### BIOMECHANICS OF HUMAN MOVEMENT

### ME 24-663 / BME 42-691 – FALL 2022 CARNEGIE MELLON UNIVERSITY PROF. ENI HALILAJ

— HOMEWORK #4 —

Due: Thursday, November 3, 2022 at 11:30AM

1. A common problem encountered by the elderly is loss of balance, which sometimes results in falling. One biomechanical hypothesis suggests that falling in the elderly results from a lack of sufficient muscle strength. To study the issue of strength, suppose we asked a number of elderly women to rise from a chair in our motion lab. Our aim is to estimate the net joint torques for the major joints of the lower extremity during this task. Once we calculate the joint torques used to stand up from a chair, we can compare them to the maximum joint torques that our subjects can generate (maximum joint torques are a measure of muscle strength). This comparison will show what percentage of our subjects' maximum strength must be used to rise from a chair.

Suppose we used high-speed video cameras, together with markers positioned judiciously over various body landmarks to estimate the time history of the absolute angular displacements of the shank, thigh, and trunk (i.e.,  $\theta$ 1,  $\theta$ 2,  $\theta$ 3 in Figure 1). These data were subsequently filtered and numerically differentiated to obtain the absolute angular velocities and accelerations of each of these body segments over time. Assuming that the sit-to-stand activity can be characterized by predominantly planar (2-D) motion of all the body segments, a simple three-segment, planar linkage is used to model the human skeleton (Figure 1). Further assume that the body segments are connected by frictionless single degree-of-freedom revolute (i.e., hinge) joints.

In terms of *kinematic data only*:

(a) Please derive complete analytical expressions for the net joint torques exerted at the ankle (T1), knee (T2), and hip (T3) during sit-to-stand motion. Assume that the foot remains flat on the floor.

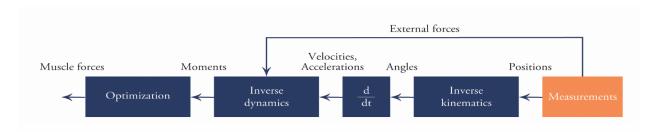
(See attached pages)

(b) Please derive complete analytical expressions for the ground reaction forces exerted in the horizontal (fore-aft) and vertical directions during the sit-to-stand motion. Again assume that the foot remains flat on the floor and that it is massless. Note that if you could measure Fgx and Fgy that you could calculate T1 without any kinematic data.

(See attached pages)

### (c) Would you consider this problem to be inverse or direct dynamics? Why?

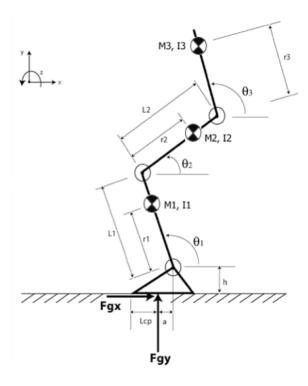
It is an inverse dynamics problem as we are looking to derive the moments of the joints which ultimately lead to motion. The problem follows this kind of flow which was explained in lecture:



# (d) What is the physical significance of the inter-segmental forces (e.g., F1y)? Are the calculated inter-segmental forces equal to the true bone-on-bone forces? Why or why not?

The physical significance of the inter-segmental forces is to model the revolute joint as a pin which is known to have two force components (Fx and Fy).

The intersegmental forces are not equal to the true bone-on-bone loads. They could only be equal if our muscles applied pure joint torques like rotational motors. Our muscles do not generate such torques directly but rather generate pulling forces that are applied to the skeleton.



#### Figure 1. Planar 3-Segment Model.

2. Using our preliminary data from problem 1, we were able to land a small grant and have used the money to purchase a force plate. With our improved experimental set-up, we can now measure the horizontal (fore-aft) and vertical ground reaction forces during the sit-to-stand motion. Also, our video system remains operational, and we shall continue to record the time history of the angular displacements of the shank, thigh, and trunk.

On the basis of the three segment, planar model given in Figure 1, use the kinematic *and* force-plate data now available to:

(a) Derive complete analytical expressions for the net joint torques exerted at the ankle (T1), knee (T2), and hip (T3) during the sit-to-stand motion. Again, assume that the foot remains flat on the floor.

(See attached pages)

(b) By comparing the terms in your equations for T1, T2, and T3 derived in problems 2a and 1a, discuss the advantages to being able to accurately estimate the ground reaction forces and relevant kinematic parameters when calculating joint torques.

As per the book, when calculating joint torques, it is important to estimate ground reactions forces and relevant kinematic parameters because when having access to both parameters, we can obtain an overdetermined system of equations. In this case, we can use the additional information to minimize the consequences of measurement error and use the "extra" information to improve the model performance. Therefore, the values of the joint torques become more accurate.

