

Sprint 2 Report

Product Name: Indecisive Decider

Team Name: RNGesus

11/3/2021

Actions to stop doing

- The team should stop working on the master branch
 - Working on the main branch all the time makes it slightly annoying to have to pull and merge for small changes being made on a different feature than you are working on.

Actions to start doing

- The team should create branches for each new feature and only merge the branch with the main branch when the feature is complete.
 - This should reduce the need to constantly pull and merge unrelated changes if you are currently working on a different feature. I think this will also encourage more frequent commits.

Actions to keep doing

- The team should keep our scrum meetings short and to the point.
 - The brief meetings mean we are able to get a quick progress update, while also being able to allocate more time to development
- The team should keep working in groups to get work done
 - Group programming sessions have been effective in our group by keeping everybody on the same page, and also writing cleaner and more understandable code.
- The team should keep our light hearted and positive attitude, while being serious when needed
 - Our group has a good mix of fun and seriousness when it comes to meetings, which helps lighten the mood and make meetings a more enjoyable experience.

Work completed and not completed

Completed	Not completed
<ul style="list-style-type: none">• As an indecisive person, I want to leave certain decisions up to chance, so I don't have to stress over making the right decision.• As a choosy person, I want to create a lot of different standard presets so that people have different ways of deciding what they want for their occasion.• As a user I want to be able to have	<ul style="list-style-type: none">• As a bored person, I want to watch satisfying animations so I get a release of dopamine• As a social user I want to be able to add and remove friends, so I can see what decisions have been made for them.

<p>custom lists that will be used to randomly select from, so I can decide more specific things that there aren't presets for.</p> <ul style="list-style-type: none">• As an impatient person, I want to be able to skip animations, so I don't have to wait for a long animation to finish to see my results.• As an animation developer, I want to watch satisfying animations, so I will learn how to make web animations.	
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Work Completion Rate

For this sprint I think we underestimated how long the stories would take us. As a result, we were only able to complete 13 hours of the estimated time budget, which ended up taking a lot more than 13 hours.

Total number of user stories completed: 4

Total number of estimated ideal work hours completed: 13 hrs

Total number of days for sprint: 14

Stories/Day: 0.29, or about one user story every 3-4 days

Work Hours/Day: 0.93hrs

Burn Up Chart

