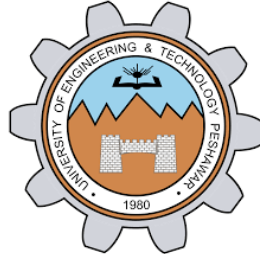# Assignment 01

Game Development Lab

Fall 2024

Name : **AWAIS SADDIQUI**

Reg # : **21PWCSE 1993**

Section: **"A"**

Submitted To:

Abdullah Hamid Sir

Computer Systems Engineering, University of Engineering and Technology Peshawar.
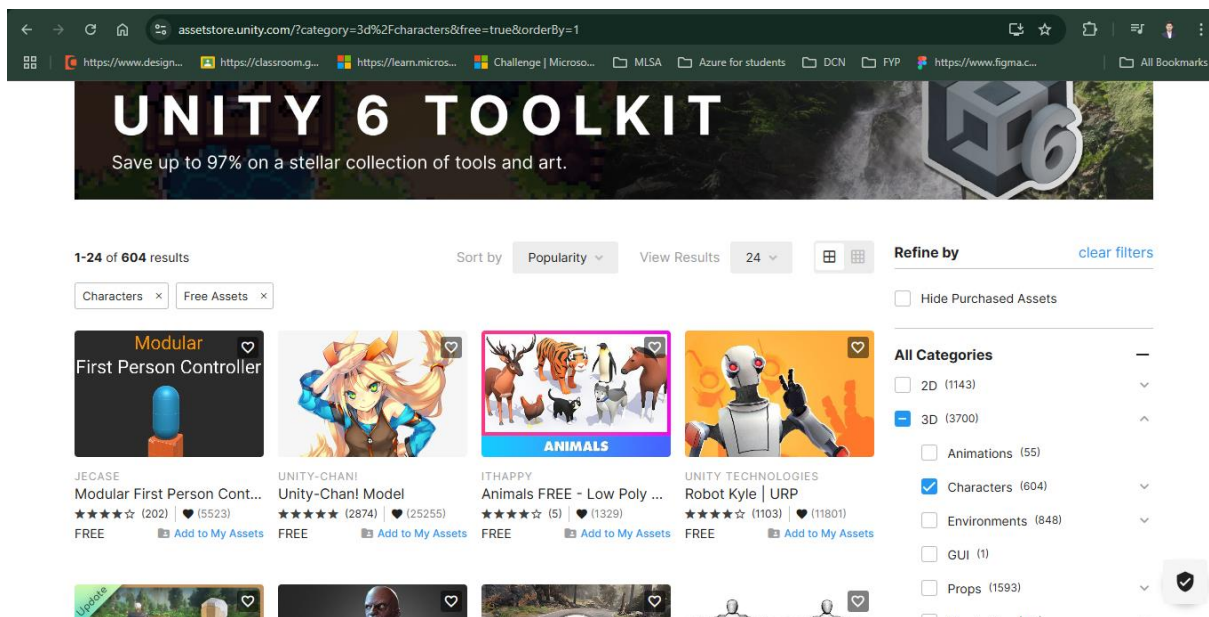
Question 01:

Download free assets/packages from Unity Asset Store and import them to a project and use them in a scene.

Step # 01:
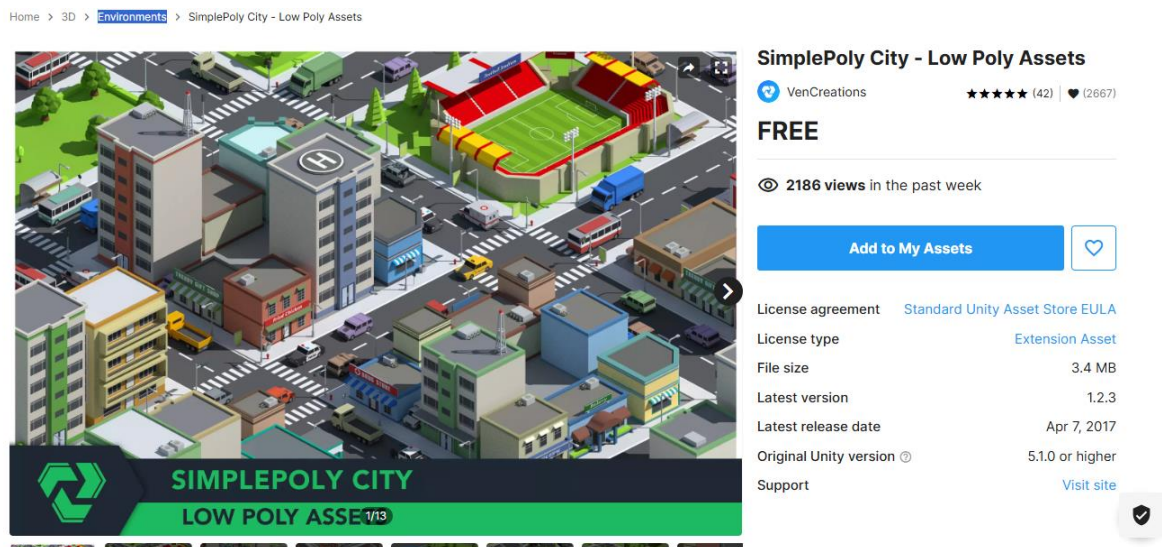Go to the webpage of Unity Asset Store. https://assetstore.unity.com/

