#### Notes 16.0: Variadic functions

#### COMP9021 Principles of Programming

School of Computer Science and Engineering The University of New South Wales

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### The stdarg.h header file

Functions like printf() and scanf() take a fixed argument, of type char \*, and a variable number of arguments. Their prototypes are

```
int printf(const char *, ...);
```

and

```
int scanf(const char *, ...);
```

They are examples of variadic functions, that take at least one fixed argument, and a variable number of arguments indicated in the function prototype and definition by an ellipsis.

The stdarg.h header file provides the va\_list type as well as the va\_start(), va\_arg(), va\_end() and va\_copy() macros to define such functions.

## Defining variadic functions (1)

Consider a variadic function f() with arguments declared as

```
type_1 fixed_arg_1, \ldots, type_n fixed_arg_n, \ldots
```

with n at least equal to 1 (the first ellipsis is a meta-notation, whereas the second ellipsis is literal!).

The function definition must first define a variable, say ap, of type va\_list:

```
va_list ap;
```

Then the function va\_start() must be called with ap as first argument and the name of f()'s last fixed argument as second argument:

```
va_start(ap, fixed_arq_n);
```

## Defining variadic functions (2)

Every variable argument will be accessed in turn with a call to the function va\_arg(), of the form va\_arg(ap, arg\_type) where arg\_type is the type of the argument, that must therefore been "known" in one way or another. For instance, if the next argument to retrieve is known to be of type double then a typical statement would be

```
double x = va_arg(ap, double);
```

Finally, when all (needed) variable arguments will have been retrieved and processed, which has to be "known" in one way or another, the function va\_end() must be called with ap as unique argument:

```
va_end(ap);
```

### The number of types of variable arguments

Note that when printf() or scanf() is called, the actual number of arguments passed to the function, as well as their type, can be determined by analysing the fixed argument (the format string).

More generally, when a variadic function is called, it has to be possible to find out the number of (needed) variable arguments and their types. For instance, the number of variable arguments can

- be given as the value of a nonvariable argument, or
- be computed from some nonvariable arguments, or
- be indicated by the last variable argument taking a special value, that plays the role of a flag.

## Copying variable arguments

At any point, the remaining sequence of variable arguments (that have not yet been retrieved by a call to va\_arg()) can be duplicated by a call to the function va\_copy() of the form va\_copy(what\_remain\_of\_ap, ap) where what\_remain\_of\_ap is a declared variable of type va\_list.

Eventually, the function va\_end() must be called with what\_remain\_of\_ap provided as argument.

The type, functions and constructions previously described are illustrated in stdarg.c

# A note on the second argument of va\_arg()

As values of type signed char or short are automatically promoted to int, values of type unsigned char or unsigned short are automatically promoted to unsigned, values of type char are automatically promoted to int or unsigned, and values of type float sometimes automatically promoted to double, va\_arg() might not accept signed char, short, unsigned char, unsigned short, char or float as second argument.