

1 Oblivious Filler Lower Bound

In this section we prove that, surprisingly, an oblivious filler can achieve backlog $n^{1-\varepsilon}$, although only against a certain class of “greedy-like” emptiers.

We call a cup configuration ***M-flat*** if every cup has fill in $[-M, M]$. We say an emptier is ***Δ -greedy-like*** if, whenever there are two cups with fills that differ by at least Δ , the emptier never empties from the less full cup without also emptying from the more full cup. That is, if there are cups c_1, c_2 with $\text{fill}(c_1) > \text{fill}(c_2) + \Delta$, then a Δ -greedy-like emptier doesn’t empty from c_2 on this round unless it also empties from c_1 on this round. Note that a perfectly greedy emptier is 0-greedy-like. We call an emptier ***greedy-like*** if it is Δ -greedy-like for $\Delta \leq O(1)$. In the randomized setting we are only able to prove lower bounds for backlog against greedy-like emptiers; whether or not our results can be extended to a more general class of emptiers is an interesting open question. Nonetheless, greedy-like emptiers are of great interest because all the known randomized algorithm for the cup game are $O(1)$ -greedy-like [4][1].

As a tool in our analysis we define a new variant of the cup game. In the (p, E, T) -***extra-emptying*** negative-fill cup game on n cups the filler distributes p units of water amongst the cups, and then the emptier empties from p or more cups (up to n cups). In particular, the game lasts for T rounds, and among these rounds the emptier is allowed to do extra emptying E times.

We now prove a crucial property of greedy-like emptiers:

Proposition 1. *Consider an M -flat cup configuration in the (p, E, T) -extra-emptying negative-fill cup game on $n = 2p$, cups with average fill 0 with $T = 2(M + E)$. An oblivious filler can achieve a $2(2+\Delta)$ -flat configuration of cups against a Δ -greedy-like emptier in running time T .*

Proof. The filler’s strategy is to distribute fill equally amongst all cups at every round, placing $1/2$ fill in each cup. Let $\ell_t = \min_{c \in S_t} \text{fill}_{S_t}(c)$, $u_t = \max_{c \in S_t} \text{fill}_{S_t}(c)$. Let L_t be the set of cups c with $\text{fill}_{S_t}(c) \leq \ell_t + 2 + \Delta$, and let U_t be the set of cups c with $\text{fill}_{S_t}(c) \geq u_t - 2 - \Delta$.

Note the following regarding U_t (symmetric properties hold for L_t):

Observation 1: If any cup with fill in $[u_t - \Delta - 2, u_t - \Delta - 1]$ is emptied from then all cups with fills in $[u_t - 1, u_t]$ must be emptied from because the emptier is Δ -greedy-like.

Observation 2: On any round where the emp-

tier doesn’t use extra resources, if there are at least $n - p = n/2$ cups outside of U_t , that is cups with fills in $[\ell_t, u_t - 2 - \Delta]$, then all cups in $[u_t - 2, u_t]$ must be emptied from because the emptier is Δ -greedy-like.

Now we prove a key property of the sets U_t and L_t : once a cup is in U_t or L_t it is always in $U_{t'}, L_{t'}$ for all $t' > t$. This follows immediately from the following claim:

Claim 1.

$$U_t \subseteq U_{t+1}, L_t \subseteq L_{t+1}.$$

Proof. Consider a cup $c \in U_t$.

If c is not emptied from, i.e. $\text{fill}(c)$ has increased by $1/2$, then clearly $c \in U_{t+1}$, because backlog has increased by at most $1/2$, so the fill of c must still be within $2 + \Delta$ of the backlog on round $t + 1$.

On the other hand, if c is emptied from, i.e. $\text{fill}(c)$ has decreased by $1/2$, we consider two cases.

Case 1: If $\text{fill}_{S_t}(c) \geq u_t - \Delta - 1$, then $\text{fill}_{S_t}(c)$ is at least 1 above the bottom of the interval defining which cups belong to U_t . The backlog increases by at most $1/2$ and the fill of c decreases by $1/2$, so $\text{fill}_{S_{t+1}}(c)$ is at least $1 - 1/2 - 1/2 = 0$ above the bottom of the interval, i.e. still in the interval.

