# Vishesh Agrawal

awalvie.me | agrawal.vishesh.178@gmail.com

# **EDUCATION**

# NIRMA UNIVERSITY

B.Tech in Information Technology 2017–2021 | Ahmedabad, IN Grade | 7.2

# ST ANTHONY'S SCHOOL

High School

Grad. May 2016 | Udaipur, IN

# LINKS

GitHub/awalvie LinkedIn/vishesh-agrawal

# **INTERESTS**

System Architecture Free/Libre Software DevOps Unix

# **HOBBIES**

Philosophy Literature Linguistics Self-Reliance

# **SKILLS**

# COMFORTABLE WITH Python • C

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#### **TECHONOLOGIES**

Django • Flask

Ansible • Prometheus

AWS EC2 •

#### **FAMILAR TECH**

Make • CMake • Redis Websockts • WebRTC • PSQL Docker

### **FAMILIAR LANGUAGES**

Rust • JavaScript• HTML/CSS

C++ • Bash • Golang

# **EXPERIENCE**

# MAJOR LEAGUE HACKING Student Fellow Remote

- Contributed to Kiwi TCMS to increase code coverage in Django
- · Currently adding integration for Apache Kafka in BentoML

# MAKERA Backend Developer

May 2020 - October 2020 | Remote

- Provision API routes with a backend written in Flask.
- Created tables and their internal relations. Wrote queries for communication between frontend and backend servers in PostgreSQL.
- Deployed production server for both the frontend and backend with NGINX.

# INVENTUM PVT. LTD Engineering Intern

May 2019 - June 2019 | Noida, IN

 Built, compiled and configured an LFS (Linux From Scratch) distribution.

# **PROJECTS**

### ANZIBL EC2 Automation

AWS EC2, Ansible, Prometheus

Ansible project for EC2 instance creation, provisioning relevant software, deploying a webserver and monitoring the webserver with prometheus.

### MLH TOWNSHIP Web Application

NodeJS, Websockts, WebRTC

MLH Township harnesses the power of websockets and webRTC to provide the fellows a playgournd where they can comuunicate and hang out with each other in the game-like setting of MLH Town.

### **COVIDAID** Mobile Application

Python

A Hackathon Project made during our first week at MLH. I was resposbile for provisioning the backend, written in Flask, writing the core APIs, documenting the APIs and deploying it using NGINX.

### TENGI Shell

ANSI C

A minimal shell written in C. The goal with the project was to learn how a UNIX shell works and communicates with process and system calls.

## LYCEUM Static Site Generator

**ANSLC** 

A Static Site Generator, written with the primary goal of being simple and protable. The project uses no external libraries and build natively on any platform. It renders Text files with metadata about the file on top into plain HTML.

# SERSIM HTTP Server

**ANSI C** 

HTTP Server written in C to locally serve lyceum.