



Python3的新特性和改进



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1 Python的现状

Python的现状

Python2.7将于2020年1月1日停止维护



Python的现状

Python2.7将于2020年1月1日停止维护
主流Python包陆续终止对Python2的支持

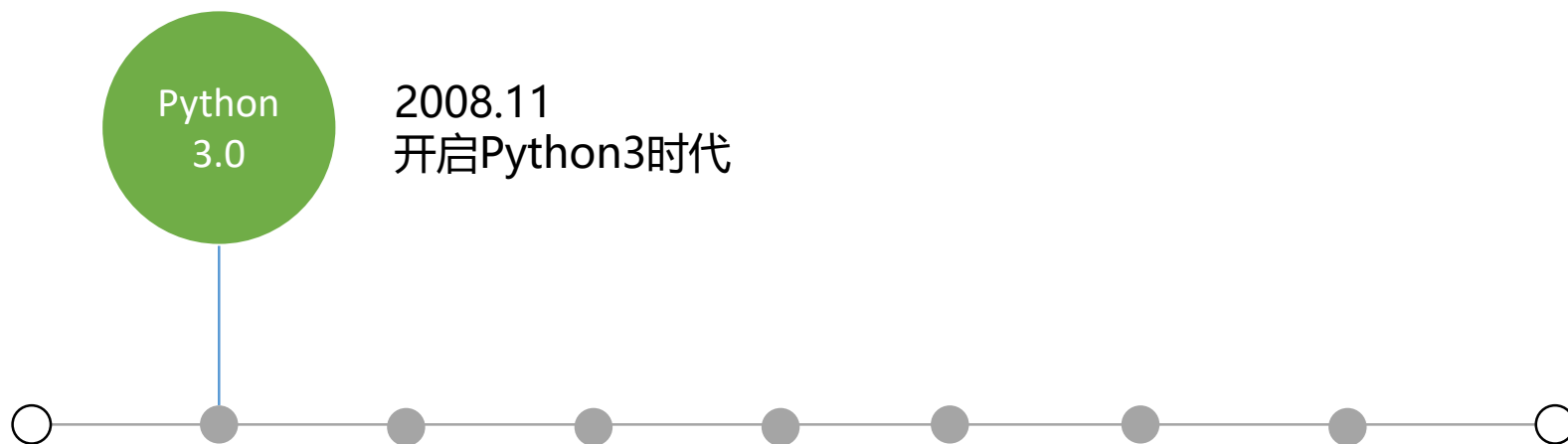




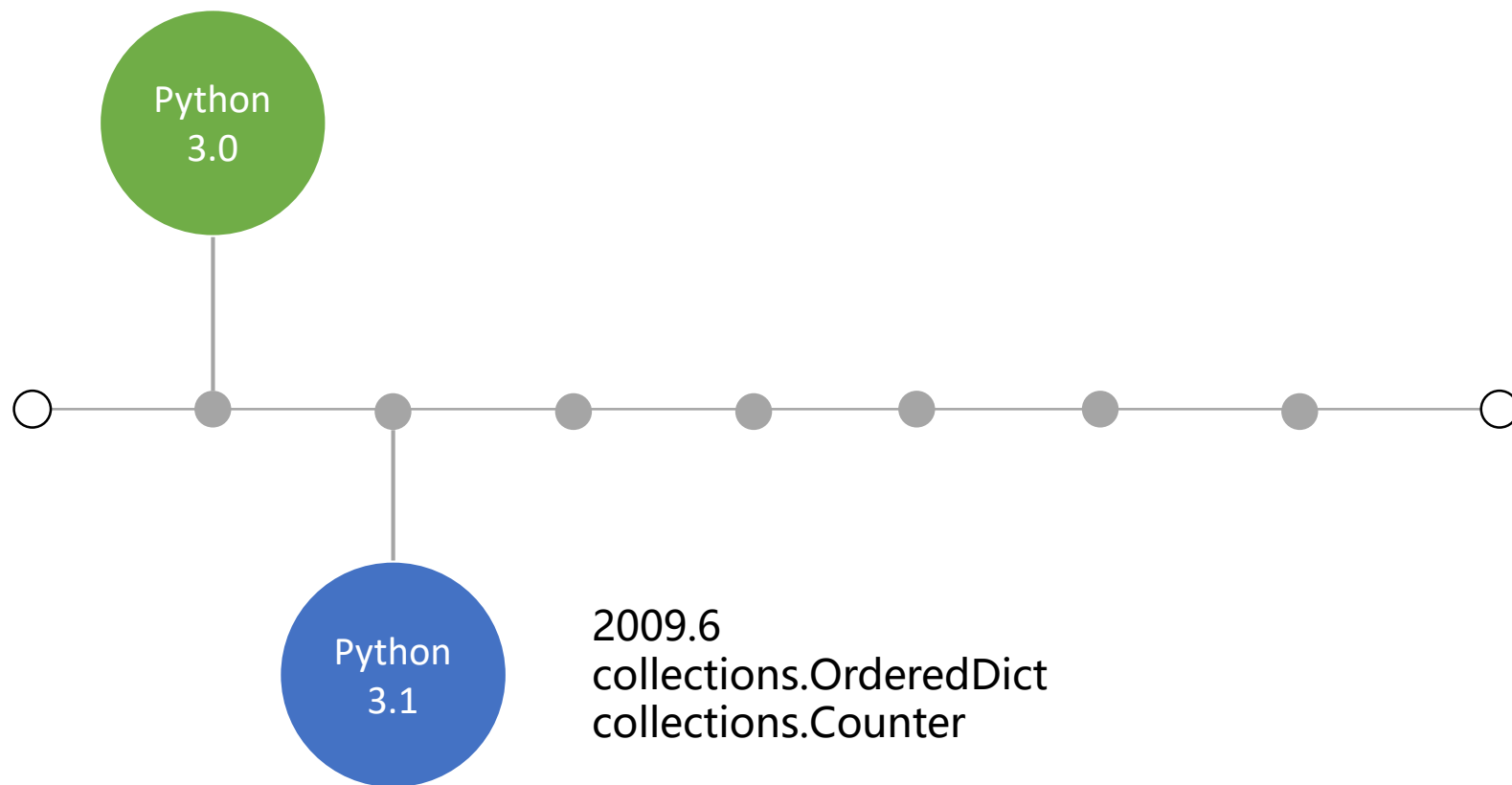
Python2.7将于2020年1月1日停止维护
主流Python包陆续终止对Python2的支持



