
Command-line Arguments

- Idea: get input from the command line before the program launches, rather than as the program executes
- These arguments are passed as arguments to `main()`
- May have seen `main()` automatically written as the following by your IDE:

```
1 int main(int argc, char *argv[]){
2     // body
3 }
```

- `argc` refers to the number of command line arguments passed to your program (argument count)
 - `argc` is always at least 1, because the first argument in `argv` is the name of your program (which is always supplied)
- `argv` refers to the actual command line arguments (argument vector)
 - `argv[0]` is the name of the program (set when you compile - your IDE is usually taking care of supplying this name)
 - `argv[1]` is the first command line argument
 - `argv[2]` is the second command line argument
 - ...
 - `argv[argc]` is the a NULL pointer
 - You can think of this as a tokenized version of the command line string by using `strtok` to delimitate on spaces

Basic example

```
1 #include <stdio.h>
2
3 int main(int argc, char *argv[]){
4     printf("Program name is %s\n", argv[0]);
5     // loop over remaining arguments, printing each
6     if (argc > 1){
7         for (int i = 1; i < argc; i++){
8             printf("argv[%d]: %s\n", i, argv[i]);
9         }
10    }
11 }
```

- That's it!

-
- But we can have more sophisticated command line arguments. For instance, what if we wanted to allow a set of options that were specified in no particular order?
 - We could write this code ourselves, but we'd have to check for every possible argument at every `argv` element, and we may not handle edge cases, like repeated/conflicting options
 - Fortunately, there is an existing library to help you do this

getopt_long

- C Library included with `getopt.h`
- We'll supply a list of possible arguments, whether or not this option has a required argument,

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <getopt.h>
4
5 int main (int argc, char **argv)
6 {
7     int verbose_flag;
8     int c;
9
10    struct option long_options[] =
11    {
12        /* These options set a flag. */
13        {"verbose", no_argument,      &verbose_flag, 1},
14        {"brief",   no_argument,      &verbose_flag, 0},
15        /* These options don't set a flag.
16         * We distinguish them by their indices. */
17        {"add",     no_argument,      NULL, 'a'},
18        {"append",  no_argument,      NULL, 'b'},
19        {"delete",  required_argument, NULL, 'd'},
20        {"create",  required_argument, NULL, 'c'},
21        {"file",    required_argument, NULL, 'f'},
22        {0, 0, 0, 0}
23    };
24
25    while (1)
26    {
27        /* getopt_long stores the option index here. */
28        int option_index = 0;
29
30        c = getopt_long (argc, argv, "abc:d:f:",
31                        long_options, &option_index);
```

```
32
33     /* Detect the end of the options. */
34     if (c == -1)
35         break;
36
37     switch (c)
38     {
39     case 0:
40         /* If this option set a flag, do nothing else now. */
41         if (long_options[option_index].flag != 0)
42             break;
43         printf("option %s", long_options[option_index].name);
44         if (optarg)
45             printf(" with arg %s", optarg);
46         printf("\n");
47         break;
48
49     case 'a':
50         puts("option -a\n");
51         break;
52
53     case 'b':
54         puts("option -b\n");
55         break;
56
57     case 'c':
58         printf("option -c with value '%s'\n", optarg);
59         break;
60
61     case 'd':
62         printf("option -d with value '%s'\n", optarg);
63         break;
64
65     case 'f':
66         printf("option -f with value '%s'\n", optarg);
67         break;
68
69     default:
70         abort();
71     }
72 }
73
74 /* Instead of reporting '--verbose'
```

```
75     and '--brief' as they are encountered,
76     we report the final status resulting from them. */
77     if (verbose_flag){
78         puts("verbose flag is set");
79     }
80
81     /* Print any remaining command line arguments (not options). */
82     if (optind < argc)
83     {
84         printf("non-option ARGV-elements: ");
85         while (optind < argc){
86             printf ("%s ", argv[optind++]);
87         }
88         putchar('\n');
89     }
90
91     exit (0);
92 }
```