \quad 5 \quad \times$$

$$1 \quad \cancel{6} \quad 2 \quad \times$$

$$0 \quad \cancel{7} \quad 1 \quad \checkmark$$

$$0 \quad \cancel{8} \quad 3 \quad \times$$

$$1 \quad \cancel{8} \quad 2 \quad \times$$



$$\Sigma = 7 + 3 + 3 + 2 + 5 = \underline{\underline{20}}$$

\* Select edge one by one if  $(u, v)$  doesn't belong to the same set, add it to your ans.

if ( $\text{union}(u, v) == \text{true}$ ) {

|  
ans += wt( $u, v$ )  
|

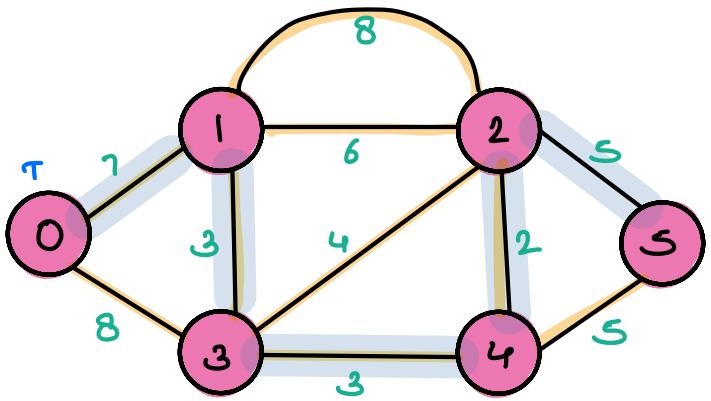
$\text{TC}: O(E \log E + E)$

$\text{SC}: O(N + E)$

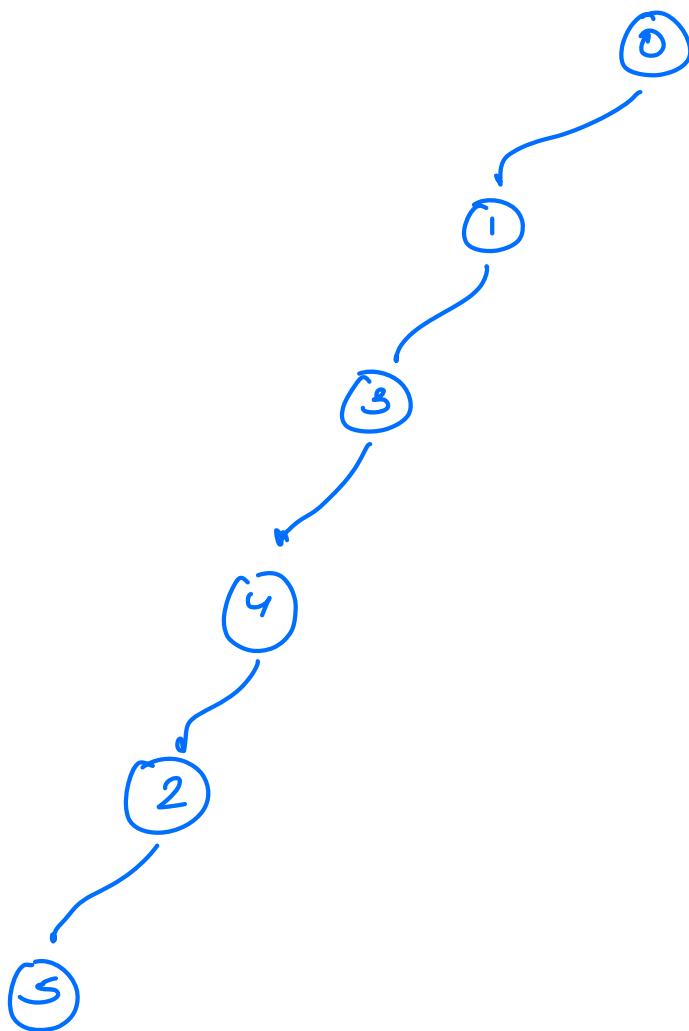
## \* Prim's Algo

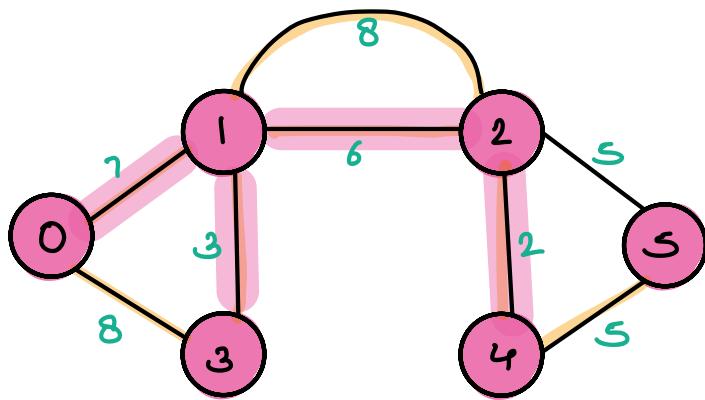
→ Start with any node as root & iterate on its neighbor

