Game Design Document

Fill up the following document

* Write the title of your project.

Project: Save Humanity

* What is the goal of the game?

To Kill Aliens and get score

* Write a brief story of your game.

Aliens have invaded earth, so people have made a supersoldier named Bob with a suit made out of titianium. He is trying to save the world.

* Which are the playing characters of this game?
* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Bob | He is the main character, he can shoot by pressing the mouse, and can move using wasd. |
| 2 | Aliens | They try to kill Bob by shooting him. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

* Which are the Non-Playing Characters of this game?
* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Alien platform | helps bob reach high ground |
| 2 | Reviver | Revives bob, he has 3 lives, and if he loses all of them, GAME OVER |
| 3 | Box | Helps bob reach high ground |
| 4 | ground | Makes sure that bob stands on solid ground |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

To increase the spawn rate of aliens every 50 kills.