

More UML Relationships

`<<Subsystem>>` - a type of stereotyped component that represents independent, behavioral units in a system

`<<include>>` - behavior that is based on another, ex. including view cart after checkout

`<<extend>>` - by several options, provide optional functionality, ex. view items -> browse items, add to wishlist, etc

Drawing a Use Case Diagram

- name should communicate purpose
- minimize line crossing
- layout behaviors and roles that are related to each other
- minimize the number of relationships in one view

| Type | Description |
|------------|--|
| Actors | Identify actors (types of users) |
| Use Cases | Identify use cases (functionality) |
| Access | Determine which user type has access to which functionality |
| External | Identify external systems |
| Include | Identify common functionality (<code><<include>></code>) |
| Extend | Identify optional/extending functionality(<code><<extend>></code>) |
| Generalize | Identify generalizations between actors and use cases |

The software requirements document is the official statement of what is required of the system developers/ Should include both a definition of user requirements and specification of those system requirements