

C#

10. MVC4



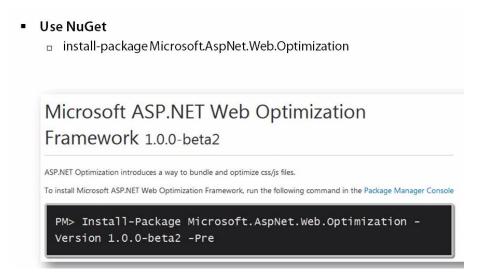
New Features in ASP.NET MVC4

- ASP.NET WEB API
- Enhancements to Default Project Templates
- Mobile Project Template
- Display Modes
- jQuery Mobile, the View Switcher and Browser Overriding
- Task Support for Asynchronous Controllers
- Azure SDK
- Database Migrations
- Empty Project Template
- Add Controller to any project folder
- Building and Minification



System.Web.Optimization

- Bundling of script and style files
- Minification of script and style files
- Decrease page load times





Bundling and Minification

- Bundling and minification are two techniques you can use in ASP.NET 4.5 to improve request load time.
- Bundling and minification improves load time by reducing the number of requests to the server and reducing the size of requested assets (such as CSS and JavaScript.)
- Most of the current browsers limit the number of simultaneous connections per each hostname to SIX

```
window.maxConnectionsPerServer
6
>
```

 Additional requests for assets on a host will be queued by the browser.



Minification

 Minification performs a variety of different code optimizations to scripts or css, such as removing unnecessary white space and comments and shortening variable names to one character.



Bundling

http://www.asp.net/mvc/overview/performance/bundling-and-minification

- Bundling is a new feature in ASP.NET 4.5 that makes it easy to combine or bundle multiple files into a single file
- You can create CSS,
 JavaScript and other
 bundles, fewer files means
 fewer HTTP requests and
 that can improve first page
 load performance.

Bundling configuration

- Script bundles and style bundles
 - Add bundles to the global Bundle Table object
 - Specify a virtual path for the bundle
 - Include files you need in the bundle
 - Works with wildcards-conventions applied for ignoring doc and debug files



Rendering Bundles

- Use the scripts or styles helpers
- Use ResolveBundleUrl for fine-grained control

```
@Styles.Render("~/bundles/css")

link href="@BundleTable.Bundles.ResolveBundleUrl("~/bundles/css")"
        rel="stylesheet" type="text/css" />

@Scripts.Render("~/bundles/modernizr")
```



WebGrease- Command Line Tool

https://webgrease.codeplex.com/

- WebGrease is a suit of tools that helps is optimizing the static files (like JavaScript, CSS) in a web application.
- This tool is developed by a performance team in MSN division of Microsoft

- WebGrease capabilities are
 - Minification of JS files
 - Validation of JS files
 - Minification of CSS files
 - Bundling of JS and CSS files
 - Image Sprites
 - AutoVersion naming of the files(version stamp)



Image Sprites

- An image sprite is a collection of images put into a single image.
- A web page with many images can take a long time to load and generates multiple server requests.
- Using image sprites will reduce the number of server requests and save bandwidth.

C#

Wg.exe <operation switch> -in: <inputfile/folder> -out :<outputfile/folder>

-m	Used for minification of files given in the set
-V	Used to validate the content/code of the JavaScript file(s) and output is displayed on the console
-S	Used to sprite the image files given in the css files
-a	Give autoname to the output file based on the content hash
-b	Bundles all the input files in a single file
-type	Specific a config file name that is used for the settings
-C	Provides us the ability to provide a config file

wg -m -in:.\jquery-1.8.2.js -out:.\jquery-1.8.2.minified.js