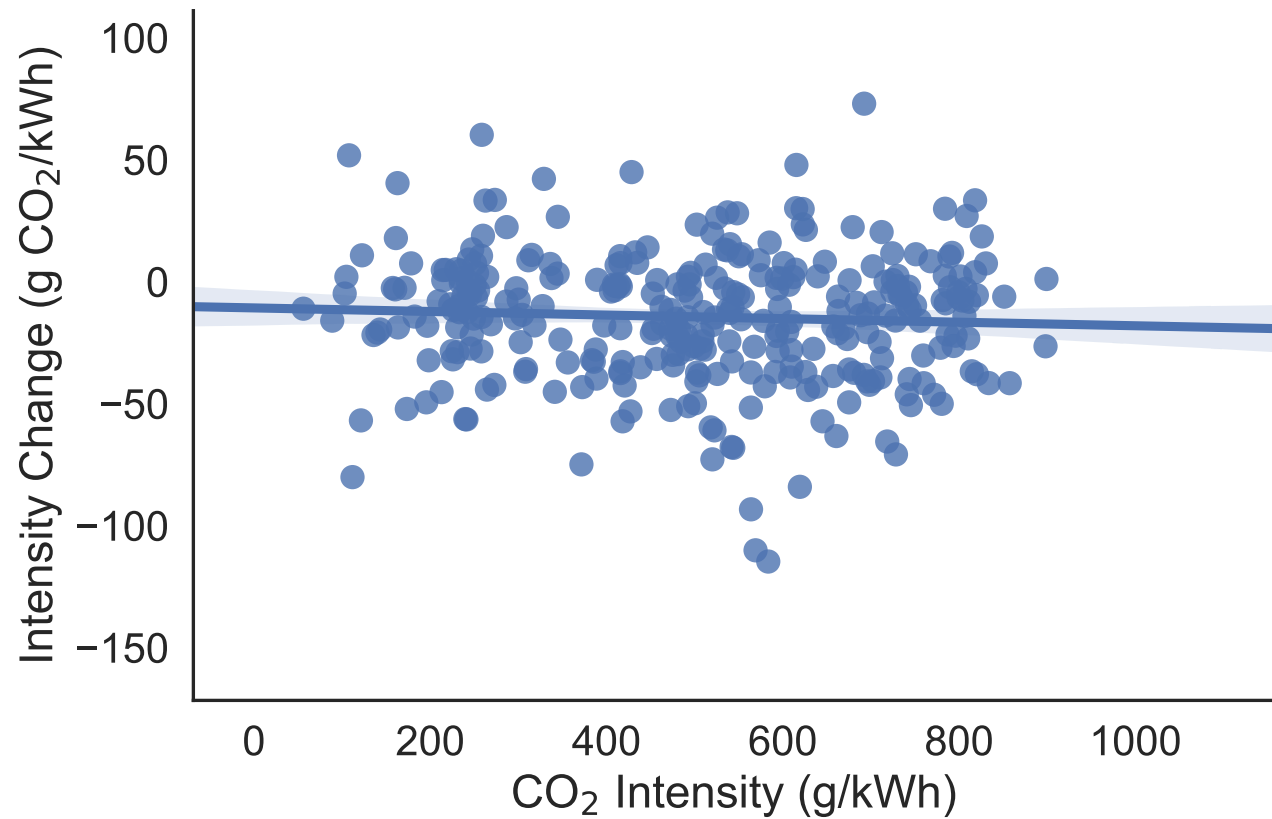


RPS = Yes



RPS = No

