

# Adrian Staykov UI/UX, and Graphic Designer

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#### **Professional Summary**

I am a Designer with experience in a wide range of design projects such as UI/UX design, logo design and corporate identity, print layout, and more.

During the past several years, I became deeply interested in UI/UX Design, Programming, and the process of combining design and development to create finished and easy-to-use digital products.

#### **Work Experience**

#### Company name/Time period

#### Position/Responsibilities

It ST Technology Ltd. 2017 - Present

**Position:** Graphic Designer (Main designer in the company)

#### Project types (B2B/B2C):

- Web/UI/UX Design;
- Branding;
- Print Layout;
- · Packaging Design;
- Design of advertising materials;
- Web Development (CMS installation, setup, customization, optimization, simple custom HTML & CSS templates).

#### Responsibilities:

- Direct communication with stakeholders to clear and set the project goals, requirements, deadlines, and more;
- Communicating the projects' specifics with the company CEO, and organizing the overall working process and approach to each task;
- Communicating the projects' specifics with the team members assigned to each specific project/ task (the specific task has to be covered by a team);
- Scheduling the projects and the different stages depending on the project's scope;
- Creating design concepts that are then discussed with the team, the company CEO, and the stakeholders;



## **Work Experience**

Company name/Time period	Position/Responsibilities
It ST Technology Ltd. 2017 - Present	<ul> <li>Communicating with print houses and handling the logistics for print materials/souvenirs;</li> <li>Installing, setting up, customizing, optimizing, and managing CMS based websites;</li> <li>Collaboration with a digital marketing expert;</li> <li>Occasional communication with hosting providers technical support.</li> </ul>
Lambadjiev Standard Ltd. 2016 - 2017	Project types (public contracts):  Design of advertising materials (print materials, souvenirs, and more); Print Layout; Branding.  Responsibilities: Working strictly on already settled project specifications; Following strict design and branding guidelines; Direct communication with stakeholders during the work process; Creating design concepts that are then discussed with the team, the company CEO and Lead Designer, and the stakeholders; Communicating with print houses and handling the logistics for print materials/souvenirs; Collaboration with an IT expert on web-related projects.

## **Education**

School	Degree and Field of study
Sofia University St. Kliment Ohridski (2015 - 2016)	Master's degree (Advertising design)



# Adrian Staykov UI/UX, and Graphic Designer

## **Education**

School	Degree and Field of study
Sofia University St. Kliment Ohridski (2011 - 2015)	Bachelor's degree (Art and pedagogics)
Nayden Gerov high school, Lom (2007 - 2011)	Mathematics and Computer Science

### **Courses and Certificates**

Issuing Organization	Course/Certificate
<b>Udemy</b> (2021)	DESIGN RULES: Principles + Practices for Great UI Design
Interaction Design Foundation (2021)	Design for the 21st Century with Don Norman
Interaction Design Foundation (2021)	How to Create a UX Portfolio
Interaction Design Foundation (2021)	The Practical Guide to Usability
<b>Udemy</b> (2021)	Adobe CC Masterclass: Photoshop, Illustrator, XD & InDesign
Software University (2016)	Crash Course in UX - November 2015

## Languages

Language	Level of command
English	Good Command Level
Bulgarian	Native Speaker



### Skills

Soft Skills	Hard Skills
<ul> <li>Integrity;</li> <li>Work Ethic;</li> <li>Empathy;</li> <li>Reliability;</li> <li>High level of selforganization;</li> <li>Effective Communication;</li> <li>Creativity;</li> <li>Team Work;</li> <li>Critical Thinking and Problem-solving;</li> <li>Adaptability;</li> <li>Open-minded;</li> <li>Willingness to learn.</li> </ul>	<ul> <li>Prototyping (Paper Prototypes, Low &amp; Hi-Fidelity Prototypes, Interactive Prototypes);</li> <li>Journey Mapping and User Flows;</li> <li>Research/Discovery Process/Personas;</li> <li>Wireframing;</li> <li>Design Thinking;</li> <li>Competitive Analysis;</li> <li>Visual Design;</li> <li>Print Layout and Prepress;</li> <li>Drawing;</li> <li>Project Management.</li> </ul>













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Design/Creative	Project Management	Web Development/Support
<ul> <li>Adobe CC (Illustrator, Photoshop, InDesign, After Effects);</li> <li>Figma;</li> <li>Miro/MindMeister;</li> <li>Google Web Designer.</li> </ul>	<ul><li>MeisterTask;</li><li>Asana;</li><li>Slack;</li><li>Redmine.</li></ul>	<ul> <li>WordPress;</li> <li>HTML &amp; CSS;</li> <li>cPanel;</li> <li>FileZilla;</li> <li>Notepad++/Sublime Text/ Microsoft Visual Studio Code;</li> <li>GitHub.</li> </ul>

#### **Hobbies and Interests**

<ul> <li>Reading about UI/UX design and Programming;</li> <li>City walks;</li> <li>Watching movies and listening to music;</li> <li>Collecting wristwatches.</li> </ul>

