### **Chapter 15: XML**

CS 80: Internet Programming

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# XML describes data

- Remember the above!
- Stands for "Extensible Markup Language"
  - XML is a meta-language meaning it is not a lanugage itself, but rather a language for building languages

#### XML describes data

- HTML is a sort of "variation" of XML, though it technically is not XML
  - XHTML is a version of HTML that does adhere to actual XML rules
  - So, we've seen something very similar before

#### XML describes data

- What's the point?
  - XML allows us to describe data in a strict, organized, but flexible manner
  - This means we can create specific markup languages for any sort of data
    - \* We'd need to parse the data for it to be meaningful, but XML is a building block

#### XML describes data

- Consider we have the following data:
  - John 10 Bill 15 Judy 25
  - What does this data mean?
    - \* I have no idea from just the above
    - \* If I put this on the internet, no one else will know what it means either

### **XML** describes data

XML allows us to share data efficiently

· Consider the following

```
1 <!-- XML representing a family - notice the explicit structure -->
2 <family>
3
    <member>
4
       <name>John</name>
5
       <age>10</age>
6
    </member>
    <member>
7
8
       <name>Bill</name>
9
       <age>15</age>
10
     </member>
     <member>
11
12
       <name>Judy</name>
13
       <age>25</age>
14
     </member>
15 </family>
```

#### XML describes data

- This data makes a lot more sense!
  - The initial data had a lot of implicit information that we have made explicit through XML

#### **XML Concepts**

- · Why care?
  - XML makes data formats portable and application independent
    - \* Which makes them a very good idea for the internet!
    - \* Application independent means I don't need the application using the data to understand the data (contrast a format like Word document to a .txt)

### **XML Concepts**

- · Specify the document's structure
- Consist of the element's name in angle brackets
- Example: <data>

#### **XML Concepts**

- XML elements have start and end tags
  - Start tag proceeds as above, e.g. <data>
  - End tag has a backslash (\ after the <, e.g. </data>
    - \* End tags can be shorthanded in the starting tag by place a forward slash / before the closing < of the opening tag. e.g. with <data/> as the start tag
  - Looks familiar!

#### **XML Concepts**

- Every XML document contains one root element, which contains all other elements
  - Similar to <html>

# **XML Concepts**

- XML-based markup languages are called XML vocbaularies
  - Provide a mechanism to describe data in a standardized, structured way.
  - Examples: XHTML, MathML (math), VoiceXML (speech), XBRL (financial data)
  - Why do XML vocabularies matter?
    - \* Large companies often employ their own XML vocabulary to describe their data internally
    - \* They provide a standard for data markup using a standard data format (e.g. if you can read XML, a XML vocabulary will be easier to understand than a proprietary data format)

#### **XML Concepts**

- XML documents have the extension .xml and are readable by any text editor
- XML is just a data format; it does not contain styling
  - Devices are responsible for how a XML is rendered
  - However, Extensible Stylesheet Language allows you specify rendering on different platforms

## **XML Parsing**

• Because we are specifying a data markup, we need a way to understand the format

- XML parsers read XML
  - Now that we have covered DOM, think about what your browser does to load a .html file into the DOM tree (it has to parse it!)

## **XML Parsing**

- Basic XML Rules:
  - 1. Single root element
  - 2. A start and end tag for each element
  - 3. Properly nested tags
  - 4. Case sensitive
  - Following these rules means the document is **well-formed**

# **XML Parsing**

- Basic XML Rules:
  - 1. Single root element
  - 2. A start and end tag for each element
  - 3. Properly nested tags
  - 4. Case sensitive
- Which of these rules does HTML break?
  - 2 and 4

#### **XML Validation**

- Some parsers can also validate the XML's adhere to a particular markup
- Relies on a Document Type Definition (DTD) or a Schema
  - These documents describe the proper document structure
  - Think of these like a grammar for what forms a valid XML document using this data markup

