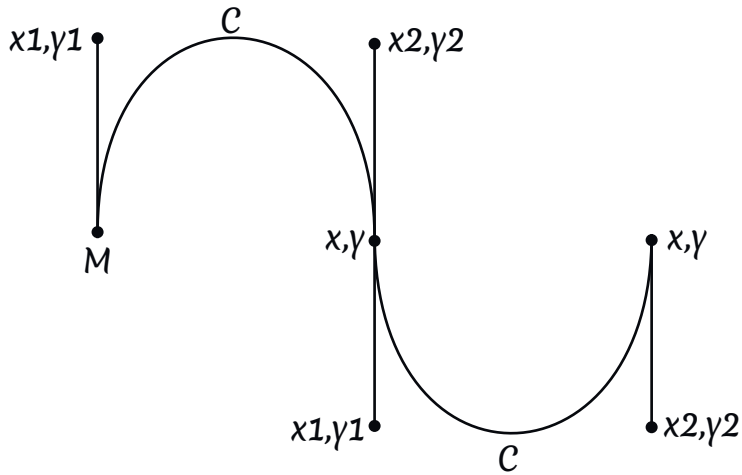


# lesson 2

**PATH**

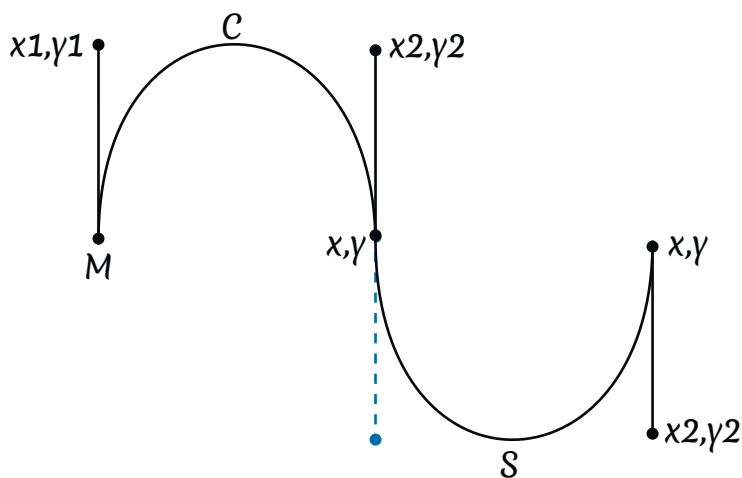
## cubic Bezier command



### Syntax

$C \ x_1, y_1 \ x_2, y_2 \ x, y$

## smooth cubic Bezier command



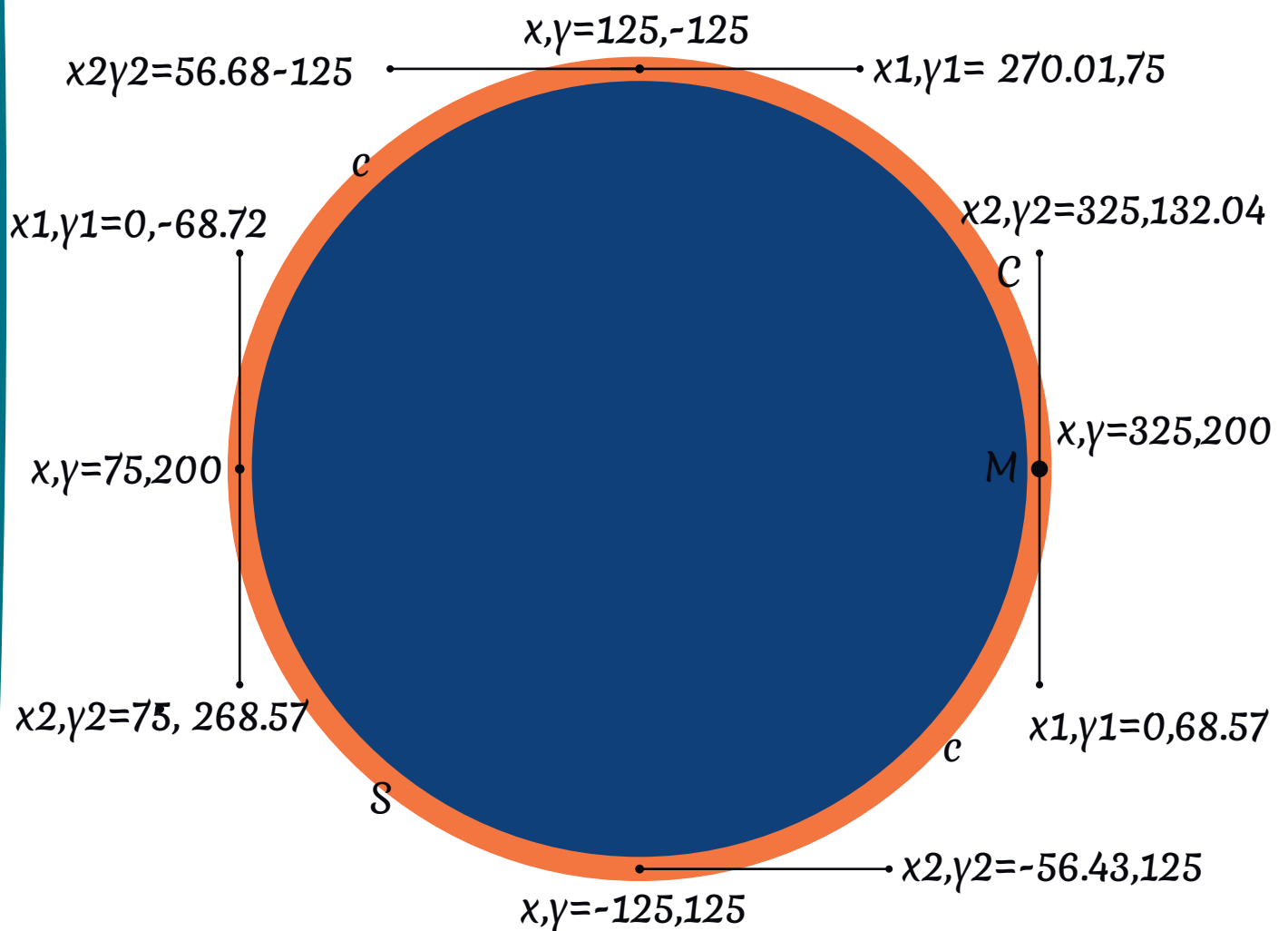
### Syntax

$S \ x_2, y_2 \ x, y$

# lesson 2

## PATH

**1.1** Create a circular shape using the coordinates from the image. The path starts with M(moveto) command and moves clockwise. MoveTo command has the same coordinates as the x,y of the last C(curveTo) command.



# lesson 2

## PATH



The second module consists of two sub-path. Examine the path data attribute and fill the text fields by taking the the values of five first commands from the first sub-path and the three first commands from the second sub-path. Put the command name before the cells as it shown in the example.

The first sub-path

	x	y
M	65.26	88.43

x1	y1

x2	y2

x	y

x1	y1

x2	y2

x	y

x1	y1

x2	y2

x	y

x1	y1

x2	y2

x	y

# lesson 2

**PATH**

$x$	$y$

$x1$	$y1$

$x2$	$y2$

$x$	$y$

$x1$	$y1$

$x2$	$y2$

$x$	$y$