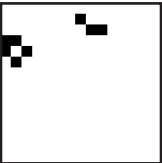
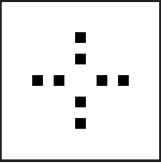
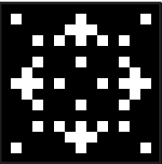
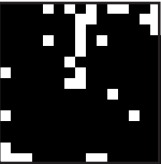

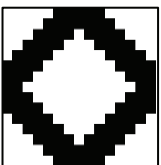

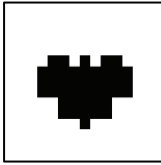




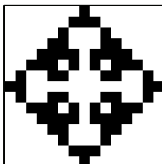


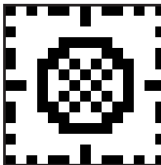



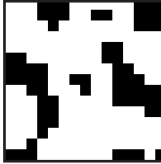
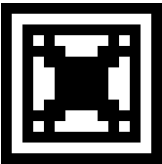
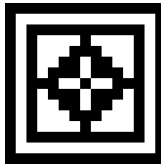
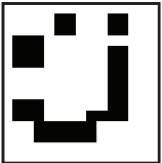
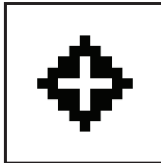
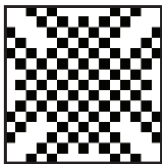
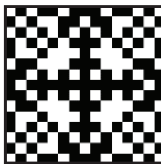


Category	Sub-category	Example 1	Example 2
Proportion of black pixels	Low	 (224, 3, Otot, 9, 35)	 (452, 1, Otot, 5, 5)
	High	 (493, 1, Otot, 5, 15)	 (191044, 2, Otot, 9, 40)
Symmetry	Full symmetry (about horizontal, vertical, diagonal and rotational axes)	 (467, 1, Otot, 5, 15)	 (510, 1, Otot, 5, 10)
	Unidirectional symmetry (about either horizontal or vertical axes)	 (736, 2, Otot, 9, 40)	 (256746, 2, Otot, 9, 10)
	Partial asymmetry	 (699054, 2, Otot, 9, 8)	 (93737, 2, Otot, 9, 5)
	Full asymmetry	 (93737, 2, Otot, 0, 15)	 (3276, 3, Otot, 9, 35)
Shape	Diamond	 (462, 1, Otot, 5, 10)	 (750, 2, Otot, 5, 8)
	Square	 (451, 1, Otot, 9, 5)	 (374, 1, Otot, 5, 15)
Style	Maze-like	 (736, 3, Otot, 9, 30)	 (736, 3, Otot, 9, 20)
	Block-like	 (196623, 3, Otot, 9, 40)	 (196623, 3, Otot, 9, 30)
	Framed	 (483, 1, Otot, 5, 35)	 (481, 1, Otot, 5, 35)
Number of Components	Low	 (24, 3, Tot, 5, 35)	 (478, 1, Otot, 5, 5)
	High	 (452, 1, Otot, 5, 25)	 (469, 1, Otot, 5, 25)