

Calcul d'indice et courbes algébriques : de meilleures récoltes

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Today:

Discrete Logarithm Problem
over curves



Index-calculus
New results on **harvesting**



A sieving approach
for “smooth harvesting”

- for **all curves**
- improve a general method



Complexity improvements
for “decomposition harvesting”

- hyperelliptic curves over $\mathbb{F}_{q^n}, q = 2^k$
- new practical computations

- 1 Discrete Logarithm Problem over curves
 - DLP, Index Calculus
 - “Curves as groups”
- 2 Smooth harvesting and new results
- 3 Decomposition harvesting and new results
- 4 Impact of improvements

Discrete Logarithm Problem (DLP)

Let $g, h = [x] \cdot g \in (G, +)$, with $x \in \mathbb{Z}$. Compute x .

Is this a hard problem ?

Classic

- Generic group: **yes**
- For some groups: **no**
- Cryptography: **“yes”**

Quantum

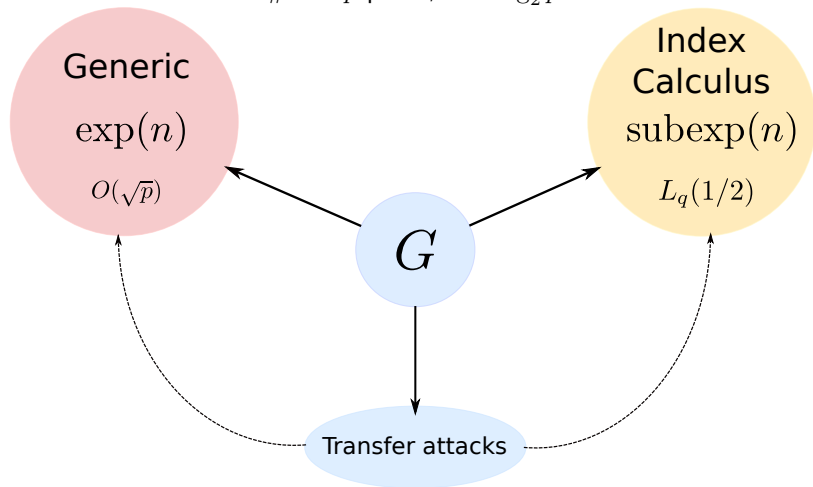
“NO”

Today's groups:

Class groups of algebraic curves $\mathcal{J}_{\mathbb{F}_q}(\mathcal{C})$
(and elliptic curves)

