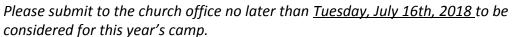
VACATION BIBLE SCHOOL 2018

Volunteer APPLICATION





considered for this year 5 camp.		
NAME:	HOME PARISH:	
HOME PHONE NUMBER:	EMAIL:	
CELL PHONE NUMBER:	EMERGENCY CONTACT NUMBER:	:
AGE:	POSITION(S) APPLYING FOR:	
GRADE:	(1)	(2)
SCHOOL:	(3)	(4)
from 8:30 to 12:30. If you are unable to meet a Why do you want to be a part of the Vaca make you right for the position(s) you're app	tion Bible School Team this year	-
What are some of your strengths? What's on	e of your biggest weaknesses, and	d how do you overcome it?
How will your faith life and relationship with School 2018? How will you share Christ with		nce the campers of Vacation Bibl

Camp leaders are responsible for getting themselves to and from camp each day. Do you have a reliable means of transportation to the camp every day?

Do you have a job or other commitments this summer? If so, are there days of this year's Vacation Bible School or training that you know you will be unavailable? If so, please list them below.
What relevant volunteer experience do you have? Have you worked with children in the age five to eleven range before?
Have you received any awards or certifications (i.e. First Aid Training, Babysitting Course, awards at graduation, etc.)?
Please provide two references (work, volunteer, or personal):

Please indicate your choice(s) at the top of the first page of this application form.

CAMP CHAPLAIN

(Preference: age 16+)

Role: Leads all staff prayer before and after camp day, prayers during camp programming and daily grace.

CAMP PHOTOGRAPHER

(Preference: age 14+)

Role: Captures the moments that make camp special! Required to take approximately 100-150 photos each day of camp and assemble a "slideshow of the day".

Photographer will help design an end of camp photo album. Experience in photography and Photoshop programs is helpful. A camera is provided if needed, but ideally you would use your own.

SET DESIGNER

(Preference: age 14+)

room setups for Camp, and assigns tasks to all Setup Week volunteers. The Set Designer will also accompany the Director to purchase all materials needed for Setup Week.

Attendance at Setup Week (August 7th to 10th, 2018) is mandatory for the set designer. A background in art is helpful, but not required.

Role: Helps come up with set design ideas and all

SING & PLAY ASSISTANTS

(2-3 needed)

Role: Assists the Sing & Play Coordinator with all activities at the beginning and end of each camp day. Assistants help lead all song & dance, and introduce the day's theme and Bible Point.

Assistants are expected to know all dance moves. This position requires comfort with singing, dancing, acting, music, and/or public speaking.

BIBLE DISCOVERY ASSISTANT

(1 needed)

Role: Helps run the Bible Discovery station each camp day. Under the direction of the Bible Discovery Coordinator, assistants lead all skits as well as any additional games or activities. This position requires an interest in drama, acting, and a willingness to portray characters from the Bible.

REGISTRATION STAFF

(2 needed. Preference: age 16+)

Role: Signs each camper in and out each day of camp. They let the Camp Director know about any absences or alternate pick up information.

ONE TO ONE COUNSELLORS

(Preference: age 16+)

Role: Assigned on an "as needed" basis. Otherwise, One to One Counsellors will be used as "supply staff" if any staff member is sick or absent on a given day. One to One Counsellors will be on hand to assist any children who may require extra assistance or special attention. Experience working with children who have special needs is helpful, but not required.

SCIENCE/CRAFT ASSISTANT

(1 needed)

Role: Helps run all science experiments/crafts each camp day. Under the direction of the Science Coordinator, assistants help lead all experiments and the talk-starter questions. They also help prepare the take-home bags for science experiments and assist campers with the experiment..

This position requires basic scientific knowledge and good explanation and communication skills.

FIRST AID CONSULTANT

(2 needed. Preference: age 18+)

Role: Cares for the health and well-being of all staff and campers. Must have certification in First Aid, CPR, and Epi-Pen use. Consultants help give a brief presentation on First Aid Safety basics to all staff during training. First Aid Consultants will keep all first aid kits stocked throughout the week.

KIDVID CINEMA ASSISTANT

(1 needed)

Role: Helps run movie time for campers each camp day. Under the direction of the KidVid Cinema Coordinator, assistants lead all movie times, as well as any extra games, activities, and discussions. This position requires technical knowledge of DVD players/TV systems and use of a CD player.

SNACK ASSISTANTS

(2 needed)

Role: The Snack Assistants help the snack coordinators to prepare snacks for both staff and campers for each camp day. They are also responsible for preparing any special snacks for those with dietary restrictions, and are responsible for cleanup.

This position requires an ability to work under pressure and short time-frames, good communication and explanation skills, and a willingness to get a bit messy.

SCIENCE/CRAFT ASSISTANT

(1 needed)

Role: Helps run all science experiments/crafts each camp day. Under the direction of the Science Coordinator, assistants help lead all experiments and the talk-starter questions. They also help prepare the take-home bags for science experiments, assist campers with the experiment, and help however else is needed.

This position requires basic scientific knowledge as well as good explanation and communication skills.

GAMES COORDINATOR

(Preference: age 16+)

Role: The Games Coordinator works with their assistants to prepare the games for each day, and assigns the script of the day. Games Coordinators are responsible for taking care of all the station materials as well as all Games Manuals.

This position requires a positive attitude, athletic capabilities, and good communication skills, as well as leadership skills.

GAMES ASSISTANTS

(2 needed)

Role: Helps run all games and activities each camp day. Under the direction of the Games Coordinator, assistants set up the games area for the day, re-set games between rotations, and help lead all outdoor games, activities, and discussions.

This position requires a positive attitude, athletic capabilities, and good communication skills.

SENIOR CREW LEADER

(4 needed. Requirement: age 18+)

Role: Leads a group of five children to each camp station throughout the day. Senior Crew Leaders are responsible for the well-being of their rotation's campers. They are responsible for sunscreen application, bathroom breaks and snack time monitoring. It is the Senior Crew Leader's responsibility to engage in all activities fully, and to keep the spirit of positivity and fun alive in the group.

This position requires maturity, ability to appropriately discipline children (as needed), good decision-making skills, and a willingness to get a little crazy when called for.

JUNIOR CREW LEADER

(11 needed)

Role: Works alongside their paired Senior Counsellor to lead their own group of five campers in having a fun and safe day at camp. Junior Crew Leaders will participate in all activities as well as monitor snack time, bathroom breaks and all station activities. Junior Crew Leaders are the main "workforce" that lead all our young people through each of the day's stations.

This position requires maturity, good decision-making skills, and a willingness to get a little crazy when called for.