```
1 //Programmer: Aaron Yoon
 2 //Date: 9/6/22
 3 //Project: Mailing Label
 5 namespace Mailing_Label
 6 {
 7
       public partial class Form1 : Form
 8
            public Form1()
 9
            {
10
                InitializeComponent();
11
            }
12
13
            private void QUIT_Click(object sender, EventArgs e)
14
15
            {
16
                this.Close();
17
            }
18
19
            private void Form1_Load(object sender, EventArgs e)
20
            {
21
22
            }
23
            private void label1_Click(object sender, EventArgs e)
24
            {
25
26
            }
27
28
            private void label1_Click_1(object sender, EventArgs e)
29
            {
30
31
            }
32
33
            private void opArea_Click(object sender, EventArgs e)
34
35
36
37
            }
38
            private void opName_Click(object sender, EventArgs e)
39
40
            {
41
            }
42
43
44
            private void buttonPUSH_Click(object sender, EventArgs e)
45
46
                opName.Text = textFirstName.Text + " " + textLastName.Text;
                opAddress.Text = textStreet.Text;
47
48
                opArea.Text = textCity.Text + ", " + textState.Text + " " +
                  textZipcode.Text;
```

```
49
50
                //pushes changes to mailing list using inputs
51
            }
52
            private void clearFirstName_Click(object sender, EventArgs e)
53
54
55
                textFirstName.Text = null;
56
                //clears first name input
            }
57
58
            private void clearLastName_Click(object sender, EventArgs e)
59
60
61
                textLastName.Text = null;
62
                //clears last name input
            }
63
64
            private void clearStreet_Click(object sender, EventArgs e)
65
66
67
                textStreet.Text = null;
68
                //clears street input
            }
69
70
71
            private void clearCity_Click(object sender, EventArgs e)
72
            {
73
                textCity.Text = null;
74
                //clears city input
75
            }
76
            private void clearState_Click(object sender, EventArgs e)
77
78
79
                textState.Text = null;
80
                //clears state input
81
            }
82
83
            private void clearZip_Click(object sender, EventArgs e)
84
                textZipcode.Text = null;
85
86
                //clears zip code input
87
            }
88
       }
89 }
```