```
1 using System.Runtime.CompilerServices;
 2 using System.Windows.Forms.VisualStyles;
 4 namespace Sub2D
 5 {
 6
        //Programmer: Aaron Yoon
 7
       //Date: 1/20/23
 8
       //Project: Sub2d
 9
        public partial class Form1 : Form
10
11
            PictureBox[,] tank = new PictureBox[8, 3];
12
13
            System.Random rY = new System.Random((int)
              System.DateTime.Now.Ticks);
            System.Random rX = new System.Random((int)
14
              System.DateTime.Now.Ticks);
15
            System.Random sX = new System.Random((int)
16
              System.DateTime.Now.Ticks);
17
            System.Random sY = new System.Random((int)
              System.DateTime.Now.Ticks);
18
19
            Boolean hasCrashed = false;
20
21
            int pbXCoord = 3;
22
            int pbYCoord = 1;
23
24
            int sharkXCoord = 1;
25
            int sharkYCoord = 1;
26
27
            int escapeAttempsTop = 0;
28
            int escapeAttempsBottom = 0;
29
            int escapeAttempsLeft = 0;
30
            int escapeAttempsRight = 0;
31
32
33
34
            int crashes = 0;
35
36
            public Form1()
37
38
                InitializeComponent();
39
            }
40
41
            private void Form1_Load(object sender, EventArgs e)
42
43
                tank[0, 0] = pic00;
44
                tank[1, 0] = pic10;
45
                tank[2, 0] = pic20;
```

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2
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```
46
                tank[3, 0] = pic30;
47
                tank[4, 0] = pic40;
48
                tank[5, 0] = pic50;
49
                tank[6, 0] = pic60;
50
                tank[7, 0] = pic70;
51
52
                tank[0, 1] = pic01;
                tank[1, 1] = pic11;
53
                tank[2, 1] = pic21;
54
55
                tank[3, 1] = pic31;
                tank[4, 1] = pic41;
56
57
                tank[5, 1] = pic51;
                tank[6, 1] = pic61;
58
59
                tank[7, 1] = pic71;
60
61
                tank[0, 2] = pic02;
                tank[1, 2] = pic12;
62
                tank[2, 2] = pic22;
63
64
                tank[3, 2] = pic32;
65
                tank[4, 2] = pic42;
                tank[5, 2] = pic52;
66
67
                tank[6, 2] = pic62;
                tank[7, 2] = pic72;
68
69
70
                tank[pbXCoord, pbYCoord].Image = picSubLeft.Image;
71
                tank[sharkXCoord, sharkYCoord].Image = picShorkLeft.Image;
72
73
            }
74
75
            private void pictureBox1_Click(object sender, EventArgs e)
76
77
78
            }
79
80
            private void btnQuit_Click(object sender, EventArgs e)
81
82
                this.Close();
83
            }
84
            private void btnMove_Click(object sender, EventArgs e)
85
86
87
                //reset();
88
                moveSub();
89
                moveShark();
90
                checkCollision();
91
            }
92
93
94
            private void moveSub()
```

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                                                                                   3
 95
             {
 96
 97
                 int xMod = rX.Next(-1, 2);
                 int yMod = rY.Next(-1, 2);
 98
 99
                 //oldPos.Text = pbXCoord.ToString() + "\n" + pbYCoord.ToString >
100
                   ();
101
102
                 if ((pbXCoord == 0 && xMod == -1) || (pbXCoord == 7 && xMod == →
103
                    1))
                 {
104
105
                     xMod = 0;
106
                 }
107
108
                 if ((pbYCoord == 0 && yMod == −1) || (pbYCoord == 2 && yMod == →
109
                    1))
                 {
110
111
                     yMod = 0;
                 }
112
113
114
                 if(yMod != 0 || xMod != 0)
115
                     tank[pbXCoord, pbYCoord].Image = null;
116
117
                 pbXCoord += xMod;
118
119
                 pbYCoord += yMod;
120
                 //currentPos.Text = pbXCoord.ToString() + "\n" +
121
                   pbYCoord.ToString();
122
123
                 if (xMod == -1)
124
125
                     tank[pbXCoord, pbYCoord].Image = picSubLeft.Image;
126
127
128
                 else if (xMod == 1)
                     tank[pbXCoord, pbYCoord].Image = picSubRight.Image;
129
130
                 else
                     tank[pbXCoord, pbYCoord].Image = picSubRight.Image;
131
132
133
                 if (pbXCoord == 0)
134
                     escapeAttempsLeft++;
135
                 if (pbXCoord == 7)
136
                     escapeAttempsRight++;
137
                 if(pbYCoord == 0)
138
                     escapeAttempsBottom++;
                 if(pbYCoord == 2)
139
```