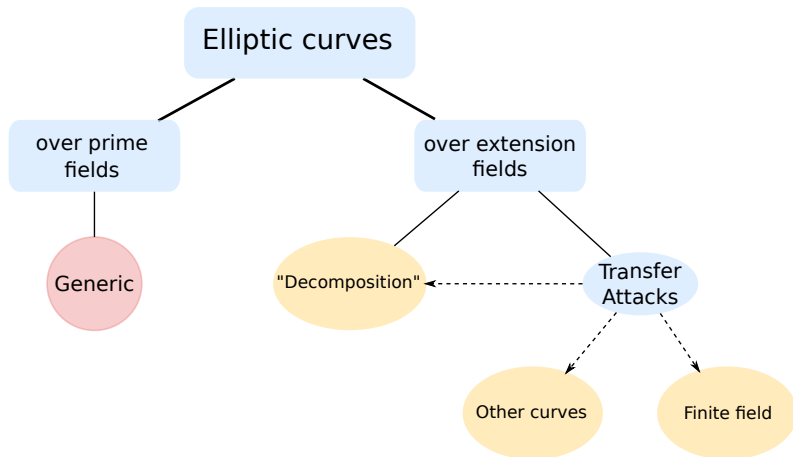
Hardness of Curve-DLP

$\#G \sim p$ prime; $n = \log_2 p$



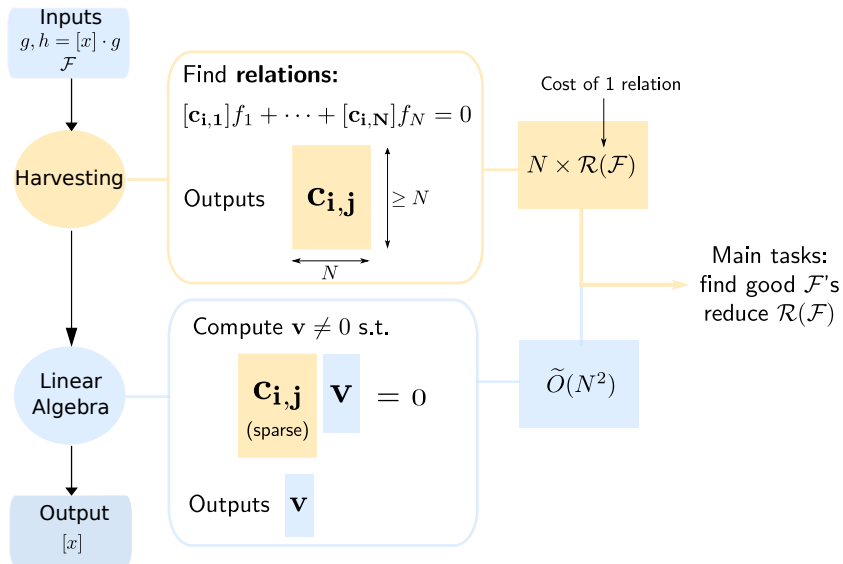
Situation for elliptic curves

For cryptography: **elliptic curves** (genus $g = 1$)



Index-Calculus

Preprocessing: select **factor base** $\mathcal{F} = \{f_1, \dots, f_N\} \subset G$.



A good \mathcal{F} must be:

- easy to enumerate
- not too big, not too small
- a set of “**small**” elements



There are standard choices.

New choices: **open problem**

Today's target: harvesting in Index-Calculus for curves

Motivations:

Algorithmic
Number Theory

Computational
Algebraic Geometry

Cryptography

Compute discrete logs in abelian varieties.
How efficient can we be?

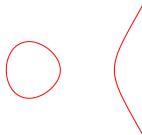
Transfer attacks

Algebraic curves

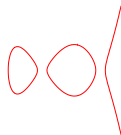
Algebraic curve of **genus** g over a field K :

$$\mathcal{C} : P(x, y) = 0, \text{ for some } P \in K[X, Y].$$

$g = 1$: elliptic: $Y^2 = X^3 + AX + B$,
 $A, B \in K$



$g = 2$: hyperelliptic: $Y^2 + h_1(X)Y = X^5 + \dots$
 $h_1 \in K[X], \deg h_1 \leq 2$



$g \geq 3$: hyperelliptic: $Y^2 + h_1(X)Y = X^{2g+1} + \dots$
 $h_1 \in K[X], \deg h_1 \leq g$

Non-hyperelliptic (all the rest).

Class group and its arithmetic

Example: $g = 1$, \mathcal{C} **elliptic** curve

Line through P_1, P_2 : $f(x, y) = 0$

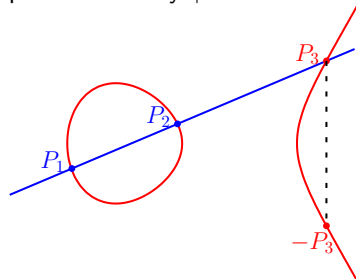
“Line has 3 zeros and a triple pole at \mathcal{O} .”

$$\rightsquigarrow P_1 + P_2 + P_3 - 3\mathcal{O} \sim 0$$

Addition:

$$(P_1 - \mathcal{O}) + (P_2 - \mathcal{O}) \sim ([-P_3] - \mathcal{O})$$

point at infinity $\uparrow \mathcal{O}$



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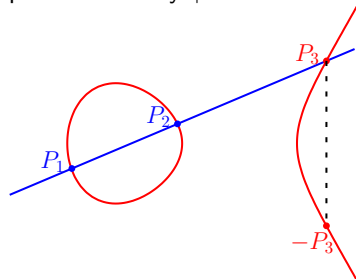
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Curve \mathcal{C} , “**class group**” $\mathcal{J}(\mathcal{C})$.

It is a quotient group.

Its elements are “**reduced divisors**”.

A reduced divisor is a **formal sum**:

$$D = \sum_{i=1}^k P_i - k\mathcal{O},$$

for some $P_1, \dots, P_k \in \mathcal{C}$, $k \leq g$.

The diagram shows a blue curve and a red curve intersecting at four points labeled P_1, P_2, P_3, P_4 . The blue curve has two loops. The left loop contains a red point labeled P_5 and a red point labeled $-P_5$. The right loop contains a red point labeled P_6 and a red point labeled $-P_6$. Dashed lines connect P_5 to $-P_5$ and P_6 to $-P_6$.