#### **XML Validation**

- A validating parser reads the XML and makes sure that it follows the structure defined in the DTD or Schema
  - If the document is well-formed XML and adheres to the DTD/Schema, then it is valid
  - Otherwise, the document is invalid
  - Note that a document may be well-formed XML but may not be a valid document

# Example: article.xml

```
1 <?xml version="1.0"?>
2 <!-- Fig. 15.2: article.xml -->
3 <!-- Article structured with XML -->
4 <article>
5 <title>Simple XML</title>
    <date>July 4, 2007</date>
7
    <author>
8
      <firstName>John</firstName>
9
      <lastName>Doe</lastName>
10 </author>
    <summary>XML is pretty easy.</summary>
    <content>This chapter presents examples that use XML.</content>
13 </article>
```

# **Writing XML**

- The first line, <?xml version="1.0"?> declares the document as a XML document
  - Similar to <! DOCTYPE HTML>
  - NO characters must be before the XML declaration
- XML Comments are identical to HTML comments
- The first XML element is the root node; it's closing tag should be the last tag in the document

# **Writing XML**

- XML Element Names
  - Can contain letters, digits, underscores, hyphens, and periods.
  - Must start with an underscore or letter
  - Must not being with any case-combination of "xml" as these are reserved for XML
- Nesting XML elements is identical to nesting HTML elements
  - Must still be careful about proper nesting

# **XML Namespaces**

• Suppose we want to use the use "subject" in multiple ways: one for subjects in high school, the other for subjects in medical schools

```
1 <subject>Geometry</subject>
2 <subject>Radiology</subject>
```

- We have an ambiguity in our data format as we probably don't want to mix high school and medical school subjects!
  - So we need a way to add additional categorical/hierarchical information

#### **XML Namespaces**

- Namespaces allow us to give more specific scope to an XML element
  - The namespace itself is called a namespace prefix and is followed by a colon (:) before
    the XML element name
- For our example

```
1 <highschool:subject>Geometry</highschool:subject>
2 <medicalschool:subject>Radiology</medicalschool:subject>
```

#### **XML Namespaces**

- The xmlns defines a namespace
  - Syntax xmlns:prefix="URI"
  - URI can be anything, it is just supposed to be a uniform resource identifier
  - Can be Uniform Resource Name (URN) or Uniform Resource Locator (URL)
    - \* URN's are a series of names separated with colons
      - · E.g. urn:schooltypes
  - No namespace prefix should begin with xml (it is reserved)

#### Example: namespaces.xml

```
1 <?xml version="1.0"?>
2 <!-- Fig. 15.5: namespace.xml -->
3 <!-- Demonstrating namespaces -->
4 <text:directory xmlns:text="urn:deitel:textInfo" xmlns:image="urn:deitel:imageInfo">
5 <text:file filename="book.xml">
6 <text:description>A book list</text:description>
```

# **Default Namespaces**

• Specifying xmlns = "URI" specifies a default namespace for the entire document

# Example: default\_namespaces.xml

```
1 <?xml version="1.0"?>
2 <!-- Fig. 15.6: defaultnamespace.xml -->
3 <!-- Using default namespaces -->
4 <directory xmlns="urn:deitel:textInfo" xmlns:image="urn:deitel:</pre>
      imageInfo">
5
     <file filename="book.xml">
      <description>A book list</description>
6
7
     </file>
     <image:file filename="funny.jpg">
8
       <image:description>A funny picture</image:description>
       <image:size width="200" height="100" />
11
     </image:file>
12 </directory>
```

### **Default Namespaces**

- Notice the difference between the two versions
  - They have the same semantic meaning, but one contains significantly less manual tagging of elements!
  - Use a default namespace if want every element to be in a namespace and have a namespace that is particularly common

## DTD

• A method for defining a grammar for validating XML

- Reasonably simple to follow, but it's an aging implementation. Schema is more powerful and more intuitive once you know XML
- Follows Extended Backus-Naur Form (EBNF) grammar

#### DTD

- Follows Extended Backus-Naur Form (EBNF) grammar
  - Basically a lis of production rules for what makes up a valid document
  - E.g. a sentence is a SUBJECT followed by a PREDICATE, but also has many optional arguments
  - A context-free grammar (CGF) to recursively write rules to generate patterns
    - \* Technically, English is not a context-free grammar
    - \* For more about CFG's look into Alan Turing and Noam Chomsky's work, a branch of computer science called Automata Theory!