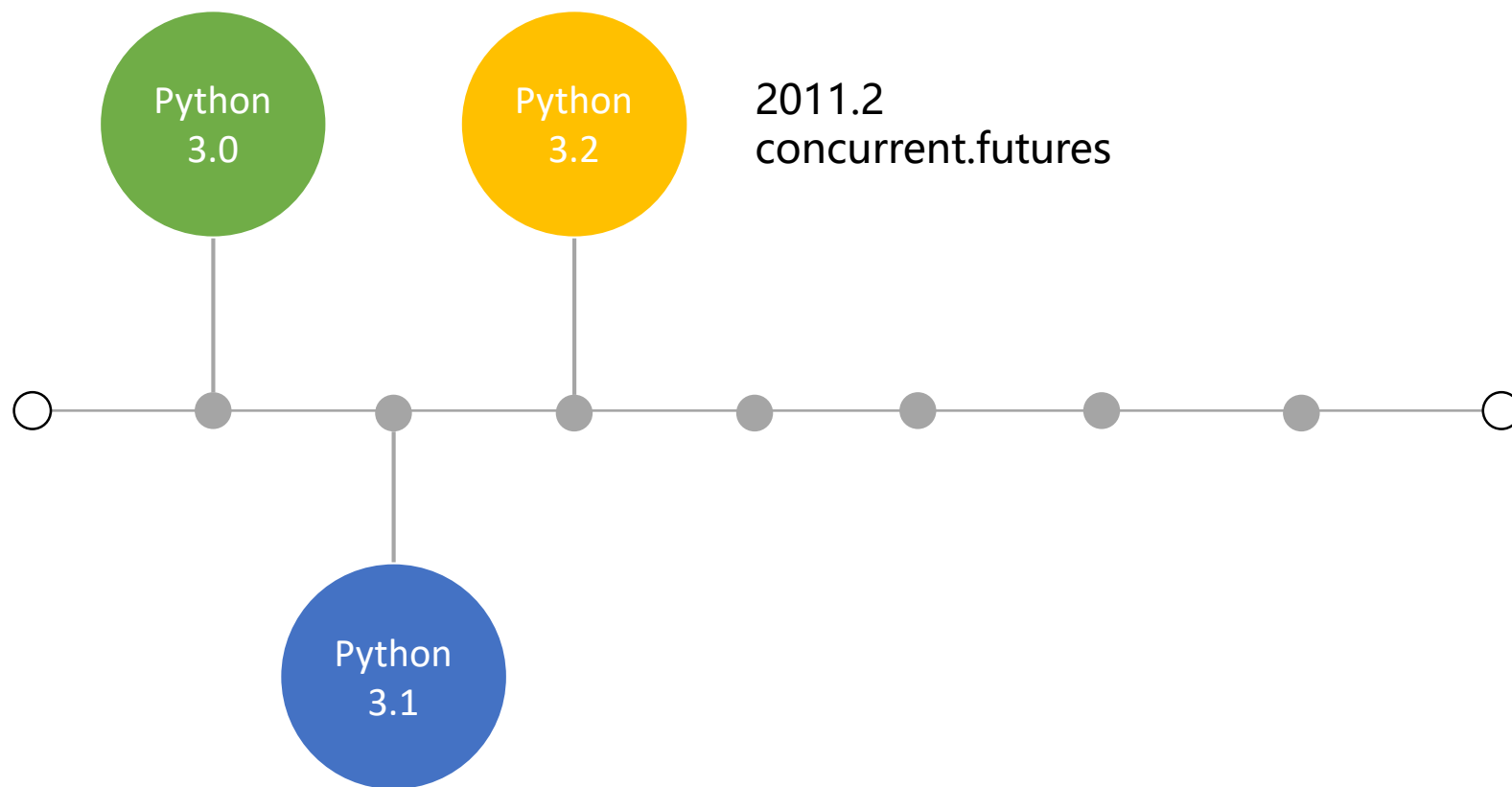
Python的现状



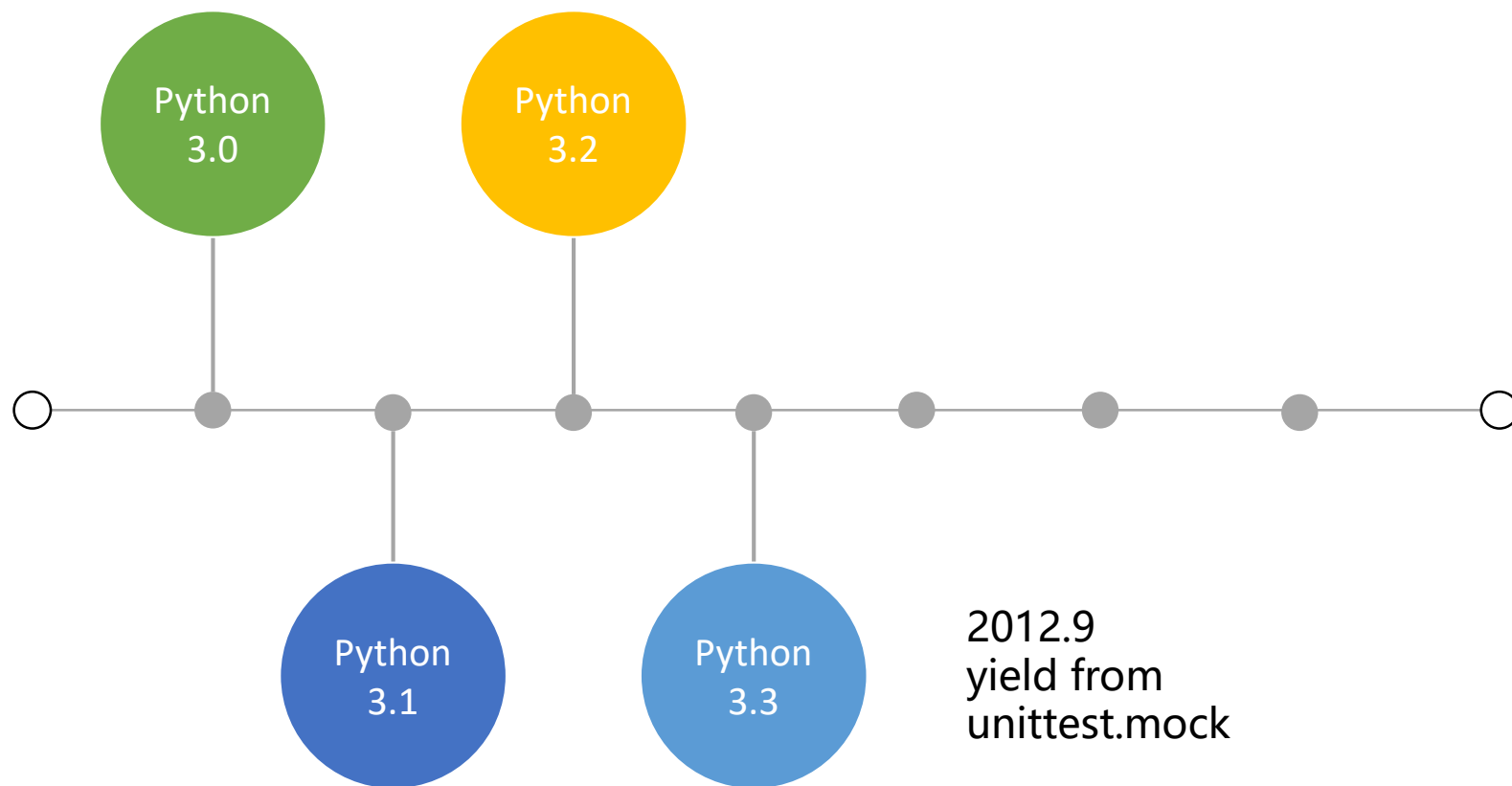
Python的现状



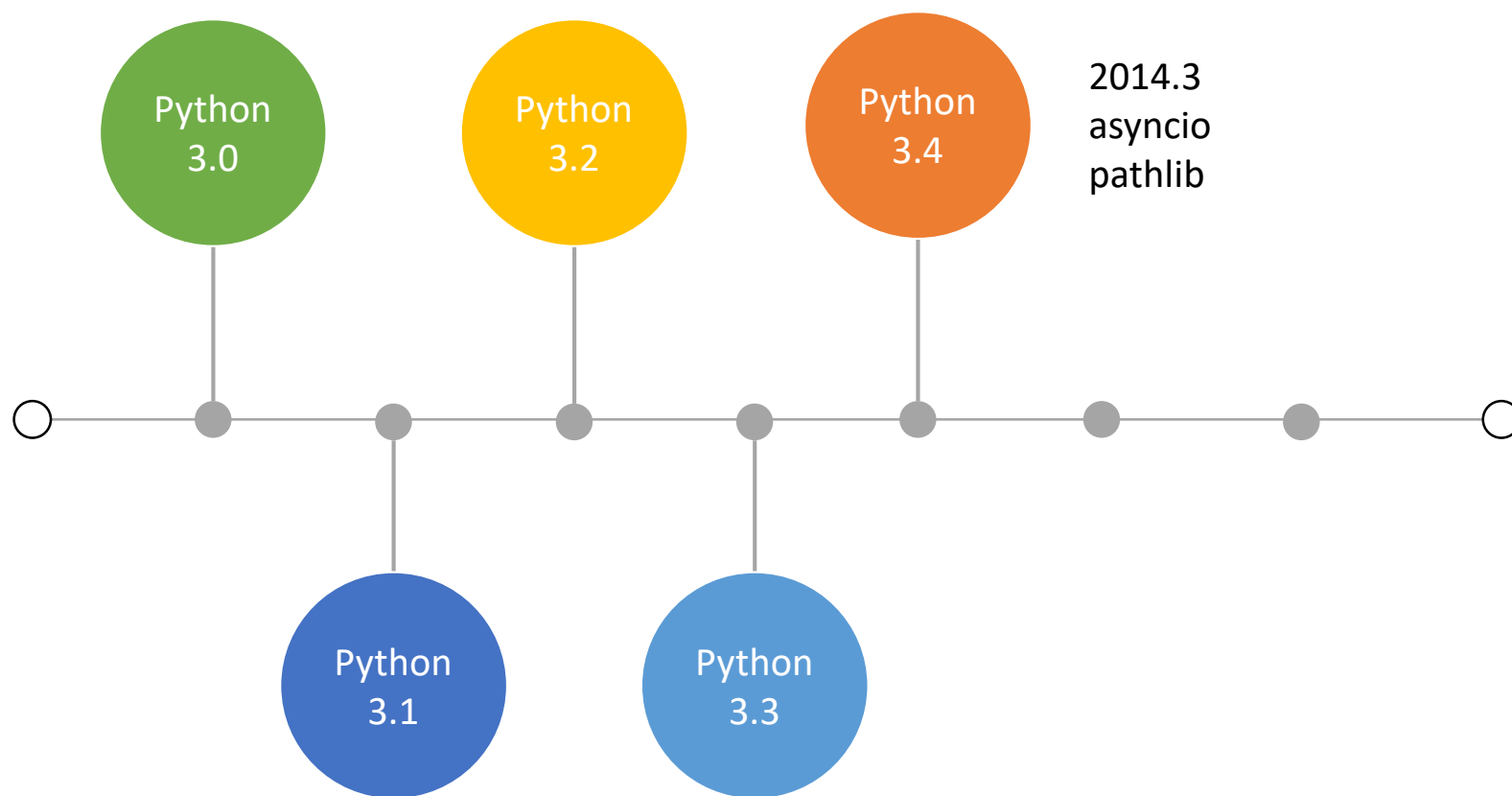
Python的现状



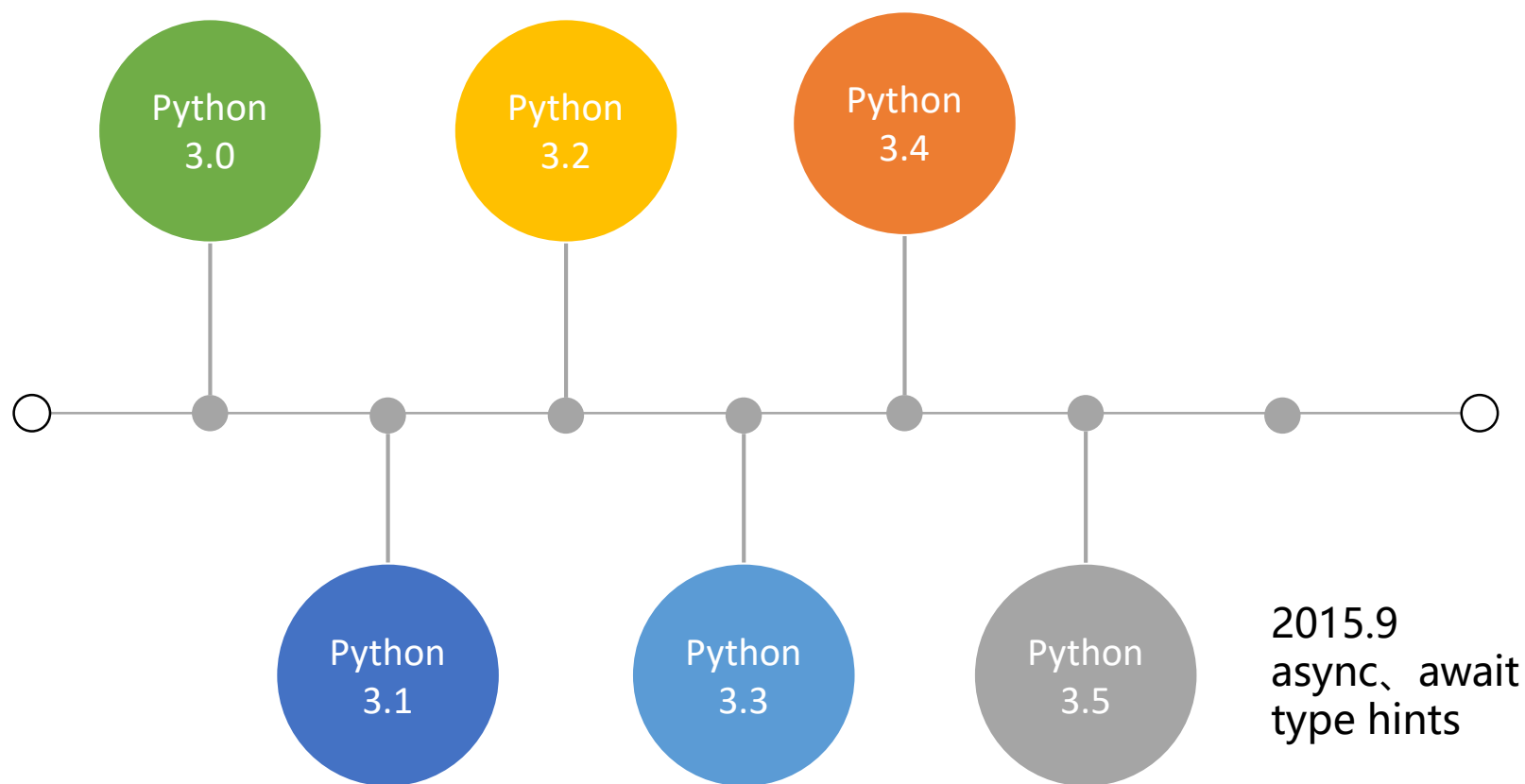
Python的现状



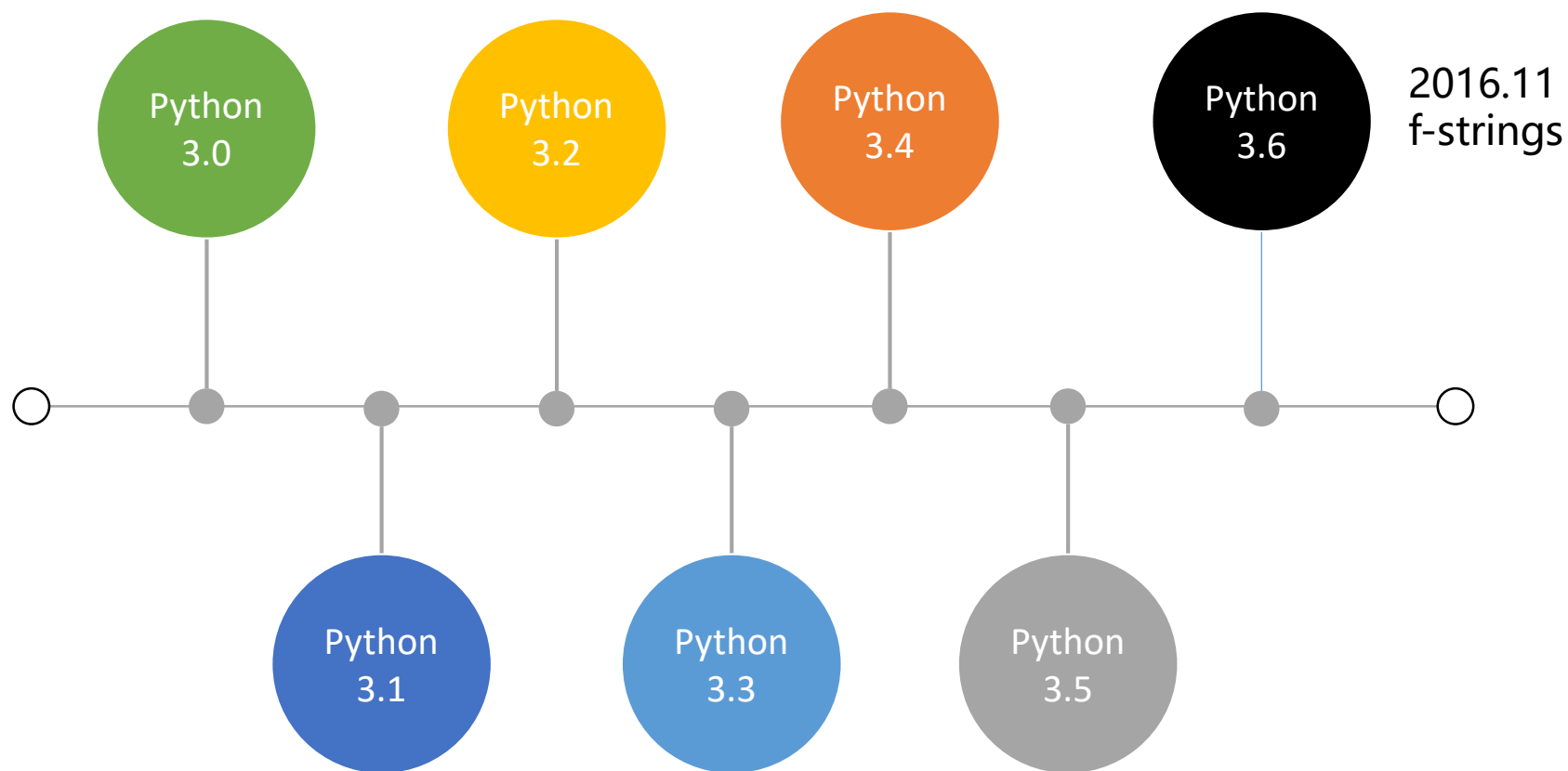
Python的现状



Python的现状



Python的现状





当前版本

Python3.7(published at 2018.6)

dataclasses、 breakpoint()

Python3.8(published at 2019-10-14本周一)

assignment expressions、 positional-only parameters





2 Python3的新特性和改进 ——重要变化



Text Vs. Data Instead Of Unicode Vs. 8-bit

	内容	类型	混合使用
