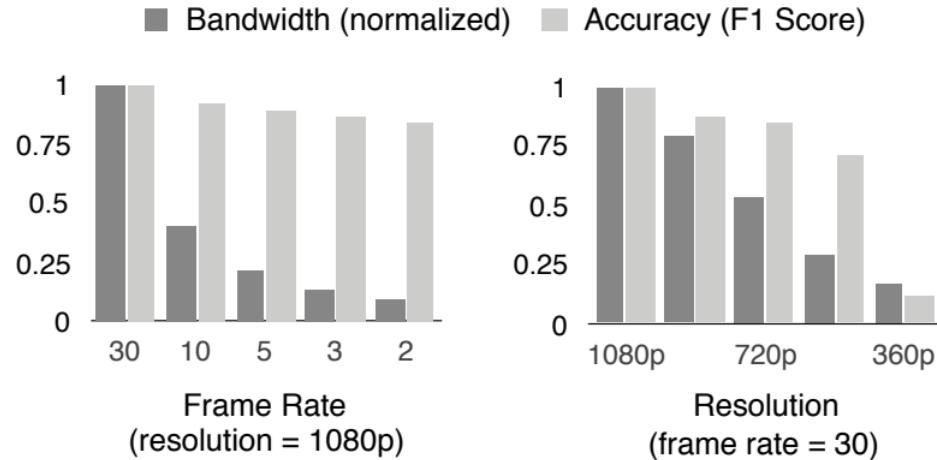


## Stationary Camera

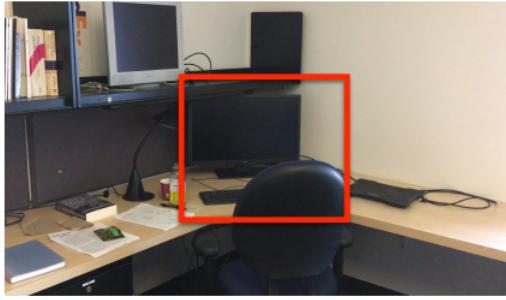
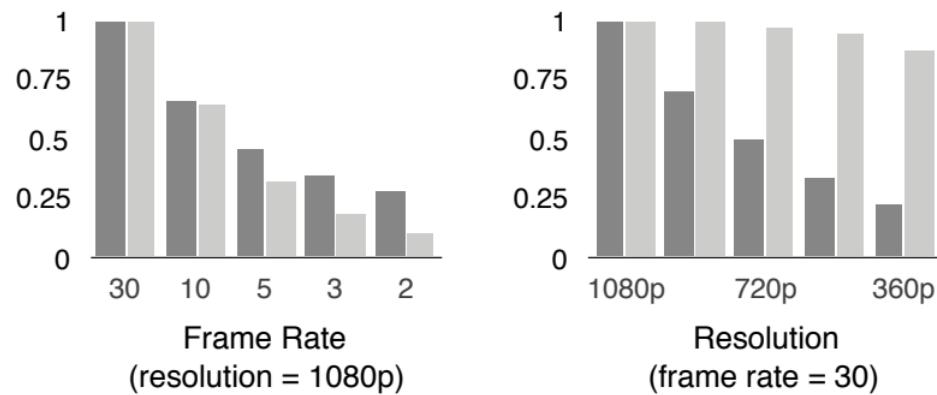


$t = 0\text{ s}$   
(small targets in far-field views)

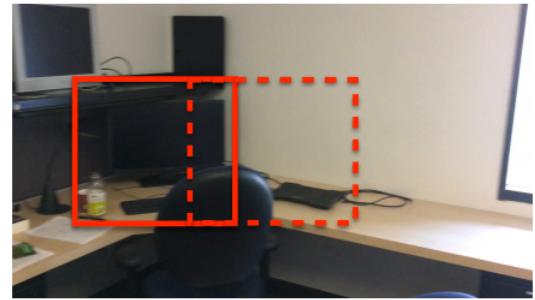


$t = 1\text{ s}$   
(small difference compared to  $t = 0\text{ s}$ )

## Mobile Camera



$t = 0\text{ s}$   
(nearby and large targets)



$t = 1\text{ s}$   
(large difference compared to  $t = 0\text{ s}$ )

Adjust Frame Rate

Adjust Resolution