## **Chapter 2: Introduction to HTML Part 1**

CS 80: Internet Programming

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### **HTML**

- What does it stand for?
  - Hypertext markup language
- What is a markup language?
  - Not a traditional programming language
  - Specifies the structure and content of documents

# **Editing HTML**

- All you need is a text editor and a web browser
- Text editors
  - Brackets (recommended), Visual Studio Code, Sublime Text, Notepad++, TextEdit, Vim (!),
     etc
  - Anything will do, but don't use Microsoft Word (technically you can do this but it will make for a painful semester and you will almost certainly get points off)

# **Editing HTML**

- Web browsers
  - Chrome, firefox, IE, etc
  - For this course, firefox seems to be the most agreeable
    - \* There is one assignment with Ajax that only works with firefox

# **HTML Concepts**

- Documents are composed of HTML5 tags
- These tags outline this structure and content of a webpage
- Tag format:
  - <tag> begins the tag
  - </tag> closes the tag

### **HTML Concepts**

- · Most tags have a beginning and an end
  - Exceptions: <meta> (specifies document metadata, <img> tag (adds an image to the page),
     there are others we will come across
  - We call tags without an ending *void elements* because they do not markup text (text is not placed between a start and an end tag).

### **HTML Concepts**

- Tags can be nested e.g. there is a tag inside of another tag before the outer tag's closing tag
- Attributes: content inside of a tag that specifies information about this particular use of the tag
- We will see an example in a moment
- Elements: the portions of a HTML document
  - The beginning to closing of a tag form an element
  - e.g. <tag> content </tag> is an element

# Example: hello\_world.html

```
1 <!DOCTYPE html>
2 <!-- document type declaration. required. must be on first line -->
4 <!-- starts the html document, the root of the document's structure.
      required. -->
5 <html>
6
7 <!-- starts the head section of the document, provides info but usually
       not content. required. -->
8 <head>
9 <!-- metadata tag, here we specify the character encoding of the
        document. required. -->
    <meta charset="utf-8">
10
11 <!-- specify the title of the document (what is displayed in the
        browser tab). required. -->
    <title>Hello world!</title>
12
13 <!-- end of head section. required. -->
14 </head>
16 <!-- document body. the content goes here! required. -->
17 <body>
```

```
18     <!-- simple paragraph (the p-tag) -->
19     Welcome to HTML5!
20     <!-- end of body section. required. -->
21     </body>
22
23     <!-- ends the html document. required. -->
24     </html>
```

#### **HTML5 Validation**

- You can validate HTML online!
- Go to https://validator.w3.org/#validate\_by\_upload to validate a file
- Go to https://validator.w3.org/#validate\_by\_input to validate input
- Upload hello\_world.html example to validator

# **Headings**

- Heading elements designate a level of importance for a topic on a page
- Headings range from <h1> to <h6>
  - The lower the number, the greater importance
  - <h1> is the "most" important

## Example: headings.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <head>
    <meta charset="utf-8">
    <title>Headings</title>
6
7 </head>
8
9 <body>
10 <h1>Level 1 Heading</h1>
11 <h2>Level 2 heading</h2>
12 <h3>Level 3 heading</h3>
13 <h4>Level 4 heading</h4>
14
    <h5>Level 5 heading</h5>
15 <h6>Level 6 heading</h6>
```

```
16 </body>
17
18 </html>
```

# **Hyperlinks**

- Provides a link to another HTML document
- Can be on this host or on a different host
  - What does this mean?
  - You can link internally to your own content or to a new host's webpage.
  - In either case, a new HTTP request is triggered

# **Hyperlinks**

- Links are facilitated using the <a> tag with a corresponding attribute of href
  - a stands for 'anchor'
  - href stands for 'hypertext reference'
- We can href other protocols (e.g. https://, ftp://, mailto:, file:, etc) or even javascript!
  - If it's javascript the script will execute when clicked
  - This will make more sense once we get to javascript, hold on!

# Example: linking.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <head>
   <meta charset="utf-8">
5
6
    <title>Linking</title>
7 </head>
8
9 <body>
   <h1>Welcome to CS 80 at SMC</h1>
11
12
    Hope you enjoy; make sure to <strong>turn in assignments on time
       strong>
13
14 <a href="http://www.smc.edu/">SMC</a>
```