Python3	Text Vs. Data	str Vs. bytes	✗
Python2	Unicode Vs. 8-bit	unicode Vs. str	✓



Python3的新特性和改进——重要变化



Python2

```
In [1]: a = u'你好'
```

```
In [2]: b = 'hello'
```

```
In [3]: type(a), type(b)
```

```
Out[3]: (unicode, str)
```

```
In [4]: unicode.mro(), str.mro()
```

```
Out[4]: ([unicode, basestring, object], [str, basestring, object])
```

```
In [5]: c = a + b  
        print(c)
```

```
你好hello
```

```
In [6]: type(c)
```

```
Out[6]: unicode
```





Python3

```
In [1]: a = '你好'
```

```
In [2]: b = b'hello'
```

```
In [3]: type(a), type(b)
```

```
Out[3]: (str, bytes)
```

```
In [4]: str.mro(), bytes.mro()
```

```
Out[4]: ([str, object], [bytes, object])
```

```
In [8]: a + b
```

```
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-8-bd58363a63fc> in <module>  
----> 1 a + b
```

```
TypeError: must be str, not bytes
```

```
In [9]: c = a + b.decode()  
        c, type(c)
```

```
Out[9]: ('你好hello', str)
```

```
In [12]: d = a.encode() + b  
         d, type(d), d.decode()
```

```
Out[12]: (b'\xe4\xbd\xa0\xe5\xa5\xbdhello', bytes, '你好hello')
```