having minimum weighted edge. Will also be needing a vis arr

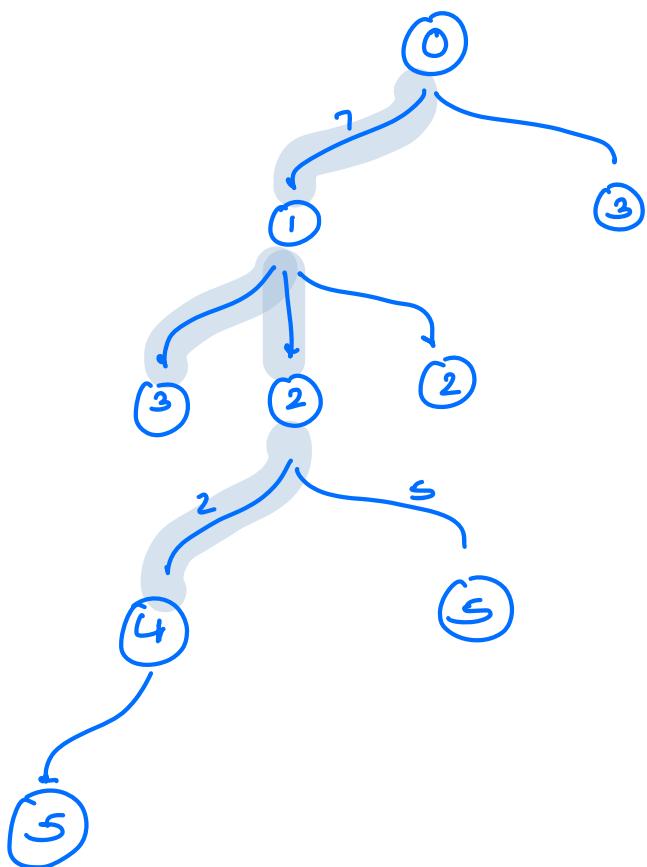


vis[] = 0, 1, 3, 4, 2, 5





$\text{vis} = \boxed{\begin{matrix} T & T & T & T & T & T \\ 0 & 1 & 2 & 3 & 4 & 5 \end{matrix}}$



01. Select any node & mark it as true in visited arr
02. Insert all the connected edges of this root

03. while (heap.size () > 0)

    01. remove the edge with min wt from heap

        if (vis[v] == true) continue;

    else

        vis[v] = true

        ans += wt;

        for (int nbr : graph[v]) {

            if (vis[nbr] == false) {

                heap.insert (wt, nbr);