Case 2: On the other hand, if $\text{fill}_{S_t}(c) < u_t - \Delta - 1$, then every cup with fill in $[u_t - 1, u_t]$ must have been emptied from by Observation 1. The fullest cup at round $t + 1$ is the same as the fullest cup on round t , because the fills of all cups with fill in $[u_t - 1, u_t]$ have decreased by $1/2$, and no cup with fill less than $u_t - 1$ had fill increase by more than $1/2$. Hence $u_{t+1} = u_t - 1/2$. Because both the fill of c and the backlog have both decreased by $1/2$, the distance between them is still at most $\Delta + 2$, hence $c \in U_{t+1}$. The argument for why $L_t \subseteq L_{t+1}$ is symmetric. \square

Now that we have shown that L_t and U_t never lose cups, we will show that they each eventually gain more than $n/2$ cups.

Claim 2. *On a round where the emptier doesn’t use extra resources, if $|U_t| \leq n/2$ we have $u_{t+1} = u_t - 1/2$, and if $|L_t| \leq n/2$ we have $\ell_{t+1} = \ell_t + 1/2$.*

On any round, even a round where the emptier does use extra resources, we have $u_{t+1} \leq u_t + 1/2$ and $\ell_{t+1} \geq \ell_t - 1/2$.

Proof. If the emptier does not use extra resources and there are more than $n/2$ cups outside of U_t then by Observation 2 the emptier must empty from every cup with fill at least $u_t - 2$. Thus $u_{t+1} = u_t - 1/2$: no cup with fill less than $u_t - 2$ could have become the fullest cup, and the previous fullest cup has lost $1/2$ units of fill.

The proof is symmetric for L_t .

Regardless of if the emptier uses extra resources or not no cup changes in fill by more than $1/2$, implying $u_{t+1} \leq u_t + 1/2$ and $\ell_{t+1} \geq \ell_t - 1/2$. \square

We call a round where the emptier uses extra resources an **emptier-extra-resource** round. At most E of the $2(M + E)$ total rounds are emptier-extra-resource rounds. When the emptier uses extra resources it can potentially hurt the filler's efforts to achieve a flat configuration of cups. However, the affect of emptier-extra-resource rounds is countered by rounds where the emptier does not use extra resources. In particular, we now define what it means for a non-emptier-extra-resource round j to cancel an emptier-extra-resource round $i < j$. For $i = 1, 2, \dots, 2(M + E)$, if round i is an emptier-extra-resource round then the first non-emptier-extra-resource round $j > i$ that has not already cancelled some emptier-extra-resource round $i' < i$ in this sequential labelling process, provided such a round exists, is said to **cancel** round i . Each emptier-extra-resource round is cancelled by at most one later round, some emptier-extra-resource rounds may not be cancelled at all.

Consider rounds of the form $2M + i$ for $i \in [2E + 1] - 1$. We claim there is some i such that there are $2M$ non-emptier-extra-resource rounds among rounds $[2M + i]$ that are not cancelling other rounds. Assume for contradiction that this is not so. Then every non-emptier-extra-resource round $2M + i$ is necessarily a cancelling round. Hence by round $2(M + E)$, there must have been E cancelled tasks, so on round $2(M + E)$ all emptier-extra-resource rounds are cancelled.

Let t_e be some round by which there are $2M$ non-emptier-extra-resource, non-cancelling rounds. The value of u_t cannot have shrunk by more than M because the configuration started M -flat. Hence by Claim 2 there is some round $t_u \in [t_e]$ such that $|U_t| \geq n/2$. Identically, there is some round $t_\ell \in [t_e]$ such that $|L_t| \geq n/2$. Since by Claim 1 $|U_{t+1}| \geq |U_t|$ and $|L_{t+1}| \geq |L_t|$, we have that there is some round $t_0 = \max(t_u, t_\ell)$ on which both $|U_{t_0}|$ and $|L_{t_0}|$ exceed $n/2$. Then $U_{t_0} \cap L_{t_0} \neq \emptyset$. Furthermore, the sets must intersect for all $t_0 \leq t \leq [2(M + E)]$. In order for the sets to intersect it must be that the intervals $[u_t - 2 - \Delta, u_t]$ and $[\ell_t, \ell_t + 2 + \Delta]$ intersect. Hence we have that

$$\ell_t + 2 + \Delta \geq u_t - 2 - \Delta.$$

Since $u_t \geq 0$ and $\ell_t \leq 0$ this implies that all cups have fill in $[-2(2 + \Delta), 2(2 + \Delta)]$. \square

