

# MUHAMMAD AWAIS AJMAL

UNITY GAME DEVELOPER



## CONTACT

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## EDUCATION

- MS Computer Science** 2020-22  
Islamia University Bahawalpur.
- BS Computer Science** 2016-20  
Islamia University Bahawalpur.

## PROJECTS

- [Car Driving School Games Sim](#)
- [Real World T20 Cricket 2024](#)
- [Supermarket Simulator](#)
- [Angry My Neighbor](#)
- [Scary Grandpa House](#)
- [House Makeover Cleaning](#)
- [Forest Wild Werewolf](#)
- [Offroad Bus Simulator](#)
- [Antistress Satisfying Game](#)
- [More Games](#)

## LANGUAGES

- Urdu
- English

## INTRESTS

- Game Research & Trends
- Playing & Analyzing Video Games
- Hiking & Outdoor Activities
- Watching Movies & Anime

## PROFILE

"Unity Game Developer with 3+ years of experience in developing immersive mobile games for iOS and Android. Expertise in C#, Unity, gameplay mechanics, UI/UX, and performance optimization. Skilled in monetization (IAP, Ads), analytics, and debugging. Passionate about delivering high-quality, engaging player experiences through optimized and well-structured code."

## WORK EXPERIENCE

- Unity Game Developer** SEP 2022 - PRESENT  
**Five River Solution** islamabad, Pakistan
  - Worked on 2D and 3D game projects across various genres, including RCC simulations, animal & creature simulations, ASMR, sports (football, cricket, carrom), strategy, sorting, and fighting games.
  - Develop and implement in-app purchases, Google In-App updates, and integrate ads (AdMob, Applovin, Yodo) and analytics (Google Analytics, Firebase Analytics, Appsflyer).
  - Collaborate with a team to enhance game mechanics, optimize performance, and work on both existing and new projects.
- Unity Game Developer** April 2022 - Mar 2022  
**3 Ace Studio** Bahawalpur, Punjab, pakistan
  - Developed RCC simulation and shooting games in Unity, focusing on game design concepts, UI/UX, and team coordination.
  - Worked with Unity basics and advanced features while contributing to various game genres and collaborating in a fast-paced development environment.
- Unity Game Developer Intern** Dec 2021 - Mar 2022  
**JHU Technology** Bahawalpur, Punjab, pakistan
  - Gained foundational knowledge in Unity and C# programming.
  - Contributed to a basic RCC simulation project, implementing small game modules under the supervision of senior developers.

## SKILLS

- C#
- Unity Game Development
- Problem Solving
- Game Design
- Ads Integration
- Analytics Integration
- Firebase Integration
- Performance Optimization
- In-App Purchases
- UI/UX Design
- Google In-App Update
- Version Control (Git)
- Team Collaboration
- Debugging & Bug Fixing