

Hongjie Li

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Education

- 2021 – 2026 **School of EECS, Peking University (PKU)**, Beijing, China, 100871
PKU Zhi Class (2021)
GPA: 3.759/4.0

Relevant Courses: Computer Vision, Introduction to Visual Computing and Interaction, The Mathematics in Artificial Intelligence, Character Animation and Motion Simulation, Machine Learning, Multimodal Learning, Introduction to Generative Modeling, Introduction to Multi-Agent Systems

Research

Research Interests

3D Computer Vision & Graphics, 3D Human-Object/Scene Interaction, 3D Scene Understanding, Generative Visual Models

Robotics, Humanoid Robot Learning

Research Experience

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|------------|---|---------------------------|
| Jun 2025 | Stanford Vision and Learning Lab , Stanford University | <i>Research Intern</i> |
| – Present | 3D Human-Object Interaction | |
| | Advisor: Prof. Jiajun Wu | |
| Jun 2024 | Stanford Vision and Learning Lab , Stanford University | <i>Research Intern</i> |
| – Aug 2024 | 3D Human-Scene Interaction | |
| | Advisor: Prof. Jiajun Wu | |
| Sept 2023 | State Key Laboratory of General AI , BIGAI | <i>Student Researcher</i> |
| – Present | 3D Human-Object/Scene Interaction | |
| | Advisor: Dr. Siyuan Huang | |
| Jan 2023 | CoRe Lab , Peking University | <i>Student Researcher</i> |
| – Present | Visually Grounded Reasoning | |
| | Advisor: Prof. Yixin Zhu | |

Preprints and Publications

* denotes equal contribution, † marks the corresponding authors

- 2025 **Hongjie Li***, Hong-Xing Yu*, Jiaman Li, Jiajun Wu†
ZeroHSI: Zero-Shot 4D Human-Scene Interaction by Video Generation
3DV 2026

- 2025 Nan Jiang*, **Hongjie Li***, Ziye Yuan*, Zimo He, Yixin Chen, Tengyu Liu, Yixin Zhu[†], Siyuan Huang[†]
Dynamic Motion Blending for Versatile Motion Editing
CVPR 2025
- 2024 Nan Jiang*, Zimo He*, Zi Wang, **Hongjie Li**, Yixin Chen, Siyuan Huang[†], Yixin Zhu[†]
Autonomous Character-Scene Interaction Synthesis from Text Instruction
SIGGRAPH Asia 2024
- 2023 Nan Jiang*, Zhiyuan Zhang*, **Hongjie Li**, Xiaoxuan Ma, Zan Wang, Yixin Chen, Tengyu Liu, Yixin Zhu[†], Siyuan Huang[†]
Scaling Up Dynamic 3D Human-Scene Interaction Modelling
CVPR 2024

Awards and Scholarships

- 2024 **The Third Prize of Peking University Scholarship**, Peking University
2024 **Award for Research Excellence**, Peking University
2023 **The Third Prize of Peking University Scholarship**, Peking University
2023 **Merit Student**, Peking University
2022 **Award for Academic Excellence**, Peking University

Technical Skills

- Languages** Python (proficient), C/C++
Framework & Tool PyTorch (proficient), Visual Studio Code, PyCharm, Blender, Git