Cubic through $P_1, \dots, P_4 : f(x, y) = 0$

Addition:

$$\underbrace{(P_1 + P_2 - 2\mathcal{O})}_{D_1} + \underbrace{(P_3 + P_4 - 2\mathcal{O})}_{D_2} \sim \underbrace{[-P_5] + [-P_6] - 2\mathcal{O}}_{D_3}$$

- 1 Discrete Logarithm Problem over curves
- 2 Smooth harvesting and new results
 - The main idea
 - New approach: harvesting by sieving
 - Timings
- 3 Decomposition harvesting and new results
- 4 Impact of improvements

“Smooth harvesting”

Assume \mathcal{C} is non-hyperelliptic ($\Rightarrow g \geq 3$)

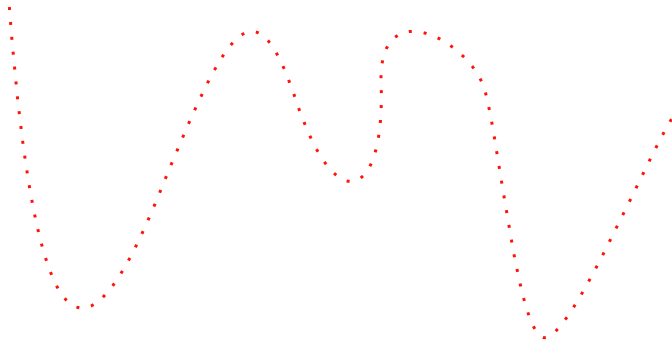
$\mathcal{C} : C(x, y) = 0$, [Diem'08] $\deg C \leq g + 1$

$K = \mathbb{F}_q$, for $q = p^d$, p prime

In example: $\deg C = 6$

Factor base $\mathcal{F} = \{ P = (x, y) \in \mathcal{C}(\mathbb{F}_q) \}$ (rational points)

Preprocessing: enumerate \mathcal{F} .



“Smooth harvesting”

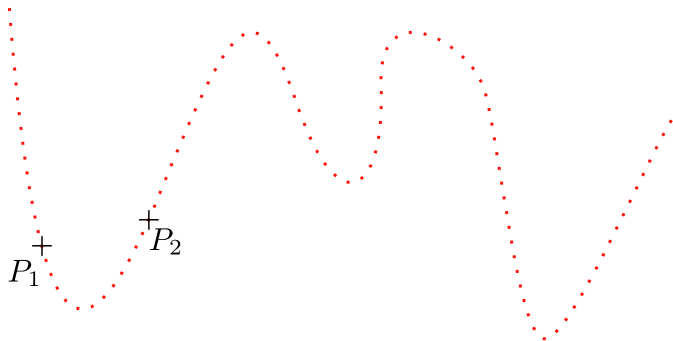
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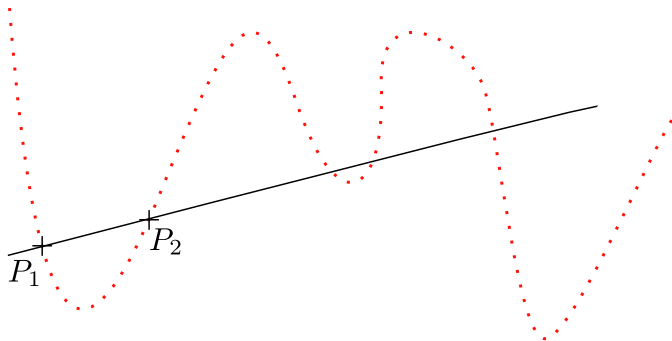
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✗ No relation