### **Images**

- Added to HTML using the <img> tag
- <img> tag is one of the tags without an ending </img>
- The src attribute specifies where the image is located
  - The location can be a relative path (e.g. stored on the same computer as the html document)
  - The location can be a remote path (e.g. an image stored on a different host)

# **Images**

- Must use an alt attribute, it is allows for two important usages:
  - For those with poor or no eyesight to still understand the content on the page. A text-to-speech program can read the alt description to a visually impaired person.
  - If the image fails to load (maybe it's an external image), the alt can still describe what the image is
  - The alt description should be as brief as possible while still being descriptive

## **Images**

- · Common attributes used: specifying height and width'
  - Height and width are both measured in pixels
  - If there are no height and width are specified, image will be rendered at it's own size (the original image size)
- Images can be nested inside of a link tag (<a>) to create an image that is also a hyperlink

# Example: images.html

```
1 <!DOCTYPE html>
2 <html>
3
```

```
4 <head>
5
     <meta charset="utf-8">
6
     <title>Images</title>
7 </head>
8
9
  <body>
10
     <h3>Every common image type is supported</h3>
11
     <strong>Note: alt is a required attribute</strong>
12
13
     >
14
     <!-- relative path -->
15
     <img src="./camel.png" alt="a camel" >
     <!-- remote paths -->
     <img src="https://cdn.meme.am/instances/500x/37834819.jpg" alt="The</pre>
17
        woes of programming" >
     <img src="http://www.lakeshorebranding.com/wp-content/uploads</pre>
         /2011/12/web-design-chicago-438x275.png" alt="The woes of
         programming" >
19
     20
21
     <h3>We can control the width and height as well</h3>
     <img src="https://media.giphy.com/media/eCqFYAVjjDksg/giphy.gif" alt=</pre>
23
         "Hacking in progress" height="200" width="350">
24
25
     <h2>We can make our images links as well!</h2>
26
27
     <a href="http://google.com">
       <img src="https://cdn.vox-cdn.com/thumbor/YodYS9ma7P_8jcAplZSoIlw4v</pre>
28
           -c=/0x0:2012x1341/920x613/filters:focal(0x0:2012x1341)/cdn.vox-
           cdn.com/uploads/chorus_image/image/47070706/google2.0.0.jpg" alt
           ="The google logo."/>
     </a>
29
30 </body>
32 </html>
```

### **Special Characters**

- HTML itself uses certain characters to represent the structure of the document
  - These symbols have special meaning within the document itself

- What are some examples?
  - \* How are tags wrapped?
    - · Around < and >

## **Special Characters**

- Clearly, we still want to be able to include these tags in an HTML document.
- Solution: We have to use a special convention to include these restricted characters
- These special conventions are called *character entity references* 
  - The basic format: &ref;
    - \* Where ref is a reference to the character you wish to insert

# **Special Characters**

- E.g. < inserts the less-than symbol (<)
- You can find a list of these symbols online
  - Do a quick google search go all of the symbols available
  - http://www.w3schools.com/html/html\_entities.asp
  - https://www.w3.org/TR/REC-html40/sgml/entities.html
  - https://dev.w3.org/html5/html-author/charref

# Example: char.html

```
1 <!DOCTYPE html>
2 <html>
4 <head>
5
    <meta charset="utf-8">
   <title>Special characters and horizontal rules</title>
7 </head>
8
9 <body>
    >
11
      <!-- use some special characters -->
      We & amp; can < add &copy; symbols &trade; whereever &hellip;
12
          we " want > in — our – docment
13
    14
    <hr>>
15
    >
```

### Lists

- · Two types of lists:
  - Unordered list and ordered list
- Unordered list (bulleted list; like this list)
  - ul tag starts an unordered list (ul stands for unordered list)
  - Each list item is a nested li tag (li stands for list element)

