

RGB & Spectrum project status

by October 21st, 2019

Project development streams

- **Core RGB** based on client-side validation paradigm
security-critical part
core reviewers: Peter Todd, Andrew Poelstra, may be Peter Wuille
- **Lightning Network RGB & Spectrum** based on gossip & onion routing
scalability-critical part
core reviewers: Christian Decker, may be Alex Buthworth
- **Confidential Assets** interoperability
privacy- and interoperability-critical part
core reviewers: Andrew Poelstra, Adam Back

RGB+CA: four dimensions of the privacy

- **Amounts:**

Pedersen commitments + Borromean signatures range-proofs in CT/CA today

Pedersen commitments + bulletproofs range-proofs in CT2/RGB tomorrow

- **The fact of transaction (non-public tx):**

Client-size validation with elliptic curve commitments in RGB

- **Addresses:**

Merkleization of asset owning addresses inside the proofs

- **Assets:**

Pedersen commitments and encapsulation for multi-asset transfers

We have to launch all streams together
after thorough review and verification

Project development risks

- **Core RGB:**

Peter Todd input is critical in security assessment;
multiple re-designs of protocol structure

- **Lightning Network:**

immature LN functionality will require constant re-integration
need to implement & support own LN (sub)node

- **Confidential Assets:**

complexity of zero-knowledge components
risks of hidden inflation

Detected & addressed challenges so far

- **Fitting RGB into LN in standards-compliant way**
 - final parts of the problem were solved with the latest BOLT changes discussed and accepted during the Lightning Conference
- **LN instability:** the protocol will undergo drastic unpredictable changes at least each quarter
 - Modularise and create proper abstractions within RGB and Spectrum, increasing its flexibility and decreasing risks: if something will become incompatible it can be replaced as a module
 - Work with Christian Decker & community on a more strict & fixed LN standards and rust node (see also next point)
 - Change a number of previously-defined RGB parts (like commitments)

Detected & addressed challenges so far

- **RGB can't be implemented as just an extension to Lightning Nodes due to architecture limitations**
 - Found a way with Christian Decker how we can avoid the need for a complete maintained c-lightning fork and build rust-node by stages attached to a mainstream c-lightning implementation
 - Chaincode may co-operate on this development
 - It will take months to do the necessary changes even outside of RGB/Spectrum functionality :(

Detected & addressed challenges so far

- **Confidential assets interoperability**

- Adam Back is willing to explore the potential for a joint asset standard for Bitcoin, Liquid and LN with RGB+CA joint spec
- Client-side validation paradigm can be very useful for Liquid, since it delivers both better privacy and scalability
- With Andrew Poelstra we need to explore the space of possible options
- I have prepared a draft, but much more work is still required

Project development status

- **Core RGB:**

- 33% of final specs

- 33% of final code

- 100% of spec drafts

- 2 previous specs and 3 implementations were discarded

- **Lightning Network:**

- 50% of final specs, 100% of spec drafts

- all issues and problems are analysed and we know how to address them

- design for a c-lightning fork and further maintenance

- **Confidential Assets:**

- generic design for embedding zero-knowledge & building CA compatibility

- Blockstream awareness and openness to work on generic industry standard for assets

What is currently required

- **Core RGB:**

Peter Todd: write single-use seals specs & code

- **Lightning Network:**

me & Christian Decker: refactor c-lightning architecture & specs
get full-time developer

me & Chaincode: work on rust implementation of rgb-specific
daemons for c-lightning

- **Confidential Assets:**

work with Andrew Poelstra on their design

Potential deadlines

- **Core RGB:**

Specs: expect to finish new iteration in early **Nov**
(depends on Peter Todd)

Daemon+cli: end of November, but w/o CA and LN functionality

- **Lightning Network:**

end of this year: first very early prototypes with c-lightning RGB/
Spectrum-specific daemons

mid-next year: beta for asset over lightning

- **Confidential Assets:**

end of November: initial design with Andrew Poelstra

Project modules / libraries

RGB: assets

client-side validated state history graphs

confidential state

Spectrum: state
interoperability

state commitment history

*LN in-channel state
information*

Project modules / libraries

RGB: assets

client-side validated state history graphs

state & state schemata

confidential addresses

merkleproofs

confidential amounts

bulletproofs:
rangeproofs

Pedersen
commitments

Spectrum: state
interoperability

LN messaging

state
announcements
(LN gossips)

state channels
(LN P2P & Tx)

state multi-hop
updates
(LN onion routing)

