Our goal is an optimisation of operations of type g (f(...) where f is a function that produces a big matrix and g is a reduce function that makes the and q is a reduce big matrix small. Example 1:  $A^{T}B \times V$ , where  $A, B \in \mathbb{R}$   $V \in \mathbb{R}$ so our freve is f: R × R → R  $A^{\mathsf{T}}, B \mapsto A^{\mathsf{T}} \times B$ and  $g: \mathbb{R}^{N \times N} \times \mathbb{R}^N \to \mathbb{R}^N$  $(A^T \times B)$ ,  $V \mapsto (A^T \times B) \times V$ the problematic matrix is a result of f(A,B)Example 2: (Pistance)  $f(\alpha, b) = C$  and  $g(C, V) = C \times V$ where  $C \in \mathbb{R}^{N \times N}$  and  $C_{ij} = [a_i - b_j]_{ij}$ , aeR, beR, veR Example 3: (multiplication) The same as in Example 2, But  $C_{ij} = [\alpha_i * \beta_j]_{ii}$ 

Example 4: (Squared distance)

$$f(A,B) = C, \text{ where } A \in \mathbb{R}^{N \times M}, B \in \mathbb{R}^{N \times M}$$

$$C_{ij} = \left[ \left( \underbrace{E}_{k} A_{ik} - B_{jk} \right)^{2} \right]_{ij}, \text{ s.t. } C \in \mathbb{R}^{N \times N}$$

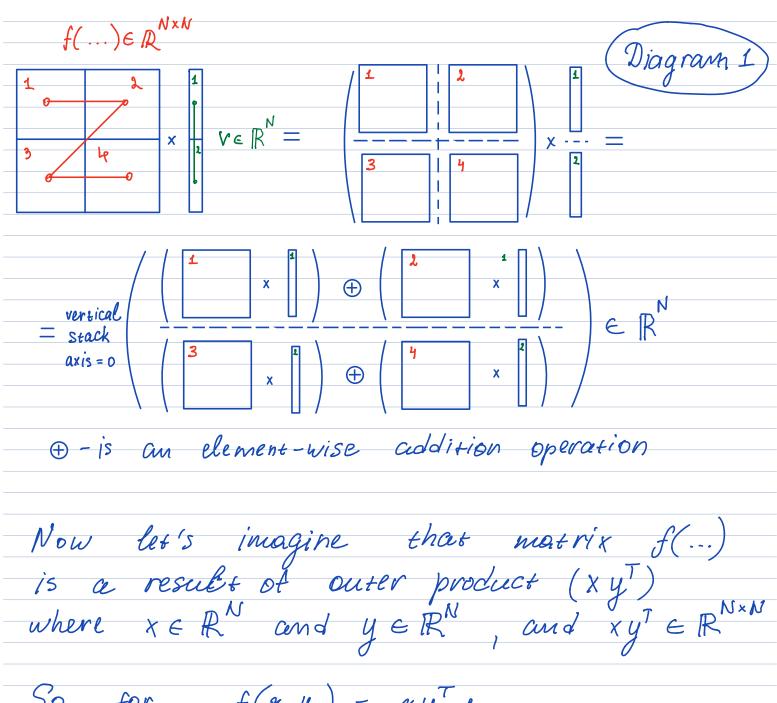
$$g(C, V) = C \times V$$

In Example 1 for A×B×V we could simply re-arronge computation, because of associativity property of the matrix product. So instead of computing (A×B) first that gives N×N mostrix, we could compute (B×V) first that gives N vector, and then A×(B×V).

It reduces the memory requirements and computational cost.

Re-arranging is a partial solution, the generic solution would be chunking/splitting/
pourtitioning big matrix computations and never materialise them at once on the same device. This could be referred as cache-wise computation.

E.g. for matrix-vector multiplication (MVM):



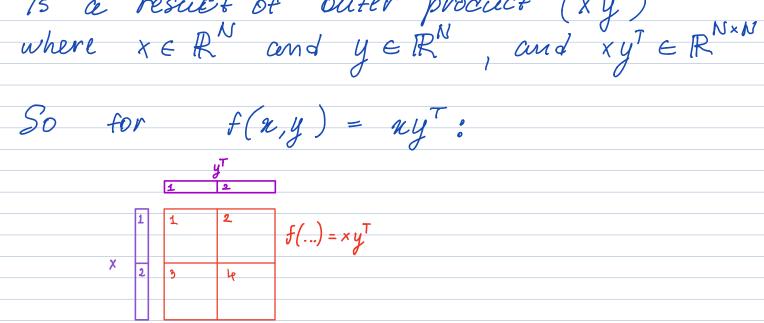


Diagram 1 becomes:

$$= \frac{\text{vertical}}{\text{stack}}$$

$$= \frac{\text{vertical}}{\text{axis} = 0}$$

$$= \frac{1}{x} \times \frac$$

Most of Operations cannot be optimised via re-arranging (because of sheir non-linecurity)
Eucomple

$$C = \exp(\|A - B\|^{2}), \text{ technically this is}$$

$$C_{ij} = \left[\exp\left(\sum_{k} (A_{ik} - B_{jk})^{2}\right)\right]_{ij}$$

$$= \left[\exp\left(\sum_{k} (A_{ik} - A_{ik})^{2} + B_{jk}\right)\right]_{ij}$$

$$\left[\sum_{k} (A_{ik} + B_{jk})^{2}\right]_{ij} - \text{is an elevent of}$$

$$\sup_{k} (A_{ik} + B_{jk})_{ij} - \text{is an elevent of}$$

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Let's leave out  $A_{ik}$  and  $B_{jk}^2$  terms for simplicity and we get

mou	eur	now	we	will	' not	be al	le to p	ropoga	te	
matrix-vector product (MVP) inside enter product,										
but	We	still	oure	able	to	apply	tiling	орніт	ization.	