Sprint 1 Report

Product Name: Indecisive Decider
Team Name: RNGesus
10/19/2021

Everything is satisfactory for the time being. The group manages to make it on time to all the meetings in the week. We keep the meetings to about 15 minutes and keep it short, impactful, and precise. We managed to complete most of our initial tasks, especially in creating that front page. The only problem we had was having to spend a good amount of time on the presentation and document reports the first week of the sprint. We manage to get communication across pretty well and are able to explain what we need and how we want to design our application. Everything is going well and even if some user stories were not finished in the first sprint we allowed time in the second sprint.

Now that we are getting into the second sprint, we will have to start collaborating more, and having more meetings about the project, (not SCRUM meetings), in order to get the backend and frontend development connected together. We should keep contacting each other in order to keep the project more connected and be able to work together and connect our code together. Especially setting up connections that we missed out on in sprint 1.

We should keep working together on the frontend and backend. Our group meetings are very useful in getting ideas and bouncing ideas back and forth. Being able to meet up in these collaborative group meetings and discuss what we need and discuss what we should have are very useful. We should keep up the work, and keep up with the group meetings in order to reach our goals.

User stories we have finished are

- As a Developer, I want code to be able to create user accounts, so that the user will not lose the decisions results and to enable social functions.
- As an indecisive person, I want to leave certain decisions up to chance, so I don't have to stress over making the right decisions.
- As a clueless backend person, I want to learn the database language so that I can help contribute to the user database.

Not finished are

- As a user, I want to be able to have custom lists that will be used to randomly select from, so I can decide more specific things that there aren't presets for.
- As a choosy person, I want to create a lot of different standard presets so that people have different ways of deciding what they want for their occasion.

Most of the not finished user stories are in review or in progress.

The total number of user stories completed are 8 user stories, and the total amount of hours completed is 18.5 hours, not counting user stories that are in progress.

We technically had 14 days, but the first week was taken by the presentation. Therefore, if we use 7 days, we spend 2 hours per day in order to complete our user stories, meaning about 1 user story every two days approximately.

Burn Up Chart Sprint 1