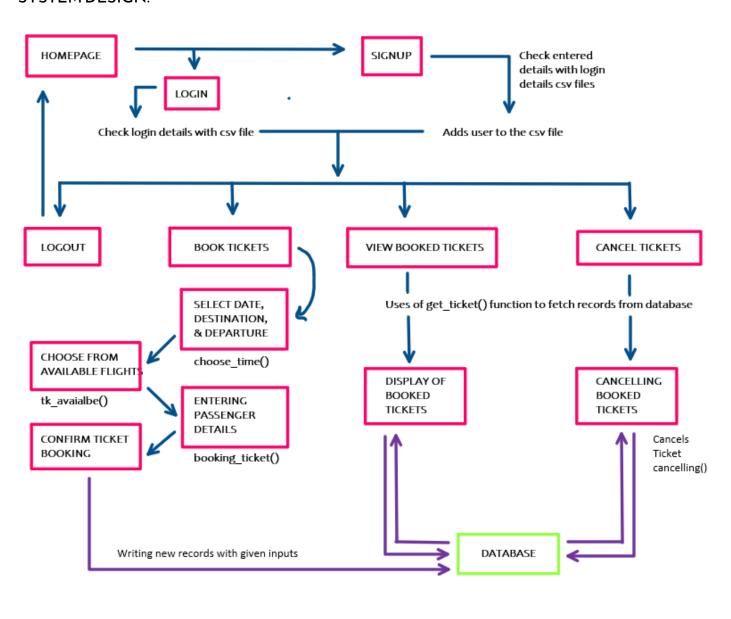
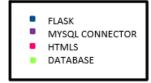
### **AVIAGENCY**

The aim of this project is to develop an online airline booking system that is easily accessible to the public. The user can book their tickets from the comfort of their home with just a device and an internet connection.

Other features of this online solution are the simple interface which ensures even beginners can easily accomplish their objective, the option to choose between various airlines depending on personal preference and the selection of airlines based on optimal pricing.

#### SYSTEM DESIGN:





# System Requirements:

Hardware:

Processor: Intel Pentium i 3 or higher RAM: 2GB or higher

Software:

Interpreter: Python 3.6 (or latest version)
RDBMS: MySQL 5.5 (or latest version)
Modules: mysql.connector, Flask, Jinja2

