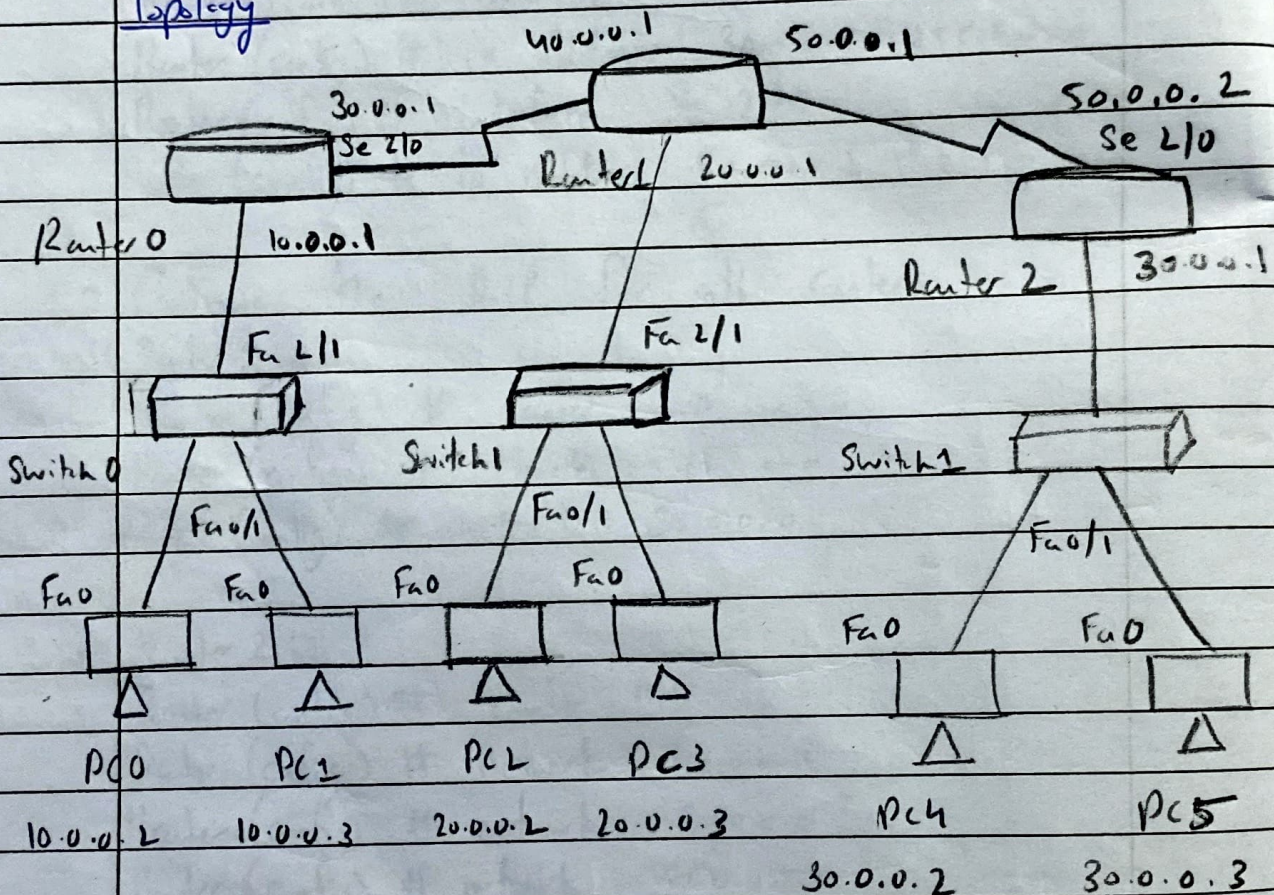


Experiment 6 - Demonstrate the TTL or life of a packet

Aim - TTL of a packet has to be demonstrated with 3 routers, 2 switches and 6 systems.

Topology



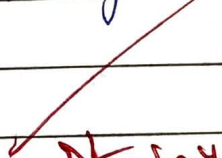
Procedure

- Open Cisco Packet Manager and establish the topology as shown above.
- Select on the Simple PDU icon.
- Include the PC0 and PC4 as part of the communication that is to take place, then switch to simulation mode.

Start the simulation by clicking on Auto Capture / Play

Observation

The TTL field in a packet decrements by 1 at each router hop to prevent int. loops. If the TTL reaches 0, the router discards the packet and sends an ICMP 'Time Exceeded' message back to the sender.


26/12/24