In many instances, researchers are interested in three-dimensional kinematics and dynamics and use homogeneous transformation matrices to get the three-dimensional translations and rotations of body segments. In other instances, researchers are able to use just a planar model to answer clinical questions. Part I provided you with an example of a simple inverse dynamics problem involving a planar model.

The following will give you some "real-world" experience in gait analysis and will build upon the planar model. We *strongly recommended* that you use a computer program to solve them. We suggest Matlab, but you are free to use a program with which you are most comfortable.

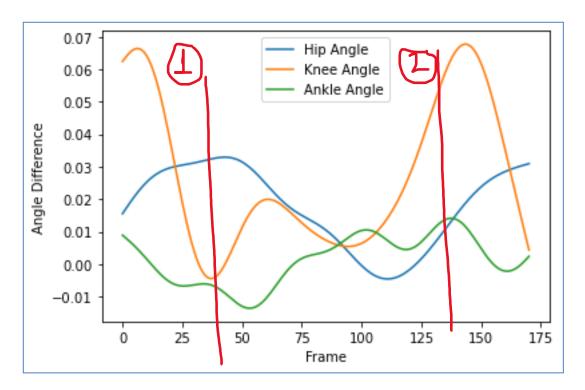
We will conduct a planar analysis and use the "6 marker set" that is frequently used in biomechanics labs. With this marker convention, a reflective marker is placed on the iliac crest, the greater trochanter (the hip), the lateral epicondyle (the knee), the lateral malleolus (the ankle), the calcaneus (the heel), and the 5<sup>th</sup> metatarsal (bone by the little toe). The location of these markers can be seen in Figure 2.

The associated Excel file contains real gait data, and the calculations that you will be performing are the same calculations that biomechanists perform in a gait analysis laboratory. (Actually, these are the calculations that they have a computer perform for them). The Excel file contains the following worksheets:

- **Demographics:** Information about the height (in meters) and mass (kg) of the subject.
- Raw Marker Data: The x and y positions of various markers expressed in the global coordinate system. All dimensions are in meters.
- Force Plate Data: The x and y components of the ground reaction force, the free torque (you can ignore it for this assignment), and the x location of the center of pressure (COP) (i.e., the point that represents the location of the GRF). All dimensions are in metric units (meters, Newtons, etc.).

#### **Kinematics**

- 1) Please calculate and plot the hip, knee, and ankle flexion angles as a function of time. (Note that you have more than 1 gait cycle in the data file.) To do so, follow these steps:
  - a) Establish the vectors that represent the HAT (head, arms, torso), thigh (femur), shank (tibia and fibula), and foot. Please have all vectors originating at the distal point and being directed proximally. (For example, the thigh (femur) is defined by hip knee).
  - b) Normalize the vectors that represent the HAT, thigh, shank, and foot.
  - c) Calculate the angle between the x-axis in the global coordinate system and vectors representing the HAT ( $\theta_4$ ), thigh ( $\theta_3$ ), and shank ( $\theta_2$ ). (Figure 2). (Hint: use the dot product)
  - d) Calculate the angle between the y-axis and vector representing the foot  $(\theta_1)$ .
  - e) Calculate the hip, knee, and ankle angles with the following formulas
    - i) Hip angle = thigh angle HAT angle
    - ii) Knee angle = thigh angle shank angle
    - iii) Ankle angle = foot angle shank angle
  - f) Plot your results.
- 2) Label when heel strike and toe off occur on the three plots you just created.



- 1: Heel Strike
- 2: Toe off
- 3) Differentiate your angles for the foot, shank, thigh, and HAT to obtain the appropriate angular velocities and accelerations. Use the following formulas to conduct this numerical differentiation. The camera samples at 120 Hz. You don't need to find the velocities and accelerations for the first and last data points.

$$f'(t_i) \approx \frac{f(t_{i+1}) - f(t_{i-1})}{2\Delta t}$$
 $f''(t_i) \approx \frac{f(t_{i-1}) - 2f(t_i) + f(t_{i+1})}{\Delta t^2}$ 

4) Numerically differentiate your knee and ankle position data to obtain the appropriate linear velocities and accelerations for these markers. You don't need to find the velocities and accelerations for the first and last data points.

### **Kinetics**

5) The moment of inertia and center of mass of each segment is needed to perform inverse dynamic analysis. Anthropometric information from Winter (1990) can be used to calculate this information. Using the data in the table below, calculate the mass of the segment, the length of the segment, the position of the center of mass (COM) in the segment, and the moment of inertia about the center of mass for the foot, shank (tibia and fibula), thigh (femur), and HAT. Assume linear segments as shown in the figure.

