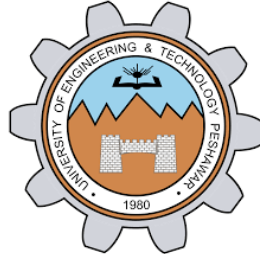


Assignment 01

Game Development Lab



Fall 2024

Name : **AWAIS SADDIQI**

Reg # : **21PWCSE 1993**

Section: **"A"**

Submitted To:

Abdullah Hamid Sir

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Question 01:

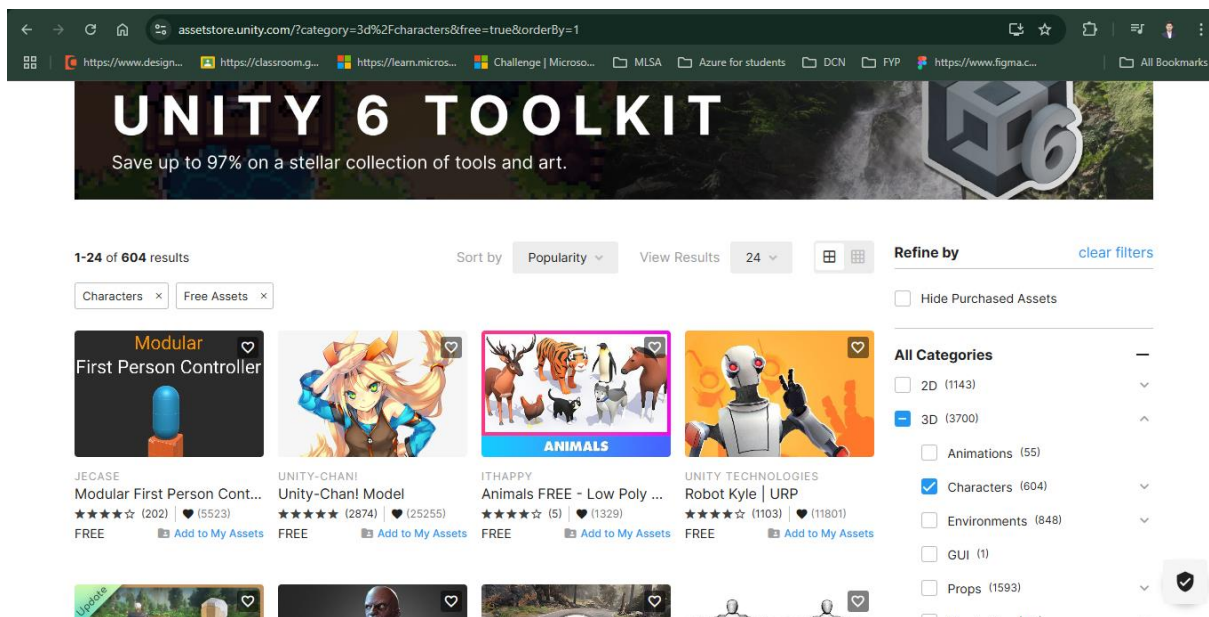
Download free assets/packages from Unity Asset Store and import them to a project and use them in a scene.

Step # 01:

Go to the webpage of Unity Asset Store. <https://assetstore.unity.com/>

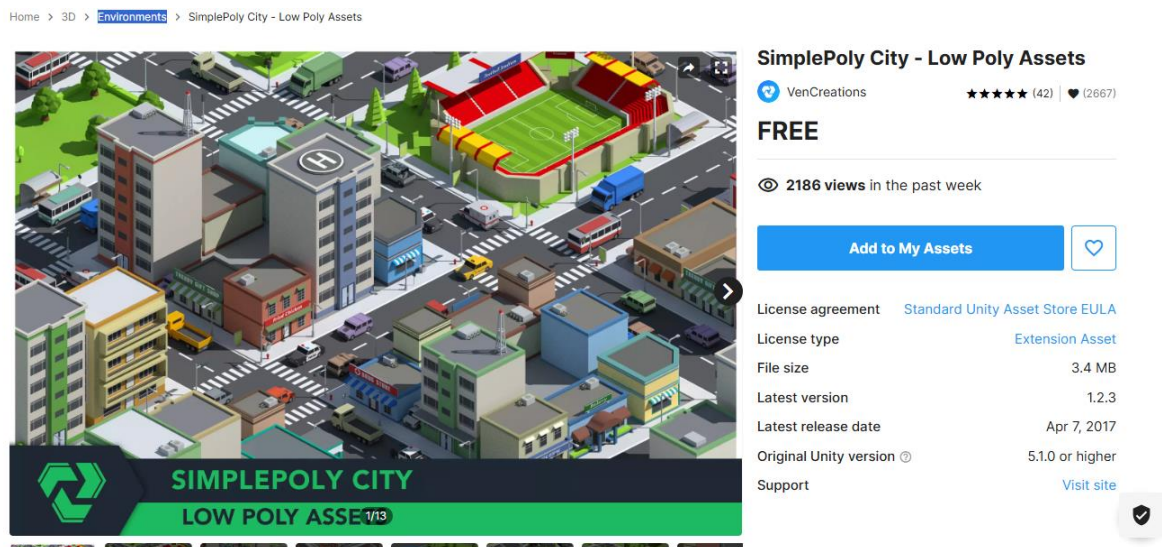
Step # 02:

Click on 3D and then select the characters. For free assets checked the “**Free Asset**” on the sidebar.