#### **XML Schema**

- Allows us to validate an XML document
  - Why do we need to specify this?
    - \* XML is a meta-language, so there's nothing to validate by default. We define a language to validate, so we must define the validation as well
      - Think if you were writing your own programming language; you'd have to write a "syntax validator" to validate that a program contained valid syntax

# **XML Schema**

- Used by validating parsers to validate documents
- Documents that conform the to schema are valid, documents that do not conform to the schema are invalid
- Schema documents have the extension .xsd
  - Can validate schema at www.xmlforasp.net/SchemaValidator.aspx
- Let's start with an example

#### Example: book.xml

```
1 <?xml version="1.0"?>
2 <!-- Fig. 15.9: book.xml -->
```

```
3 <!-- Book list marked up as XML -->
  <deitel:books xmlns:deitel="http://www.deitel.com/booklist">
5
     <book>
       <title>Visual Basic 2010 How to Program</title>
6
     </book>
8
     <book>
9
       <title>Visual C# 2010 How to Program, 4/e</title>
     </book>
     <book>
11
12
       <title>Java How to Program, 9/e</title>
13
     </book>
14
     <book>
       <title>C++ How to Program, 8/e</title>
16
     </book>
17
     <book>
18
       <title>Internet and World Wide Web How to Program, 5/e</title>
     </book>
19
20 </deitel:books>
```

## Example: book.xsd

```
1 <?xml version = "1.0"?>
2 <!-- Fig. 15.10: book.xsd</pre>
4 <!-- Simple W3C XML Schema document -->
5 <!--
6 The first xmlns defines the namespace for this document, which is a
      schema.
7 xmlns:deitel defines a namespace of "dietel", used to differentiate
      between names used for the XML schema and names used by our schema
8 targetNamespace defines which namespace will use this schema for
      validation
9 -->
10 <schema xmlns = "http://www.w3.org/2001/XMLSchema"
     xmlns:deitel = "http://www.deitel.com/booklist"
     targetNamespace = "http://www.deitel.com/booklist">
12
     <!-- declaring an element named "books" and its schema type, "
13
        BooksType" in the "dietel" namespace -->
14
     <element name = "books" type = "deitel:BooksType"/>
     <!-- declare the complext type "BooksType" used with the "books"
        element -->
```

```
<complexType name = "BooksType">
16
       <!-- sequence specifies the order in which child elements must
17
           appear -->
       <sequence>
18
         <!-- declare an element names "book" of type "SingleBookType"
19
             that must occur at least once and can occur an infinite amount
              of times -->
         <element name = "book" type = "deitel:SingleBookType"</pre>
20
           minOccurs = "1" maxOccurs = "unbounded"/>
21
22
       </sequence>
23
     </complexType>
24
     <!-- declare the "SingleBookType" complex type used with the "book"
         element -->
     <complexType name = "SingleBookType">
25
26
       <sequence>
27
         <!-- specify that the "title" element is a string -->
         <element name = "title" type = "string"/>
28
29
       </sequence>
     </complexType>
31 </schema>
```

# **XML Schema**

- In the schema, we have two namespaces
  - One for the schema itself, xmlns, which can be used to validate the schema
  - The second, xmlns:deitel, which is used to define names created by us
- Our targetNamespace is the URI of the XML vocabulary that this schema defines

# **Schema Attributes**

- Name corresponds to the element's name and type specifies the element's type
- Types:
  - XML has predefined types, or you can create user-defined types