A	В	C	D	E
Segment	Segment mass/ total mass	Segment length/ height	COM position from proximal end of segment /segment length	Radius of gyration about COM/ segment length
Foot	0.0145	0.055	0.5	0.475
Shank	0.0465	0.246	0.433	0.302
Thigh	0.1	0.245	0.433	0.323
HAT	0.678	0.47	0.626	0.496

The height of the subject is 1.7526 m, and the mass of the subject is 66.7 kg.

Columns B-D are fractions that should be scaled by total mass, height, or segment length as listed.

Mom ent of inertia of a segment is defined as:

$$I = mass*(radius of gyration)^2$$

Radius of gyration should be determined from the information given.

- 6) Please plot the vertical and horizontal ground reaction forces during the stance phase as a percentage of body weight.
- 7) Draw a free body diagram for the foot, shank, thigh, and HAT segments. You may ignore the mass and moment of inertia of the foot, as it is sometimes assumed that the mass of the foot is negligible when compared to the mass of shank.
- 8) Using problem 2 as a primer, please derive the equations necessary to solve for the torques about the hip, knee, and ankle joints *during the stance phase of gait* for this model. Again, for simplicity, you may ignore the mass of the foot. Some things to consider:
  - a) The location of the origin of the coordinate system for this problem is different than the location of the coordinate system in Part I. Therefore, we are measuring positions, velocities, and accelerations with respect to a fixed laboratory reference frame. Think about how this changes your equations from the ones you had in Part I.
  - b) You have markers at the hip, knee, and ankle joints. Think about how you can use this information to simplify your equations from those used in Part I.
- 9) For the given data, please use the equations you just derived in step 8 to calculate the torques for the hip, knee, and ankle joints *during the stance phase of gait*. (Note: when solving the equations, remember that all angular velocities and accelerations need to be in radians). Plot your results and normalize them with respect to body mass (i.e., units are Nm/kg).

#### **Discussion**

10) We used anthropometric data to determine the lengths of the segments in this assignment. Suppose Ted (of homework 2 fame) wants to work with you and suggests that you could just use motion data to determine segment length. Ted says that the magnitude of the distance between any 2 markers in the 6-marker convention could give you the appropriate segment length.

To test Ted's idea, plot the magnitude of the vector between the hip and knee for all of the time points in this study. Comment on the behavior of the curve you just plotted and compare this magnitude to the length of the thigh determined in question 5. Comment on some possible explanations for the observed differences.

Length of thigh: 0.429

The trend of the curve mainly demonstrates an upward trend, with certain peaks and valleys which correspond to the length of the thigh in the respective moments of the swing and stance phase.

The magnitude of the curve is always lower than the length of the thigh with a maximum of 0.4228. The reason behind this difference is that we are measuring the relative distances between the hip and knee. It is also known that with movement, the markers do not stay put due to movements of the muscles. These factors, contribute to the inaccuracies seen in the plotted curve.

11) In question 8, we asked you to normalize the joint torques by body mass. Why is it important to perform this normalization instead of just reporting a raw value in Newton-meters?

It is important to perform the normalization as this properly process scales the torques. The mass does not change, and scaling will give us a better understanding of how the torques are applied on the body and this way, we can compare the torques to one another.

12) Which joint moment has the greatest magnitude (hip, knee, or ankle)? Could you suggest an explanation as to why this is the case?

Looking at the plots of the book in chapter 8:

Of all lower-limb joint moments, the peak ankle plantarflexion moment is greatest. The reason for that is because the ankle is directly affected by the ground reaction forces. Another reason could be the fact that the ankle is heavily involved with pushing the foot off the ground at toe-off.

13) Look at the shapes of the curves for the hip and knee torques in early stance. Please suggest a few explanations for what you observe and propose some possible solutions to correct the problem. (Hints: consider your results for questions 6 and 10. Also, what type of marker and force plate data are you working with?).

Looking at the plots of the book in chapter 8:

During early stance, heel strike occurs which puts a significant stress on the body and therefore, makes the markers offset. This is also confirmed from our results in part 6 and 10. A jerk is initially observed and the ways to improve that is by performing signal processing and filtering to remove this observed noise.

