



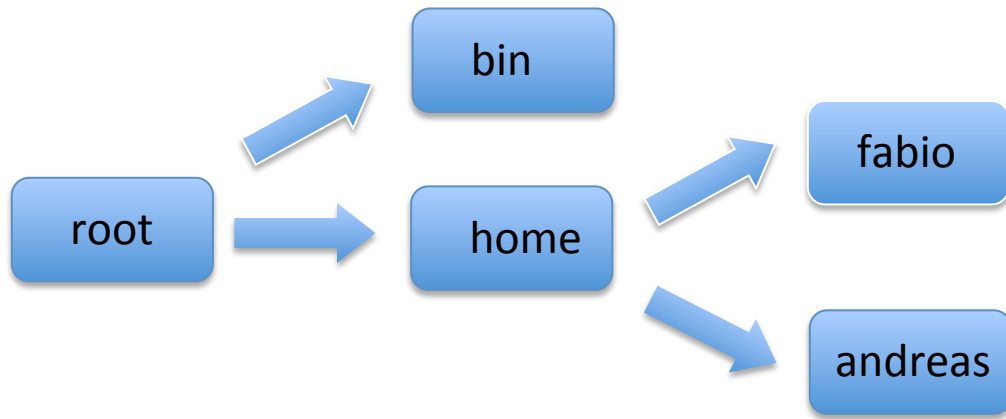
Python course 2013

Commandline

Andreas Weller

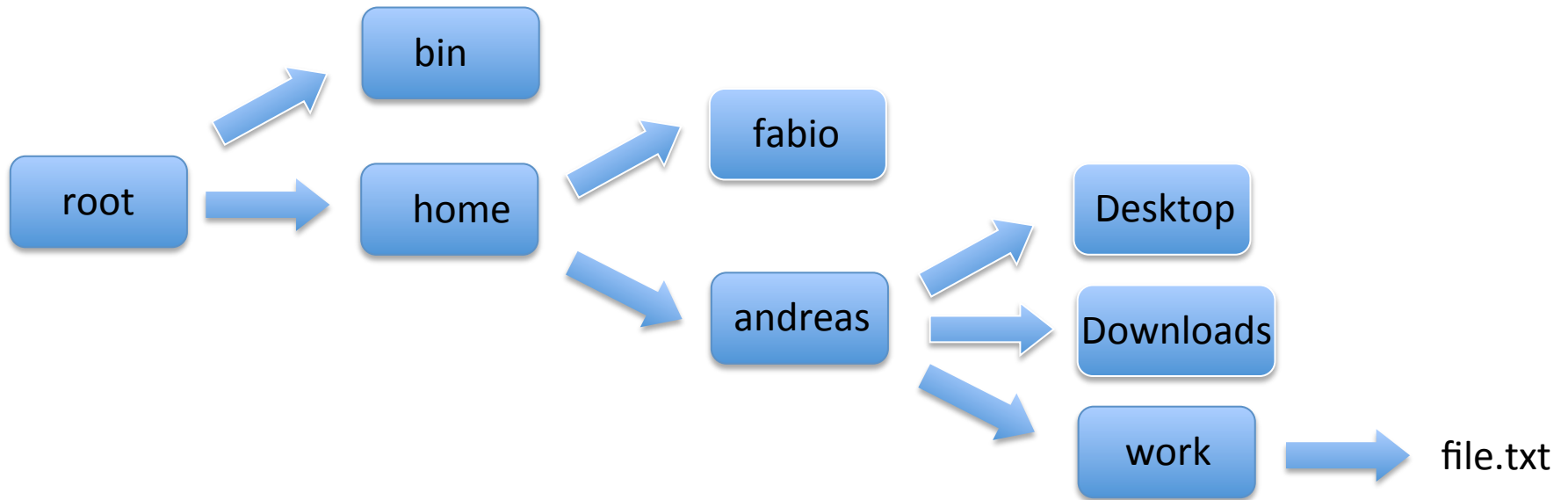


