Sprint Plan 4 - CSE 115

Product Name: Indecisive Decider

Team Name: RNGesus Release Name: N/A Revision Number: 0 Revision Date: 11/3/21

Sprint 4 Goal: STABILIZATION SPRINT LOL

• Finalize the Friends List Feed/Functionality. Connect outstanding UI elements with the backend such as user settings.

Task listing, organized by user story: (25.5 hours)

- 1. As a social user I want to be able to add and remove friends, so I can see what decisions have been made for them. (8) (3 hrs)
 - a. Getting back end and front end connected (1 hr)
 - b. Being able to see friends results/lists (1 hr)
 - c. Add UI to see friends results (1 hr)
- 2. As a user I want to be able to modify my lists so that I don't have to recreate new lists when I need to make small changes. (2) (1.5 hrs)
 - a. Create UI for editing list items. (1 hr 30 min)
- 3. As a social person, I want to be able to share decisions, so I can keep my friends and family informed. (3) (4 hrs)
 - a. Add UI for feed of friends decisions (4 hr)
- 4. As a person that loves Venmo, I want the ability to comment and give a custom message to the action that will be displayed to the public (5) (2 hrs)
 - a. Add UI for comments on decisions (2 hr)
- 5. As a user, I want to be able to change my name or password settings so that I can update my account information. (5) (1 hr)
 - a. Connect front end with backend (1 hr)
- 6. As a user I want a profile picture so I can express myself. (2) (2 hr)
 - a. Add to the user settings API for changing profile pictures (1 hr)
 - b. Add API for uploading images (1 hr)
- 7. As a person obsessed with design, I want to make a seamless adaptive website so that the user experience is at an all time high. (5) 5hrs
 - a. Edit css to make website mobile friendly (4hr)
 - b. Test out website on different devices (1hr)
- 8. As a private user I want to be able to hide my activity because I don't like people knowing what I'm doing. (2) 4 hours
 - a. Add database fields for user privacy settings (1hr)
 - b. Edit API endpoints to only show public posts (2hr)

- c. Add UI for changing privacy settings (1hr)
- 9. As a developer I want to adapt animations to user lists so that the decision making experience is more immersive (8) 2hrs
 - a. Make the animations become more dynamic/immersive (2hr)
- 10. As a forgetful user I want to be able to have a place to look at past decisions I have selected, as suggestions to future lists if I want more options when making a new list. (3)

 1hr
 - a. Add UI for decisions history (1 hr)

Team Roles:

- Nathan Lin Product Manager, Front-End Developer, Animator
- Mason Rylander Back-End Developer
- Richard Choe Full stack developer, UI Checking
- Angel Martinez-Portillo Front-End Developer, Animator
- Qiance Yu SCRUM MASTER, Front-End Developer

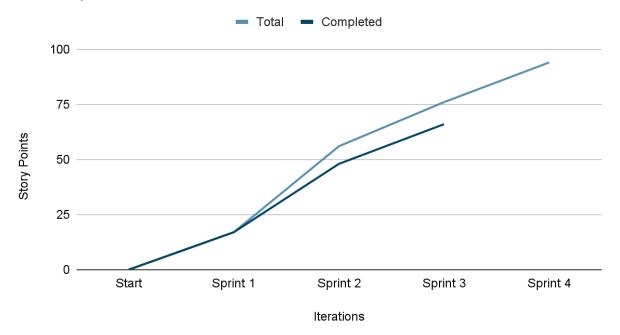
Initial Task Assignment:

	Tasks	
Nathan Lin	 2a: Creating UI elements for editing lists 1a: Connecting friends list with backend 3a: Feed for Friends 4a: UI for user comments 5a: Connect front-end with back-end 8c: UI elements for privacy settings 7ab: Website Adaptability Improvements 9a: Dynamic Animations 10a: List suggestions 	
Mason Rylander	 1a: Getting back end and front end connected for friends 3a: Add UI for feed of friend decisions 5a: Connect user settings to backend 6a-b: Profile picture backend 8a-c: Privacy settings backend / frontend connection 	
Angel M-P.	 2a: Create UI for editing list items. 1abc: Adding/Removing Friends 3a: Add UI for feed of friends decisions 	

	 4a: Add UI for comments on decisions 5a: Connect Settings front-end with back-end 7ab: Make interface UI adaptive yay 9a: Dynamic Animations 10a: List suggestions
Richard Choe	 2a: Creating UI for editing lists 3a: Feed of Friends UI 4a: UI for comments on decisions 5a: connecting backend and frontend 6a-b: Profile settings 8a-b: Privacy settings
Qiance Yu	 1a: Getting back end and front end connected 1c: Add UI to see friends results 3a: Add UI for feed of friends decisions 4a: Add UI for comments on decisions 5a: Connect front end with backend 10a: Add UI for decisions history

BurnUp Chart:

Burn Up Chart



Scrum Times:

Meeting Times			
Monday	7pm		
Wednesday	7pm		
Friday	5pm		