

Stacks

Stack

- Last in First Out

```
#include <stack>
// Stack operations
stack<T> stackExample;
stackExample.push();
stackExample.pop();
stackExample.top();
stackExample.empty();
stackExample.size();
// with constructor & destructor
```

Stack Model - LIFO

- The top allows access to the top of the "Stack" - Any list implementation could be used to make a stack - Operating on one end - Vector/List ADTs - push_front()/pop_front() - push_back()/pop_back()

Stack Uses

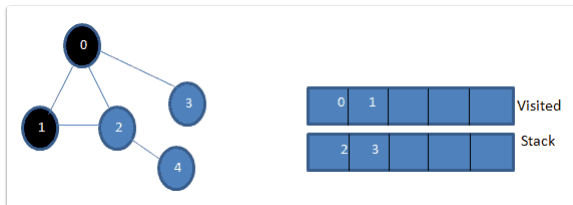
- Depth-first search/backtracking - Evaluating postfix expressions - Converting infix to postfix - Function calls (runtime stack) - Recursion

Runtime Stack

- Static - Executable code - Global variables - Stack - Push for each function call - Pop for each function return - Local variables - Heap - Dynamically allocated memories - new and delete

Depth First Expanded

- If there is an unlisted neighbor go there - Retreat along the path to find unlisted neighbor, it cannot go deeper - If there is a path from start to goal, DFS finds one such path - Discover a path from **start** to the goal - Start from Node start stop if Node reaches goal



Keep Going Deeper

```
// Depth First Search
DFS() {
    stack<location> S;
    //Mark the start location as visited
    S.push(start);
    while (!S.empty()) {
        t = S.top();
        if (t == goal) Success(S);
        if (t has unvisited neighbors) {
            //Choose an unvisited neighbor n
            // mark n visited;
            S.push(n);
        } else {
            BackTrack(S);
        }
    }
    Failure(S);
}

/*
    Another Implementation Of DFS
*/
```

```

BackTrack(S) {
    while (!S.empty() && S.top() has no unvisited neighbors) {
        S.pop();
    }
}

Success(S) {
    // print success
    while (!S.empty()) {
        output(S.top());
        S.pop();
    }
}

Failure(S) {
    // print failure
    while (!S.empty()) {
        S.pop();
    }
}

```

Postfix Expressions

- Use a stack of tokens - Repeat - If operand, push onto the stack - If operator - pop operands off the stack - evaluate operator on operands - push the result onto the stack - Until expression is read - Return top of the stack

```

Evaluate(postfix expression) {
    // use stack of tokens;
    while (// expression is not empty) {
        t = next token;
        if (t is operand) {
            // push onto the stack
        } else {
            // pop operands for t off stack
            // evaluate t on these operands
            // push the result onto the stack
        }
    }
    // return top of stack
}

```

[Postfix Visualized](#)

$$3 \ 10 \ 5 \ + \ * = 3*(10+5) = 45$$