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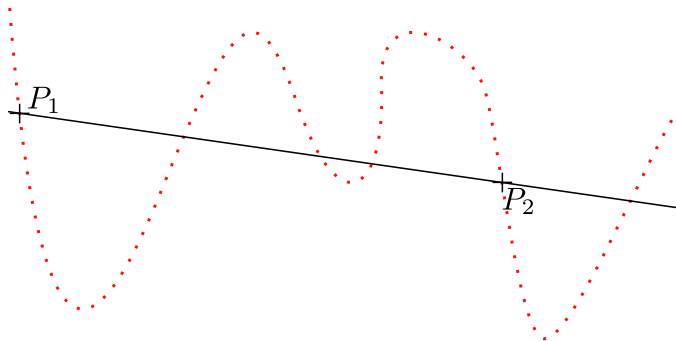
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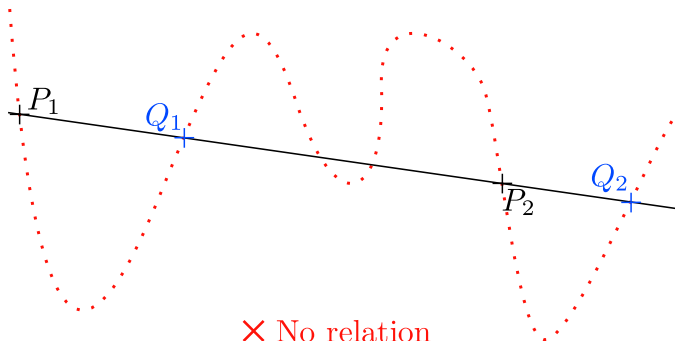
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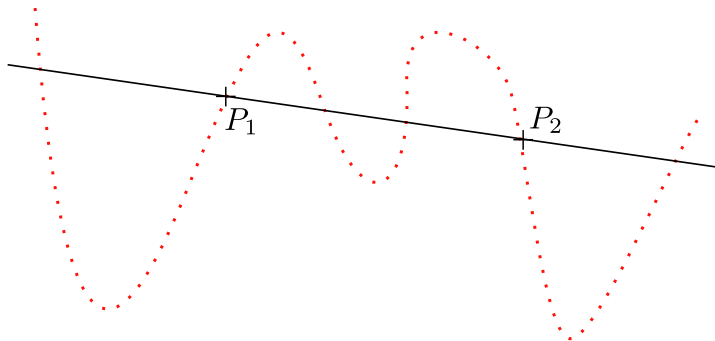
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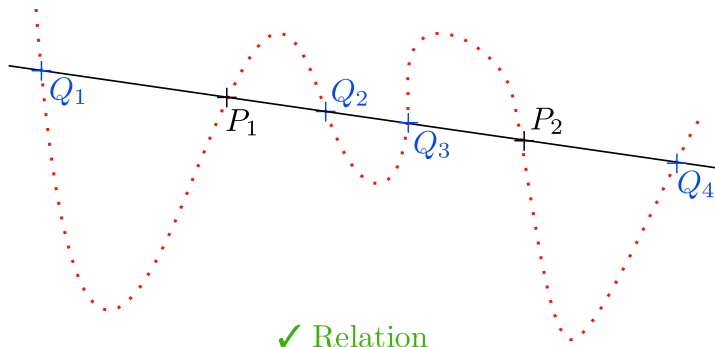
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Cost of smooth harvesting

Input: $C(X, Y)$ in $\mathbb{F}_q[X, Y]$, \mathcal{F} rational points

Output: A relation.

A) Do:

- 1- Select $P_1, P_2 \in \mathcal{F}$ at random.
- 2- Compute their line $Y = \lambda X + \mu$.
- 3- Compute $F(X) = \frac{C(X, \lambda X + \mu)}{(X - x_1)(X - x_2)}$.
- 4- Compute roots x_i 's of F in \mathbb{F}_q .

While $\#\{\text{roots}\} < g - 1$.

B) $y_i \leftarrow \lambda x_i + \mu$ for $1 \leq i \leq g - 1$.

C) Output $\{(x_1, y_1), \dots, (x_{g-1}, y_{g-1})\}$.

Cost analysis:

$\deg C = g + 1$

—

1 inversion, 3 multiplications

evaluation

$\sim g^2 \log q$

Success probability: $\frac{1}{(g-1)!}$

$\sim 2g$ multiplications

$$\mathcal{R}(\mathcal{F}) \sim (g-1)!g^2 \log q$$

A sieving approach to harvesting

	No sieve		Sieve
Theory	Hope to find good lines	VS	Parametrize lines, keep only the good ones
Practice	Root finding at random		Store results of cheap computations

Existing approach [SS'14]: restricted to hyperelliptic, rely on sort, backtracking

Our result:

V.Vitse, A.W., *Improved sieving on algebraic curves*, LatinCrypt 2015

- all curve types, adaptable to “balanced” variants
- VS [SS'14]: skip computations, better memory efficiency, no sorting.