Step # 02:
Click on 3D and then select the characters. For free assets checked the **"Free Asset "**on the sidebar.

Step # 03:
Click on the Add to My Assets.

Step # 04:

Navigate to My Assets and click on the Open in Unity .
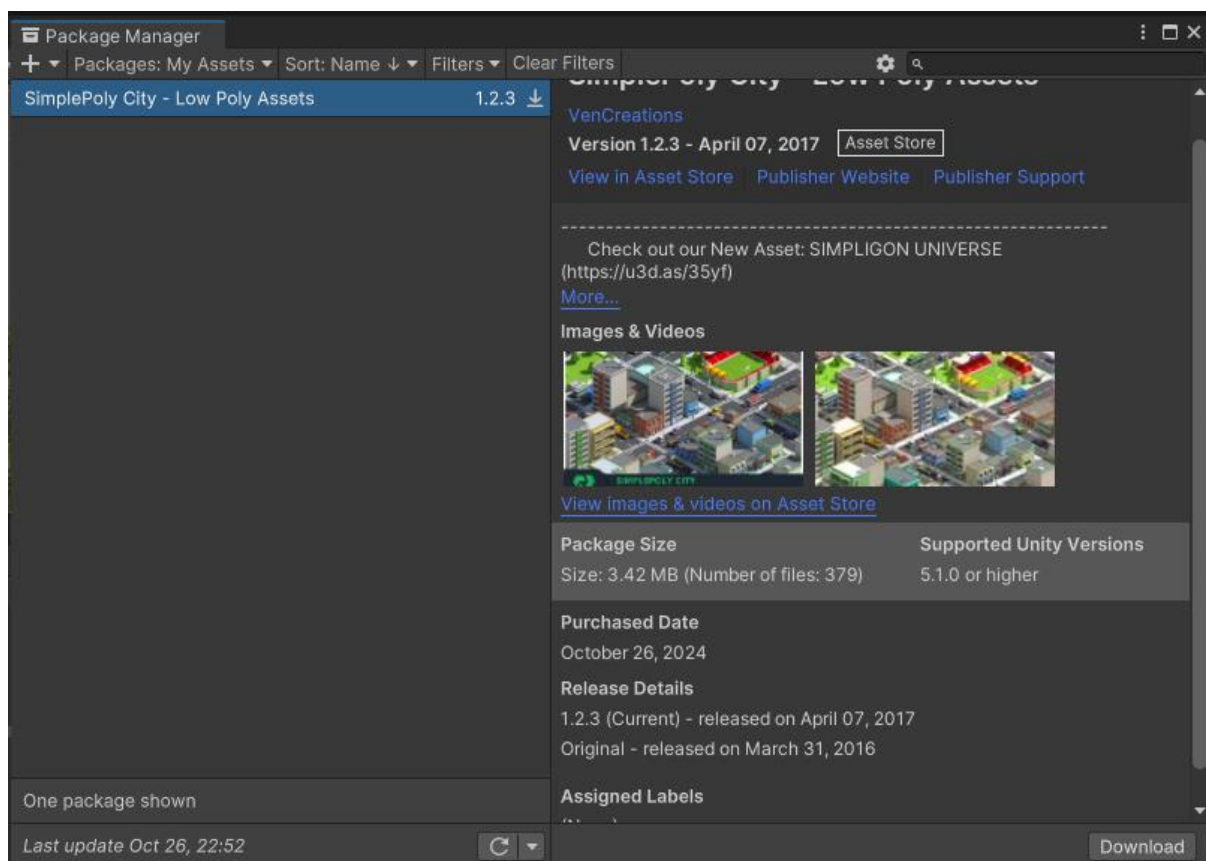

Step # 05:

Click on the download button to Download a package . After downloading click on the import .

Step 06:

Use the Assets/ package .