

## Distortion Correction on Deformable Displays

### Experiment #\_\_ TASK NOTES

Scenario Name: \_\_\_\_\_ /  
A\_\_ / B\_\_

- Have you seen or used the display before?  
\_\_\_\_\_
- Can you notice anything changing?  
\_\_\_\_\_
- Is the behaviour as you would expect? (for each method)  
\_\_\_\_\_
- Could you say whether a method was more realistic than the other?  
\_\_\_\_\_
- Please explain what you see in your own words  
\_\_\_\_\_
- Can you see a more undistorted image if you move around? Remember to look straight onto the interaction area.  
\_\_\_\_\_
- Does the image quality greatly affect your ability to judge the two methods?

### Scenario Specific (circle the mentioned method)

- Did the grid lines look more straight with method A or B?
- Did the text look more readable with method A or B? Did it keep it's relative size better with method A or B?
- Did the columns look straighter with method A or B?
- Did the text and roads look larger and straighter with method A or B?
- Did the brain scan look more realistic/natural with method A or B?

Points:

- Central \_\_\_\_\_
- Left \_\_\_\_\_
- Right \_\_\_\_\_