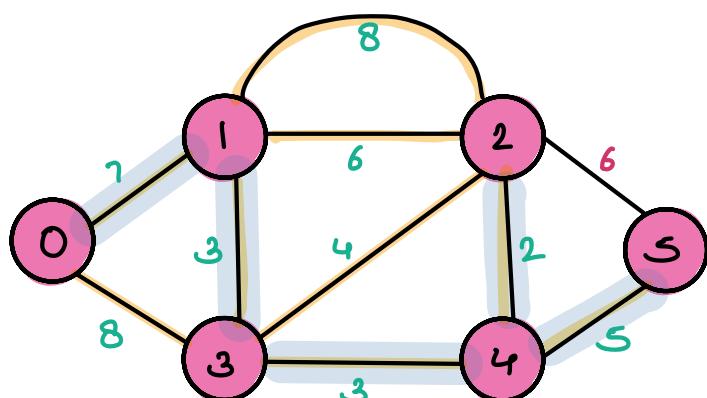
        3

        3

        3

        2

        2



vis

T	T	T	T	T	T	T
0	1	2	3	4	5	s

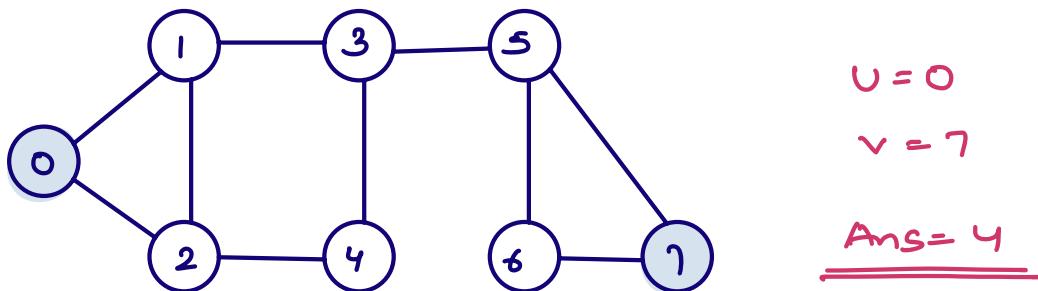


wt, nbr

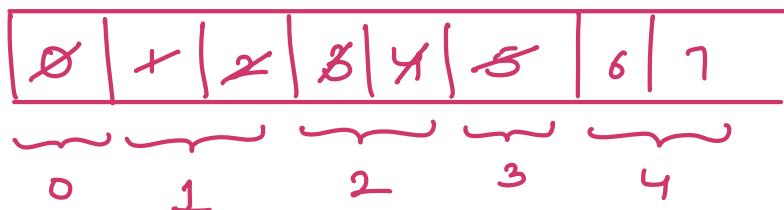


heap

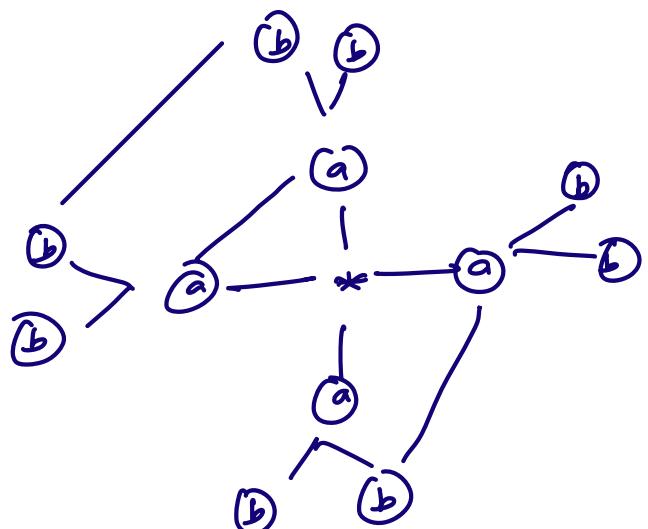
Q Find the min no. of edges to reach  $v$   
starting from  $u$  in undirected simple graph



\* Solution  $\rightarrow$  BFS from source

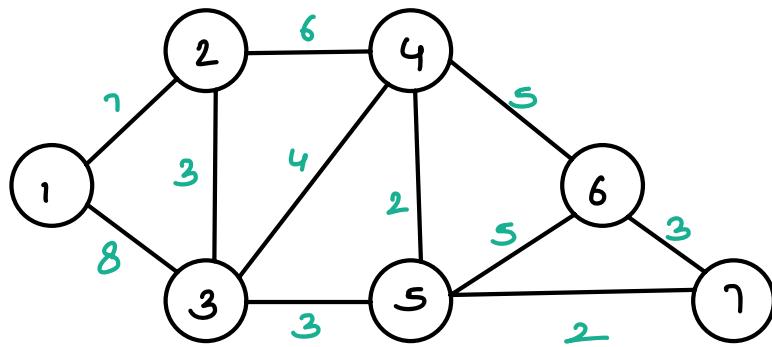


\* Level order linewise



## \* Dijkstra's Algorithm

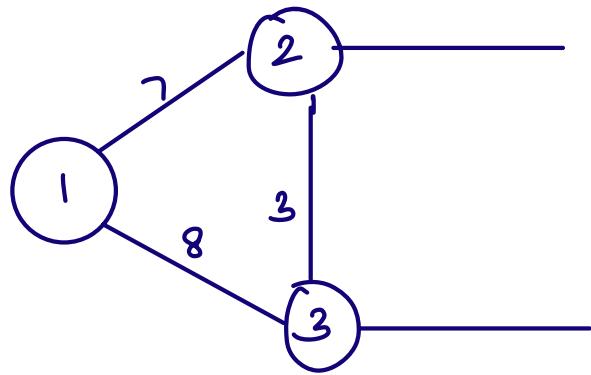
There are  $N$  cities in a country, you are living in city-1. Find minimum distance to reach every other city from city 1.



$d[ ] =$	<table border="1"><tr><td>x</td><td>0</td><td>7</td><td>8</td><td>12</td><td>11</td><td>16</td><td>13</td></tr><tr><td>0</td><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td><td>7</td></tr></table>	x	0	7	8	12	11	16	13	0	1	2	3	4	5	6	7
x	0	7	8	12	11	16	13										
0	1	2	3	4	5	6	7										

$d[i] =$  minimum distance to reach  $i^{th}$  city from src city.