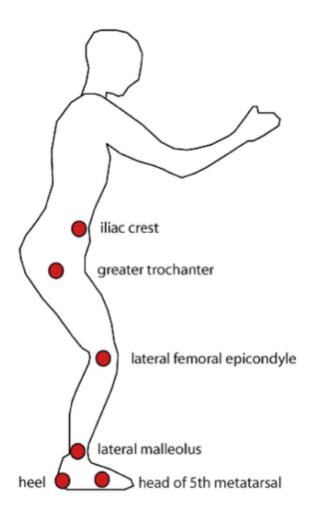


Figure 2. Marker Convention.

1. a) Foot:

### Shank:

$$x_{i} = r_{i} c\theta_{i}$$
  
 $x_{i}^{*} = -r_{i} s\theta_{i}\theta_{i}$   
 $x_{i}^{*} = -r_{i} (s\theta_{i}\theta_{i} + c\theta\theta_{i}^{2})$   
 $y_{i} = r_{i} c\theta_{i}\theta_{i}$   
 $y_{i}^{*} = r_{i} (c\theta_{i}\theta_{i} - s\theta_{i}\theta_{i}^{2})$ 

$$2F_X = m_1 \tilde{x}_1^{\circ} \Rightarrow F_{x_1} - F_{x_2} = + m_1 \tilde{x}_1^{\circ}$$

$$\geq M = I_1 \stackrel{\circ}{\Theta}_1 = T_1 - T_2 + f_{\times_1} r_1 s \Theta_1 - f_{\times_2} r_1 c \Theta_1 + f_{\times_2} (l_1 - r_1) s \Theta_1 - f_{\times_2} (l_1 - r_1) c \Theta_1 = I_1 \stackrel{\circ}{\Theta}_1$$

## Thigh

$$x_2 = \ell_1 \subset \theta_1 + \ell_2 \subset \theta_2$$

$$x_2 = -\ell$$
,  $(s\theta, \theta_1 + c\theta, \theta_1^2) - r_2 (s\theta_2\theta_2 + c\theta_2\theta_2^2)$ 

$$\ddot{\mathcal{G}}_{2}^{2} = \left( \left( c \Theta_{1} \ddot{\Theta}_{1}^{2} - S \Theta_{1} \ddot{\Theta}_{1}^{2} \right) + \Gamma_{2} \left( c \Theta_{2} \ddot{\Theta}_{2}^{2} - S \Theta_{2} \ddot{\Theta}_{2}^{2} \right) \right)$$

$$2F_x = m_2 \tilde{x}_2 \Rightarrow f_{x_2} - F_{x_3} = m_2 \tilde{x}_2$$

```
HAT
x3= (, c0, + (2 (02 + 13 (03
x3 = - (, 50, 6, - (25026) - 1350303
\ddot{x}_{3} = \ell_{1} \left( s \Theta_{1} \ddot{\Theta}_{1} + c \Theta_{1} \ddot{\Theta}_{1}^{2} \right) - \ell_{2} \left( s \Theta_{2} \ddot{\Theta}_{2} + c \Theta_{2} \ddot{\Theta}_{2}^{2} \right) - r_{3} \left( s \Theta_{3} \ddot{\Theta}_{3} + c \Theta_{5} \ddot{\Theta}_{3}^{2} \right)
y3 = 1,50, + 12502 + 13503
93=1,00,0,+1200202 + r300303
\ddot{y}_{3} = l_{1} \left( c\theta_{1} \ddot{\theta}_{1} - s\theta_{1} \ddot{\theta}_{1}^{2} \right) + l_{2} \left( c\theta_{2} \ddot{\theta}_{2} - s\theta_{2} \ddot{\theta}_{2}^{2} \right) + r_{3} \left( c\theta_{3} \ddot{\theta}_{3}^{2} - s\theta_{3} \ddot{\theta}_{3}^{2} \right)
\Sigma F_{X} = m_3 \mathring{X}_3 \Rightarrow F_{X_3} = + m_3 \mathring{X}_3
ZFy = m3y3 >> Fy3 = m3y3 +m3.9
IM: I303 => Fx3r3s03-Fy3r3c03+T3=I303
                                =) T3 = - Fx3 r35 03 + Fy3 (3 c 03 + I3 03)
T2= I202+I303 = Fx3 r3503 = Fx3 (l2-r2)502 + Fy3 r3 (03+ Fy3 (l2-r2) c02
```

\* Fx2r2s02 + Fy2r2c02

$$T_{1} = T_{1}\ddot{\theta}_{1} + T_{2}\ddot{\theta}_{2} + T_{3}\ddot{\theta}_{3} - F_{x_{3}}r_{3}s\theta_{3} - F_{x_{3}}(\ell_{2}-r_{2})s\theta_{2} + F_{y_{3}}r_{3}c\theta_{3} + F_{y_{3}}(\ell_{2}-r_{2})c\theta_{2}$$

$$- F_{x_{2}}r_{2}s\theta_{2} + F_{y_{2}}r_{2}c\theta_{2} - F_{x_{1}}r_{1}s\theta_{1} + F_{y_{1}}r_{1}c\theta_{1} - F_{x_{2}}(\ell_{1}-r_{1})s\theta_{1} + F_{y_{2}}(\ell_{1}-r_{1})c\theta_{2}$$

