

MonoBehaviour



```
classDiagram
    class MonoBehaviour
    class Player
    Player --|> MonoBehaviour
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a thin grey border labeled 'MonoBehaviour'. Below it is a grey rectangular box with a thick black border labeled 'Player'. A solid blue arrow points vertically from the top of the 'Player' box to the bottom of the 'MonoBehaviour' box, indicating that 'Player' inherits from 'MonoBehaviour'.

Player