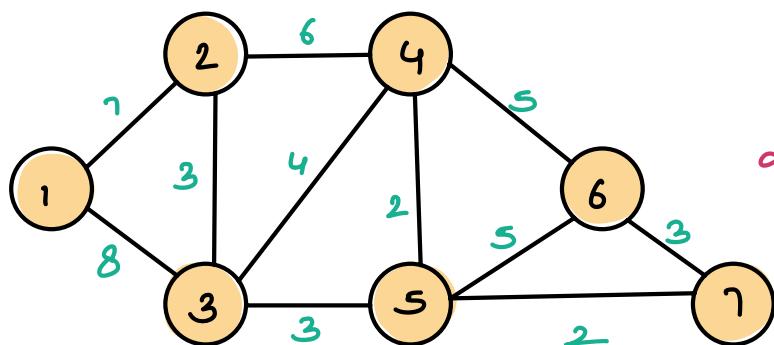
$$d[\text{src}] = 0;$$



$$d[ ] = \begin{array}{|c|c|c|c|c|c|c|c|} \hline & & & 7 \\ \hline x & 0 & \cancel{\infty} & \infty & \infty & \infty & \infty & \infty \\ \hline 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 \\ \hline \end{array}$$

minimum wt so far starting from

src



$$dist = \begin{array}{|c|c|c|c|c|c|c|c|} \hline & 7 & 8 & 12 & 11 & 16 & 13 \\ \hline x & 0 & \cancel{\infty} & \cancel{\infty} & \cancel{\infty} & \cancel{\infty} & \cancel{\infty} \\ \hline 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 \\ \hline \end{array}$$

{ }  
wsf, nbs



```
dist[n+1] ; // initialise it with  $\infty$ 
```

```
dist[src] = 0;
```

```
Minheap < pair > heap;
```

```
heap.insert(src)
```

```
while (heap.size() > 0) {
```

TC:  $O(E \log E)$   
SC:  $O(E)$

```
    Pair rp = heap.extractmin();
```

```
    if (dis[rp.v] != Integer.MAX_VALUE) {
```

```
        continue;
```

```
}
```

```
else
```

```
    dis[rp.v] = wsf; // wsf = rp.wsf
```

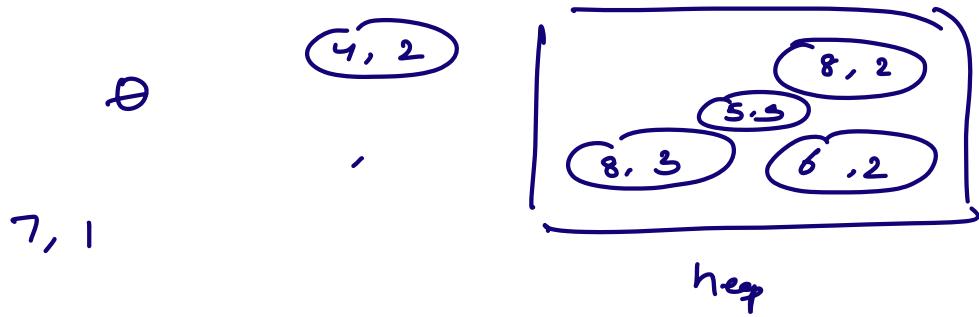
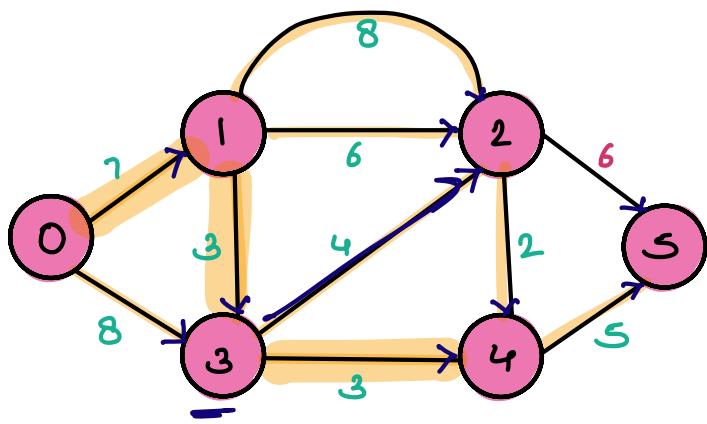
```
    for (int nbr : graph[rp.v]) {
```

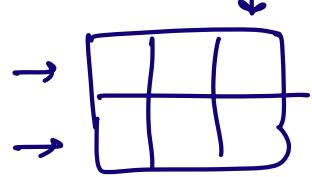
```
        if (dis[nbr] ==  $\infty$ ) {
```

```
            heap.insert(wsf + edgewt, nbr);
```

```
}
```

```
return dis[];
```





```
public int compare ( int [] a, int [] b ) {  
    if ( a [ 2 ] < b [ 2 ] ) return -1 ;  
    else if ( a [ 2 ] > b [ 2 ] ) return 1 ;  
    else return 0 ;  
}
```

3