User Interface: HTML, CSS

#### SCREENSHOTS OF AVIAGENCY

Aviagency



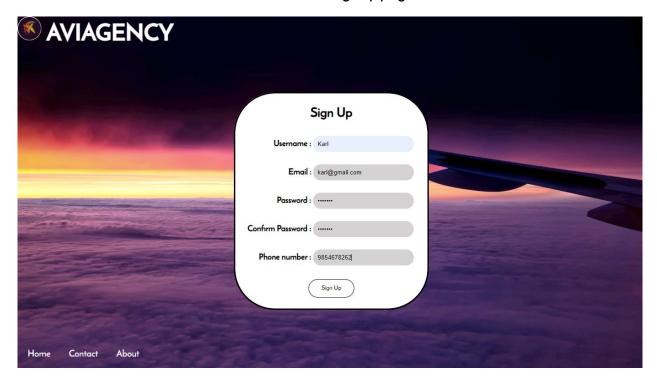
Login page



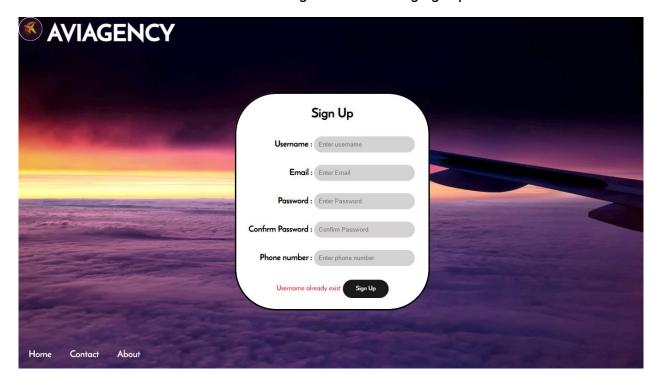
# In case of wrong username or password



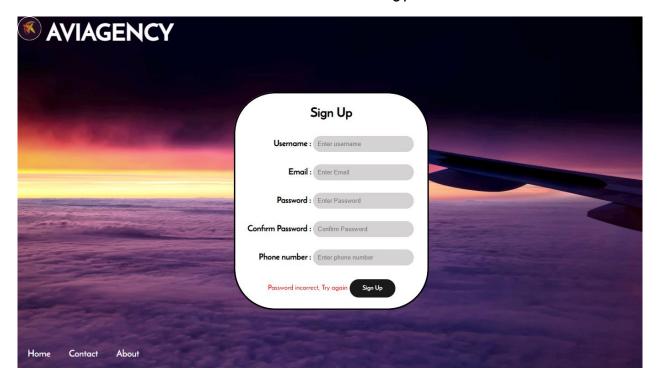
### New account sign up page



# In case of existing username during sign up



In case of error whilst confirming password



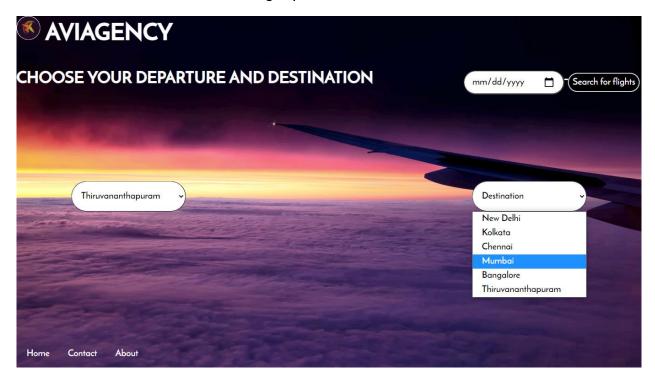
#### Home page



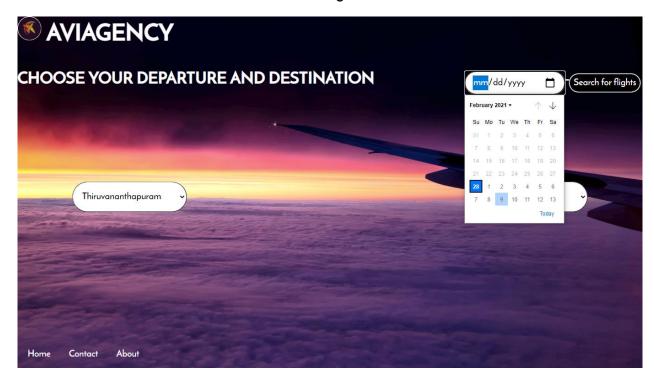
Book ticket page



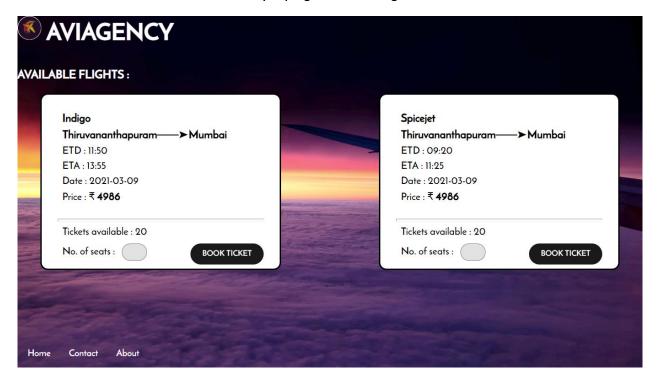
