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1 using System;
2 using System.Collections.Generic;
3 using System.ComponentModel;
4 using System.Data;
5 using System.Drawing;
6 using System.Linq;
7 using System.Text;
8 using System.Threading.Tasks;
9 using System.Windows.Forms;
10
11 namespace about_me_page
12 {
13     public partial class Form1 : Form
14     {
15         public Form1()
16         {
17             InitializeComponent();
18         }
19
20         private void QUIT_Click(object sender, EventArgs e)
21         {
22             this.Close();
23         }
24
25         private void picLogo_Click(object sender, EventArgs e)
26         {
27             picLogo.Visible = false;
28             picThief.Visible = true;
29         }
30
31         private void buttonLogo_Click(object sender, EventArgs e)
32         {
33             toggleLogo();
34         }
35
36         private void toggleLogo()
37         {
38             if (!picLogo.Visible)
39                 picLogo.Visible = true;
40
41             if (textTradeMark.Visible)
42                 textTradeMark.Visible = false;
43
44             if (textAbout.Visible)
45                 textAbout.Visible = false;
46
47             if (picThief.Visible)
48                 picThief.Visible = false;
49

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50         if (picThumbsUp.Visible)
51             picThumbsUp.Visible = false;
52     }
53
54     private void toggleTrademark()
55     {
56         if (!textTradeMark.Visible)
57             textTradeMark.Visible = true;
58
59         if (picLogo.Visible)
60             picLogo.Visible = false;
61
62         if (textAbout.Visible)
63             textAbout.Visible = false;
64
65         if (picThief.Visible)
66             picThief.Visible = false;
67
68         if (picThumbsUp.Visible)
69             picThumbsUp.Visible = false;
70     }
71
72     private void toggleAbout()
73     {
74         if (!textAbout.Visible)
75             textAbout.Visible = true;
76
77         if (picLogo.Visible)
78             picLogo.Visible = false;
79
80         if (textTradeMark.Visible)
81             textTradeMark.Visible = false;
82
83         if (picThief.Visible)
84             picThief.Visible = false;
85
86         if (picThumbsUp.Visible)
87             picThumbsUp.Visible = false;
88     }
89
90     private void button1_Click(object sender, EventArgs e)
91     {
92         toggleTrademark();
93     }
94
95     private void buttonAbout_Click(object sender, EventArgs e)
96     {
97         toggleAbout();
98     }
```

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99     }
100
101     private void buttonClear_Click(object sender, EventArgs e)
102     {
103         picLogo.Visible = false;
104         textTradeMark.Visible = false;
105         textAbout.Visible = false;
106         picThief.Visible = false;
107         picThumbsUp.Visible = false;
108     }
109
110     private void buttonColor_Click(object sender, EventArgs e)
111     {
112         colorDialog1.ShowDialog();
113     }
114
115     private void buttonFont_Click(object sender, EventArgs e)
116     {
117         fontDialog1.ShowDialog();
118     }
119
120     private void textAbout_TextChanged(object sender, EventArgs e)
121     {
122     }
123
124     private void buttonPush_Click(object sender, EventArgs e)
125     {
126         textAbout.ForeColor = colorDialog1.Color;
127         textTradeMark.ForeColor = colorDialog1.Color;
128         textAbout.Font = fontDialog1.Font;
129         textTradeMark.Font = fontDialog1.Font;
130     }
131
132     private void picThief_Click(object sender, EventArgs e)
133     {
134         picThumbsUp.Visible = true;
135         picThief.Visible = false;
136     }
137
138     private void picThumbsUp_Click(object sender, EventArgs e)
139     {
140         picLogo.Visible = true;
141         picThumbsUp.Visible = false;
142     }
143 }
144 }
145
```