

AmbientEnumMember:

PropertyName

PropertyName = *IntegerLiteral*

An *AmbientEnumMember* that includes an *IntegerLiteral* value is considered a constant member. An *AmbientEnumMember* with no *IntegerLiteral* value is considered a computed member.

12.1.5 Ambient Module Declarations

An ambient module declaration declares an internal module.

AmbientModuleDeclaration:

module IdentifierPath { AmbientModuleBody }

AmbientModuleBody:

*AmbientModuleElements*_{opt}

AmbientModuleElements:

AmbientModuleElement

AmbientModuleElements AmbientModuleElement

AmbientModuleElement:

*export*_{opt} *AmbientVariableDeclaration*

*export*_{opt} *AmbientFunctionDeclaration*

*export*_{opt} *AmbientClassDeclaration*

*export*_{opt} *InterfaceDeclaration*

*export*_{opt} *AmbientEnumDeclaration*

*export*_{opt} *AmbientModuleDeclaration*

*export*_{opt} *ImportDeclaration*

Except for *ImportDeclarations*, *AmbientModuleElements* always declare exported entities regardless of whether they include the optional *export* modifier.

12.1.6 Ambient External Module Declarations

An *AmbientExternalModuleDeclaration* declares an external module. This type of declaration is permitted only in the global module. The *StringLiteral* must specify a top-level external module name. Relative external module names are not permitted.

AmbientExternalModuleDeclaration:

module StringLiteral { AmbientExternalModuleBody }

AmbientExternalModuleBody:

*AmbientExternalModuleElements*_{opt}