### Choosing departure and destination



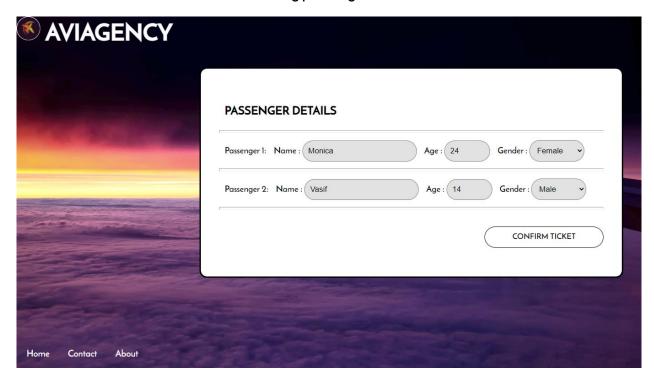
Choosing date



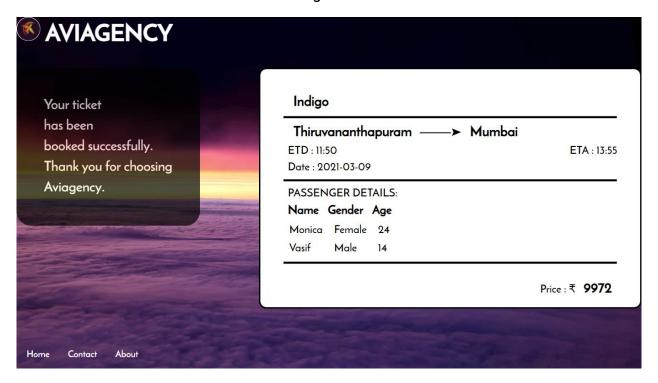
### Displaying available flights



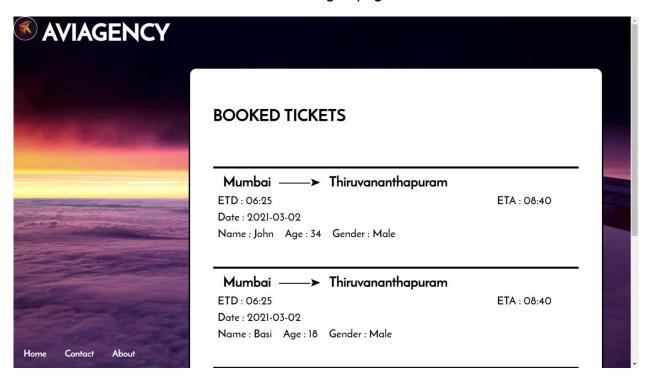
Entering passenger details



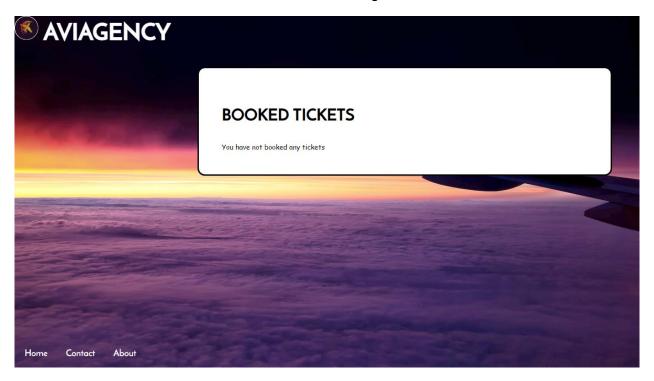
### Booking confirmed



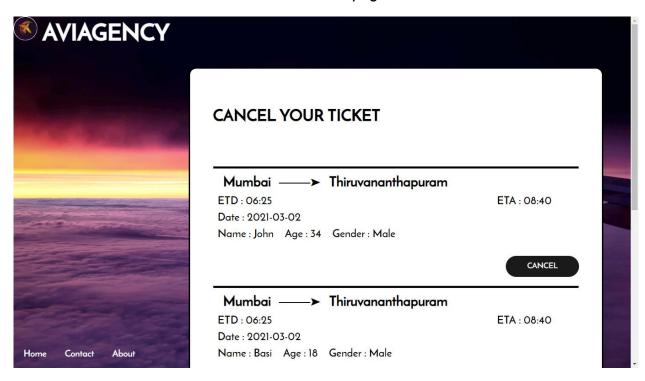
### Booked flights page



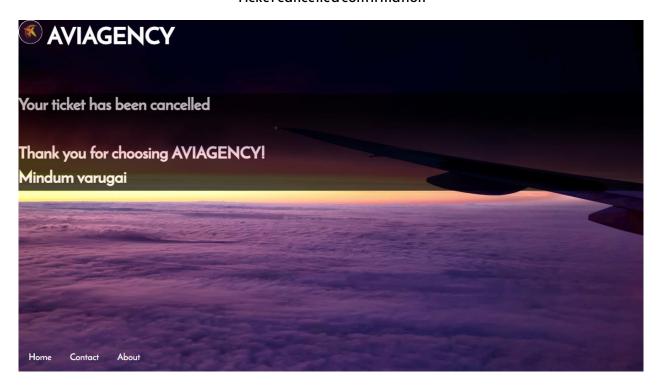
# If no tickets are booked under given username



# Cancel ticket page



#### Ticket cancelled confirmation



If no tickets are booked under given username