File system



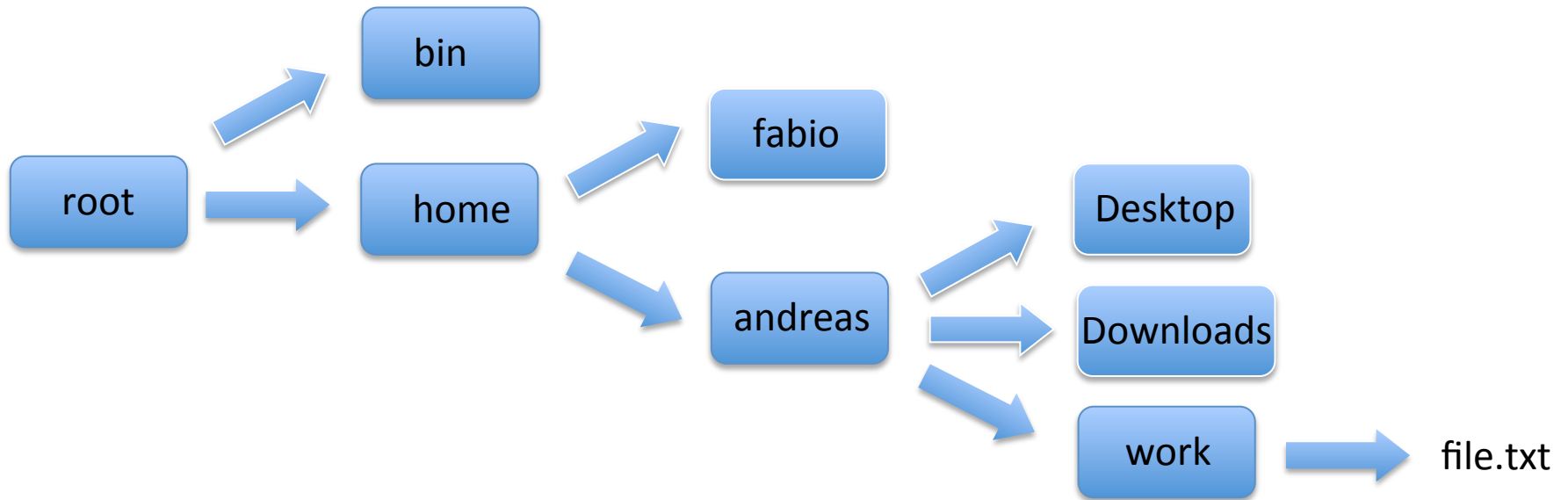


File system





File system



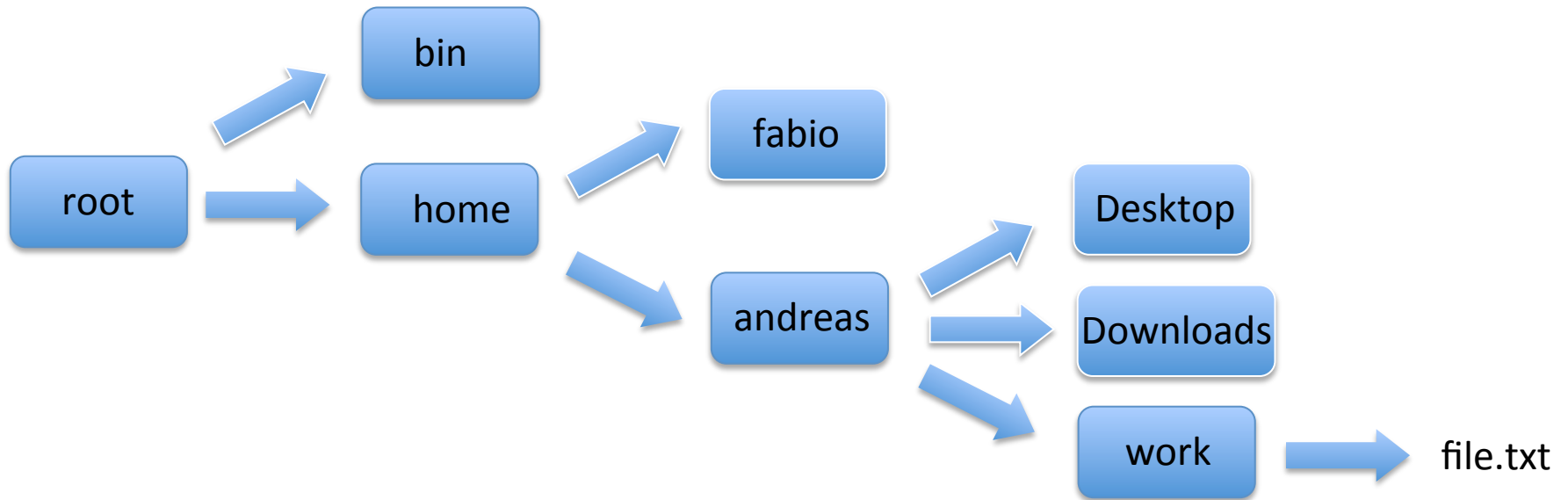
absolute path:

