

Your name: Emily Charles

Robot name: Boba

Your group members: Emily Ertle, BJ Stubbs, Kendrick Koumba

One-sentence description of your design:

Testing whether the time between task acknowledgement and task execution has any influence on the perception of a robot and its agency.

What the group liked about this design:

Use of voice commands, in the second design, it was clear that the robot was reacting in a visceral way.

Suggestions from the group for improving the idea of your design OR one thing you learned from someone else's design that you could use for future assignments:

One of the group's projects introduced the idea of using the robot as a tool (like a mouse) not as something to speak/talk to. I don't usually consider that application.

Suggestions from your group on improving the code you wrote OR one thing you learned from someone else's code that you could use for future assignments:

I think I could have restructured my code so it was easier for someone going in completely new to read.

One change you would like to make or thing you would have done differently about this assignment:

I definitely would have made my test cases shorter. I didn't need to show four examples, two would have been fine.

Special question (see Canvas assignment):

Pausing between acknowledging a command and executing the command increased perceptions of robot agency. This is the opposite of what I expected and I'm thrilled by that. :D