Changes 2/10/13

- Quick start ~~choose~~ on default dictionary ; Preferences

- 3 ways to finish the game
    - → time up
    - → cancel the game
    - → all words found

- (If I ~~the~~ want 30 words when 30 found → finished even if there are more words.)

- generate board, put in as many words as u can, tell the user how many words are in there.

- Show statistics ergänzen → show stat last board
                                    → show board with higher...
- Send games directly ~~score to~~ the app
  (notified in app → accept) (server!)
  (not email !)   not accept → update
                              block   in graphic.
                                              friend has
- block an email address   a role (accept)

- play a game many times but
~~but~~ a specified number of times (7)

~~its~~ → best of 7

- friend: <u>only</u> edit name nor email

- Shared games remain (save shared
  games)

- Warning when deleting dictionary
  if ~~a~~ some boards uses it.

- if I receive a game (dict and
  board) I can not modify the dict.
  (but import words from it into
  another dict!)   ( )

- When sharing a game with a friend
  I want to be updated with his scores
        (→ server!)

- no emails!

- 6×6 board

Questions

Board size 5?

Priority of Facebook
implementation?   Yes or No
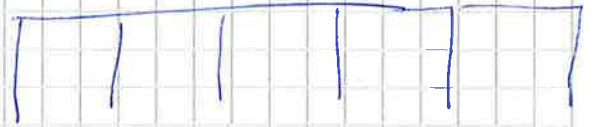
Saved Games <—> Friends

What to do after game? —> Save Games
                        —> replay
Saved Games can be played but do not count?
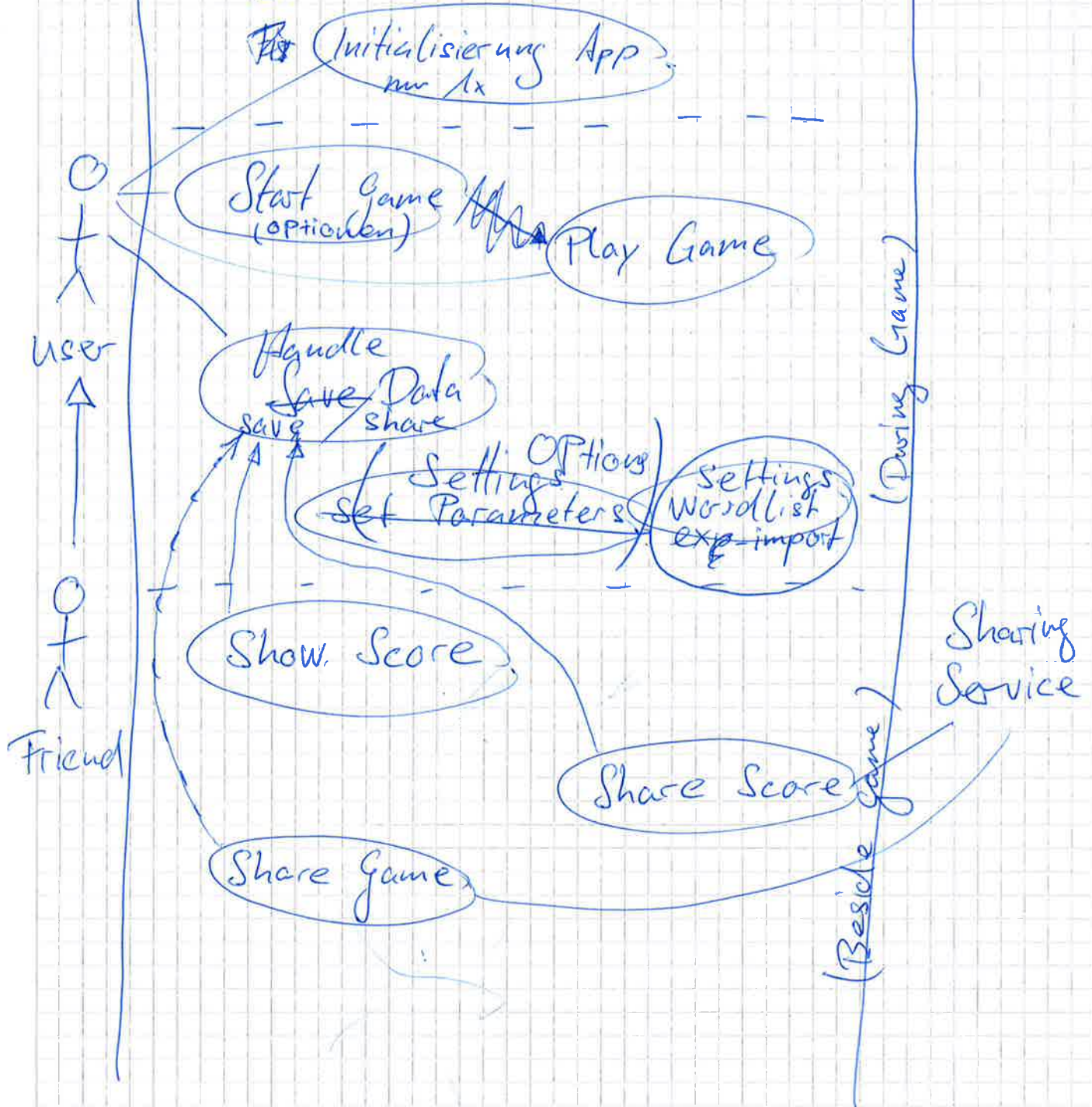
Registration / First use

Friend

$0 \frac{f}{1} \sqrt{}$ = gene

$0 \frac{f}{1} 2$ ||

$0 \frac{f}{3} 2$ ||||

me ||||||

Boys

USE CASE

Für (Initialisierung App)
nur 1x

Start Game (Optionen)

Play Game

Handle Save Data
save / share

Settings (Options)
Set Parameters

Settings Wordlist exp-import

(During Game)

Show Score

Sharing Service

Share Score

Share Game

(Beside Game)

user

Friend

Use Cases

Share Game

Manage friends

Manage Dict.

Share Score

Share Stats

Create a customised game

Start Game

Start; ────────────→ game

options ⟋
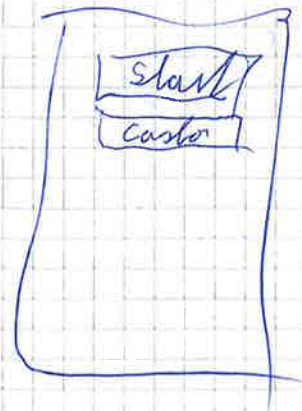
Start ──→ | options
          | Wunderleisten
          | (zeit.)
          | (go) | ⟋ game

replay
mit gleichen   Baard
Einstellungen   neu generiert