`/home/andreas/work/file.txt`

`~/work/file.txt`



File system



absolute path:

`/home/andreas/work/file.txt`

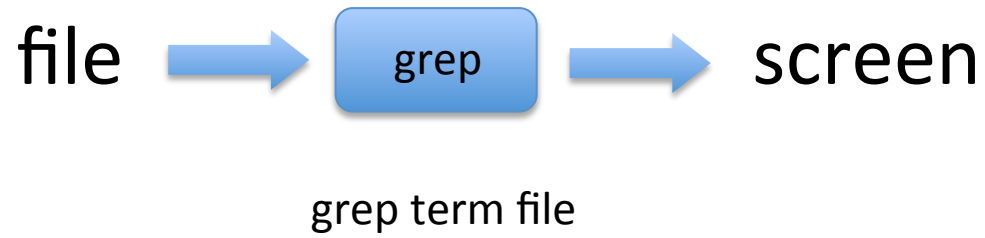
`~/work/file.txt`

relative path
from home folder:

`work/file.txt`

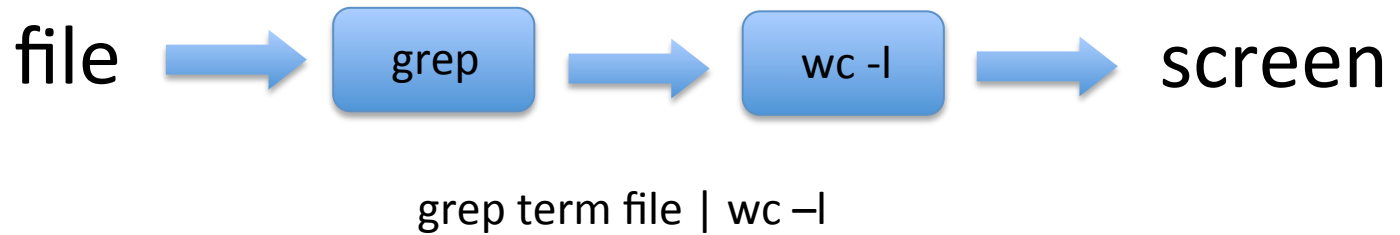
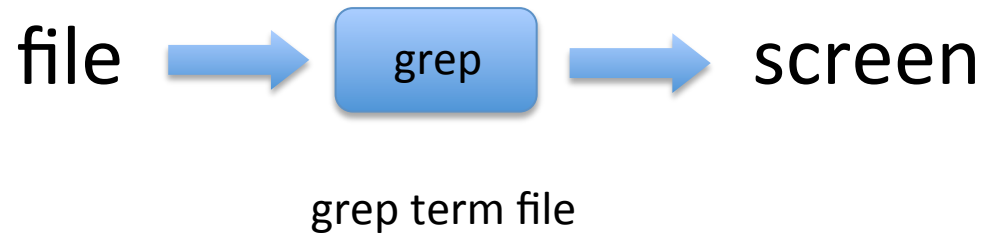


