

Samundra Khatri

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I am always striving to broaden my knowledge and sharpen my skills. I love working in an environment with lots of challenges and brilliant people to share those challenges with. I am very passionate about programming (Seriously). I have a keen eye for new paradigms and architecture. Though I am comfortable in one language, I also like to explore new languages. I also like indulging my time with my pet projects and participating in hackathons also I like to stay updated with the latest technologies

Technical Skills

Likes: javascript reactjs node.js front-end-optimization modular-design design-patterns vue.js

Experience

Javascript Developer – Javra Software Nepal
javascript, reactjs, webpack, fabricjs, jest

Dec 2017 → Current

- Led the development and adoption of the Latest technology for the web app.
- Write an application using latest ECMAScript specification
- Review code quality, maintain code standard across the team.
- Use state management tool to maintain the single source of truth
- Handle client-side authentication.
- Write unit test, integration test.
- Optimization, Refactor, and Gain Performance

Javascript Developer – Introcept Nepal
vue.js, webpack, javascript, ecma-script-6, vuex

May 2016 → Nov 2017

- Part of the front end development team of their Vue web app.
- Developed & maintained reusable components repository.
- Maintained Code quality, frontend project structure, and architecture.
- Managed the application using bundling tool.
- Regularly Monitored application performance.
- Managed Knowledge sharing session and Presentation.
- Prevented Security issues on Frontend Application.

NodeJS Developer – ZyobaLabs
node.js, angularjs, express, mongodb, d3.js

Mar 2015 → May 2016

- Built API's using express
- Integrated API with AngularJS
- Create user interface with Angular 1.x

Projects & Interests

DBsole – <https://github.com/samundrak/DBSole>

Sep 2016 → Current

Access your database from your Google chrome DevTool. No need to switch over terminal or phpMyAdmin just open your console and start querying

LazyForm – <https://github.com/samundrak/LazyForm>
javascript

Apr 2016 → Current

Dynamic Form builder

Full time contributor

JustFast – <https://github.com/samundrak/JustFast>
xml

Feb 2015 → Current

JustFast is a simple program based on FTP. It was useful for me to transfer the android app made in eclipse to mobile from ftp. Any FTP program in android device that supports FTP can be helpful to transfer file. Something that we can see is the file transfer rate in Byte, Kilo Byte and Mega Byte which may be very useful for developing process.

SpriteSheetMaker – <https://github.com/samundrak/SpriteSheetMaker>
java

Jan 2015 → Current

Spritesheet Maker is a application where you will import sprites from any folder into the program. You can decide the padding inside sprite itself new width and hieght of sprite and margin right and bottom between the sprites after that you can click on preview to preview the outcome or click on Generate SpriteSheet button to generate spritesheet. It is a very simple and small application for easy task this application may help a game developer or web developer. It is not so big application where there no bug or error will be. Many mistakes and error can be seen which i may not know while developing this small program.

Apps & Software

Solti – <https://github.com/samundrak/solti>
javascript, reactjs, vue.js

Solti is a CLI tool to generate react component loaded with design patterns.

Thekdar – <https://github.com/samundrak/thekdar>
jaavascript, node.js

Thekdar is module which will manage node child process , it will help us creating workers, distribute task across workers, kill workers or limit there work

VSCode ESDoc MDN – <https://github.com/samundrak/vscode-esdoc-mdn>
javascript, vscode-extensions

This extension lets you quickly bring up helpful MDN documentation in the editor by typing `//mdn [api]`;

Spritesheet Maker – <http://bit.ly/1w9nDTx>
java, swing, canvas

Spritesheet Maker is a application where you will import sprites from any folder into the program. You can decide the padding inside sprite itself new width and hieght of sprite and margin right and bottom between the sprites after that you can click on preview to preview the outcome or click on Generate SpriteSheet button to generate spritesheet. It is a very simple and small application for easy task this application may help a game developer or web developer. It is not so big application where there no bug or error will be. Many mistakes and error can be seen which i may not know while developing this small program.

Developed by me within a month

FADkit – <http://bit.ly/1y9FvS4>
php, facebook, facebook-graph-api-v2.0, json, smarty, javascript, html, css, .htaccess, bootstrap, xml

A Facebook Application Development Kit .. Facebook Application Development kit (FADkit) is a Facebook apps management script where you can manage many Facebook app types from a single installation. Though it is good to make a single app for particular installation.

Developed by me from back to front took some months to complete it and tooked my many hours to debug it

DailMaara – <https://github.com/samundrak/Dailamaara>
java, libgdx

Dec 2016

Dahalmaara is cross-platform card game made on LibGDX. Edit

SaveToDrive – <https://savetodrive.net>
reactjs, redux, redux-form, webpack, node.js, express, jwt, passport, mongodb

May 2016

Save any files from the internet to Drive without downloading it to your computer and reuploading it to drive. You can download any large , small and big size files from the web and within few minutes it will be on your drive.

Tools

First Computer: Acer Aspire 5738
Favorite Editor: Sublime Text3