# TZU-SHENG (JASON) KUO

Mobile: +886-978519917 E-mail: awinder0230@gmail.com GitHub: https://github.com/awinder0230

LinkedIn: https://www.linkedin.com/in/tzu-sheng-kuo/

## **EDUCATION**

## **National Taiwan University (NTU)**

Taipei, Taiwan

Bachelor of Science in **Electrical Engineering**, 4th year

09/2014-now

Rank: Top 1% (3rd/266)

Major GPA: 4.27/4.30; Overall GPA: 4.26/4.30

## RESEARCH EXPERIENCE

#### Undergraduate Researcher, Multimedia Processing and Communications Lab

07/2016-now

Advisor: Prof. Homer H. Chen (IEEE Fellow), Dr. Dafei Shih (Dept. NTU EE)

- Research in Augmented Reality, Eye Tracking, and Signal Processing
- Estimate human gaze depth to enable 3D interactions using eye trackers
- One paper accepted by IEEE International Conference on Image Processing (ICIP 2018)

#### Undergraduate Researcher, Multimedia and Machine Learning Lab

09/2017-now

Advisor: Prof. Yu-Chiang Frank Wang (Dept. NTU EE)

- Research in **Computer Vision** and **Deep Learning**
- Design a deep neural network to classify each pixel in a satellite image into a particular land cover category
- One paper accepted by IEEE Conference on Computer Vision and Pattern Recognition Workshop (CVPR 2018)

## Undergraduate Researcher, Interactive Graphics / Computer Graphics Lab

09/2017-now

Advisor: Prof. Bing-Yu Robin Chen (Dept. NTU CSIE)

- Research in Human Computer Interaction, especially focusing on Novel Interfaces and AR/VR
- Design a pneumatic shape-changing interface as on-palm props for virtual reality
- One paper accepted by ACM Symposium on User Interface Software and Technology (UIST 2018)

#### Research Assistant, Superconductor Lab, Institute of Physics, Academia Sinica

05/2012-2014

Advisor: Prof. Maw-Kuen Wu (Nobel Prize Nominee), Dr. Chung Chieh Chang (Academia Sinica)

Research on Fabrication of Iron Selenide (FeSe) Superconducting Nanosheets

## **Publications**

- [3] Shan-Yuan Teng, Tzu-Sheng Kuo, Chi Wang, Chi-Huan Chiang, Da-Yuan Huang, Liwei Chan, Bing-Yu Chen, "PuPoP: Pop-up Prop on Palm for Virtual Reality," ACM Symposium on User Interface Software and Technology (UIST), 2018.
- [2] Tzu-Sheng Kuo, Keng-Sen Tseng, Jia-Wei Yan, Yen-Cheng Liu, and Yu-Chiang Frank Wang, "Deep Aggregation Net for Land Cover Classification," IEEE Conference on Computer Vision and Pattern Recognition Workshop (CVPR), 2018.
- [1] Tzu-Sheng Kuo, Kuang-Tsu Shih, Sheng-Lung Chung, and Homer H. Chen, "Depth from Gaze," IEEE International Conference on Image Processing (ICIP), 2018.

## WORKING EXPERIENCE

## Software Engineering Intern, Cadence Design System, Inc. @ San Jose, CA, USA

07-09/2017

Manager: Mr. Danny Ho, Mr. Kei-Yong Khoo

- Verification and Development of Cadence Conformal Logic Equivalence Checking (LEC) Tool
- Focus on Gate Level and RTL Level circuit design automation
- Receive Full-Time Return Offer

Teaching Assistant, Deep Learning for Computer Vision - Instructor: Prof. Yu-Chiang Frank Wang

02/2018-now

Teaching Assistant, Machine Learning - Instructor: Prof. Hung-Yi Lee

09/2017-01/2018 02/2017-06/2017

Teaching Assistant, Signal and System - Instructor: Prof. Lin-Shan Lee Teaching Assistant, Electronics I - Instructor: Prof. Liang-Hung Lu

09/2016-01/2017

## SKILLS AND LANGUAGES

Programming Languages/Tools: C+++/C#, Python, Matlab, Javascript, CSS, html, Verilog, SPICE, Tensorflow, PyTorch, React, Unity Languages: English (fluent), Mandarin Chinese (native), Taiwanese (native), Japanese (basic)