Piping





Piping

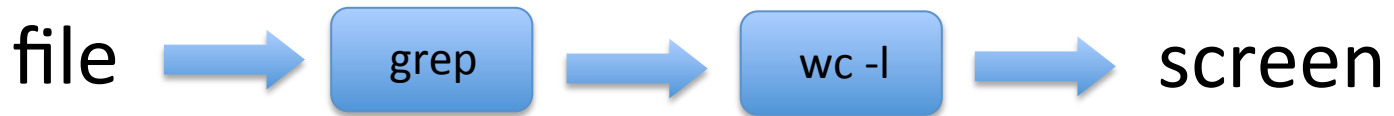




Piping



`grep term file`



`grep term file | wc -l`



`grep term file | wc -l | sort`

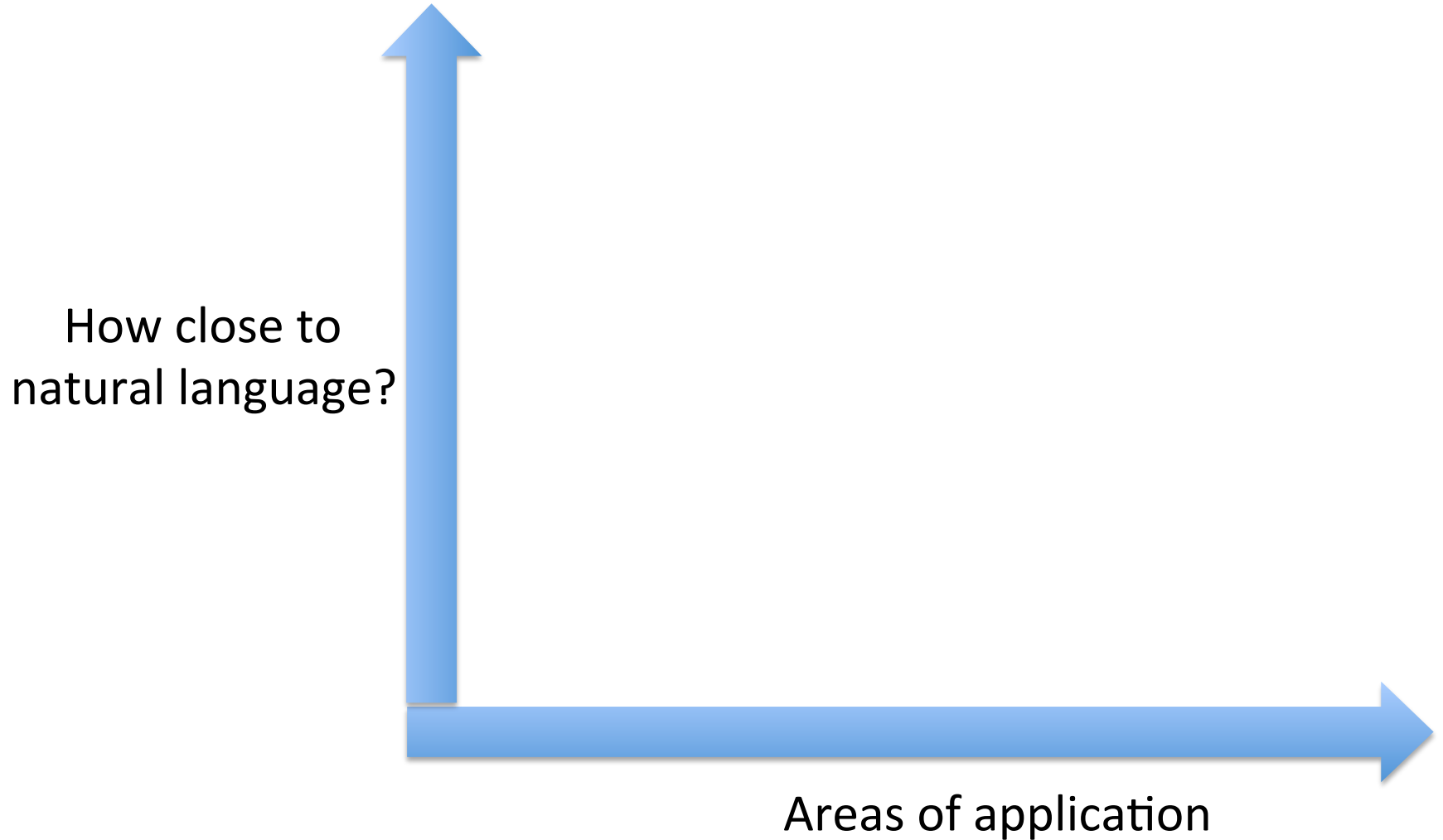


Python

Andreas Weller

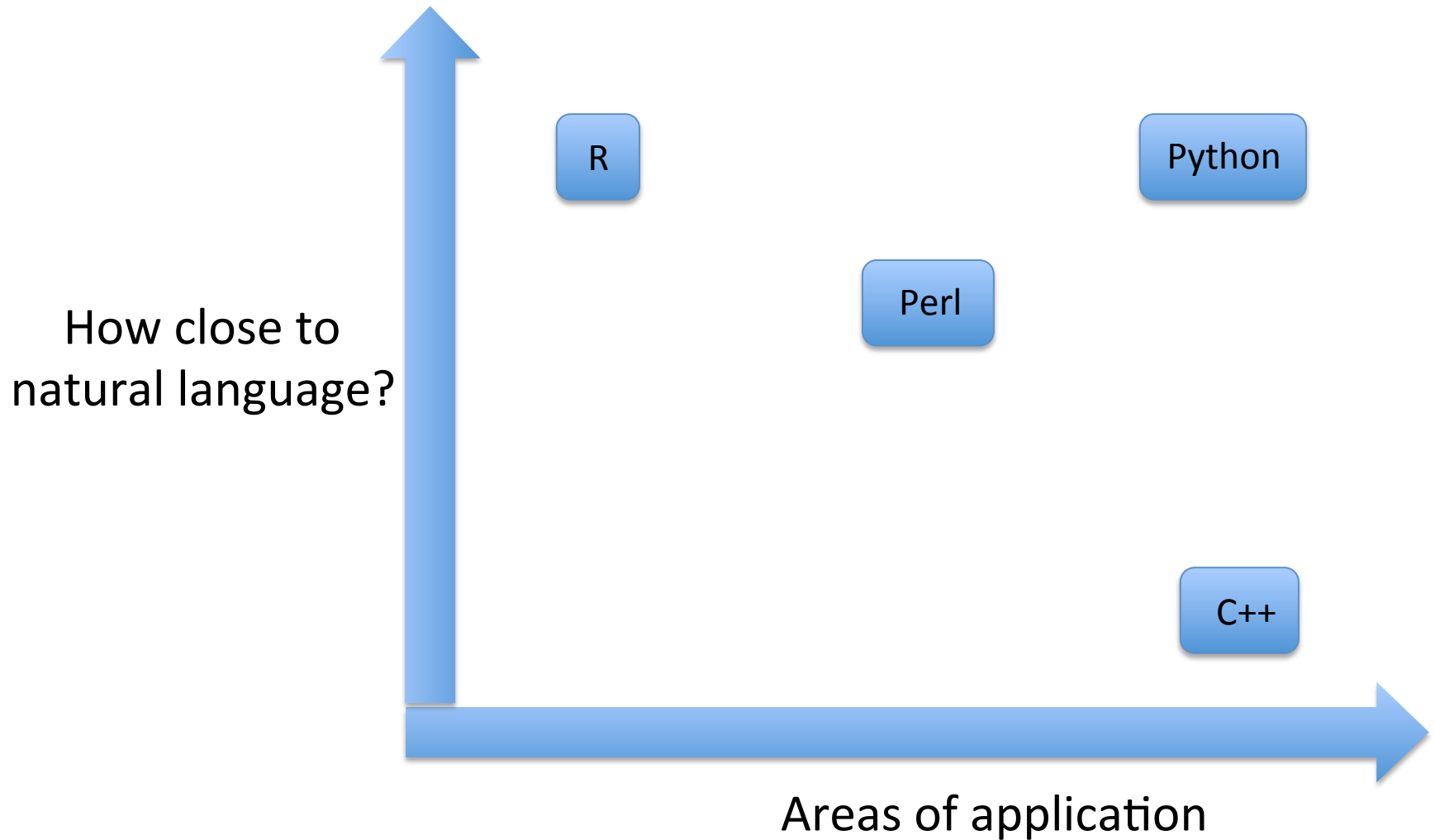


Why Python?