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4
```

```
140
                     escapeAttempsTop++;
141
                 subPos.Text = pbXCoord.ToString() + pbYCoord.ToString();
142
143
                 checkCollision();
             }
144
145
             public void reset()
146
147
                // if (hasCrashed)
148
                 //{
149
                     tank[0, 0].Image = null;
150
                     tank[1, 0].Image = null;
151
                     tank[2, 0].Image = null;
152
                     tank[3, 0].Image = null;
153
                     tank[4, 0].Image = null;
154
                     tank[5, 0].Image = null;
155
                     tank[6, 0].Image = null;
156
                     tank[7, 0].Image = null;
157
158
                     tank[0, 1].Image = null;
159
                     tank[1, 1].Image = null;
160
                     tank[2, 1].Image = null;
161
                     tank[3, 1].Image = null;
162
                     tank[4, 1].Image = null;
163
                     tank[5, 1].Image = null;
164
                     tank[6, 1].Image = null;
165
                     tank[7, 1].Image = null;
166
167
                     tank[0, 2].Image = null;
168
                     tank[1, 2].Image = null;
169
                     tank[2, 2].Image = null;
170
                     tank[3, 2].Image = null;
171
172
                     tank[4, 2].Image = null;
173
                     tank[5, 2].Image = null;
                     tank[6, 2].Image = null;
174
                     tank[7, 2].Image = null;
175
176
177
                     sharkXCoord = 0;
                     sharkYCoord = 1;
178
179
180
                     pbXCoord = 7;
181
                     pbYCoord = 1;
182
                     hasCrashed = false;
183
184
                     tank[sharkXCoord, sharkYCoord].Image =
185
                       picShorkRight.Image;
186
                     tank[pbXCoord, pbYCoord].Image = picSubLeft.Image;
                 //}
187
```

```
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                                                                                   5
188
189
             public void moveShark()
190
191
                 int xMod = rX.Next(-1, 2);
192
                 int yMod = rY.Next(-1, 2);
193
                 //oldPos.Text = pbXCoord.ToString() + "\n" + pbYCoord.ToString >
194
                   ();
195
196
                 if ((sharkXCoord == 0 && xMod == -1) || (sharkXCoord == 7 &&
197
                   xMod == 1)
                 {
198
199
                     xMod = 0;
                 }
200
201
202
203
                 if ((sharkYCoord == 0 && yMod == -1) || (sharkYCoord == 2 &&
                   yMod == 1))
204
                 {
205
                     yMod = 0;
206
                 }
207
208
                 if (yMod != 0 || xMod != 0)
209
                     tank[sharkXCoord, sharkYCoord].Image = null;
210
211
212
                 sharkXCoord += xMod;
                 sharkYCoord += yMod;
213
214
                 //currentPos.Text = pbXCoord.ToString() + "\n" +
215
                   pbYCoord.ToString();
216
217
                 if (xMod == -1)
218
219
                 {
220
                     tank[sharkXCoord, sharkYCoord].Image = picShorkLeft.Image;
221
                 else if (xMod == 1)
222
                     tank[sharkXCoord, sharkYCoord].Image =
223
                                                                                   P
                       picShorkRight.Image;
224
                 else
225
                     tank[sharkXCoord, sharkYCoord].Image =
                                                                                  P
                       picShorkRight.Image;
226
                 sharkPos.Text = sharkXCoord.ToString() + sharkYCoord.ToString >
227
                   ();
228
                 checkCollision();
229
             }
```

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```
230
231
             public void checkCollision()
232
233
                 if(sharkXCoord == pbXCoord && sharkYCoord == pbYCoord)
234
                     tank[sharkXCoord, sharkYCoord].Image = null;
235
                     tank[sharkXCoord, 0].Image = picBoom.Image;
236
237
                     crashes++;
                     //sharkXCoord = 0;
238
239
                     //sharkYCoord = 1;
240
                     //pbXCoord = 7;
                     //pbYCoord = 1;
241
                     //MessageBox.Show("Game Over!");
242
243
                     hasCrashed = true;
244
                     timer1.Enabled = false;
245
                 }
             }
246
247
248
249
             private void btnAutomate_Click(object sender, EventArgs e)
250
251
             {
252
                 if (timer1.Enabled)
                     timer1.Enabled = false;
253
                 else if (!timer1.Enabled)
254
255
                     timer1.Enabled = true;
             }
256
257
             private void txtInterval_TextChanged(object sender, EventArgs e)
258
259
260
                 try
261
                 {
262
                     timer1.Interval = int.Parse(txtInterval.Text);
263
                 }
264
                 catch
265
                 {
266
267
                     MessageBox.Show("Please put an integer");
268
                 }
269
             }
270
271
272
             private void timer1_Tick(object sender, EventArgs e)
273
274
                 //reset();
275
                 moveSub();
                 moveShark();
276
277
                 checkCollision();
278
```

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```

297 }

```
279
280
            private void btnStats_Click(object sender, EventArgs e)
281
282
            {
283
                MessageBox.Show(
284
                     "top bumps: " + escapeAttempsTop.ToString() + "\n" +
285
                     "bottom bumps: " + escapeAttempsBottom.ToString() + "\n" +
286
                     "left bumps: " + escapeAttempsLeft.ToString() + "\n" +
287
                     "right bumps: " + escapeAttempsRight.ToString() + "\n" +
                     "crashes: " + crashes.ToString()
288
289
                    );
            }
290
291
            private void btnReset_Click(object sender, EventArgs e)
292
293
294
                reset();
295
            }
296
        }
```

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