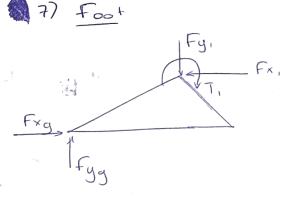
b)  $\Sigma F \times = 0 \Rightarrow F g_{\times} = m_1 \mathring{x}_1 + m_2 \mathring{x}_2 + m_3 \mathring{x}_3$ 2Fy = 0 => fgy = m, y, + m, g + m2y2 + m2g + m3y3 + m3.g

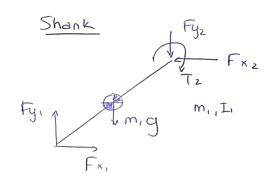
2.a) From 1b): 
$$Fg_x = F_{1x} = m_1 x_1^2 + m_2 x_2^2 + m_3 x_3^2$$
  
 $Fg_y = F_{1y} = m_1 y_1^2 + m_1 y_2^2 + m_2 y_2^2 + m_2 y_3^2 + m_3 y_3^2 + m_3 y_3^2$ 

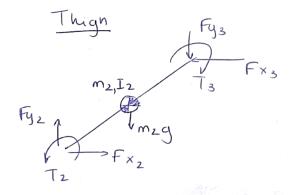
Substituting 
$$T_1$$
,  $T_2 = -I_1\theta_1 + T_1 + F_{\times,r_1}s\theta_1 - F_{y,r_1}c\theta_1 + F_{\times,z}(\ell_1-r_1)s\theta_1 - F_{y,z}(\ell_1-r_1)c\theta_1$ 

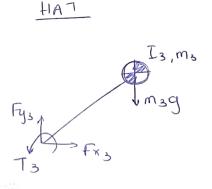
$$T_3 = T_2 - I_2\theta_2 + F_{x_2}r_{2}s\theta_2 - F_{y_2}r_{2}c\theta_2 + F_{x_3}(l_2-r_2)s\theta_1 - F_{y_3}(l_2-r_2)c\theta_2$$
  