sealed off-chain state

LN-specific
aspects

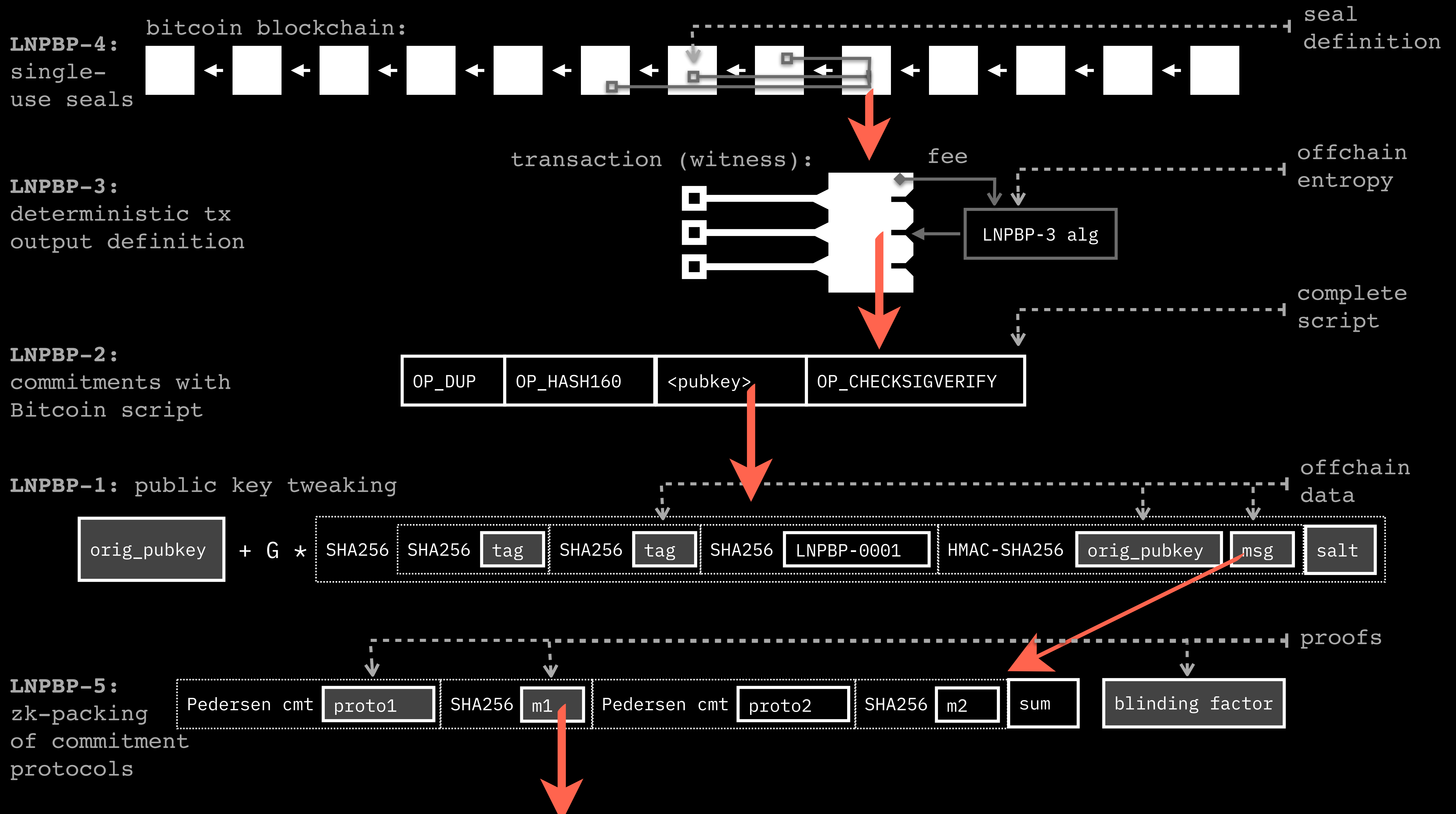
single-use seal

transaction-based commitments

script-based commitments

public key-based commitments

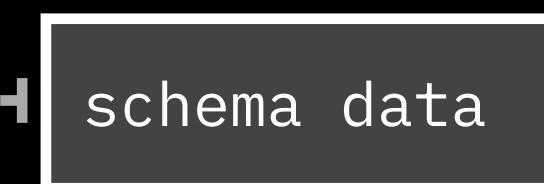
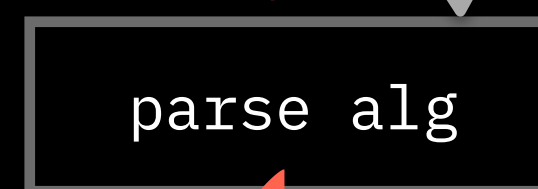
deterministic tx
output definition