Given a Δ -greedy-like filler, let $R_\Delta = 2(2 + \Delta)$. By Proposition 1, an oblivious filler can achieve a R_Δ -flat configuration of cups from an M flat configuration of cups against a Δ -greedy-like emptier in the (p, E, T) -**extra-emptying** negative-fill cup game on n cups where $n = p/2$, $T = 2(M + E)$.

Next we describe a simple oblivious filling strategy that will be used as a subroutine in Lemma 1; this strategy is very well-known, and similar versions of it can be found in [1, 2, 3, 4].

Proposition 2. *Consider an R -flat cup configuration in the negative-fill single-processor cup game on n cups with average fill 0. There is an oblivious filling strategy that achieves fill at least $-R + \sum_{i=2}^n 1/i$ in a randomly chosen cup with probability at least $1/n!$. Further, this filling strategy guarantees that the chosen cup has fill at most $R + \sum_{i=2}^n 1/i$. This filling strategy has running time $n - 1$.*

Proof. The filler maintains an **active set**, initialized to being all of the cups. Every round the filler distributes 1 unit of fill equally among all cups in the active set. Then the emptier removes 1 unit of fill from some cup. Finally, the filler removes a cup uniformly at random from the active set. This continues until a single cup c remains in the active set. Consider the probability that c has never been emptied from. On the i -th step of this process, i.e. when the size of the active set is $n - i + 1$, consider the cup the emptier empties from. If this cup is in the active-set, with probability at least $1/(n - i + 1)$ the filler removes it from the active set. If the cup is not in the active set, then it is irrelevant. Hence with probability at least $1/n!$ the final cup in the active set, c , has never been emptied from. In this case, c will have gained fill $\sum_{i=2}^n 1/i$ as claimed. Because c started with fill at least $-R$, c now has fill at least $-R + \sum_{i=2}^n 1/i$.

Further, c has fill at most $R + \sum_{i=2}^n 1/i$, as c started with at most R fill and c gains at most $1/(n - i + 1)$ fill on the i -th round of this process. \square

Now we are equipped to prove the following lemma, which shows that we can force a constant fraction of the cups to have high fill; using this lemma and exploiting the greedy-like nature of the emptier we can get a known cup with high fill (we show this in Lemma 2).

Lemma 1. *Let $\Delta \leq O(1)$, let $h \leq O(1)$ with $h \geq 16 + 16\Delta$, let n be at least a sufficiently large constant determined by h and Δ , and let $M \leq \text{poly}(n)$. Consider an M -flat cup configuration in the negative-fill variable-processor cup game on n cups with average fill 0. Let A be a chosen subset of $n/32$ cups, and let B consist of the rest of the cups ($|B| = n \cdot 31/32$).*

There is an oblivious filling strategy that makes an unknown set of $\Theta(n)$ cups in A have fill at least h with probability at least $1 - 2^{-\Omega(n)}$ in running time $\text{poly}(n)$ against a Δ -greedy-like emptier. The filling strategy also guarantees that $\mu(B) \geq -h/2$.

Proof. We refer to A as the **anchor** set, and B as the **non-anchor** set. Throughout the proof the filler uses $p = |A| + 1$.

We denote by *randalg-1* the oblivious single-processor filling strategy given by Proposition 2. We denote by *flatalg* the oblivious variable-processor filling strategy given by Proposition 1. We say that the filler **applies** a filling strategy *alg* to a set of cups $D \subset B$ if the filler uses *alg* on D while placing 1 unit of fill in each anchor cup.

We now describe the filler's strategy.