### Lists

- Ordered list (numbered list)
  - ol tag starts an ordered list
  - each list item is a nested li tag
- We can also make lists inside of lists (nested lists)
  - Just like your word processor
  - Bullets of an unordered list will change based on the nesting level

### Example: lists.html

```
<h2>We can make unordered and ordered lists!</h2>
11
12
    >
     This is an unordered list
13
    14
    <l
      this item has no order
16
17
      neither does this one
      this is not an exciting list
18
19
    20
21
    >
     This is an ordered list with reasons why this course is good
    23
    24
      Computer science is a great field
25
      The course is fun!
26
27
      The tests are take home
28
    29
    >
     We can nest lists too
32
    Computer science is a great field
34
       <l
         It's fun
         There are a lot of jobs
37
38
         It makes you think
       40
      The course is fun!
41
       42
43
         You get to explore an entire subfield in one semester
44
            Can be the starting point for a career
45
46
          47
48
       49
      The tests are take home
51
      ul>
       <
52
```

```
A nest
53
54
        <l
55
         <
56
          Another nest
           <l
57
58
            Nests on nests
59
           61
62
      63
     64
   65
66
  </body>
67
68
69 </html>
```

## **Line Breaks**

• <br> tag - a line break

### **Tables**

- Similar to a textbook table or excel spreadsheet (except without math functions)
- Started with the table tag
- The nested caption tag gives the table a title and summarizes the table's content

# **Tables**

Table Bodies, Headers, and Footers

- <thead> and <tfoot> specify the header and footer of the table, respectively
  - Maybe you want different styling for the header and footer using CSS
  - Again, we'll cover that later

## **Tables**

Table Bodies, Headers, and Footers

- specifies the main body portion of the table
- <thead> and <tfoot> have the same internal structure

#### **Tables**

### **Table Rows**

- , <thead>, and <tfoot> is comprised of at least one element, which is a table
  - Note that no table requires all three, but you should use them appropriately
- If your table has a header, put the header, etc.
- Makes table maintenance easier later

#### **Tables**

#### **Table Rows**

- Each tag is comprised of tags, which is a header cell. It is different from the normal cell!
  - It is different to allow easier styling using CSS
  - The table fills left to right along the columns
- Repeat this and pattern for each row, and each column you want to specify
- <tfoot> can be below or above

### **Tables**

### Table Rows

- follows the same convention, but uses a element instead of
- td stands for 'table data'

# **Tables**

### **Table Sizing**

- By default, each table column is only as wide as its largest cell.
- rowspan and colspan
- These attributes allows a cell to span multiple rows or columns
  - This is like merging rows/columns in a document

### **Tables**

**Table Sizing** 

- rowspan allows a single table cell to span the width of more than one cell or row
- colspan allows a single table cell to span the width of more than one cell or column
- These attributes can be applied in and elements

