

# Andrew Williams

**E-MAIL** andrew.williams.atx@gmail.com • **PHONE** (830) 624 - 5760  
287 W. 147 St. #2B • Manhattan, New York • 10039

---

## PROJECTS

**Faceplace** (Rails, React, PostgreSQL, JSON API) | Full-stack Engineer [live](#) | [github](#)  
Social networking website with CRUD functionality based on Facebook.

- Retrieves user interconnections through an optimized custom SQL query.
- Optimizes UX with automatic cursor movement, in-place forms, drop-downs, modals.
- Improves scalability by storing user-uploaded images in AWS S3 buckets.

**Tron** (JavaScript, CSS3, HTML5) | Front-end Engineer [live](#) | [github](#)  
Action game made with HTML5 and JavaScript.

- Features AI player that calculates the best move based on available empty space.
- Leverages personally-designed DOM manipulation library.
- Dynamically checks for collisions by looking up position in obstacle positions object.

**Rowboat** (Ruby) | Back-end Engineer [github](#)  
Custom, lightweight ORM.

- Features dynamic method creation through meta-programming.
- Executes CRUD SQL queries based on model classes written in Ruby.
- Packages model-to-model association macros in Ruby classes.

---

## SKILLS

**Ruby on Rails • RSpec • SQL • JavaScript • jQuery • React • Flux • HTML5 • CSS3 • Git**  
**Redux, mongoDB** (learning)

---

## EXPERIENCE

**English Teacher** - TNL School (2011 - 2015)

- Developed digital materials to improve curriculum with Microsoft Office Suite.
- Received recognition from managers for quality of student reports.

---

## EDUCATION

**Web Development** - App Academy (Spring 2016)

- 1000-hour full-stack coding bootcamp with <3% acceptance rate.
- Strong emphasis on code quality, design patterns, and object-oriented programming.

**BA - French Language** - University of Texas at Austin (2007 - 2011)

- Relevant Coursework: Computer Fluency (Python, HTML)

**PORTFOLIO** [www.andrewwilliams.io](http://www.andrewwilliams.io) • **GITHUB** [awilliams-atx](#) **LINKEDIN** <https://www.linkedin.com/in/awilliamsatx>