./python+processing

creative coding with python and processing
//cc.fest.2021

note to self: don't forget to start recording

./python+processing

creative coding with python and processing
//cc.fest.2021

\* who has used (java) processing?

- \* who has used (java) processing?
- \* who has used p5.js?

- \* who has used (java) processing?
- \* who has used p5.js?
- \* who has used python?

./python+processing/setup

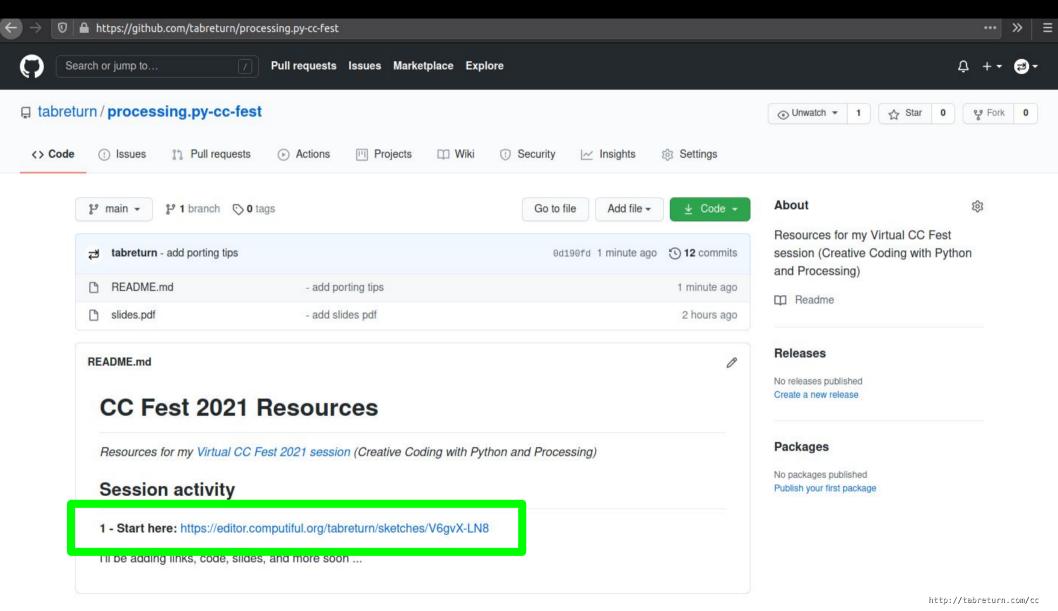
setup

./python+processing/setup

\* github.com/tabreturn/processing.py-cc-fest

./python+processing/setup

\* tabreturn.com/cc



processing 'ecosystem'