Substituting  $T_2$ 

### Linematics









```
In [177...|
           import pandas as pd
            import numpy as np
            import matplotlib.pyplot as plt
In [178... | xls = pd.ExcelFile("Homework 4 Gait Data (edits after class).xls")
           data_2 = pd.read_excel(xls, "Raw Marker Data")
data_3 = pd.read_excel(xls, "Force Plate Data")
In [179...
           data 2
Out[179]:
                  Unnamed:
                                              Iliac
                              Iliac Crest
                                                          Hip
                                                                   Hip.1
                                                                              Knee
                                                                                        Knee.1
                                                                                                    Ankle
                                           Crest.1
               0
                      PHASE
                                      Х
                                                Υ
                                                           Х
                                                                      Υ
                                                                                  Χ
                                                                                             Υ
                              -0.842302
                      SWING
                                          1.017374
                                                     -0.85235
                                                                0.877174
                                                                          -0.799229
                                                                                     0.486608
                                                                                                 -1.05351
                      SWING
                              -0.832861
                                         1.018299
                                                    -0.842193
                                                                0.878251
                                                                          -0.781012
                                                                                      0.488419
                                                                                                 -1.032789
                      SWING
                              -0.823422
                                            1.0192
                                                     -0.83204
                                                                0.87931
                                                                          -0.762884
                                                                                      0.490197
                                                                                                 -1.011883
               4
                      SWING
                              -0.813984
                                         1.020067
                                                   -0.821896 0.880339
                                                                          -0.744898
                                                                                      0.491922
                                                                                                -0.990674
                      SWING
             167
                               0.914748
                                         1.010509
                                                    0.909546
                                                                0.875817
                                                                           1.055187
                                                                                      0.495521
                                                                                                 1.106543
             168
                      SWING
                              0.925093
                                         1.008377
                                                               0.873539
                                                                                     0.492994
                                                     0.919371
                                                                           1.064641
                                                                                                  1.13058:
             169
                      SWING
                              0.935467
                                         1.006165
                                                    0.929203
                                                                0.871169
                                                                           1.073996
                                                                                     0.490342
                                                                                                  1.15433
             170
                      SWING
                                0.94586
                                        1.003887
                                                    0.939038
                                                               0.868733
                                                                           1.083282
                                                                                     0.487589
                                                                                                  1.17784
             171
                      SWING
                              0.956269
                                          1.00156
                                                    0.948875  0.866247
                                                                           1.092512
                                                                                     0.484762
                                                                                                  ،1.20118
            172 rows x 13 columns
In [180...
           data 2 = data 2.drop(index = 0)
```

```
In [181... | hat_v = np.array([data_2["Iliac Crest"] - data_2["Hip"], data_2["Iliac Crest
         thigh v = np.array([data 2["Hip"] - data 2["Knee"], data 2["Hip.1"] - data 2
          shank v = np.array([data 2["Knee"] - data 2["Ankle"], data 2["Knee.1"] - dat
          foot_v = np.array([data_2["Heel"] - data_2["5th Met"], data_2["Heel.1"] - da
In [182...] hat v = np.transpose(hat v)
          thigh v = np.transpose(thigh v)
          shank_v = np.transpose(shank_v)
          foot v = np.transpose(foot v)
In [183... N hat v = hat v / np.linalg.norm(hat v)
         N_thigh_v = thigh_v / np.linalg.norm(thigh_v)
         N shank v = shank v / np.linalg.norm(shank v)
         N_foot_v = foot_v / np.linalg.norm(foot_v)
In [184... | x = np.zeros([171, 2])
          x[:, 0] = 1
In [185...
         hat = N hat v * x
```

```
hat = hat.astype(float)
          hat angle = np.arccos(hat[:,0])
In [186... thigh = N thigh v * x
          thigh = thigh.astype(float)
          thigh_angle = np.arccos(thigh[:,0])
In [187...] shank = N shank v * x
          shank = shank.astype(float)
          shank angle = np.arccos(shank[:,0])
In [188... y = np.zeros([171, 2])
          y[:, 1] = 1
          foot = N foot v * y
          foot = foot.astype(float)
          foot_angle = np.arccos(foot[:,1])
In [189... hip angle = thigh angle - hat angle
          knee angle = thigh angle - shank angle
          ankle_angle = foot_angle - shank_angle
In [190...
          plt.plot(hip_angle, label = "Hip Angle")
          plt.plot(knee_angle, label = "Knee Angle")
          plt.plot(ankle_angle, label = "Ankle Angle")
          plt.xlabel("Frame")
          plt.ylabel("Angle Difference")
          plt.legend()
           <matplotlib.legend.Legend at 0x14b076730>
Out[190]:
             0.07
                                      Hip Angle
             0.06
                                       Knee Angle
                                       Ankle Angle
             0.05
          Angle Difference
             0.04
             0.03
             0.02
             0.01
```

0.00 -0.01

25

0

50

```
In [272... Dt = 1/120
         vel_foot = []
         acc foot = []
         for i in range(1,170):
             vel = (foot_angle[i + 1] - foot_angle[i - 1])/(2*Dt)
             vel foot.append(vel)
             acc = (foot_angle[i - 1] - 2*foot_angle[i] + foot_angle[i + 1])/(Dt**2)
             acc foot.append(acc)
         vel_foot = np.array(vel_foot)
         acc_foot = np.array(acc_foot)
```

100

125

150

175

75

Frame

```
In [273... vel_shank = []
         acc shank = []
         for i in range(1,170):
             vel = (shank angle[i + 1] - shank angle[i - 1])/(2*Dt)
             vel shank.append(vel)
              acc = (shank angle[i - 1] - 2*shank angle[i] + shank angle[i + 1])/(Dt**
              acc shank.append(acc)
         vel shank = np.array(vel shank)
         acc shank = np.array(acc shank)
In [274... vel_thigh = []
         acc thigh = []
          for i in range(1,170):
             vel = (thigh_angle[i + 1] - thigh_angle[i - 1])/(2*Dt)
             vel thigh.append(vel)
             acc = (thigh angle[i - 1] - 2*thigh angle[i] + thigh angle[i + 1])/(Dt**
             acc thigh.append(acc)
         vel thigh = np.array(vel thigh)
         acc thigh = np.array(acc thigh)
In [275... vel hat = []
         acc hat = []
         for i in range(1,170):
             vel = (hat\_angle[i + 1] - hat\_angle[i - 1])/(2*Dt)
             vel hat.append(vel)
             acc = (hat\_angle[i - 1] - 2*hat\_angle[i] + hat\_angle[i + 1])/(Dt**2)
             acc hat.append(acc)
         vel hat = np.array(vel hat)
         acc hat = np.array(acc hat)
```

