

```

package io.scalecube.cluster;

import io.scalecube.cluster.fdetector.FailureDetectorImpl;
import io.scalecube.cluster.gossip.GossipProtocolImpl;
import io.scalecube.cluster.membership.IdGenerator;
import io.scalecube.cluster.membership.MembershipEvent;
import io.scalecube.cluster.membership.MembershipProtocolImpl;
import io.scalecube.cluster.metadata.MetadataStoreImpl;
import io.scalecube.transport.Address;
import io.scalecube.transport.Message;
import io.scalecube.transport.NetworkEmulator;
import io.scalecube.transport.Transport;
import java.util.Collection;
import java.util.Collections;
import java.util.HashMap;
import java.util.Map;
import java.util.Objects;
import java.util.Optional;
import java.util.Set;
import java.util.stream.Collectors;
import java.util.stream.Stream;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import reactor.core.Disposable;
import reactor.core.Disposables;
import reactor.core.publisher.DirectProcessor;
import reactor.core.publisher.Flux;
import reactor.core.publisher.FluxSink;
import reactor.core.publisher.Mono;
import reactor.core.publisher.MonoProcessor;
import reactor.core.scheduler.Scheduler;
import reactor.core.scheduler.Schedulers;

/** Cluster implementation. */
final class ClusterImpl implements Cluster {

    private static final Logger LOGGER = LoggerFactory.getLogger(ClusterImpl.class);

    private static final Set<String> SYSTEM_MESSAGES =
        Collections.unmodifiableSet(
            Stream.of(
                FailureDetectorImpl.PING,
                FailureDetectorImpl.PING_REQ,
                FailureDetectorImpl.PING_ACK,
                MembershipProtocolImpl.SYNC,
                MembershipProtocolImpl.SYNC_ACK,
                GossipProtocolImpl.GOSSIP_REQ,
                MetadataStoreImpl.GET_METADATA_REQ,
                MetadataStoreImpl.GET_METADATA_RESP)
                .collect(Collectors.toSet()));

    private static final Set<String> SYSTEM_GOSSIPS =
        Collections.singleton(MembershipProtocolImpl.MEMBERSHIP_GOSSIP);

    private final ClusterConfig config;

    // Subject
    private final DirectProcessor<MembershipEvent> membershipEvents =
        DirectProcessor.create();

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private final FluxSink<MembershipEvent> membershipSink = membershipEvents.sink();

// Disposables
private final Disposable.Composite actionsDisposables = Disposables.composite();
private final MonoProcessor<Void> shutdown = MonoProcessor.create();
private final MonoProcessor<Void> onShutdown = MonoProcessor.create();

// Cluster components
private Transport transport;
private Member localMember;
private FailureDetectorImpl failureDetector;
private GossipProtocolImpl gossip;
private MembershipProtocolImpl membership;
private MetadataStoreImpl metadataStore;
private Scheduler scheduler;

public ClusterImpl(ClusterConfig config) {
    this.config = Objects.requireNonNull(config);
}

public Mono<Cluster> join0() {
    return Transport.bind(config.getTransportConfig())
        .flatMap(
            boundTransport -> {
                transport = boundTransport;
                localMember = createLocalMember(boundTransport.address().port());

                scheduler = Schedulers.newSingle("sc-cluster-" +
localMember.address().port(), true);

                // Setup shutdown
                shutdown
                    .then(doShutdown())
                    .doFinally(s -> onShutdown.onComplete())
                    .subscribeOn(scheduler)
                    .subscribe(
                        null, ex -> LOGGER.error("Exception occurred on cluster
shutdown: " + ex));

                failureDetector =
                    new FailureDetectorImpl(
                        localMember,
                        transport,
                        membershipEvents.onBackpressureBuffer(),
                        config,
                        scheduler);

                gossip =
                    new GossipProtocolImpl(
                        localMember,
                        transport,
                        membershipEvents.onBackpressureBuffer(),
                        config,
                        scheduler);

                metadataStore =
                    new MetadataStoreImpl(
                        localMember, transport, config.getMetadata(), config,
scheduler);

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        membership =
            new MembershipProtocolImpl(
                localMember,
                transport,
                failureDetector,
                gossip,
                metadataStore,
                config,
                scheduler);

        actionsDisposables.add(
            membership
                .listen()
                /*.publishOn(scheduler)*/
                // TODO [AV] : make otherMembers work
                .subscribe(
                    membershipSink::next,
                    th -> LOGGER.error("Received unexpected error: ", th)));

        failureDetector.start();
        gossip.start();
        metadataStore.start();

        return membership.start();
    })
    .thenReturn(this);
}

/**
 * Creates and prepares local cluster member. An address of member that's being
 * constructed may be
 * overridden from config variables. See {@link
io.scalecube.cluster.ClusterConfig#memberHost},
 * {@link ClusterConfig#memberPort}.