Cover

Download

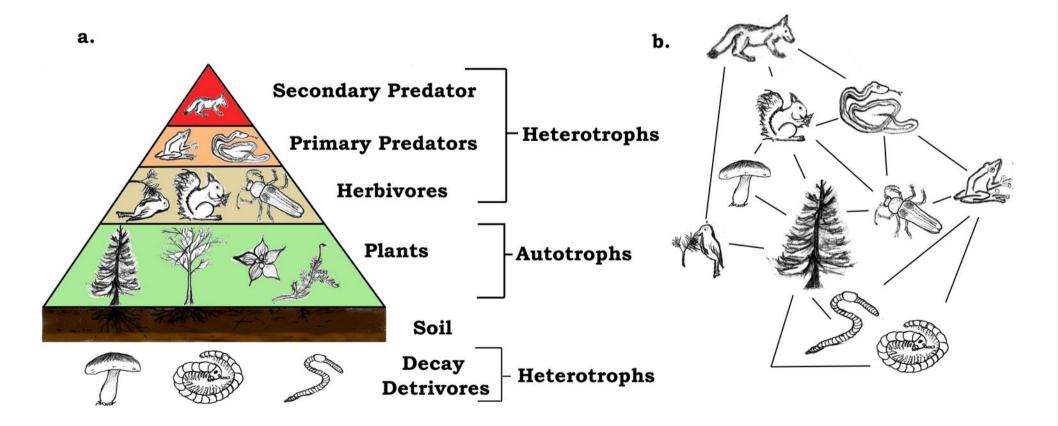
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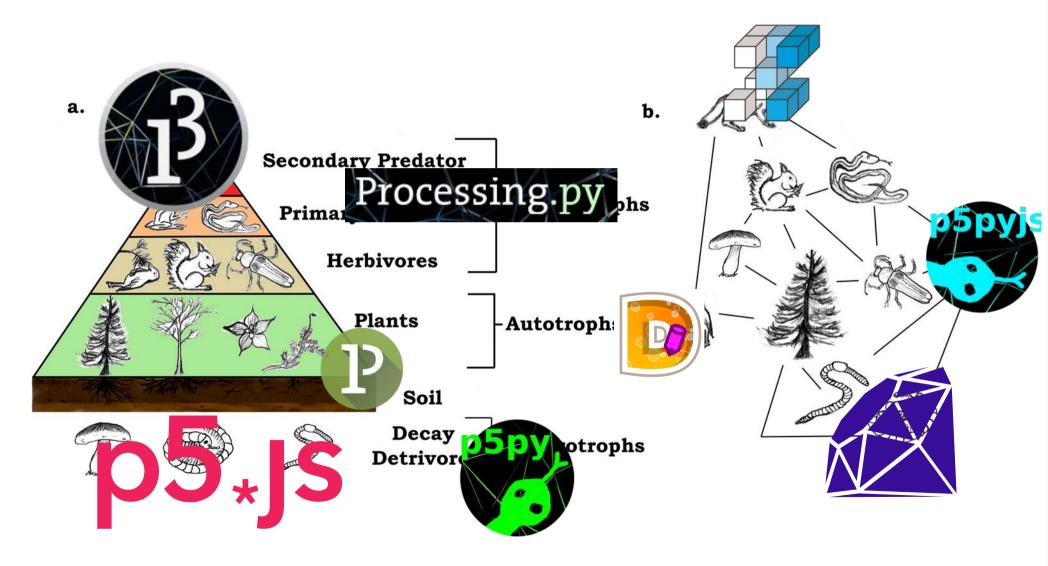
Reference

Libraries

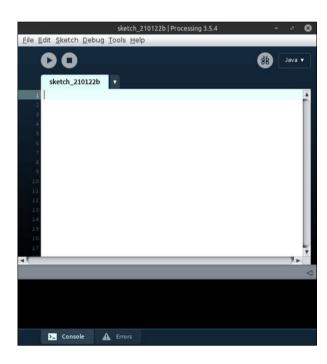
Tools



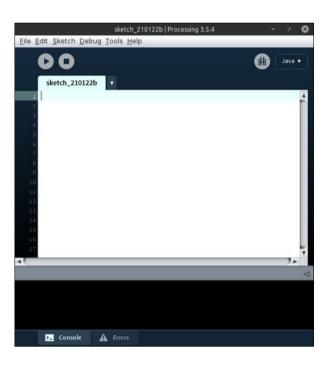












# p5<sub>\*</sub>Js

```
pS.js Web Editor — Mozilla Firefox — 

pS.js Web Editor — 

pS.js Web Editor — Mozilla Firefox — 

pS.js Web Editor —
```

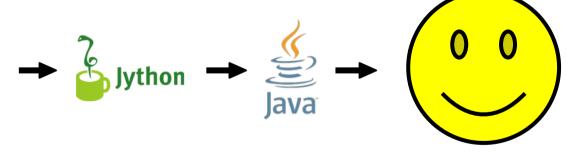






### Processing.py







Cover Reference Tutorials Examples Bugs

#### Python Mode for Processing

You write Processing code. In Python.

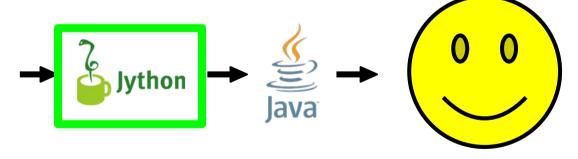
Processing is a programming language, development environment, and online community. Since 2001, Processing has promoted software literacy within the visual arts and visual literacy within technology. Today, there are tens of thousands of students, artists, designers, researchers, and hobbyists who use Processing for learning, prototyping, and production.

Processing was initially released with a Java-based syntax, and with a lexicon of graphical primitives that took inspiration from OpenGL, Postscript, Design by Numbers, and other sources. With the gradual addition of alternative programming interfaces — including JavaScript, Python, and Ruby — it has become increasingly clear that Processing is not a single language, but rather, an arts-oriented approach to learning, teaching, and making things with code.