Python3的str和bytes不能混用！





求一段文本的MD5:Python2

```
In [1]: text = 'Welcome to Pycon China 2019, Hanzhou station.'
```

```
In [2]: from hashlib import md5
```

```
In [3]: md5_hash = md5(text)  
md5_hash.hexdigest()
```

```
Out[3]: '0a970d432f7a69fd2bdf0c3fc2559bbd'
```





求一段文本的MD5:Python3

```
In [1]: text = 'Welcome to Pycon China 2019, Hanzhou station.'
```

```
In [2]: from hashlib import md5
```

```
In [3]: md5_hash = md5(text)
md5_hash.hexdigest()
```

```
-----
TypeError                                 Traceback (most recent call last)
<ipython-input-3-bee2ef4a3e9f> in <module>
----> 1 md5_hash = md5(text)
      2 md5_hash.hexdigest()
```

```
TypeError: Unicode-objects must be encoded before hashing
```

```
In [4]: md5_hash = md5(text.encode())
md5_hash.hexdigest()
```

```
Out[4]: '0a970d432f7a69fd2bdf0c3fc2559bbd'
```





Views And Iterators Instead Of Lists

	Python2	Python3
dict.keys(),dict.items(), dict.values()	list	view
map,filter	list	generator(iterator)
range	list	range(iterator)*
xrange	xrange(iterator)	/
zip	list	zip(iterator)



Python3的新特性和改进——重要变化



Python2:dict

```
In [1]: a = {'a': 1, 'b': 2, 'c': 3}
```

```
In [2]: keys = a.keys()  
keys
```

```
Out[2]: ['a', 'c', 'b']
```

```
In [3]: a['d'] = 4
```

```
In [4]: keys
```

```
Out[4]: ['a', 'c', 'b']
```

```
In [5]: a.keys()
```

```
Out[5]: ['a', 'c', 'b', 'd']
```





Python3:dict

```
In [1]: a = {'a': 1, 'b': 2, 'c': 3}
```

```
In [2]: keys = a.keys()  
keys
```

```
Out[2]: dict_keys(['a', 'b', 'c'])
```

```
In [3]: a['d'] = 4
```

```
In [4]: keys
```

```
Out[4]: dict_keys(['a', 'b', 'c', 'd'])
```





Python2:range, map, zip

```
In [1]: range(5)
```

```
Out[1]: [0, 1, 2, 3, 4]
```

```
In [2]: map(str.upper, 'abcde')
```

```
Out[2]: ['A', 'B', 'C', 'D', 'E']
```

```
In [3]: zip(range(5), 'abcde')
```

```
Out[3]: [(0, 'a'), (1, 'b'), (2, 'c'), (3, 'd'), (4, 'e')]
```





Python3:range, map, zip

```
In [1]: range(5)
```

```
Out[1]: range(0, 5)
```

```
In [2]: map(str.upper, 'abcde')
```

```
Out[2]: <map at 0x7f2c76a401d0>
```

```
In [3]: zip(range(5), 'abcde')
```

```
Out[3]: <zip at 0x7f2c76a94308>
```

```
In [4]: list(range(5))
```

```
Out[4]: [0, 1, 2, 3, 4]
```

```
In [5]: list(map(str.upper, 'abcde'))
```

```
Out[5]: ['A', 'B', 'C', 'D', 'E']
```

```
In [6]: list(zip(range(5), 'abcde'))
```

```
Out[6]: [(0, 'a'), (1, 'b'), (2, 'c'), (3, 'd'), (4, 'e')]
```





Python3:range, map, zip

```
In [1]: m = map(str.upper, 'abcde')
```

```
In [2]: list(m)
```

```
Out[2]: ['A', 'B', 'C', 'D', 'E']
```

```
In [3]: list(m)
```

```
Out[3]: []
```

```
In [4]: l = range(5)
```

```
In [5]: list(l)
```

```
Out[5]: [0, 1, 2, 3, 4]
```

```
In [6]: list(l)
```

```
Out[6]: [0, 1, 2, 3, 4]
```





使用迭代器的优势：惰性计算、节约内存、无限长度

```
In [1]: from itertools import combinations
```

```
In [2]: c = combinations('ABCDEF', 3)
```

```
In [3]: next(c)
```

```
Out[3]: ('A', 'B', 'C')
```

```
In [4]: next(c)
```

```
Out[4]: ('A', 'B', 'D')
```

```
In [5]: next(c)
```

```
Out[5]: ('A', 'B', 'E')
```



Python3的新特性和改进——重要变化



使用迭代器的优势：惰性计算、**节约内存**、无限长度

```
In [1]: from sys import getsizeof
```

```
In [2]: getsizeof(range(100000))
```

```
Out[2]: 800072
```

Python2

```
In [1]: from sys import getsizeof
```

```
In [2]: getsizeof(range(100000))
```

```
Out[2]: 48
```

Python3





使用迭代器的优势：惰性计算、节约内存、无限长度

```
In [1]: from itertools import count
```

```
In [2]: c = count()
```

```
In [3]: next(c)
```

```
Out[3]: 0
```

```
In [4]: for _ in range(10000):  
        next(c)
```

```
In [5]: next(c)
```

```
Out[5]: 10001
```





Exception in Python2

```
In [2]: try:
        raise Exception, 'Error'
        except Exception, error:
            print error
```

Error



Exception in Python3

1. 所有自定义异常类要继承于BaseException
2. raise 1个异常对象
3. except ... as ...

```
In [1]: class MyException(BaseException):  
        def __init__(self, code, msg):  
            self.code = code  
            self.msg = msg  
        def __str__(self):  
            return f'MyException(code={self.code}, msg={self.msg})'
```

```
In [2]: try:  
        raise MyException(2, 'Error Message.')  
except MyException as error:  
    print(error)
```

```
MyException(code=2, msg=Error Message.)
```



Python3的新特性和改进——重要变化



Python2: int and long

```
In [1]: type(0xFFFFFFFF)
```

```
Out[1]: int
```

```
In [2]: type(0xFFFFFFFFFFFFFFFF)
```

```
Out[2]: long
```

```
In [3]: type(123L)
```

```
Out[3]: long
```



Python3的新特性和改进——重要变化



Python3: int

```
In [1]: type(0xFFFFFFFFFFFFFFFF)
```

```
Out[1]: int
```

```
In [2]: 123L
```

```
File "<ipython-input-2-540d80edec42>", line 1
```

```
123L  
  ^
```

```
SyntaxError: invalid syntax
```



Python3的新特性和改进——重要变化



/ in Python2

```
In [1]: 1 / 2
```

```
Out[1]: 0
```

```
In [2]: 1 / 2.0
```

```
Out[2]: 0.5
```





Python3 区分 truediv(/)与floordiv(//)

```
In [1]: 1 / 2
```

```
Out[1]: 0.5
```

```
In [2]: 1 // 2
```

```
Out[2]: 0
```

```
In [3]: 1 // 2.0
```

```
Out[3]: 0.0
```