Step # 03:

Click on the Add to My Assets.



Step # 04:

Navigate to My Assets and click on the Open in Unity .

Home > My Assets

My Assets

Sort by

Purchased Date

View Results

25

1 - 1 of 1 items

Release Notes

[Manage my labels](#)



VENCREATIONS

SimplePoly City - Low Po...

3.4 MB

Purchase date: Oct 26, 2024

Organization: awaissaddiqui(Pers...

Last updated: Apr 7, 2017 • Version: 1.2.3

Version 1.2.3 - Minor bugs fixed Version 1.2.2 - Pivot points

[more](#)

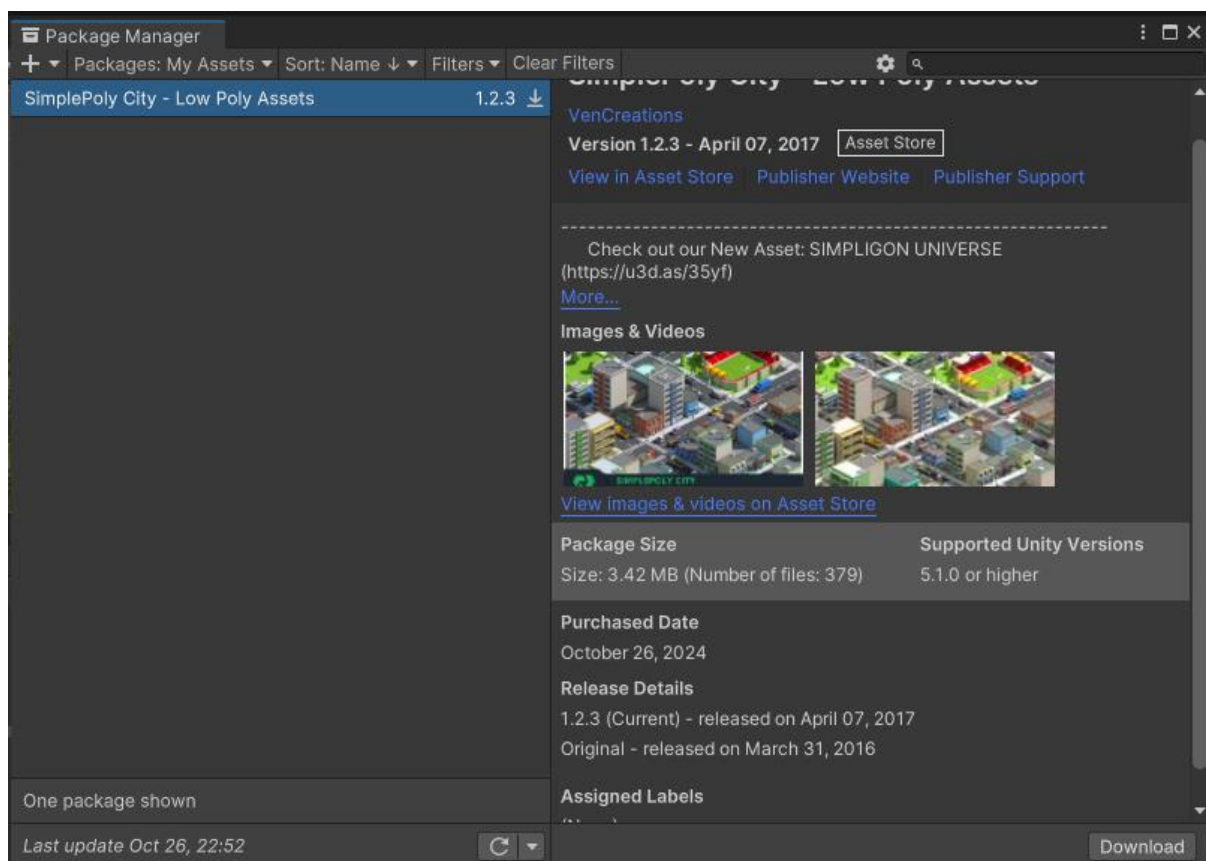
[Add label](#)

[Hide asset](#)

[Open in Unity](#)

Step # 05:

Click on the download button to Download a package . After downloading click on the import .



Step 06:

Use the Assets/ package .