We are thrilled to make available this public release of the Python Mode for Processing, and its associated documentation. More is on the way! If you'd like to help us improve the implementation of Python Mode and its documentation, please find us on Github!

## Processing.py





```
* jython
```

\* jython is not cpython (reference implementation)

```
./python+processing/ecosystem
```

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* jython
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- \* jython is not cpython (reference implementation)
- \* this has limitations, hence "python mode for processing"

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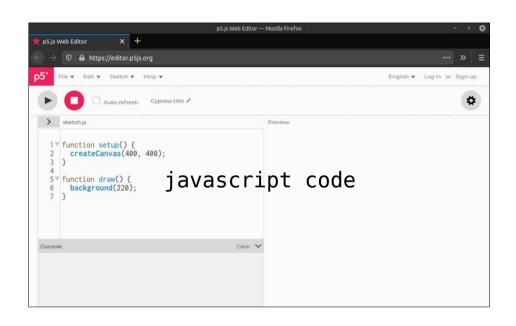
- \* more python implementations
  - \* micropython, ironpython, pypy, ...

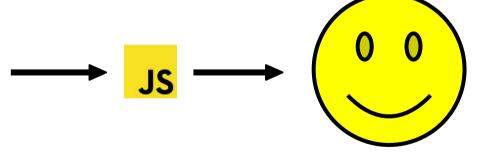
```
* jython
```

- \* jython is not cpython (reference implementation)
- \* this has limitations, hence "python mode for processing"

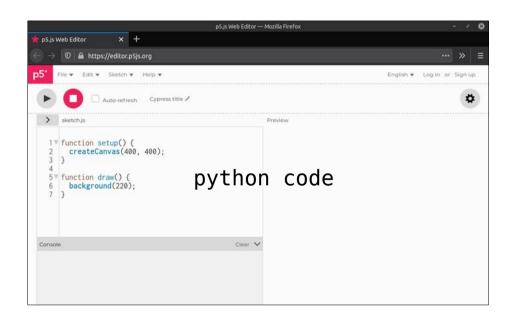
- \* more python implementations
  - \* micropython, ironpython, pypy, ...
  - \* for javascript: transcript & brython

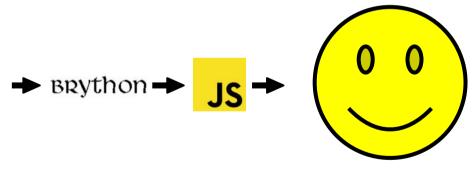
# p5<sub>\*</sub>Js











**SO:** 

\* python mode / processing.py will do everything (java) processing does

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\* computiful will do everything p5.js does

#### **SO:**

- \* python mode / processing.py will do everything (java) processing does
- \* computiful will do everything p5.js does
- \* today, we will use computiful

