



Asher Tuggle



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<https://ashertuggle.wix.com/portfolio>

MY SKILLS

I WRITE IN

JavaScript/React, C#/.NET, Go, CSS

I AM TRAINED IN

Agile, SAsFe, pair programming, test-driven development, CI/CD

I BUILD WITH

Unity, Docker, Git, Gitlab pipelines, AWS

I HAVE ALSO USED

Robot Framework, HTML, JSON, XML, PostgreSQL, Apex, jQuery, Python, C++, Salesforce

MY EXPERIENCE

Solutions Engineering Developer | Compassion International | 8/2018-Current

- Maintain and develop new functionality for Compassion's sponsor-beneficiary communications systems in ReactJS, Salesforce, and Go microservices
- Work as part of an Agile team using pair programming and test-driven development techniques

Unity and .NET Engineer | One Sphera, Inc. | 2/2017-7/2018

- Built One Sphera's connection platform and applications in Unity and C#
- Developed and maintained One Sphera's API and databases with ASP.NET, AWS, and PostgreSQL

Game Programmer | Rabid Troll Studios, LLC. | 2/2016-1/2017

- Led a three-person AI sub-team within the 24-person development team
- Developed procedural world generation and AI systems for the company's game, Dwindle, in Unity and C#

Teaching Assistant | University of Colorado Colorado Springs | 1/2015-5/2017

- Assisted students in game design and programming courses
- Graded and provided feedback on student work

Intern | Altia, Inc. | 5/2015-8/2015

- Transformed requirements for Altia's HMI test suites from XML into an SQLite database with C# and C++
- Improved the performance of Altia's internal testing website with Python and jQuery

MY EDUCATION

University of Colorado Colorado Springs | 8/2012-5/2017

- Bachelor of Innovation in Game Design and Development
- GPA: 3.9