

Container Methods

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Method	Operator	Functionality	Notes
default constructor			
copy constructor			
move constructor			
destructor			
empty			
size			
assign	=		
less than	<		
less than or equal	<=		
greater than	>		
greater than or equal	>=		
equal	==		
unequal	!=		
map			(function / method)
apply			(function)
execute			(method)
reduce			
pair?adjacent ?			(function / method)
filter			(function / method)
select			(function / method)
clear			
erase			

Function	Operator	Functionality	Notes
swap			

const reverse **iterator**
iterators outside classes, typedefs inside classes ?
 should **iterators** know their parent container?
unique or a better name?