

usage: hping3 host [options]

- h --help show this help
- v --version show version
- c --count packet count
- i --interval wait (uX for X microseconds, for example -i u1000)
 - fast alias for -i u10000 (10 packets for second)
 - faster alias for -i u1000 (100 packets for second)
 - flood sent packets as fast as possible. Don't show replies.
- n --numeric numeric output
- q --quiet quiet
- I --interface interface name (otherwise default routing interface)
- V --verbose verbose mode
- D --debug debugging info
- z --bind bind ctrl+z to ttl (default to dst port)
- Z --unbind unbind ctrl+z
 - beep beep for every matching packet received

Mode

- default mode TCP
- 0 --rawip RAW IP mode
- 1 --icmp ICMP mode
- 2 --udp UDP mode
- 8 --scan SCAN mode.
 - Example: hping --scan 1-30,70-90 -S www.target.host
- 9 --listen listen mode

IP

- a --spoof spoof source address
- rand-dest random destination address mode. see the man.
- rand-source random source address mode. see the man.
- t --ttl ttl (default 64)
- N --id id (default random)
- W --winid use win* id byte ordering
- r --rel relativize id field (to estimate host traffic)
- f --frag split packets in more frag. (may pass weak acl)
- x --morefrag set more fragments flag
- y --dontfrag set don't fragment flag
- g --fragoff set the fragment offset
- m --mtu set virtual mtu, implies --frag if packet size > mtu
- o --tos type of service (default 0x00), try --tos help

-G	--rroute	includes RECORD_ROUTE option and display the route buffer
	--lsrr	loose source routing and record route
	--ssrr	strict source routing and record route
-H	--ipproto	set the IP protocol field, only in RAW IP mode

ICMP

-C	--icmptype	icmp type (default echo request)
-K	--icmpcode	icmp code (default 0)
	--force-icmp	send all icmp types (default send only supported types)
	--icmp-gw	set gateway address for ICMP redirect (default 0.0.0.0)
	--icmp-ts	Alias for --icmp --icmptype 13 (ICMP timestamp)
	--icmp-addr	Alias for --icmp --icmptype 17 (ICMP address subnet mask)
	--icmp-help	display help for others icmp options

UDP/TCP

-s	--baseport	base source port (default random)
-p	--destport	[+][+]<port> destination port(default 0) ctrl+z inc/dec
-k	--keep	keep still source port
-w	--win	winsize (default 64)
-O	--tcpoff	set fake tcp data offset (instead of tcphdr len / 4)
-Q	--seqnum	shows only tcp sequence number
-b	--badcksum	(try to) send packets with a bad IP checksum many systems will fix the IP checksum sending the packet so you'll get bad UDP/TCP checksum instead.
-M	--setseq	set TCP sequence number
-L	--setack	set TCP ack
-F	--fin	set FIN flag
-S	--syn	set SYN flag
-R	--rst	set RST flag
-P	--push	set PUSH flag
-A	--ack	set ACK flag
-U	--urg	set URG flag
-X	--xmas	set X unused flag (0x40)
-Y	--ymas	set Y unused flag (0x80)
	--tcpexitcode	use last tcp->th_flags as exit code
	--tcp-mss	enable the TCP MSS option with the given value
	--tcp-timestamp	enable the TCP timestamp option to guess the HZ/uptime

Common

-d	--data	data size (default is 0)
-E	--file	data from file