Illustration for non-hyperelliptic curves

$\mathcal{C} : C(x, y) = 0$, genus $g \geq 3$. [Diem'08]: $\deg C \leq g + 1$

Factor base $\mathcal{F} = \{P, P_1, P_2, \dots\}$. **First round of sieving:** fix $P = (x_P, y_P)$.

Slope of a line through P : $\lambda_P(P_i) = \frac{y_i - y_P}{x_i - x_P}$ (cheap)

Loop over \mathcal{F} , compute $\lambda_P(P_i)$'s:

$$\lambda_P(P_1) \quad \lambda_P(P_2) \quad \lambda_P(P_3) \quad \dots$$

$$T = \begin{bmatrix} 0 & 0 & 0 & \dots \end{bmatrix}$$

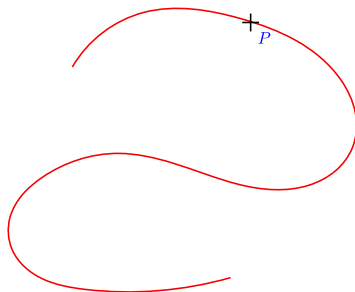


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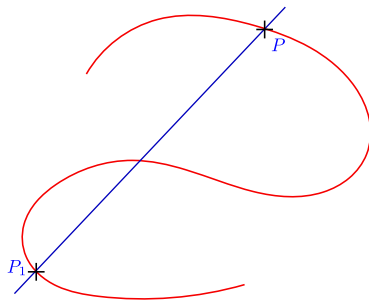


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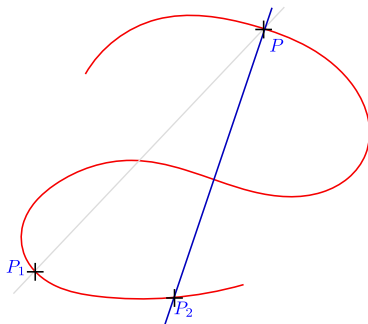


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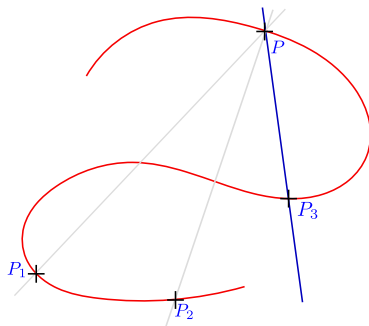


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$\lambda_P(P_i) = \lambda_P(P_j) \Leftrightarrow P, P_i, P_j$ lined up.

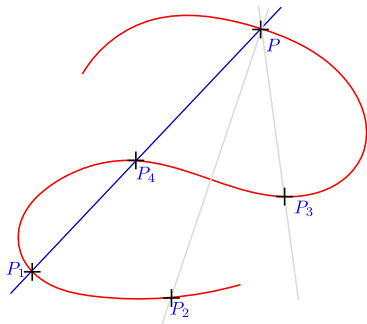


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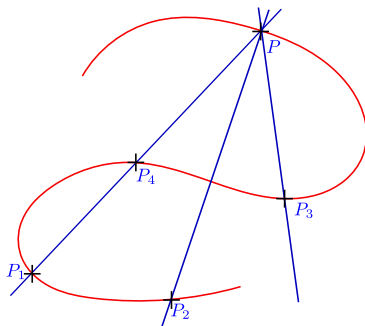
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When $\mathbf{T}[\lambda_i] = g$: **relation**



For one loop:

- $O(q)$ multiplications + $O(q)$ storage.
- Expect $\approx \frac{q}{g!}$ relations.

\Rightarrow

Harvesting in $\approx g!q$.

Previous approach: $\approx (g-1)!q(g^2 \log q)$

\Rightarrow

Speed-up $\approx g \log q$.

Relations management:

\Rightarrow

No duplicate relations.

Loop on P uses all lines through P .

Sieving = time/memory trade-off.

q		78137	177167	823547	1594331
Genus 3, degree 4	Diem	11.5	27.5	135.1	266.1
	Sieving	3.6	9.3	46.9	94.6
	Ratio	3.1	2.9	2.8	2.8
Genus 4, degree 5	Diem	51.8	122.4	595.8	1174
	Sieving	15.5	40.1	195.1	387.6
	Ratio	3.3	3.1	3.1	3
Genus 5, degree 6	Diem	229.4	535.8	2581	5062
	Sieving	75.6	199	969.3	1909
	Ratio	3	2.6	2.6	2.6
Genus 7, degree 7	Diem	1382	3173	14990	29280
	Sieving	458.5	1199	5859	11510
	Ratio	3	2.6	2.5	2.5

Implementation in Magma; CPU Intel[©] Core i5@2.00Ghz processor.
Time to collect 10000 relations, expressed in seconds.