 *
 * @param listenPort transport listen port
 * @return local cluster member with cluster address and cluster member id
 */
private Member createLocalMember(int listenPort) {
    String localAddress = Address.getLocalIpAddress().getHostAddress();
    Integer port = Optional.ofNullable(config.getMemberPort()).orElse(listenPort);

    // calculate local member cluster address
    Address memberAddress =
        Optional.ofNullable(config.getMemberHost())
            .map(memberHost -> Address.create(memberHost, port))
            .orElseGet(() -> Address.create(localAddress, listenPort));
    return new Member(IdGenerator.generateId(), memberAddress);
}

@Override
public Address address() {
    return member().address();
}

@Override
public Mono<Void> send(Member member, Message message) {
    return send(member.address(), message);
}

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}

@Override
public Mono<Void> send(Address address, Message message) {
    return transport.send(address, message);
}

@Override
public Mono<Message> requestResponse(Address address, Message request) {
    return transport.requestResponse(request, address);
}

@Override
public Mono<Message> requestResponse(Member member, Message request) {
    return transport.requestResponse(request, member.address());
}

@Override
public Flux<Message> listen() {
    // filter out system messages
    return transport.listen().filter(msg -> !
SYSTEM_MESSAGES.contains(msg.qualifier()));
}

@Override
public Mono<String> spreadGossip(Message message) {
    return gossip.spread(message);
}

@Override
public Flux<Message> listenGossips() {
    // filter out system gossips
    return gossip.listen().filter(msg -> !
SYSTEM_GOSSIPS.contains(msg.qualifier()));
}

@Override
public Collection<Member> members() {
    return membership.members();
}

@Override
public Collection<Member> otherMembers() {
    return membership.otherMembers();
}

@Override
public Map<String, String> metadata() {
    return metadataStore.metadata();
}

@Override
public Map<String, String> metadata(Member member) {
    return metadataStore.metadata(member);
}

@Override
public Member member() {
    return localMember;
}

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}

@Override
public Optional<Member> member(String id) {
    return membership.member(id);
}

@Override
public Optional<Member> member(Address address) {
    return membership.member(address);
}

@Override
public Mono<Void> updateMetadata(Map<String, String> metadata) {
    return Mono.fromRunnable(() -> metadataStore.updateMetadata(metadata))
        .then(membership.updateIncarnation())
        .subscribeOn(scheduler);
}

@Override
public Mono<Void> updateMetadataProperty(String key, String value) {
    return Mono.fromCallable(() -> updateMetadataProperty0(key, value))
        .flatMap(this::updateMetadata)
        .subscribeOn(scheduler);
}

private Map<String, String> updateMetadataProperty0(String key, String value) {
    Map<String, String> metadata = new HashMap<>(metadataStore.metadata());
    metadata.put(key, value);
    return metadata;
}

public Mono<Void> removeMetadataProperty(String key) {
    return Mono.fromCallable(() -> removeMetadataProperty0(key))
        .flatMap(this::updateMetadata)
        .subscribeOn(scheduler)
        .then();
}

private Map<String, String> removeMetadataProperty0(String key) {
    Map<String, String> metadata = new HashMap<>(metadataStore.metadata());
    metadata.remove(key);
    return metadata;
}

@Override
public Flux<MembershipEvent> listenMembership() {
    return Flux.defer(
        () ->
            Flux.fromIterable(otherMembers())
                .map(member -> MembershipEvent.createAdded(member,
metadata(member)))
                .concatWith(membershipEvents)
                .onBackpressureBuffer());
}

@Override
public Mono<Void> shutdown() {
    return Mono.defer(

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        () -> {
            shutdown.onComplete();
            return onShutdown;
        });
    }

    private Mono<Void> doShutdown() {
        return Mono.defer(
            () -> {
                LOGGER.info("Cluster member {} is shutting down", localMember);
                return Flux.concatDelayError(leaveCluster(localMember), dispose(),
transport.stop())
                    .then()
                    .doOnSuccess(avoid -> LOGGER.info("Cluster member {} has shut down",
localMember)));
            });
    }

    private Mono<Void> leaveCluster(Member member) {
        return membership
            .leaveCluster()
            .doOnSuccess(
                s ->
                    LOGGER.info(
                        "Cluster member {} notified about his leaving and shutting
down", member))
            .doOnError(
                e ->
                    LOGGER.warn(
                        "Cluster member {} failed to spread leave notification "
                        + "to other cluster members: {}",
                        member,
                        e))
            .then();
    }

    private Mono<Void> dispose() {
        return Mono.fromRunnable(
            () -> {
                // Stop accepting requests
                actionsDisposables.dispose();

                // stop algorithms
                metadataStore.stop();
                membership.stop();
                gossip.stop();
                failureDetector.stop();

                // stop scheduler
                scheduler.dispose();
            });
    }

    @Override
    public NetworkEmulator networkEmulator() {
        return transport.networkEmulator();
    }

    @Override

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public boolean isShutdown() {  
    return onShutdown.isDisposed();  
}  
}
```