### 4)

```
In [279... lvel_foot = []
         lacc foot = []
          for i in range(1,170):
             vel = (foot_v[i + 1] - foot_v[i - 1])/(2*Dt)
              lvel foot.append(vel)
              acc = (foot_v[i - 1] - 2*foot_v[i] + foot_v[i + 1])/(Dt**2)
              lacc_foot.append(acc)
         lvel foot = np.vstack(lvel foot)
         lacc foot = np.vstack(lacc foot)
In [280... lvel_shank = []
         lacc shank = []
          for i in range(1,170):
             vel = (shank v[i + 1] - shank v[i - 1])/(2*Dt)
             lvel shank.append(vel)
              acc = (shank_v[i - 1] - 2*shank_v[i] + shank_v[i + 1])/(Dt**2)
              lacc shank.append(acc)
          lvel_shank = np.vstack(lvel_shank)
         lacc shank = np.vstack(lacc shank)
In [281...] lvel_thigh = []
         lacc_thigh = []
```

```
for i in range(1,170):
    vel = (thigh_v[i + 1] - thigh_v[i - 1])/(2*Dt)
    lvel thigh.append(vel)
    acc = (\text{thigh } v[i-1] - 2*\text{thigh } v[i] + \text{thigh } v[i+1])/(Dt**2)
    lacc thigh.append(acc)
lvel thigh = np.vstack(lvel thigh)
lacc thigh = np.vstack(lacc thigh)
```

```
In [282... | lvel hat = []
          lacc hat = []
          for i in range(1,170):
              vel = (hat_v[i + 1] - hat_v[i - 1])/(2*Dt)
             lvel_hat.append(vel)
              acc = (hat v[i - 1] - 2*hat v[i] + hat v[i + 1])/(Dt**2)
              lacc hat.append(vel)
          lvel hat = np.vstack(lvel hat)
          lacc hat = np.vstack(lacc hat)
```

### 5)

#### **Foot Segment**

```
In [199...] height = 1.7526
         mass = 66.7
In [200... segment_length_foot = 0.055 * height
         radius_foot = 0.475 * segment_length_foot
         segment_mass_foot = 0.0145 * mass
         I foot = segment mass foot * radius foot**2
         print("Segment Length: ", segment_length_foot)
         print("Radius: ", radius_foot)
         print("Segment Mass: ", segment mass foot)
         print("Intertia: ", I_foot)
         Segment Length: 0.09639299999999999
         Radius: 0.04578667499999999
         Segment Mass: 0.967150000000001
         Intertia: 0.002027552223447422
         Shank Segment
```

```
In [201... segment length shank = 0.246 * height
         radius_shank = 0.302 * segment_length_shank
         segment mass shank = 0.0465 * mass
         I shank = segment mass shank * radius shank**2
         print("Segment Length: ", segment_length_shank)
         print("Radius: ", radius shank)
         print("Segment Mass: ", segment_mass_shank)
         print("Intertia: ", I_shank)
         Segment Length: 0.4311395999999996
         Radius: 0.13020415919999997
         Segment Mass: 3.10155
         Intertia: 0.05258095886699783
```

#### Thigh Segment

```
In [202...
        segment length thigh = 0.245 * height
```

```
radius_thigh = 0.323 * segment_length_thigh
segment_mass_thigh = 0.1 * mass
I_thigh = segment_mass_thigh * radius_thigh**2
print("Segment Length: ", segment_length_thigh)
print("Radius: ", radius_thigh)
print("Segment Mass: ", segment_mass_thigh)
print("Intertia: ", I_thigh)

Segment Length: 0.42938699999999996
```

Radius: 0.13869200099999998 Segment Mass: 6.67000000000001 Intertia: 0.12830059251303128

#### **HAT Segment**

```
In [203... segment_length_hat = 0.47 * height
    radius_hat = 0.496 * segment_length_hat
    segment_mass_hat = 0.678 * mass
    I_hat = segment_mass_hat * radius_hat*2
    print("Segment Length: ", segment_length_hat)
    print("Radius: ", radius_hat)
    print("Segment Mass: ", segment_mass_hat)
    print("Intertia: ", I_hat)

Segment Length: 0.823722
    Radius: 0.408566112
    Segment Mass: 45.22260000000001
    Intertia: 7.548839841594774
```

### 6)

In [204... data\_3

Out[204]:

	FX	FY	TY	POSX
0	14.816	85.273	0.204	-0.0935
1	-0.708	174.375	0.486	-0.0895
2	-9.544	215.167	0.686	-0.0861
3	-43.671	224.719	0.453	-0.0799
4	-77.349	273.885	0.344	-0.0742
•••	•••			
81	36.190	146.510	0.482	0.1708
82	29.638	112.442	0.141	0.1762
83	23.841	86.878	0.050	0.1772
84	18.045	65.591	-0.233	0.1848
85	13.652	48.544	-0.305	0.1834