- 1 Discrete Logarithm Problem over curves
- 2 Smooth harvesting and new results
- 3 Decomposition harvesting and new results
 - Extension fields and restriction of scalars
 - Polynomial System Solving
 - New results for binary hyperelliptic curves
- 4 Impact of improvements

Factor bases over an extension field

Let \mathcal{C} be a curve of genus g , with defining equation in $\mathbb{F}_{q^n}[X, Y]$.

$$\mathbb{F}_{q^n} = \mathbb{F}_q + \mathbb{F}_q \cdot \mathbf{t} + \cdots + \mathbb{F}_q \cdot \mathbf{t}^{n-1}$$

“Small elements”: points with coordinates in a subspace of \mathbb{F}_{q^n} .

A candidate: $\mathcal{F} = \{P = (x, y) \in \mathcal{C} : x \in \mathbb{F}_q, y \in \mathbb{F}_{q^n}\}$.

[Gaudry'09, Nagao'10, Diem'11]

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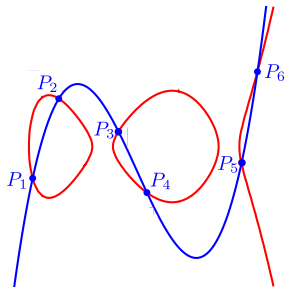
Want: $P_1 + \cdots + P_m = 0$, with $D_i \in \mathcal{F}$

meaning: find curve f s.t. $f(x_i, y_i) = 0$

Fix m : good f 's \in space of $\dim = m - g = d$.

a_1, \dots, a_d : symbolic coordinates.

Goal: find values for a_i 's s.t. f is good.

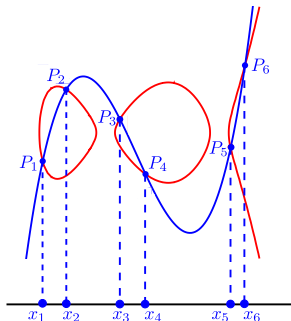


“Projection” of a relation

$(x, y) \in \mathcal{F}$ iff $x \in \mathbb{F}_q \Rightarrow$ “project” on x -line to restrict coordinate space.

$R(x) :=$ Symbolic resultant (in y) of $f(x, y)$ and \mathcal{C} 's equation.

- $R(x) = x^m + \underbrace{\sum_{j < m} R_j(a_1, \dots, a_d)}_{\in \mathbb{F}_{q^n}[a_1, \dots, a_d]} \cdot x^j,$
- Property: $R(x_i) = 0$.
- All x_i 's $\in \mathbb{F}_q$ implies all $R_j(a_1, \dots, a_d)$'s $\in \mathbb{F}_q$.



Restriction of scalars¹

The base field is $\mathbb{F}_{q^n} = \mathbb{F}_q + \mathbb{F}_q \cdot \mathbf{t} + \cdots + \mathbb{F}_q \cdot \mathbf{t}^{n-1}$

$$\begin{array}{ccc} & R_j(a_1, \dots, a_d) & \\ \swarrow & & \searrow \\ \forall \text{ coeff } \lambda \in \mathbb{F}_{q^n}: & & \text{New variables:} \\ \lambda = \lambda_1 + \lambda_2 \mathbf{t} + \cdots + \lambda_n \mathbf{t}^{n-1} & & a_i = a_{i1} + a_{i2} \mathbf{t} + \cdots + a_{i,n} \mathbf{t}^{n-1} \\ \searrow & & \swarrow \\ R_{j1}(\mathbf{a}) + R_{j2}(\mathbf{a}) \cdot \mathbf{t} + \cdots + R_{jn}(\mathbf{a}) \cdot \mathbf{t}^{n-1} & & \end{array}$$

$$R_j(a_1, \dots, a_d) \in \mathbb{F}_q \Leftrightarrow \begin{cases} R_{j2}(\mathbf{a}) = 0 \\ \vdots \\ R_{jn}(\mathbf{a}) = 0 \end{cases} \quad \begin{array}{l} \text{polynomial system} \\ \text{over } \mathbb{F}_q. \end{array}$$

¹[Gaudry'09, Nagao'10, Diem'11]

Gröbner bases and relation cost

Original
System

$\xrightarrow[\text{algo}]{\text{F4 or F5}}$

Degree
order

$\xrightarrow[\text{algo}]{\text{FGLM}}$

Lex
order

$\xrightarrow[\text{finding}]{\text{Root}}$

Solutions

If \mathcal{C} has genus g , $m = ng$ implies $d = (n - 1)g$.

