# Python Programming Workshop Session 1

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#### **About Me - Avnith Vijayram**

I am an eighth grader at Rachel Carson Middle School.

This is my fourth year of participation in ACSL

I have learned to program in Python and Java.

I enjoy playing chess, reading books, hiking, biking and programming.

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## **Computer Program**

Set of instructions for a computer

Written in a programming language

Human readable

Does a task



# Programming Language

Human readable language.

Computers can understand only 0s and 1s

Programs are translated into 0s and 1s

Interpreted vs Compiled

3 popular languages - Java, C++, Python

```
.removeClass("wobble animated");
```

# **Python**

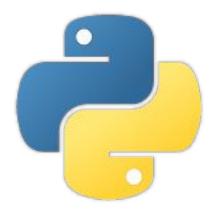
Interpreted programming language

Emphasizes readability

Created by Guido van Rossum in 1991

Latest version - Python3

Has a wide variety of applications



# **Writing Programs**

Integrated Development Environment - IDE

Repl is an IDE

Lets you write, run, and store code

How to use Repl  $\rightarrow$  https://repl.it/



## Hello, World!

Simplest Python program

print() function outputs the sentence

"Hello, world!" is a string

```
helloworld.py

1 print('Hello, world!')
```

# Input() and Print()

input() function takes input from user

Data is processed

print() function writes output to user

You can use this to communicate with the user

```
reply.py

1   name = input('Enter your name: ')
2   reply = 'Hello, ' + name + '!'
3   print(reply)
```

#### **Basic Data Types**

#### **Basic Operations**

#### **Data Types:**

Int - An integer

Float - A number with a decimal point

String - A sequence of characters

Boolean - Value that is True or False

#### **Operations:**

Exponent: \*\*, Multiplication: \*, Division: /, Addition: +,

Subtraction: -, Floor Division: //, Modulo: %

Equal to: ==, Greater than: >, Greater than or equal to: >=,

Less than: <, Less than or equal to: <=

And, or, not

#### **String Functions**

0	1	2	3	4	5	6	7	8	9	10	11	12
Н	е	ı	ı	О	,		W	О	r	I	d	!

len(string) - Length of string

str(), int(), float() - Convert to string, int, or float

**string[index]** - Gives a character at that index. Indices start from 0.

string[start:stop:step] - Slices string from index start (inclusive) to index stop (exclusive) by step

**string.find(character)** - Returns index of left most instance of named character in string, returns -1 if not found.

**string.upper()**, **string.lower()**, **string.capitalize()** - Changes string to uppercase and lowercase, and capitalizes first character.

ord(character), chr(int) - Returns ASCII number of character, and returns character at that ASCII number

#### If - elif - else

If, else, and elif are keywords

Lines must be indented

If - Condition is true

Elif - Previous conditions are false and current condition is true

Else - All previous conditions are false

```
how_are_you.py

1    feeling = input('How are you today? ')
2    if feeling == 'Good':
3        print("That's good to hear!")
4    elif feeling == 'Bad':
5        print("I hope you feel better soon.")
6    elif feeling == 'Okay':
7        print("Thank you for sharing!")
8    else:
9        print('Please say if you feel good, bad, or okay.')
```

#### While loop

While is a keyword

Condition must be true

Lines are indented

Code inside must affect condition

```
say_my_name_while.py

1    name = input('What is your name? ')
2    times = int(input('How many times should I say your name? '))
3    count = 1
4    while count <= times:
5     print(str(count) + ') Hello, ' + name + '!')
6    count += 1</pre>
```

# For loop

For is a keyword

Lines must be indented

Use range() function

```
count_character.py

1    user_string = input('Please type any string: ')
2    user_char = input('What character would you like to count? ')
3

4    print('Your string is '+str(len(user_string))+' characters long.')
5    char_count = 0
6    for char in user_string:
7     if char == user_char:
8          char_count += 1
9    print(user_char+' appeared '+str(char_count)+' times in your string.')
```

Easier than while loop in most cases

#### Timer program

```
timer.py
      from time import sleep
      seconds = int(input('Enter time in seconds: '))
      print(seconds)
      for second in range(1, seconds + 1):
        sleep(1)
        print(seconds - second)
        if seconds - second == 0:
          print('TIME UP')
```

#### Resources

- Workshop materials and code available at <a href="https://avnithv.github.io/">https://avnithv.github.io/</a>
- Sign up on Repl to code using online tools (no download/installation needed)
- Sign up on <u>Hackerrank</u> to practice Python coding using online tools (no download/installation needed)