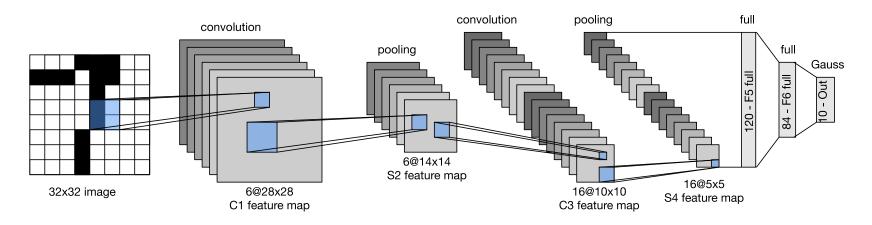
# LeNet



```
In [1]:
        import d21
        import mxnet as mx
        from mxnet import autograd, gluon, init, nd
        from mxnet.qluon import loss as gloss, nn
        import time
        net = nn.Sequential()
        net.add(nn.Conv2D(channels=6, kernel size=5, padding=2, activation='sigmoid'),
                 nn.AvgPool2D(pool size=2, strides=2),
                 nn.Conv2D(channels=16, kernel size=5, activation='sigmoid'),
                 nn.AvgPool2D(pool size=2, strides=2),
                 # Dense will transform the input of the shape (batch size, channel, heigh
        t, width)
                 # into the input of the shape (batch size, channel *height * width) automa
        tically
                 # by default.
                 nn.Dense(120, activation='sigmoid'),
                 nn.Dense(84, activation='sigmoid'),
                 nn.Dense(10))
```

#### Feeding a single observation through the network

```
In [2]: X = nd.random.uniform(shape=(1, 1, 28, 28))
    net.initialize()
    for layer in net:
        X = layer(X)
        print(layer.name, 'output shape:\t', X.shape)

conv0 output shape: (1, 6, 28, 28)
    pool0 output shape: (1, 6, 14, 14)
    conv1 output shape: (1, 16, 10, 10)
    pool1 output shape: (1, 16, 5, 5)
    dense0 output shape: (1, 120)
    dense1 output shape: (1, 84)
    dense2 output shape: (1, 10)
```

## Data and training

Out[4]: gpu(0)

### **Accuracy**

```
In [5]: def evaluate_accuracy(data_iter, net, ctx):
    acc_sum, n = nd.array([0], ctx=ctx), 0
    for X, y in data_iter:
        # If ctx is the GPU, copy the data to the GPU.
        X, y = X.as_in_context(ctx), y.as_in_context(ctx).astype('float32')
        acc_sum += (net(X).argmax(axis=1) == y).sum()
        n += y.size
    return acc_sum.asscalar() / n
```

## **Training loop**

```
In [6]: # This function has been saved in the d21 package for future use.
        def train(net, train iter, test iter, batch size, trainer, ctx,
                       num epochs):
            print('training on', ctx)
            loss = gloss.SoftmaxCrossEntropyLoss()
            for epoch in range(num epochs):
                 train 1 sum, train acc sum, n, start = 0.0, 0.0, 0, time.time()
                 for X, y in train iter:
                     X, y = X.as in context(ctx), y.as in context(ctx)
                    with autograd.record():
                         y hat = net(X)
                         1 = loss(y hat, y).sum()
                     1.backward()
                     trainer.step(batch size)
                     y = y.astype('float32')
                     train 1 sum += l.asscalar()
                     train acc sum += (y hat.argmax(axis=1) == y).sum().asscalar()
                     n += y.size
                 test acc = evaluate accuracy(test iter, net, ctx)
                 print('epoch %d, loss %.4f, train acc %.3f, test acc %.3f, '
                       'time %.1f sec'
                       % (epoch + 1, train 1 sum / n, train acc sum / n, test acc,
                         time.time() - start))
```

# Network initialization and training

```
In [7]: lr, num_epochs = 0.9, 5
    net.initialize(force_reinit=True, ctx=ctx, init=init.Xavier())
    trainer = gluon.Trainer(net.collect_params(), 'sgd', {'learning_rate': lr})
    train(net, train_iter, test_iter, batch_size, trainer, ctx, num_epochs)

training on gpu(0)
    epoch 1, loss 2.3181, train acc 0.101, test acc 0.100, time 5.0 sec
    epoch 2, loss 2.2575, train acc 0.133, test acc 0.405, time 4.7 sec
    epoch 3, loss 1.1112, train acc 0.554, test acc 0.671, time 4.7 sec
```

epoch 4, loss 0.8002, train acc 0.682, test acc 0.733, time 4.9 sec epoch 5, loss 0.6787, train acc 0.735, test acc 0.762, time 4.8 sec