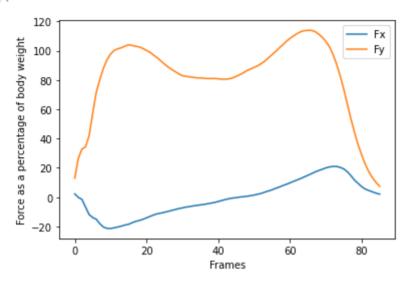
86 rows × 4 columns

```
In [205... weight = mass * 9.81

In [206... fx = (data_3["FX"] / weight) * 100
    fy = (data_3["FY"] / weight) * 100
```

```
In [207... plt.plot(fx, label = "Fx")
    plt.plot(fy, label = "Fy")
    plt.xlabel("Frames")
    plt.ylabel("Force as a percentage of body weight")
    plt.legend()
```

Out[207]: <matplotlib.legend.Legend at 0x14b0fd160>



### 10)

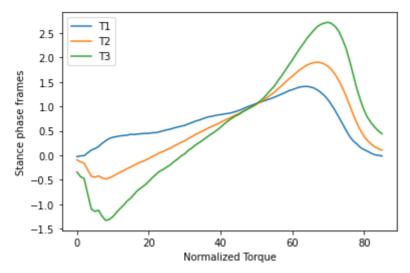
```
In [208...
           mag = []
            for i in range(len(thigh v)):
                m = np.sqrt(sum(thigh v[i]**2))
                mag.append(m)
In [363...
           np.max(mag)
            0.4228325341940565
Out[363]:
In [355...
           plt.plot(mag)
           plt.ylabel("Magnitude of vector between hip and knee")
           plt.xlabel("Frames")
            Text(0.5, 0, 'Frames')
Out[355]:
           Magnitude of vector between hip and knee
              0.420
              0.415
              0.410
              0.405
              0.400
              0.395
                            25
                      ò
                                   50
                                           75
                                                 100
                                                        125
                                                               150
                                                                      175
```

Frames

9)

```
In [295...
          stance x = np.array(data 2["Ankle"][41:127])
          stance y = np.array(data 2["Ankle.1"][41:127])
In [297...
         T1 = (np.array(data 3["FY"]) * (np.array(data 3["POSX"]) - stance x)) - (np.
In [298... plt.plot(T1, label = "T1")
          plt.legend()
          <matplotlib.legend.Legend at 0x14b151fa0>
Out[298]:
          80
          60
          40
          20
           0
                       20
                                 40
                                           60
                                                    80
In [301...|
          Fx2 = np.array(data_3["FX"]) - segment_mass_shank * lacc_shank[40:126,0]
          Fy2 = np.array(data_3["FY"]) - segment_mass_shank * lacc_shank[40:126,1] - s
In [302... Fx1 = np.array(data_3["FX"])
          Fy1 = np.array(data 3["FY"])
         com shank = 0.433 * segment length shank
In [328...
In [349...
         T2 = -I shank*acc shank[40:126] + T1 + Fx1*com shank*np.sin(shank angle[41:1
                  Fy1*com shank*np.cos(shank angle[41:127]) + \
                  Fx2*(segment_length_shank - com_shank)*np.sin(shank_angle[41:127]) -
                  Fy2*(segment length shank - com shank)*np.cos(shank angle[41:127])
In [350...] Fx3 = Fx2 - segment mass thigh * lacc thigh[40:126,0]
          Fy3 = Fy2 - segment mass thigh * lacc thigh[40:126,1] - segment mass thigh
In [351...
         com thigh = com shank
In [352...
         T3 = -I \text{ thigh*acc thigh}[40:126] + T2 + Fx2*com \text{ thigh*np.sin(thigh angle}[41:1]
                  Fy2*com_thigh*np.cos(thigh_angle[41:127]) + \
                  Fx3*(segment length thigh - com thigh)*np.sin(thigh angle[41:127]) -
                  Fy3*(segment length thigh - com thigh)*np.cos(thigh angle[41:127])
In [365... plt.plot(T1/mass, label = "T1")
          plt.plot(T2/mass, label = "T2")
          plt.plot(T3/mass, label = "T3")
          plt.xlabel("Normalized Torque")
          plt.ylabel("Stance phase frames")
          plt.legend()
```

Out[365]: <matplotlib.legend.Legend at 0x14b9d5220>



In [ ]: