

Partitioning in PostgreSQL

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Why Partitioning

Availability

- Recovering large tables take a long time
- Exclusive locks on maintenance operations

Manageability

- Long index build times
- Purging data
- Securing old data

Performance

Large tables and indexes do not fit in cache



Table Inheritance

 Before declarative partitioning was available in PostgreSQL 10, table inheritance was used to split large tables

Table inheritance provided some benefits, but was difficult to maintain

Performance suffered on data loads



Table Inheritance

Data is controlled using CHECK contstraints on the child tables



Table Inheritance

• Data is routed to the child tables using triggers

```
CREATE OR REPLACE FUNCTION phone_numbers_insert_trigger()
    RETURNS TRIGGER AS

$$
BEGIN
    IF ( NEW.country_code <= 1) THEN
        INSERT INTO phone_numbers_001 VALUES (NEW.*);
    ELSE
        RAISE EXCEPTION 'Country code out of range.';
    END IF;
    RETURN NULL;
END;
$$ LANGUAGE plpgsql;</pre>
```



Availability Benefits of Partitioning

Backup and restore commands like pg_dump and pg_restore can be run in individual partitions

 Maintenance operations like VACUUM FULL which take Access Exclusive Locks can be performed on individual partitions



Manageability Benefits of Partitioning

- Rolling windows of data can be created by adding new partitions and dropping old ones
 - Does not create bloat with deleting expired rows

- Build smaller indexes on individual partitions
 - Can have different indexes on different partitions

Security privileges can be applied at the partition level



Performance Benefits of Partitioning

 Whole partitions can be pruned away at query time so a smaller subset of data is scanned

Joins can be optimized by joining by partition



Partition Pruning

 If the query is constructed properly, PostgreSQL can eliminate whole partitions from being scanned

```
FROM orders

WHERE o_orderdate

BETWEEN '1992-04-01'

AND '1992-06-30';
```

Jan

Feb

Mar

Apr

May

Jun

Jul

Aug

Sep

Oct

Nov

Dec



Partitioning Strategies

Range Partitioning

Data is placed in partitions based on a range of values

List Partitioning

Data is placed in partitions based on a list of discrete values

Hash Partitioning

Data is placed in partitions based on a hash algorithm applied to a key



IMPLEMENTING PARTITIONED TABLES



Partition Type

The Partition type is declared in the PARTITION clause



Partition Value

Values contained by the partition are defined in the partition definition

```
CREATE [ { TEMPORARY | TEMP } | UNLOGGED ] TABLE [ IF NOT EXISTS ]
table_name
    PARTITION OF parent_table [ (
    { column_name [ WITH OPTIONS ] [ column_constraint [ ... ] ]
        | table_constraint }
        [, ... ]
) ] { FOR VALUES partition_bound_spec | DEFAULT }
[ PARTITION BY { RANGE | LIST | HASH } ( { column_name | ( expression ) }
[ COLLATE collation ] [ opclass ] [, ... ] ) ]
[ WITH ( storage_parameter [= value] [, ... ] ) ]
```



Partition Key

• The key must be made up of columns and/or immutable expression

• The key value must be a literal

- The partition key can include up to 32 columns or expressions
 - List partitioning is limited to a single column



Range Partitioning

Can not have overlapping ranges

 The special values MINVALUE and MAXVALUE can be used to indicate that there is no lower or upper bound

• The value can not be NULL



Range Partitioning



Unbounded Ranges

Use MINVALUE and MAXVALUE to indicate no lower or upper bounds

```
CREATE TABLE phone_numbers_min

PARTITION OF phone_numbers

FOR VALUES FROM (MINVALUE) TO (1);

CREATE TABLE phone_numbers_max

PARTITION OF phone_numbers

FOR VALUES FROM (19) TO (MAXVALUE);
```



Multicolumn Range Partitioning

• Up to 32 columns can be used for a composite key

• Order is significant

```
CREATE TABLE prange (coll int, col2 int, col3 int) PARTITION BY RANGE (col1, col2, col3);

CREATE TABLE crange2 PARTITION OF prange FOR VALUES FROM (10, 100, 50) TO (500, 500, 150);
```



Multicolumn Range Partitioning

```
CREATE TABLE phone numbers (
  id
              bigserial,
  country code int,
  area code int,
         int,
 CO
 line varchar
PARTITION BY RANGE (country code, area code);
CREATE TABLE phone numbers 001 0
  PARTITION OF phone numbers
    FOR VALUES FROM (1, MINVALUE) TO (1, 500);
CREATE TABLE phone numbers 001 500
  PARTITION OF phone numbers
    FOR VALUES FROM (1, 500) TO (1, MAXVALUE);
```



List Partitioning

• Only a single column can be used for a key

Not all partitions need to be defined

Allows NULL values



List Partitioning

```
CREATE TABLE phone numbers (
  id
              bigserial,
  country code int,
  area code int,
         int,
 CO
 line
           varchar
PARTITION BY LIST (country code);
CREATE TABLE phone numbers 001
  PARTITION OF phone numbers
   FOR VALUES IN (1);
CREATE TABLE phone numbers 002
  PARTITION OF phone numbers
   FOR VALUES IN (2, 3, 4, 5, 6, 7, 8, 9, 10);
```



NULL Values

NULL values for the partition key are allowed with list partitioning

```
CREATE TABLE phone_numbers_null
   PARTITION OF phone_numbers
   FOR VALUES IN (null);
```



Hash Partitioning

Not all partitions need to be defined

- The modulous for each partition should be the same but not required
 - Allows for incrementally increasing the number of partitions

- Allows NULL values
 - They are placed in the first partition



Hash Partitioning

```
CREATE TABLE users (
  id bigserial,
 name varchar,
 email varchar,
 created at timestamptz DEFAULT CURRENT_TIMESTAMP
PARTITION BY HASH (email);
CREATE TABLE users 02 00
  PARTITION OF users
   FOR VALUES WITH (MODULUS 2, REMAINDER 0);
CREATE TABLE users_02_01
  PARTITION OF users
   FOR VALUES WITH (MODULUS 2, REMAINDER 1);
```



Sub Partitioning

Not all partitions need to be sub partitioned the same way

• The sub partitions can be Range, List or Hash

There is no limit to how many levels a table can be sub partitioned



Sub Partitioning

```
CREATE TABLE phone numbers (
  id
              bigserial,
  country code int,
  area code int,
            int,
  CO
  line
            varchar
PARTITION BY LIST (country code);
CREATE TABLE phone numbers 001
  PARTITION OF phone numbers
    FOR VALUES IN (1)
  PARTITION BY HASH (area code);
CREATE TABLE phone numbers 001 0
  PARTITION OF phone numbers 001
    FOR VALUES WITH (MODULUS 2, REMAINDER 0);
```



Default Partitions

Used for values not fitting any other existing partition

Available for Range and List partitioning types

There can only be one per parent table

CREATE TABLE phone_numbers_default
 PARTITION OF phone_numbers
 DEFAULT;



Verifying Partitioning

• Examine the hidden column tableoid to see the source partition for each row



Limitations

- Primary keys must contain the partition key
- It is not possible to create an exclusion constraint spanning all partitions
- Foreign keys referencing partitioned tables are not supported
- BEFORE ROW triggers must be defined on individual partitions, not the partitioned table
- When an UPDATE causes a row to move from one partition to another, there is a chance that another concurrent UPDATE or DELETE will get a serialization failure error



MAINTENANCE OF PARTITIONED TABLES



Overview

• Maintenance commands like ALTER TABLE and CREATE INDEX can be performed at the table level or the partition level

Partitions can be added and removed

Partitions can be split and merged



Modifying a Table

- A partitioned table can be renamed like an unpartitioned table
 - The partitions are not renamed

Renaming a column is propagated to all partitions

```
ALTER TABLE phone_numbers RENAME TO phone_numbers2;

ALTER TABLE phone_numbers RENAME COLUMN co TO central_office;
```



Creating Indexes

There is no concept of a global index

All indexes created on the parent table are created locally on the partitions

```
CREATE INDEX country_area_code_idx
ON phone_numbers (country_code, area_code);
```



Creating Indexes

• Indexes created on partitions are local to the partition

```
CREATE INDEX default_co_idx
ON phone_numbers_default (co);
```



Modifying Columns

Adding or removing columns propagate to all partitions

• Individual partitions can not have different columns from the parent

ALTER TABLE phone_numbers ADD COLUMN phone_type varchar;



Removing Partitions

• Individual partitions can be simply dropped

This takes an Access Exclusive lock on the parent

```
DROP TABLE users_02;
```



Removing Partitions

Partitions can be DETACHED

• The data still exists but is no longer part of the parent table

This takes an Access Exclusive lock on the parent

ALTER TABLE users DETACH PARTITION users_02;



Attaching Partitions

- Partitions can be ATTACHED already containing data
- Existing data must conform to the partition key constraint
- Any missing indexes will be created
- This takes an Access Exclusive lock on the parent

```
CREATE TABLE phone_numbers_044
  (LIKE phone_numbers INCLUDING DEFAULTS INCLUDING CONSTRAINTS);
ALTER TABLE phone_numbers ATTACH PARTITION phone_numbers_044
   FOR VALUES IN (44);
```



Splitting Partitions

Splitting a partition creates two or more new partitions with data from the original partition

No single command to split a partition

Requires some locking of the partition being split for writes



Splitting Partitions

• The new partitions need to be created as stand alone tables

```
CREATE TABLE users_04_00

(LIKE users_02_00 INCLUDING DEFAULTS INCLUDING CONSTRAINTS);

CREATE TABLE users_04_02

(LIKE users_02_00 INCLUDING DEFAULTS INCLUDING CONSTRAINTS);
```