Python2的比较操作不够严谨

```
In [1]: None > None
```

```
Out[1]: False
```

```
In [2]: None < None
```

```
Out[2]: False
```

```
In [3]: 1 > 'a'
```

```
Out[3]: False
```





Python3无法比较未定义对应操作的类型

```
In [1]: None < None
```

```
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-1-0ac550fa0b68> in <module>  
----> 1 None < None  
  
TypeError: '<' not supported between instances of 'NoneType' and 'NoneType'
```

```
In [2]: 1 < 'a'
```

```
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-2-4751c80d99ec> in <module>  
----> 1 1 < 'a'  
  
TypeError: '<' not supported between instances of 'int' and 'str'
```



Python3的新特性和改进——重要变化



Python2 round()四舍五入

```
In [1]: round(1.5)
```

```
Out[1]: 2.0
```

```
In [2]: round(2.2)
```

```
Out[2]: 2.0
```

```
In [3]: round(2.5)
```

```
Out[3]: 3.0
```





Python3 round()四舍六入五成双

```
In [1]: round(1.5)
```

```
Out[1]: 2
```

```
In [2]: round(2.2)
```

```
Out[2]: 2
```

```
In [3]: round(2.5)
```

```
Out[3]: 2
```





Python2 元类的使用

```
In [2]: from abc import ABCMeta, abstractmethod
```

```
In [3]: class ICommand(object):  
        __metaclass__ = ABCMeta  
  
        @abstractmethod  
        def run(self):  
            pass
```





Python3 元类的使用

```
In [1]: from abc import ABCMeta, abstractmethod
```

```
In [2]: class ICommand(metaclass=ABCMeta):  
        @abstractmethod  
        def run(self):  
            pass
```





2 Python3的新特性和改进 ——易用性的提升

Python3的新特性和改进——易用性的提升



print is a statement in Python2

```
In [1]: a, b, c, d = range(4)
```

```
In [2]: print a, '->', b, '->', c, '->', d, '#'
```

```
0 -> 1 -> 2 -> 3 #
```





print is a function in Python3

Docstring:

```
print(value, ..., sep=' ', end='\n', file=sys.stdout, flush=False)
```

Prints the values to a stream, or to sys.stdout by default.

Optional keyword arguments:

file: a file-like object (stream); defaults to the current sys.stdout.

sep: string inserted between values, default a space.

end: string appended after the last value, default a newline.

flush: whether to forcibly flush the stream.

Type: builtin_function_or_method



Python3的新特性和改进——易用性的提升



print is a function in Python3

```
In [1]: a, b, c, d = range(4)
```

```
In [2]: print(a, b, c, d, sep='>', end='#')
```

```
0->1->2->3#
```



Python3的新特性和改进——易用性的提升



print can be replaced and mocked in Python3

```
In [1]: import builtins

oldprint = print

def myprint(*args):
    oldprint(*args, sep=' \n', end=' \n*****\n')

builtins.print = myprint
```

```
In [2]: print(1, 2, 3, 4)
```

```
1
2
3
4
*****
```





print can be replaced and mocked in Python3

```
In [1]: from unittest import mock
```

```
In [2]: with mock.patch('builtins.print') as mock_print:  
         print('Test')  
         mock_print.assert_called_with('Test')
```





super() in Python2

```
In [1]: class A(object):  
        def __init__(self, a):  
            self.a = a
```

```
In [2]: class B(A):  
        def __init__(self, a, b):  
            super(B, self).__init__(a)  
            self.b = b
```

```
In [3]: b = B(1, 2)  
        b.a, b.b
```

```
Out[3]: (1, 2)
```





super() in Python3

```
In [3]: class A:
        def __init__(self, a):
            self.a = a
```

```
In [4]: class B(A):
        def __init__(self, a, b):
            super().__init__(a)
            self.b = b
```

```
In [5]: b = B(1, 2)
        b.a, b.b
```

```
Out[5]: (1, 2)
```





f-strings

```
In [1]: a = 1  
        b = 'hello'  
        f' {a} {b} {2*3}'
```

```
Out[1]: '1 hello 6'
```

```
In [2]: f' {90:x}'
```

```
Out[2]: '5a'
```

```
In [4]: f' {1/3:10.4}'
```

```
Out[4]: '      0.3333'
```

```
In [5]: f' {1/3:010.4}'
```

```
Out[5]: '00000.3333'
```





Iterable unpacking

```
In [1]: a, b, *rest = range(10)
        a, b, rest
```

```
Out[1]: (0, 1, [2, 3, 4, 5, 6, 7, 8, 9])
```

```
In [2]: a, *_ , b = 'hello'
        a, b
```

```
Out[2]: ('h', 'o')
```

```
In [3]: *_ , last = 'abcdefg'
        last
```

```
Out[3]: 'g'
```

```
In [4]: a = [1, 2, 3]
        [4, 5, *a]
```

```
Out[4]: [4, 5, 1, 2, 3]
```

```
In [5]: a = 1
        b = 'hello'
        f' {a} {b} {2*3}'
```

```
Out[5]: '1 hello 6'
```

```
In [6]: a = {'a':1, 'b':2, 'c':3}
        {'d':4, **a}
```

```
Out[6]: {'d': 4, 'a': 1, 'b': 2, 'c': 3}
```





Assignment expressions (Python 3.8)

```
if (n := len(a)) > 10:  
    print(f"List is too long ({n} elements, expected <= 10)")
```

```
# Loop over fixed length blocks  
while (block := f.read(256)) != '':  
    process(block)
```

```
[clean_name.title() for name in names  
 if (clean_name := normalize('NFC', name)) in allowed_names]
```





标准库: concurrent.futures

concurrent.futures

```
In [1]: import requests
```

```
In [2]: urls = [f'https://news.cnblogs.com/n/page/{n}' for n in range(1,100)]
```

```
In [3]: def get_url(url):  
        return requests.Session().get(url).status_code
```

```
In [4]: get_url(urls[0])
```

```
Out[4]: 200
```

```
In [5]: %timeit [get_url(url) for url in urls]  
8.71 s ± 2.67 s per loop (mean ± std. dev. of 7 runs, 1 loop each)
```

```
In [6]: from concurrent.futures import ThreadPoolExecutor
```

```
In [7]: executor = ThreadPoolExecutor()
```

```
In [8]: %timeit list(executor.map(get_url, urls))  
1.4 s ± 198 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)
```





标准库：pathlib

```
In [1]: from pathlib import Path
```

```
In [2]: path = Path('./')
```

```
In [3]: path
```

```
Out[3]: PosixPath('.')
```

```
In [4]: path.absolute()
```

```
Out[4]: PosixPath('/home/nbuser/library')
```

```
In [5]: path.is_dir()
```

```
Out[5]: True
```

```
In [6]: file = path / 'a.py'
```

```
In [7]: file.exists()
```

```
Out[7]: True
```

```
In [8]: with open(file) as f:  
        print(f.readlines())
```

```
["print('Hello, world')"]
```