The filler starts by flattening the cups, i.e. using *flatalg* on $A \cup B$. The filling strategy always places 1 unit of water in each anchor cup. The filler performs a series of $|A|$ **swapping-processes**, one per anchor cup, which are procedures that the filler uses to get a new cup—which will sometimes have high fill—in A . On each swapping-process the filler applies *randalg-1* many times to arbitrarily chosen constant-size sets $D \subset B$ with $|D| = \lceil e^{2h+1} \rceil$. The number of times that the filler applies *randalg-1* is chosen at the start of the swapping-process, chosen uniformly at random from $[|A| \cdot m]$ ($m = \Theta(1)$ to be specified). At the end of the swapping-process the filler swaps the cup given by *randalg-1* with the cup in the anchor set associated with this swapping-process. Before each application of *randalg-1*, the filler applies *flatalg* to B a many times; the number of times is chosen before each application of *randalg-1*, chosen uniformly at random from $[|A| \cdot r]$ ($r = \Theta(1)$ to be specified).

We remark that this construction is somewhat similar to the construction in ??, but has a major difference: in the adaptive lower bound construction the filler halts after achieving the desired average fill in the anchor set, whereas the oblivious filler cannot halt but rather must rely on flattening to guarantee that each application of *randalg-1* has constant probability of generating a cup with high fill.

We proceed to analyze the algorithm.

We say that the emptier **neglects** the anchor set on a round if it does not empty from each anchor cup. We say that an application of *randalg-1* to $D \subset B$ is **successful** if the emptier does not neglect the anchor set during any round of the application. We define $d = \sum_{i=2}^{|D|} 1/i$ (recall that $|D| = \lceil e^{2h+1} \rceil$). Note that by Proposition 2 on any successful application of *randalg-1* where B started R_Δ -flat there is a $1/|D|!$ chance of getting a cup with fill at least $\mu(B) - R_\Delta + d$.

We now prove that the emptier cannot neglect the anchor set too many times per swapping-process; thus by applying *randalg-1* and *flatalg* a large, randomly chosen, number of times (i.e. setting r, m appropriately) the filler can guarantee that the emptier doesn't neglect the anchor set on the round that the filler stops.

Claim 3. *The emptier can neglect the anchor set no more than $|A| \cdot r$ times per swapping-process, where*

$$r = (1 + |A|/|B|)(|D| + 2R_\Delta) + R_\Delta + \Delta.$$

Proof. Because 1 unit of fill is placed in each cup in A at each round in the swapping-process no cup in A has its fill decrease over the course of the swapping-process (before the swap).

It is clear that $\mu(A) \geq -|D| - 2R_\Delta$ always holds, as no cup is ever transferred out of B with fill less than $\mu(B) - R_\Delta - |D_i|$. Correspondingly we have for $\mu(B)$ that

$$\mu(B) \leq \frac{|A|}{|B|}(|D| + 2R_\Delta).$$

The emptier can neglect the anchor set no more than $|A|r$ times because doing so would increase the mass of the anchor set by r , and consequently make each cup in A have fill high enough that the emptier, being Δ -greedy-like would be forced to empty from that cup. \square

Claim 4. *Throughout the entire process*

$$\mu(B) \geq -h/2.$$

Proof. At the start $\mu(B)$ is at least $-R_\Delta|A|/|B|$ due to flattening of all of the cups.

There are two ways that $\mu(B)$ can decrease: $\mu(B)$ decreases when the emptier neglects the anchor-set, and when a good swap occurs.

Because the emptier is greedy-like, the emptier must empty from a cup $c \in A$ if the fill of c is more than Δ greater than the most full cup in B . Within each swapping-process no cup in B ever is raised to have fill above $\mu(B) + R_\Delta + d$ by Proposition 2 (and because B is flattened before the filler applies *randalg-1* to B). Thus, no cup in A has fill greater than $\mu(B) + d + R_\Delta + \Delta$ must be emptied from. If $\mu(A) \leq \mu(B) + d + R_\Delta + \Delta$ then

$$\mu(B) = -\frac{|A|}{|B|}\mu(A) \geq -\frac{|A|}{|B|}(\mu(B) + d + R_\Delta + \Delta).$$