Splitting Partitions

- Load the data into the new partitions
- Remove the original partition
- Attach the new partitions

```
BEGIN;
LOCK TABLE users_02_00 IN EXCLUSIVE MODE;
INSERT INTO users_04_00
    SELECT * FROM users_02_00
        WHERE satisfies hash_partition('users'::regclass, 4, 0, email);
INSERT INTO users_04_02
    SELECT * FROM users_02_00
        WHERE satisfies_hash_partition('users'::regclass, 4, 2, email);
DROP TABLE users_02_00;
ALTER TABLE users ATTACH PARTITION users_04_00 FOR VALUES WITH (MODULUS 4, REMAINDER 0);
ALTER TABLE users ATTACH PARTITION users_04_02 FOR VALUES WITH (MODULUS 4, REMAINDER 2);
COMMIT;
```



Merging Partitions

Merging partitions creates a single partition from two or more partitions

• No single command to merge a partition

Requires locking of the parent table



Merging Partitions

- The larger of the 2 partitions should remain
- The data from the smaller partition is moved into the larger partition

```
ALTER TABLE phone_numbers DETACH PARTITION phone_numbers_002;
ALTER TABLE phone_numbers DETACH PARTITION phone_numbers_011;
INSERT INTO phone_numbers_002 SELECT * FROM phone_numbers_011;
ALTER TABLE phone_numbers
   ATTACH PARTITION phone_numbers_002
   FOR VALUES IN (2, 3, 4, 5, 6, 7, 8, 9, 10, 11);
DROP TABLE phone_numbers_011;
COMMIT;
```



PARTITIONING USAGE



Using Partitioned Tables

- Applications do not need to be aware that the table is partitioned
 - They are referenced like an ordinary table

Partitioning pruning is automatic

• Partition-wise joins are automatic



Pruning

• Pruning can occur when the key is referenced directly in the WHERE clause or via a join

- Range and List
 - Ranges, equalities and IN lists

- Hash
 - Equalities and IN lists



Pruning

When the key is referenced directly in the WHERE clause, the pruning takes place at planning time



Pruning

Pruning takes place at execution time for joins

```
=> EXPLAIN ANALYZE
SELECT users.*
  FROM users
 INNER JOIN employees ON (users.email = employees.email)
 WHERE employees.title = 'CEO';
                                     OUERY PLAN
Nested Loop (cost=0.27..95.17 rows=4 width=52) (actual time=0.042..0.042 rows=1 loop...
-> Seg Scan on employees (cost=0.00..20.62 rows=4 width=32) (actual time=0.004..0....
        Filter: ((title)::text = 'CEO'::text)
  -> Append (cost=0.27..18.61 rows=3 width=52) (actual time=0.036..0.036 rows=0 lo...
        -> Index Scan using users 02 01 email idx on users 02 01 (cost=0.27..6.29 ...
              Index Cond: ((email)::text = (employees.email)::text)
        -> Seq Scan on users 04\ 00\ (cost=0.00..6.12\ rows=1\ width=53)\ (never\ executed)
              Filter: ((employees.email)::text = (email)::text)
        -> Seq Scan on users 04 02 (cost=0.00..6.18 rows=1 width=52) (never executed)
              Filter: ((employees.email)::text = (email)::text)
```



Partition-wise Operations

Joins and aggregates can occur at the partition level

 Speeds up queries by minimizing the amount of data pushed up the stages of the execution tree

Uses more CPU and memory during planning so disabled by default



Partition-wise Joins

• The partition conditions of the joined tables must match exactly

```
=> EXPLAIN SELECT p name, ps suppkey FROM part INNER JOIN partsupp
        ON (p partkey = ps partkey) WHERE p partkey IN (67, 98, 133) ORDER BY 1, 2;
                                       OUERY PLAN
 Sort (cost=262.07..262.13 rows=24 width=37)
   Sort Key: part p5.p name, partsupp p5.ps suppkey
   -> Append (cost=0.86..261.52 rows=24 width=37)
         -> Nested Loop (cost=0.86..128.04 rows=12 width=37)
               -> Index Scan using part p5 pkey on part p5 (cost=0.43..17.34 rows...
                     Index Cond: (p_partkey = ANY (^{(67,98,133)}::integer[]))
               -> Index Only Scan using partsupp p5 pkey on partsupp p5 (cost=0.4...
                     Index Cond: (ps partkey = part p5.p partkey)
         -> Nested Loop (cost=0.86..133.37 rows=1\overline{2} width=37)
               -> Index Scan using part p6 pkey on part p6 (cost=0.43..17.34 rows...
                     Index Cond: (p partkey = ANY ('{67,98,133}'::integer[]))
               -> Index Only Scan using partsupp p6 pkey on partsupp p6 (cost=0.4...
                     Index Cond: (ps partkey = part p6.p partkey)
```



Partition-wise Aggregations

Full aggregation can performed on each partition if the partition key is in the GROUP BY clause



Summary

Partitioning tables adds additional maintenance burden

• Implementing partitioning is transparent to clients

• Knowledge of the partition key can produce better performing queries