$\Rightarrow n(n - 1)g$ equations and variables

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Main parameter: Δ #**solutions** (in $\overline{\mathbb{F}_{q^n}}$)

Above process runs in $\tilde{O}(\Delta^\omega)$

Relations when solutions are in \mathbb{F}_q .

Cost analysis if \mathcal{C} hyperelliptic

$$\Delta = 2^{n(n-1)g}$$

$$\text{Success probability: } \frac{1}{(ng)!}$$

$$\mathcal{R}(\mathcal{F}) \sim (ng)! \cdot 2^{\omega n(n-1)g}$$

Reducing the number of solutions

$\Delta = 2^{n(n-1)g}$ is quickly huge.

Can be reduced by **exploiting structural properties** (e.g. symmetries)
before running algorithms.

Examples:

$\bullet \begin{cases} x_1 + x_2 + x_3 = a \\ x_1x_2 + x_1x_3 + x_2x_3 = b \\ x_1x_2x_3 = c \end{cases}$	$\xrightarrow[\text{symmetries}]{\text{using}}$	$\begin{cases} e_1 = a \\ e_2 = b \\ e_3 = c \end{cases}$
6 solutions.		1 solution.
$\bullet \begin{cases} x^2 - 2xy + y^2 = a \\ x^2 + y - x - \sqrt{a} = b \end{cases}$	$\xrightarrow[\text{powers}]{\text{removing}}$	$\begin{cases} y = x + \sqrt{a} \\ x^2 = b \end{cases}$
4 solutions.	$x^2 - 2xy + y^2 = (x - y)^2$	2 solutions.

Known reductions for elliptic curves ($g = 1$):

[FGHR'14, FHJRV'14, GG'14]

“Summation polynomials” and symmetries

Our results:

J-C. Faugère, A.W., *The Point Decomposition Problem in Hyperelliptic Curves*.
Designs, Codes and Cryptography [to be published]

- If $q = 2^n$, reduction of Δ for **hyperelliptic** curves of all **genus** g .
- Practical harvesting on a meaningful curve ($\#\mathcal{J}(\mathcal{H}) \sim 184$ bits prime).

- 1 Discrete Logarithm Problem over curves
- 2 Smooth harvesting and new results
- 3 Decomposition harvesting and new results
 - Extension fields and restriction of scalars
 - Polynomial System Solving
 - New results for binary hyperelliptic curves
- 4 Impact of improvements

Shape of the resultant

$\mathcal{H} : y^2 + h_1(x)y = h_0(x)$ hyperelliptic of genus g over \mathbb{F}_{q^n} , with $q = 2^k$

Good f 's:
$$f(x, y) = \underbrace{\sum_{i=0}^{d_1} a_i x^i}_{p(x)} + y \cdot \underbrace{\sum_{i=0}^{d_2} a_{i+d_1+1} x^i}_{q(x)} \quad \text{with } \begin{cases} d_1 = \lfloor \frac{m}{2} \rfloor \\ d_2 = \lfloor \frac{m-2g-1}{2} \rfloor \end{cases}$$

Then :

$$R(x) = p(x)^2 + q(x)^2 h_0(x) + p(x)q(x)h_1(x)$$

Shape of the resultant

$\mathcal{H} : y^2 + h_1(x)y = h_0(x)$ hyperelliptic of genus g over \mathbb{F}_{q^n} , with $q = 2^k$

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Then :

$R(x)$	$=$	$p(x)^2 + q(x)^2 h_0(x)$	$+$	$p(x)q(x)h_1(x)$
$\deg = m$		$\deg = m$		$\deg \leq m$
Monomials in a_i 's:		a_i^2 only		$a_i a_j, i \neq j$

In Char = 2, equations coming from the “head” of R can be **squares**.

$$h_1(x) = x^{\deg h_1} + \dots + a_t x^t, \text{ where } 0 \leq t \leq \deg h_1 \leq \mathbf{g}.$$

Number of squares in R :

For $\mathbf{L} = \deg h_1 - t$, $R - x^m$ has $\mathbf{g} - \mathbf{L}$ square coefficients.

