README

The program was written entirely in C#.
Full source code can be opened as an existing project via visual studio 2013 and above.

Summary

The game is similar to the concept of "Super Mario" you need to jump over obstacles, collect gems and coins for more points and obviously survive through all the stages.
Dying would re-spawn the character at the beginning of the current stage.

Answered FAQs:

- Yes the game is beatable.
- It is possible to win without dying a single time.
- Every obstacle has its own pattern, find it in order to pass through it.
- No time limitation, nor does speed is counted via final points.
- For the best rank collect all gems and don't get hurt, not a single time.

Instructions:

- Enter the "Debug" folder and run the exe (TheSurvivor.exe) file in order to start the game.
- Have fun.