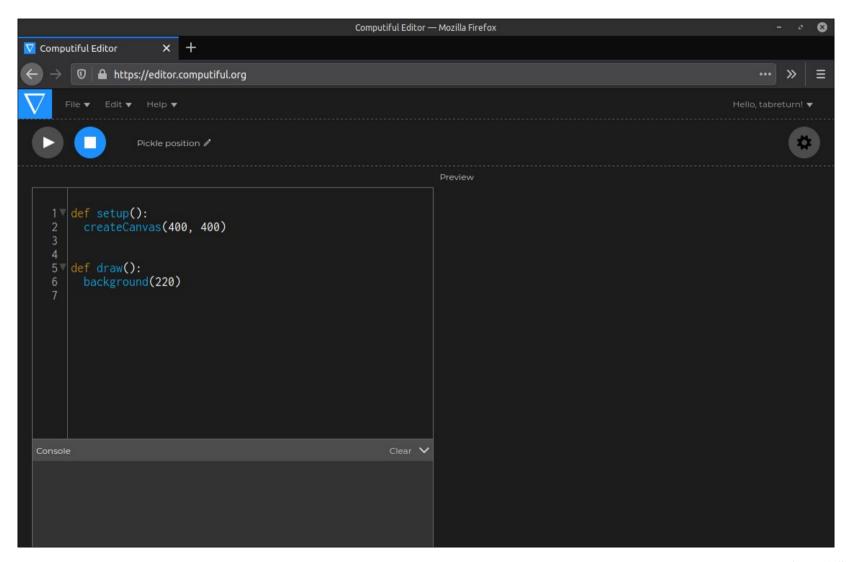
**SO:** 

\* python mode / processing.py will do everything (java) prcoessing does

\* computiful will do everything p5.js does

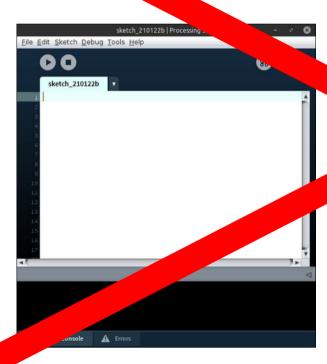
\* today, we will use computiful

!!! a big thanks to nick mcintyre (who put computiful together) and the
pyp5js crew (bernardo fontes, alexandre villares) and everybody else
involved in those projects !!!



but, tristan -- what about a pure python solution?



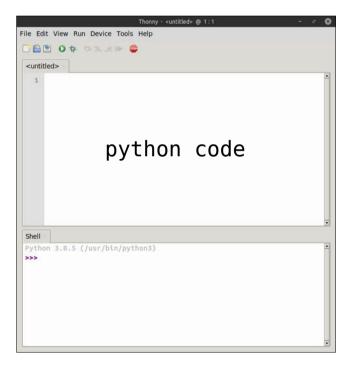


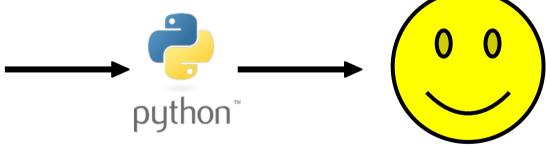
# p5<sub>\*</sub>Js

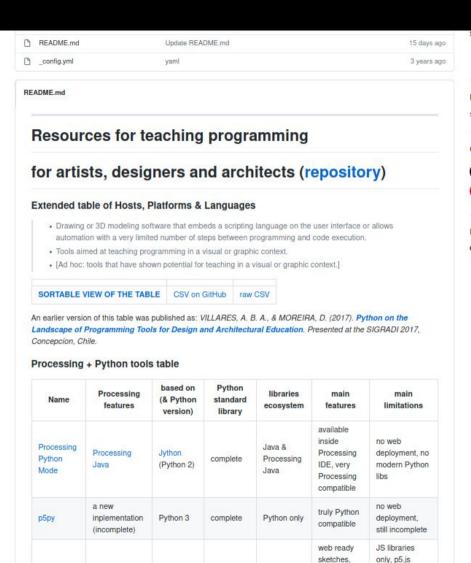
```
pS.js Web Editor

| Sketch | S
```









Transcrypt

(Python 3)

very p5js

and nice browser

editor

compatible

JavaScript

& p5.js

features only

(compared to

Processing

Java/Python

modes)

pyp5js

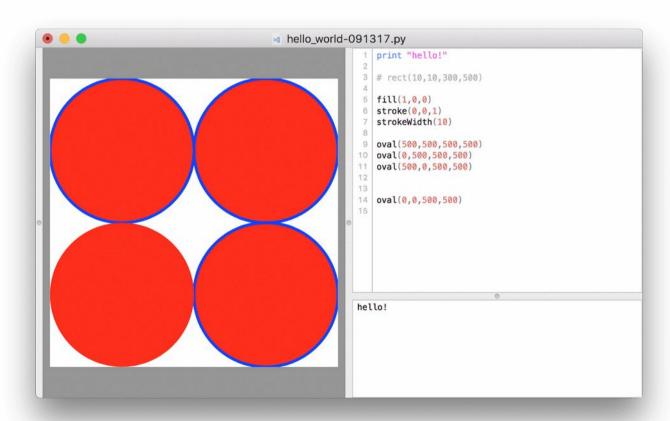
mode)

(transcrypt

p5.js

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| Packages                        |
| No packages published           |
| Contributors 2                  |
| villares Alexandre B A Villares |
| berinhard Bernardo Fontes       |
| Languages                       |
| • CSS 91.8% • HTML 8.2%         |
|                                 |
|                                 |





./python+processing/help

forum:

https://discourse.processing.org/

./python+processing/help

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https://discourse.processing.org/

tips for porting processing (java) code to python mode:

https://abav.lugaralgum.com/py.processing-play/java\_to\_python



./time\_for\_some\_code

time for some code ...