LNPBP-6:
Stategraph
transaction
consensus
serialization



LNPBP-7:
stategraph
schemata



LNPBP-8:
zk CT with
bulletproofs



*schema verification
against seals*

*amount verification
against inputs*

Verifier:

bitcoin blockchain



previous state transfer

seals merkle root

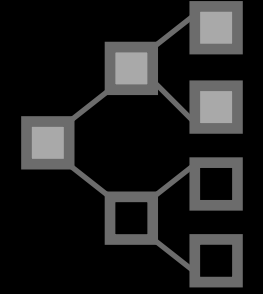
proof verification

amount verification

seal structure verification

Prover:

merkle
tree of
seals



proof of seal:

merkle paths



previous seals info

SHA256

txout:vout

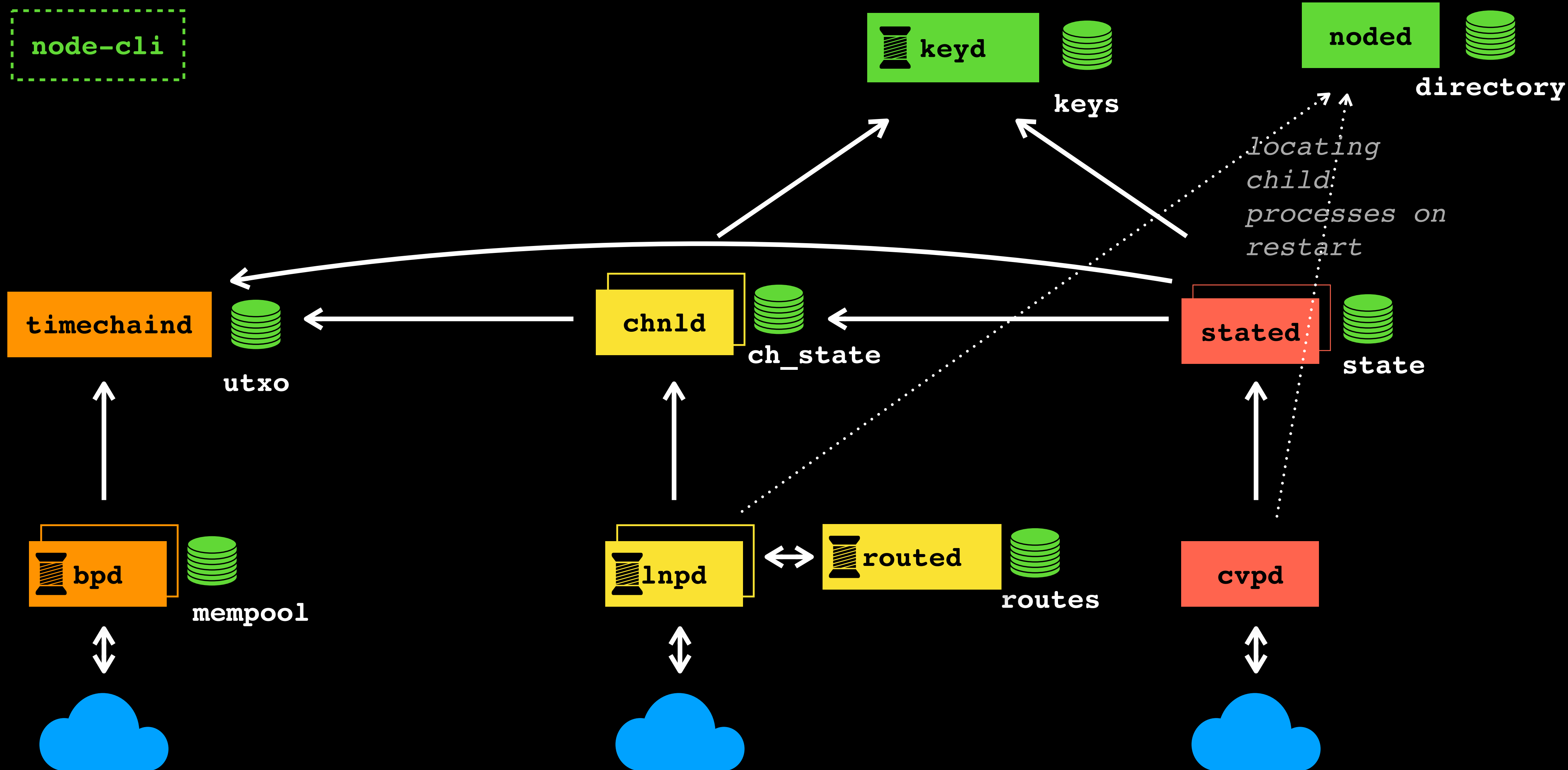
dark tag

amount 1

schema data

LNPBP-9:
merkelized
blinded
single-use
seal
definition

LNPBP-7:
stategraph
schemas



TL;DR

- **Positive things:**

- ★ Industry-wide involvement: Blockstream, Chaincode, multiple independent reviewers
- ★ High potential for common standard with Confidential Assets
- ★ Better privacy features
- ★ Many security risks and potential vulnerabilities were mitigated
- ★ Better modularisation simplifies future flexibility
- ★ Found a way to implement LN-specific parts; conflicts with standards are mitigated

- **Negative things:**

- ★ A lot of stuff to do and develop
- ★ Many external risks with LN internal instability
- ★ Much more work on LN than was expected (need to re-implement part of LN node functionality)
- ★ We will be very restricted in what we can upgrade after the first release, so we need to deliver 100% working and tested product from the day 1 in production