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Purpose:Flowchart Lab(Craps Game)

main

System Libraries:
<Iostream><ctime>
<cstdlib>
<fstream>
<iomanip><string>
<cmath>

User Libraries:
None

Global Constants:
Percent

Function Prototypes:
RollDie(sides)
fileDsp(out,wins,losses,SIZE,
nGames,NumThrw,MxThrw)
scrnDsp(wins,losses,size,
nGames,numThrw,mxThrw)
crpGame(wins,losses,SIZE,
nGames,numThrw,mxThrw)

Random Number Function

Declare Variables:
in
out
nGames
mxThrw
numThrw
lmGames
SIZE
wins
losses

Initialize Variables:
inName="GameInfo.dat";
outName[]="GameStats.dat";

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