Why Python?





Course overview

| Python | Analogy | Example |
|------------|-----------------|---------|
| Data types | Basic materials | Stone |



Course overview

| Python | Analogy | Example |
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Course overview

| Python | Analogy | Example |
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| Data types | Basic materials | Stone |
| Methods/ Functions | Associated verbs | Stone cutting |
| Data structures | House structures | Stone wall |
| Control Flow | Coworkers | “Build me a wall from these stones!” |



Data types: Numbers

- Find out the type of object:
 - *type(object)*



Data types: Numbers

- Find out the type of object:
 - *type(object)*
- 2 types of numbers:
 - integer: whole number
 - float: number with decimal



Data types: Booleans

- 2 states: True or False
- Answer of a question



Data types: Booleans

- 2 states: True or False
- Answer of a question
- Identity:
x in y, x not in y
e.g. "Is beer in fridge"
- Comparisons:
>, >=, <=, !=, ==
e.g. "1 > 2"



Variables

- a name for an object



Variables

- a name for an object
- assigned with =
 `a = 2`
 `b = 3`
 `a + b == 5`



Data types: Strings

- String of letters without inherent meaning
- Always written in ""



Data types: Strings

- String of letters without inherent meaning
- Always written in ""
- "100" != 100!
- concatenate with +
"And" + "reas" == "Andreas"



Slicing

- Ways of data retrieval from an iterable
- Def Iterable: anything made of smaller parts



Slicing

- Ways of data retrieval from an iterable
- Def Iterable: anything made of smaller parts
- 0-based

| | | | | |
|---|---|---|---|---|
| A | B | C | D | E |
| 0 | 1 | 2 | 3 | 4 |
- Uses [] brackets
- Pick item [2] or range [1:3]



Functions and Methods

- Verbs of Python
- Functions stand alone
`type("andreas") == string`



Functions and Methods

- Verbs of Python
- Functions stand alone
`type("andreas") == string`
- Methods are tied to a data type
`"andreas".upper() == "ANDREAS"`
- Round brackets are always needed!



Easy scripting

- a script is a text file with ending “.py”



Easy scripting

- a script is a text file with ending “.py”
- execution with on bash with
`python scriptname.py`



Structures: Lists

- array of objects
- object order is static
- written in []
 `fruits = ["apples", "oranges", pineapple]`



Structures: Lists

- array of objects
- object order is static
- written in []
 `fruits = ["apples", "oranges", pineapple]`
- sliceable
 `fruits[0] == apples`



Structures: Dictionaries

- mapping of key:value pairs
- written in {}

```
grades = {"Tom": "A+", "Jim": "C", "Jane": "A+"}
```




Structures: Dictionaries

- mapping of key:value pairs
- written in `{}`
`grades = {"Tom": "A+", "Jim": "C", "Jane": "A+"}`
- retrieval by `dict[key]`
`grades["Tom"] == "A+"`
- keys are unique, values not
- object order is random



Flow control: For - loops

- “Do something to all elements in y”

English:

“Clean all fruits in the basket!”



Flow control: For - loops

- “Do something to all elements in y”

English:

“Clean all fruits in the basket!”

Python:

For fruit in basket:

 clean fruit

- continues “action” until iterable is through
- “something” is defined on-the-fly
- the “action” is always indented with a TAB

Next task!



File I/O

- Files are traversed once and row-by-row
- Rows are an iterable



File I/O

- Files are traversed once and row-by-row
- Rows are an iterable

with open(filename) as myfile:

for row in myfile:

print row

- “myfile” and “row” are defined on-the-fly



Modules

- module = optional Python code



Modules

- module = optional Python code
- can be imported to be used in your script

```
import scipy  
scipy.mean(list_of_numbers)
```