Corollary:

We can find $(n - 1)(\mathbf{g} - \mathbf{L})$ square equations in the systems.

Additional results:

- any system contains a subsystem of $n - 1$ equations in $n - 1$ variables.
- it is determined whp.: solve it before solving the remaining equations.

Analysis of the new number of solutions

Genericity assumption: systems behave like regular systems of dimension 0 over \mathbb{F}_{q^n} .

Before:

- #vars = $(n-1)ng$
- #eqs = $(n-1)ng$
- Eqs have deg = 2

$$\Rightarrow \Delta = 2^{n(n-1)g}$$

Now (after presolving):

- $(n-1)(ng-1)$ eqs and vars
- $(n-1)(g-L)$ linear eqs
- remaining have deg = 2

$$\Rightarrow \Delta = 2^{(n-1)((n-1)g+L-1)}$$

$$2^{(n-1)((n-1)g-1)} \leq \Delta \leq 2^{(n-1)(ng-1)}$$

$$\text{factor} \quad 2^{(n-1)(g+1)} \geq \frac{\Delta}{\Delta} \geq 2^{n-1}$$

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 - Experimental timings
 - Comparisons to recent records

Impact in experiments

Table: Average time² to find one relation.

Parameters: $g = 2$, $q = 2^{15}$, curves with $\mathbf{L} = 0$.

n	Approach	# solutions	Time, one system	Time, one relation
3	classic	4096	~ 1500 sec.	~ 12.5 days
	ours	64	~ 0.029 sec.	~ 21 seconds
4	classic	2^{24}	—	—
	ours	2^{15}	~ 250 hours	—

NB: Success probability = $\frac{1}{(ng)!}$

²Computations with Magma 2.19

Expected nops for meaningful parameters

- Parameters: $g = 2$, $L = 0$, $q = 2^{31}$, $n = 3$. (NB: base field is $\mathbb{F}_{2^{93}}$).
- \mathcal{C} such that $\#\mathcal{J}(\mathcal{C}) \sim p$ prime, with $\log p = 184$ bits.

Table: Comparisons of possible algorithms

Algorithm	estimated nops	
ρ -Pollard	$\sim 2^{92}$	
Index-calculus "Smooth"	Harvesting $\sim 2^{93}$	Linear algebra $\sim 2^{93}$
Decomposition, old ($\Delta = 2^{12}$)	$\sim 2^{69.5}$	$\sim 2^{63}$
Decomposition, ours ($\Delta = 2^6$)	$\sim 2^{55}$	$\sim 2^{63}$

$$\begin{aligned}\text{NB: Cost of harvesting} &\sim \#\mathcal{F} \times \Delta^\omega \times (ng)! \\ &\sim 2^{31} \times \Delta^{2.4} \times 2^{9.5}\end{aligned}$$

Practical comparisons

- With dedicated implementation³, we find 1 relation in **2.3 sec. in avg.**

Table: Comparison with a recent record computation

	#rels	harvesting	matrix size, density ^{††}	#linalg. ^{†††}	$\log p$
[KDL+'17] [†]	$\sim 2^{33}$	6 months	2^{24} , 184	$\sim 2^{56}$	768
our work	$\sim 2^{31}$	7 days	2^{28} , 87	$\sim 2^{63}$	184

[†]: [KDL+'17] *Computation of a 768 bits prime field discrete logarithm*, EuroCrypt 2017

^{††}: Size after filtering. [KDL+'17] use a dedicated filtering.

^{†††}: linear algebra is done modulo p

³FGb and code gen., Sparse FGLM, NTL

Decomposition harvesting: (ongoing work)

- (A) Reductions for elliptic curves use “summation polynomials”.
 - analog notion for other curves?
 - [FW'17]: a possible approach, but limited efficiency. Improvements?
- (B) There are lots of “symmetries” (automorphisms) in higher genus class groups.
 - Can we exploit them?

Open problems:

- (C) Is there any choice of factor base for elliptic curve over \mathbb{F}_p ?
- (D) New families of curves with subexponential Index-calculus?
- (E) Can we find better than Index-calculus?

Thank you :)