标准库：dataclasses

```
In [1]: from dataclasses import dataclass
```

```
In [2]: @dataclass
class Person:
    name: str
    age: int
    female: str
    address: str
```

```
In [3]: mike = Person('Mike', 20, 'M', 'Hangzhou')
```

```
In [4]: mike
```

```
Out[4]: Person(name='Mike', age=20, female='M', address='Hangzhou')
```

```
In [5]: print(mike)
```

```
Person(name='Mike', age=20, female='M', address='Hangzhou')
```





2 Python3的新特性和改进 ——新的理念和编程方法



async、await与asyncio

Asyncio

```
In [1]: import asyncio
```

```
In [2]: async def a():  
        print('Coroutine A waitting for 2 seconds.')  
        await asyncio.sleep(2)  
        print('Coroutine A is executed.')  
        return 'a'
```

```
In [3]: async def b():  
        print('Coroutine B waitting for 1 seconds.')  
        await asyncio.sleep(1)  
        print('Coroutine B is executed.')  
        return 'b'
```

```
In [4]: async def c():  
        print('Coroutine C is executed immediately.')  
        await asyncio.sleep(0)  
        return 'c'
```

```
In [5]: import time  
start = time.time()  
results = await asyncio.gather(a(),b(),c())  
print(results)  
end = time.time()  
print(end - start)
```

```
Coroutine A waitting for 2 seconds.  
Coroutine B waitting for 1 seconds.  
Coroutine C is executed immediately.  
Coroutine B is executed.  
Coroutine A is executed.  
['a', 'b', 'c']  
2.0029242038726807
```





async、await与asyncio

```
In [1]: import asyncio
import aiohttp
import time

In [2]: async def download_site(session, url):
        async with session.get(url) as response:
            return response.status

In [3]: async def download_all_sites(sites):
        tasks = []
        async with aiohttp.ClientSession() as session:
            for url in sites:
                task = asyncio.ensure_future(download_site(session, url))
                tasks.append(task)
            await asyncio.gather(*tasks, return_exceptions=True)
        return tasks

In [10]: urls = [f'https://www.baidu.com/s?wd=python&pn={n}0' for n in range(0, 100)]

In [15]: start = time.time()
tasks = await download_all_sites(urls)
end = time.time()
end - start

Out[15]: 2.7349588871002197

In [17]: tasks[0]

Out[17]: <Task finished coro=<download_site() done, defined at <ipython-input-2-db2a903890
69>:1> result=200>
```





async、await与asyncio

```
In [10]: urls = [f'https://www.baidu.com/s?wd=python&pn={n}0' for n in range(0,100)]
```

```
In [15]: start = time.time()
tasks = await download_all_sites(urls)
end = time.time()
end - start
```

```
Out[15]: 2.7349588871002197
```

```
In [17]: tasks[0]
```

```
Out[17]: <Task finished coro=<download_site() done, defined at <ipython-input-2-db2a903890
69>:1> result=200>
```

```
In [14]: import requests

def get_url(url):
    return requests.get(url).status_code

from concurrent.futures import ThreadPoolExecutor

executor = ThreadPoolExecutor()

start = time.time()
results = list(executor.map(get_url, urls))
end = time.time()
end - start
```

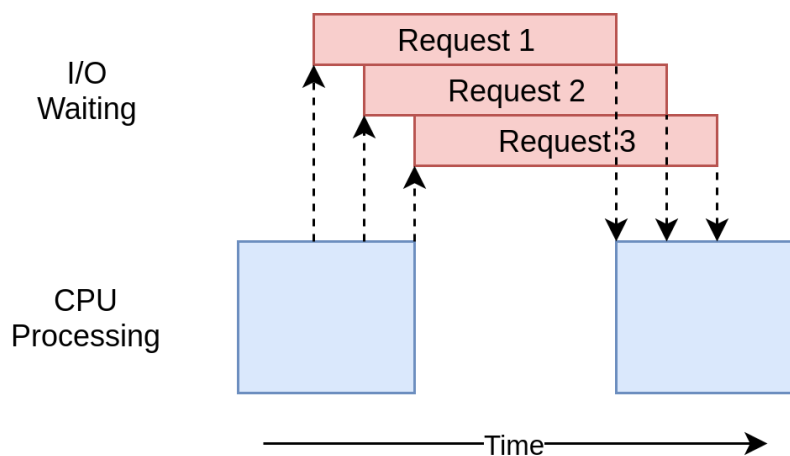
```
Out[14]: 15.053833246231079
```



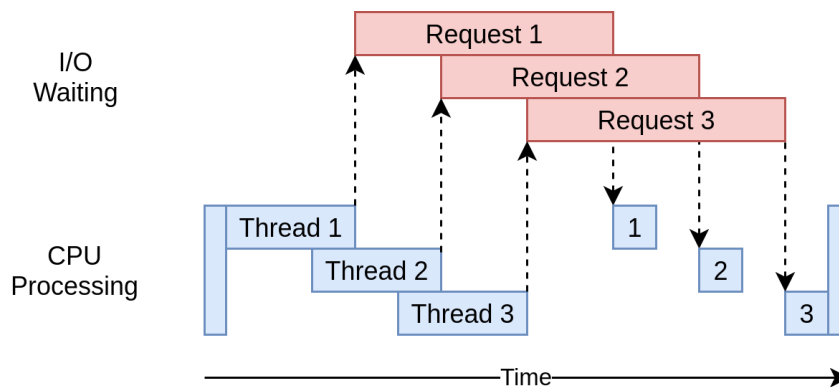
Python3的新特性和改进——新的理念和编程方法



async、await与asyncio



asyncio version



threading version





type hints

type hints

```
In [1]: def add(a:int, b:int)->int:  
        return a + b
```

```
In [2]: add.__annotations__
```

```
Out[2]: {'a': int, 'b': int, 'return': int}
```

```
In [3]: from inspect import signature
```

```
In [4]: signature(add)
```

```
Out[4]: <Signature (a: int, b: int) -> int>
```

```
In [5]: from typing import get_type_hints
```

```
In [6]: get_type_hints(add)
```

```
Out[6]: {'a': int, 'b': int, 'return': int}
```





type hints:代码即文档

type_hints.py ×

type_hints.py > Python > max_length

```
1  from typing import List
2
3  def max_length(words: List[str]) → int:
4      return max([len(word) for word in words])
```



type hints:使用mypy进行静态类型检查

static_type_check.py ×

static_type_check.py

```
1 a: int
2 a = 10
3 print(a.upper())
4
5 def add(a:int, b:str) → int:
6     return a + b
7
```

(share) → [share](#) mypy static_type_check.py

static_type_check.py:3: **error:** "int" has no attribute "upper"

static_type_check.py:6: **error:** Unsupported operand types for + ("int" and "str")

Found 2 errors in 1 file (checked 1 source file)



Python3的新特性和改进——新的理念和编程方法



type hints:更好地利用IDE

```
app.py •
app.py > Python > filter_words
1  from typing import List
2
3  def filter_words(words: List[str]) → str:
4      ret = []
5      for word in words:
6          if word.

capitalize
casefold
center
count
encode
endswith
expandtabs
find
format
format_map
index
isalnum
```

str.capitalize() → str

Return a capitalized version of the string.