## Example: tables.html

```
1 <!DOCTYPE html>
2 <html>
3 <!-- Fig. 2.12: table1.html -->
4 <!-- Creating a basic table. -->
6 <head>
     <meta charset="utf-8">
    <title>Tables</title>
9 </head>
  <body>
11
12
     <h2>Here's a simple table example</h2>
13
14
     <h3>Notice the table scales to the widest cell's content (and not the
         caption's)</h3>
16
17
     <!-- the <table> tag opens a table -->
     <!-- Reminder: the border element should not be used. We are using it
18
         here before we learn CSS -->
     19
       <!-- the <caption> tag summarizes the table's -->
20
21
       <!-- contents (this helps visually impaired people) -->
22
       <caption><strong>Table of Fruits (1st column) and Their Prices (2nd
           column)</strong></caption>
23
       <!-- the <thead> section appears first in the table -->
       <!-- it formats the table header area -->
24
       <thead>
25
26
         27
           <!-- <tr> inserts a table row -->
           Fruit
28
29
           <!-- insert a heading cell -->
```

```
Price
31
       32
     </thead>
     <!-- the <tfoot> section appears last in the table -->
33
     <!-- it formats the table footer -->
34
     <tfoot>
36
       37
         Total
         $3.75
38
       40
     </tfoot>
41
     <!-- within the <tbody> -->
     42
       43
         Apple
44
         <!-- insert a data cell -->
45
46
        $0.25
47
       48
       0range
49
        $0.50
50
       51
52
       53
        Banana
         $1.00
55
       56
       57
         Pineapple
         $2.00
58
59
       61
62
    <!-- <br> is a line break -->
63
64
    <br>
65
    <h2>We can make more complicated tables using rowspan and colspan/h2
      >
67
    <!-- Reminder: the border element should not be used. We are using it
68
       here before we learn CSS -->
    69
     <caption>A more complex sample table</caption>
```

```
71
      <thead>
72
       <!-- rowspans and colspans merge the specified -->
73
       <!-- number of cells vertically or horizontally -->
       74
75
        <!-- merge two rows -->
        76
          <img src="camel.png" width="205" height="167" alt="Picture of</pre>
77
        78
79
        <!-- merge four columns -->
80
        81
          <strong>Camelid comparison</strong><br> Approximate as of
            10/2011
        82
83
       84
       85
        # of humps
86
        Indigenous region
87
        Spits?
        Produces wool?
88
       89
      </thead>
      91
92
       Camels (bactrian)
94
        2
        Africa/Asia
        Yes
        Yes
97
98
       Llamas
        1
102
         Andes Mountains
        Yes
        Yes
104
       107
    108 </body>
109
110 </html>
```

### **Forms**

- Mechanism for the user to send data to the server from the client
- The user types in the data, then hits 'submit' the submit triggers a
- HTTP request to the server to accept the form
  - The receiving end will be covered in Chapter 17
- Forms use the <form> tag

#### **Forms**

Important < form> attributes

- These setup the form and specify how and where to send data to the server
- method attribute can be two values:
  - get
  - post

#### **Forms**

Important < form> attributes

- get
  - Appends form data to url in name/value pairs
  - Length of URL is limited (~3000 characters limit)
  - Never use this to send sensitive data
  - Best suited for things like a query or other non-secure data (you can bookmark the url to effectively save the form submission)

# **Forms**

Important < form> attributes

- post
  - Appends form data to HTTP request
  - Has no size limitations
  - Cannot be bookmarked (since it does not modify the URL)

#### **Forms**

Important < form> attributes

- action
  - Specifies where to send the form data (e.g. what site should process the form)
  - Must be a valid URL
  - The server **should** know how to respond to the form submission

#### **Forms**

Inputs

- Once we have the form setup, we can add inputs
- Inputs are added using the <input> tag

#### **Forms**

Important <input> attributes

- type
  - Controls the type of the input; a lot of options available
  - Options include: text, button, color, password, radio, range, reset, submit, etc. with more available online

#### **Forms**

Important <input> attributes

- type
  - hidden is a special type
    - \* It submits data to the server that is predetermined in the HTML page
    - \* The user cannot control this input
    - \* Might be used for sending information to another server to identify where the form is coming from

## **Forms**

Important <input> attributes

- type
  - text has a couple of special attributes: size specifies the size of the text box and maxlength which specifies the maximum length of the input

#### **Forms**

Important <input> attributes

- name
  - Gives the input a name that can be referenced once the server receives the submission
  - This is part of the glue between the client and the server that processes the form

### **Forms**

Important <input> attributes

- value
  - Gives the input an initial value

#### **Forms**

- Please lookup these elements in your book or online:
  - textarea multiline text input, has rows and cols attributes
  - password provides a password-protected field. this is only visually enforced (displays a \* instead of the text), the password still should be encrypted when sent over HTTP
  - color allows color input
  - number allows user to input a number, similar to a text but for numbers