Rearranging this we have

$$\mu(B) \geq -\frac{1}{30}(d + R_\Delta + \Delta) \geq -h/4.$$

\square

Claim 5. *With probability at least $1 - 2^{-\Omega(n)}$, the filler achieves fill at least h in at least $\Theta(n)$ of the cups in A .*

Proof. By Proposition 2 using *randalg-1* on $|D| = \lceil e^{2h+1} \rceil$ gives the filler a cup that has fill at least $\mu(B) + d - R_\Delta$ with probability $1/|D|!$. By Claim 4 we have that $\mu(B) \geq -h/2$, so with probability $1/|D|!$ this generated cup has fill at least h if it wasn't neglected.

By Claim 3 there is a choice of c_Δ large enough that the probability of this cup having been neglected is at most $1/2$. In particular, we choose $c_\Delta = 4r|D|!$. By applying *randalg-1* $|A| \cdot c_\Delta$ times we have by a Chernoff bound that with exponentially good probability in $|A| \cdot c_\Delta = \Theta(n)$ there are at least $2|A|r$ applications where the filler would succeed if the emptier doesn't neglect the anchor set. As shown, the emptier cannot neglect the anchor set more than $|A|r$ times. Hence, there is at least a $(1/2)/|D|!$ chance that on the j -th application of *randalg-1* the emptier doesn't neglect the anchor set and the filler correctly guesses the emptier's emptying sequence. Thus, overall, there is at least a constant probability of achieving fill h in a cup in A .

Say that a swapping-process is **victorious** if the filler is able to swap a cup with fill at least h into A . The events that swapping-processes are victorious are independent events; each happens with constant probability. Hence by a Chernoff bound with exponentially good probability in n at least a constant fraction of them succeed, as desired. \square

We now briefly analyze the running time of the filling strategy. There are $|A|$ swapping-processes. Each swapping-process consists of $|A| \cdot c_\Delta$ applications of *randalg-1*, and the flattening procedure before each application. Clearly this all takes $\text{poly}(n)$ time, as desired. \square

Finally, using Lemma 1 we can show in Lemma 2 that an oblivious filler can achieve constant backlog. We remark that Lemma 2 plays a similar role in the proof of the lower bound on backlog as ?? does in the adaptive case, but is vastly more complicated to prove (in particular, ?? is trivial).

Lemma 2. *Let $H \leq O(1)$, let $\Delta \leq O(1)$, let n be at least a sufficiently large constant determined by H and Δ , and let $M \leq \text{poly}(n)$. Consider an M -flat cup configuration in the negative-fill variable-processor cup game on n cups with average fill 0. Given this configuration, an oblivious filler can achieve fill H*

in a chosen cup in running time $\text{poly}(n)$ against a Δ -greedy-like emptier with probability at least $1 - 2^{-\Omega(n)}$.

Proof. The filler starts by performing the procedure detailed in 1, using $h = H \cdot 16(1 + \Delta)$. Let the number of cups which must now exist with fill h be of size $nc = \Theta(n)$.

The filler reduces the number of processors to $p = nc$. Now the filler exploits the filler's greedy-like nature to to get fill H in a set $S \subset B$ of nc chosen cups.

The filler places 1 unit of fill into each cup in S . Because the emptier is greedy-like it must focus on the nc cups in A with fill at least h until the cups in S have sufficiently high fill. In particular, $(5/8)h$ rounds suffice. Over $(5/8)h$ rounds the nc high cups in A cannot have their fill decrease below $(3/8)h \geq h/8 + \Delta$. Hence, any cups with fills less than $h/8$ must not be emptied from during these rounds. The fills of the cups in S must start as at least $-h/2$. After $(5/8)h$ rounds the fills of the cups in S are at least $h/8$, because throughout this process the emptier cannot have emptied from them until they got fill at least $h/8$, and if they are never emptied from then they achieve fill $h/8$.

Thus the filling strategy achieves backlog $h/8 \geq H$ in some known cup (in fact in all cups in S , but a single cup suffices), as desired. \square

References

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