More specifically, make the first character have upper case and the rest lower case.





2 Python3的新特性和改进 ——其他变化

Python3的新特性和改进——其他变化

Python3使用绝对引入(absolute import)*

Python3使用input()代替raw_input()

Python3使用next()函数代替.next方法

Python3增加了很多关键字：True、False、None、with、as、async、await

Python3使用!=代替<>

Python3修改了一些标准库的组织方式和命名：

Queue->queue

ConfigParser->configparser

urllib, urllib2, urlparse->urllib

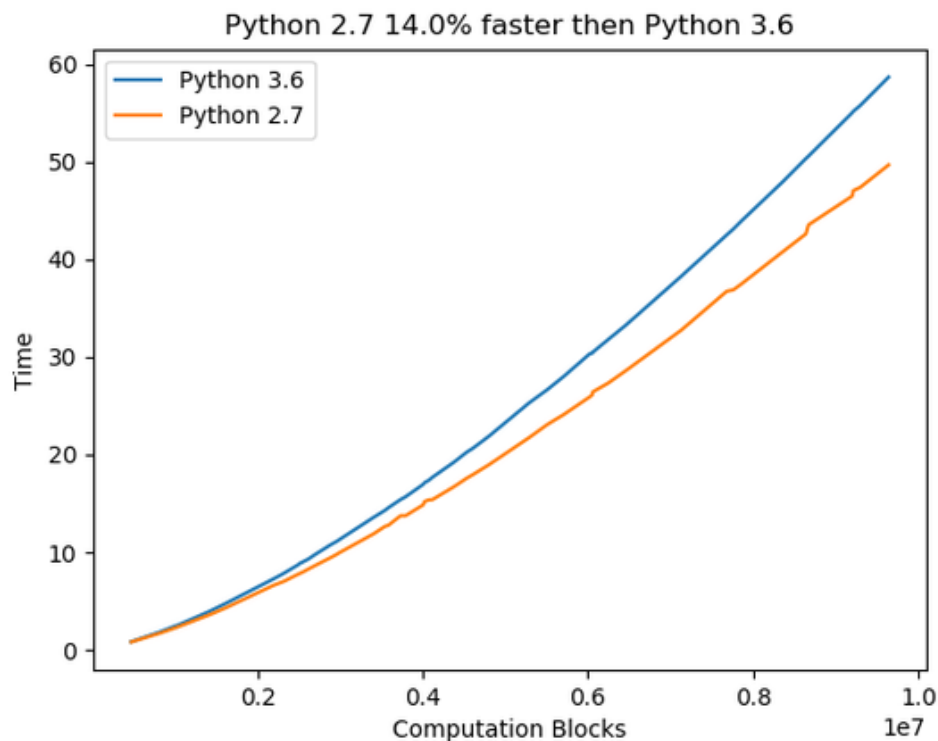




2 Python3的新特性和改进 ——性能提升



鉴于一些原因（例如Python3不区分int和long），python3的性能比python2持平（或略差）

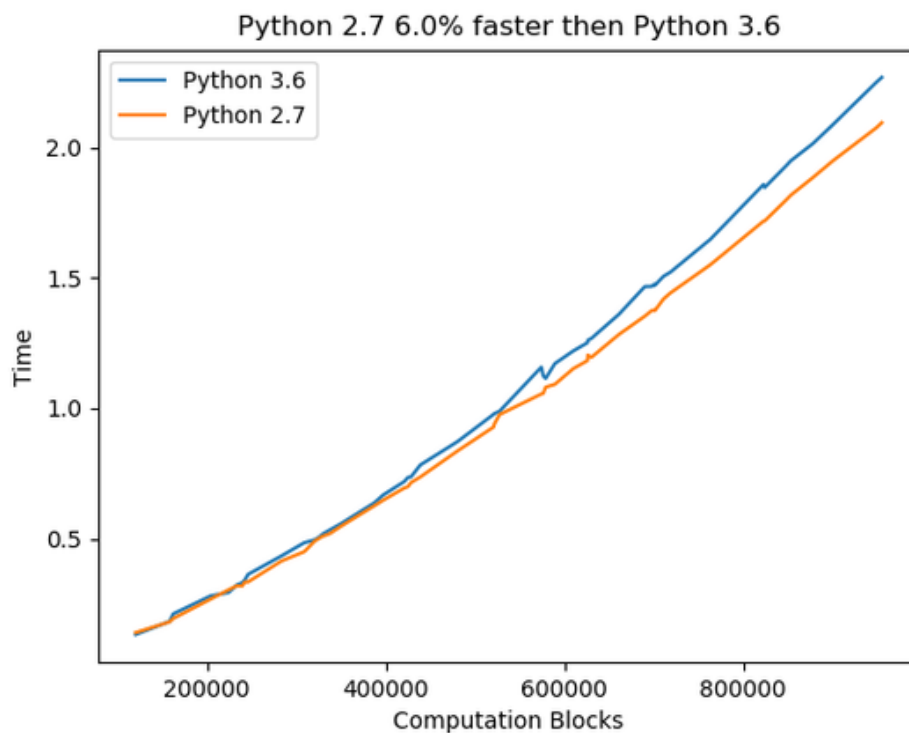


计算任务（机器学习等）





鉴于一些原因（例如Python3不区分int和long），python3的性能比python2持平（或略差）



日常任务（Web应用、桌面应用）





Python3在持续的改进

Python3.6使用了新的dict[实现方式](#)，节约了大量的内存。

```
→ ~ python2 -c "from sys import getsizeof;print getsizeof({x: x**2 for x in range(100000)})"  
6291736  
→ ~ python3 -c "from sys import getsizeof;print(getsizeof({x: x**2 for x in range(100000)}))"  
5242976
```





Python3在持续的改进

预计在Python3.9(dev阶段)中实现的子解释器 ([PEP 554](#)) ,将解放GIL对CPU密集型Python多线程程序的限制。



Python3的新特性和改进——性能提升



鉴于大量的流行包使用C拓展进行加速，Python项目的开发速度和代码质量是更值得关注的指标。





3 迁移到Python3



Porting Python 2 Code to Python 3

只需关注Python2.7

保证好的测试覆盖(利用 [coverage.py](#)工具)

使用[Modernize](#)等工具更新代码

使用[Pylint](#)保证代码质量

检查和替换不支持Python3的依赖

使用持续集成保证代码在不同版本下的正常表现

考虑使用静态类型检查





Instagram的[Python3迁移案例](#) (10亿月活 Python + Django)

节约了 12% 的整体 CPU 使用率 (Django/uwsgi)

节约了 30% 的内存使用 (celery)

在单个接口中利用 asynio 平行的去做多件事情, 降低了 20-30% 的请求延迟





4 问答环节



THANK YOU