#### **Forms**

- Please lookup these elements in your book or online:
  - range allows user to pick between a range of values
  - checkbox allows user to tick multiple options
  - radio allows user to pick one option from a list
  - They all follow a similar pattern, but familiarize yourself!
- <select> tag presents a dropdown menu with a preselected list of options

### Example: forms.html

```
1 <!DOCTYPE html>
2 <html>
3
4 <!-- Fig. 2.14: form.html -->
5 <!-- Form with a text field and hidden fields. -->
7 <head>
     <meta charset="utf-8">
8
9
     <title>Feedback Form</title>
10 </head>
11
12 <body>
13
     <h1>Feedback Form</h1>
     Please fill out this form to help us improve our site.
14
     <!-- this tag starts the the form, gives the -->
     <!-- method of sending information and the -->
     <!-- location of the form-processing script -->
17
     <form method="post" action="http://www.deitel.com">
18
       <!-- hidden inputs contain non-visual -->
       <!-- information that will also be submitted -->
20
21
       <input type="hidden" name="recipient" value="deitel@deitel.com">
22
       <input type="hidden" name="subject" value="Feedback Form">
23
       <input type="hidden" name="redirect" value="main.html">
       <!-- <input type = "text"> inserts a text field -->
24
25
       >
26
         <label>Name:
           <input name = "name" type = "text" size = "25" maxlength = "30"</pre>
27
28
         </label>
29
       31
       >
32
         <label>Comments:<br>
           <textarea name = "comments" rows = "4" cols = "36">Enter
               comments here.</textarea>
         </label>
34
       >
37
         <!-- input types "submit" and "reset" insert -->
         <!-- buttons for submitting and clearing the -->
38
```

# **Internal Linking**

- Mechanism to jump between locations in a single document without reloading the HTML page
- Basic idea: we uniquely mark elements in the document using the id attribute, then we refer to the corresponding id in an anchor (a link, the a tag)
- The link tag can reference a specific tag in a different HTML document, even on a different host

# Example: internal\_linking.html

```
1 <!DOCTYPE html>
3 <!-- Fig. 2.16: internal.html -->
4 <!-- Internal Linking -->
5 <head>
6
     <meta charset="utf-8">
7
     <title>Internal Linking</title>
8 </head>
9
10 <body>
11
     <!-- id attribute creates an internal hyperlink destination -->
     <h1 id="features">The Best Features of the Internet</h1>
     <!-- an internal link's address is "#id" -->
13
14
     <a href="#bugs">Go to <em>Favorite Bugs</em></a>
15
     <l
       You can meet people from countries around the world.
16
17
       You have access to new media as it becomes public:
         <l
18
19
           New games
20
           New applications
21
             <l
```

```
For Business
22
23
           For Pleasure
24
         25
        Around the clock news
26
        Search Engines
27
28
        Shopping
        Programming
29
         <l
31
           HTML5
           Java
32
33
           Dynamic HTML
34
           Scripts
           New languages
         37
        38
     40
     Links
     Keeping in touch with old friends
41
     It is the technology of the future!
42
    43
44
45
    46
    Skipping a whole bunch of space where you would put amazing web
      content<br><br><br><br><br><br</p>
47
    Skipping a whole bunch of space where you would put amazing web
      content<br><br><br><br><br><br</pre>
48
    Skipping a whole bunch of space where you would put amazing web
      Skipping a whole bunch of space where you would put amazing web.
49
      <!-- id attribute creates an internal hyperlink destination -->
51
   <h1 id="bugs">My 3 Favorite Bugs</h1>
52
53
   <g>>
54
     <!-- internal hyperlink to features -->
55
     <a href="#features">Go to <em>Favorite Features</em></a>
   57
58
     Fire Fly
59
     Gal Ant
```

```
60 Roman Tic
61
     62
     <h1>We can even reference an id in a different HTML document on a
63
        different host</h1>
    >
64
      <a href="https://en.wikipedia.org/wiki/HTML#Attributes">https://en.
         wikipedia.org/wiki/HTML#Attributes</a>
66
    67
    >
68
      <a href="#">Top</a>
69
     71 </body>
72
73 </html>
```