# SELECTED HONORS AND AWARDS

Honorary Member, Phi Tau Phi Scholastic Honor Society	06/2018
- Achieved academic excellence upon graduation (top 1% in NTU EECS College) and officially non	ninated by NTU
Dean's List Award, 4 Times - Each semester, students with top 5% GPA score receive Dean's List Award	09/2014-now
Chien Shih-Liang Memorial Scholarship	05/2018
Taiwan Ministry of Science and Technology Research Project Grant	07/2017-02/2018
Irving T. Ho Memorial Scholarship	10/2017
Best Technology Award, HackNTU - the largest hackathon in Taiwan held by NTU	08/2016
World Champion, Pagamo Calculus World Cup - a worldwide e-sport that competed in Calculus	02/2016
SELECTED TERM PROJECTS	
iTeach - an ios mobile application for education implemented in ReactNative and Redux	02-06/2018
Action Recognition - design a neural network to recognize and localize actions in first-person videos	06/2018
Animal Escape - a project investigating user experience at zoo	12/2017
Berkeley Pacman AI - design a Pacman AI using machining learning and reinforcement learning	09-12/2017
Music Mixer - a digital circuit implemented by FPGA	06/2017
Image Stitching - generate a panorama from multiple images	05/2017
High Dynamic Range Imaging - generate an HDR image from multiple images	04/2017
Video to Caption - design a deep neural network to generate captions from videos automatically	04/2017
Gourmet - an online cuisine sharing website implemented using React	01/2017
Arithmetic Logic Unit - implemented in Gate Level using Verilog	12/2016
Single Cycle MIPS Processor - implemented in RTL Level using Verilog	12/2016
NP3: Non-exact Projective NPNP Boolean Matching (2016 CAD Contest)	06/2016
Functionally Reduced And-Inverter Graph (FRAIG) - circuit optimization using SAT engine	12/2015
LEADERSHIP AND TEAMWORK EXPERIENCE	
	00/0046

Founder, MakerSpace of NTUEE

08/2016-now

- Support students to realize their crazy and creative ideas by providing hardware and industrial resources

## **Director, Academic Department** of NTUEE Student Association

06/2016-06/2017

- Organize academic affairs including speeches, awards, NTU festival, NTUEE+ Project, etc, for over **800** students
- Lead a team with <u>30</u> members and cooperate with industrial companies

#### Chair, 2017 MakeNTU Makerthon

08/2016-02/2017

- 1st hardware hackathon in Taiwan for makers involving 200 participants and 70k USD in arrangement
- Cooperate with Taipei City Government and companies such as Google, Microsoft, Intel, ARM, etc
- website: https://www.facebook.com/makentu.ntuee/

## SELECTED COURSES

Software: Deep Learning for Computer Vision, Machine Learning and Having It Deep and Structured, Machine Learning,

Introduction to Artificial Intelligence and Machine Learning, Networking and Multimedia, Digital Visual Effects,

Web Programming, Digital Speech Processing, Data Structure and Algorithm, Operating System

Hardware: Computer Architecture, IC Design, Digital Circuit Design Lab, Switching Circuit and Logic Design, Circuits,

Signals and Systems, Electronics, Electromagnetic, Introduction to Wireless and Mobile Networking

HCI: Human Computer Interaction, Psychology, Design Thinking Workshop, Creative Thinking, Biology,

Clinical Observation and Demand Exploration

Mathematics: Calculus, Linear Algebra, Probability and Statistics, Differential Equation, Discrete Math, Complex Analysis

# **MISCELLANEOUS**

Nike+ Runner - logged 100+ kilometers of running and counting	07/2017-now
External Reviewer - review conference papers for ICIP 2018 and ICASSP 2018	12/2017-03/2018
Art Exhibition - present watercolor and sketch paintings at an art gallery	12/2017
Volunteer - assist junior high students in schoolwork every weekend at Taiwan Fund for Children and Families	09/2015-02/2016
Orientation Leader - NTUEE freshman camp	08-09/2015
Team Leader - NTUEE summer camp for high school students	06-07/2015
Dancer - NTU Popular Dance Club	09/2014-09/2015
Basketball Player - NTUEE Men Basketball Team	09/2014-06/2015
Participant - ATONA Case Competition (ATCC), Team Tumblr	05/2015-06/2015
Volunteer - assist victims of typhoon in Rinari Tribe to rehabilitate their homes	07/2012