# **Schema Attributes**

- There are two categories of types:
  - 1. **Simple types**: a basic type. Cannot contain attributes or child elements
  - 2. **Complex types**: a complex type. Can contain attributes or child elements

 Complex types may have simple content or complex content. Both can contain attributes, but only complex content contain child elements. Simple content must extend or restrict a base user or XML type

# **XML Types**

| Туре    | Description             | Range or structure  | Examples                |
|---------|-------------------------|---|-------------------------|
| string  | A character string      |   | "hello"                 |
| boolean | True or false           | true, false   | true                    |
| decimal | A decimal<br>numeral    | i * (10 <sup>n</sup> ), where i is an integer and n is an integer that's less than or equal to zero.  | 5, -12, -45.78          |
| float   | A floating-point number | m * (2e), where m is an integer whose absolute value is less than 2 <sup>24</sup> and e is an integer in the range -149 to 104. Plus three additional numbers: positive infinity, negative infinity and not-a-number (NaN). | 0, 12, -109.375,<br>NaN |

Figure 1: XML Types

# **XML Types**

| Туре   | Description                                     | Range or structure   | Examples                   |
|--------|---|--|----------------------------|
| double | A floating-point<br>number                      | m * (2°), where m is an integer whose absolute value is less than 2 <sup>53</sup> and e is an integer in the range -1075 to 970. Plus three additional numbers: positive infinity, negative infinity and not-a-number (NaN). | 0, 12, -109.375,<br>NaN    |
| long   | A whole number                                  | -9223372036854775808 to 9223372036854775807, inclusive.  | 1234567890,<br>-1234567890 |
| int    | A whole number                                  | -2147483648 to 2147483647, inclusive.  | 1234567890,<br>-1234567890 |
| short  | A whole number                                  | -32768 to 32767, inclusive.  | 12, -345                   |
| date   | A date consisting of a year, month and day      | yyyy-mm with an optional dd and<br>an optional time zone, where yyyy<br>is four digits long and mm and dd<br>are two digits long.  | 2005-05-10                 |
| time   | A time consisting of hours, minutes and seconds | hh:mm:ss with an optional time zone, where hh, mm and ss are two digits long.  | 16:30:25-05:00             |

Figure 2: XML Types

# Example: laptop.xml

# Example: laptop.xsd

```
1 <?xml version = "1.0"?>
 2 <!-- Fig. 15.12: computer.xsd -->
3 <!-- W3C XML Schema document
4 -->
   <schema xmlns = "http://www.w3.org/2001/XMLSchema"</pre>
     xmlns:computer = "http://www.deitel.com/computer"
6
7
     targetNamespace = "http://www.deitel.com/computer">
     <!-- declare a simple type of "gigahertz"-->
8
     <simpleType name = "gigahertz">
9
       <!-- sepcify a restriction on the base type decimal -->
11
       <restriction base = "decimal">
12
         <!-- set minimum value -->
         <minInclusive value = "2.1"/>
13
14
       </restriction>
     </simpleType>
     <!-- declare a complex type of CPU -->
16
17
     <complexType name = "CPU">
18
       <!-- create simple content -->
19
       <simpleContent>
         <!-- here we "extend" the simple content to contain a string -->
20
21
         <extension base = "string">
           <!-- set the name and the type of CPU -->
22
           <attribute name = "model" type = "string"/>
23
24
         </extension>
       </simpleContent>
25
26
     </complexType>
     <!-- declare a complex type "portable" -->
27
     <complexType name = "portable">
28
       <!-- All specifies that each child element must be included -->
29
       <all>
         <!-- declare elements and their type -->
32
         <element name = "processor" type = "computer:CPU"/>
         <element name = "monitor" type = "int"/>
         <element name = "CPUSpeed" type = "computer:gigahertz"/>
34
         <element name = "RAM" type = "int"/>
       </all>
       <!-- declare an attribute for the manufacturer of the laptop -->
```