

- University of Hawaii at Manoa: B.S. in Computer Science (May 2019). Overall GPA: 3.8; Major GPA 3.95
- Chancellor's Scholar; Scholarship Fellow; Dean's List; Nominated Student Employee of the Year 2018
- Relevant Coursework: Java I & II, Discrete Math I & II, Program Structure, C, C++, Algorithms, Machine-Level & Systems Programming, Operating Systems, Software Engineering I & II, Databases, Mobile App Design, Web Development, Data Visualization, Security & Ethics, Data Networking

<b>Software Developer</b>	<b>UNIVERSITY OF HAWAII AT MANOA</b>	<b>11. 2018 – PRESENT</b>
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| <b>Software Developer</b> | <b>UNIVERSITY OF HAWAII AT MANOA</b> | <b>08. 2018 – PRESENT</b> |
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| <b>Database Programmer</b> | <b>UNIVERSITY OF HAWAII AT MANOA</b> | <b>07. 2018 – 8.2018</b> |
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| <b>Assistant Web Developer</b> | <b>UNIVERSITY OF HAWAII AT MANOA</b> | <b>06. 2018 – 11. 2018</b> |
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- Learning Emporium Tutor**                      **UNIVERSITY OF HAWAII AT MANOA**                      **01. 2018 – 05. 2018**

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| <b>Assistant Teaching Assistant</b> | <b>UNIVERSITY OF HAWAII AT MANOA</b> | <b>01. 2018 – 05. 2018</b> |
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- ## LANGUAGES AND TECHNOLOGIES

Languages	Java, JavaScript, C, C++, HTML, CSS, x86 Assembly
Frameworks	Flask, Semantic UI, Bootstrap
IDE	Eclipse, IntelliJ, NetBeans, Visual Studio, Dreamweaver
Backend	MongoDB, Oracle DB, PSQL, SQL*Plus
Applications	Microsoft Office, Open Office, Google Drive

HAWAII ANNUAL CODE CHALLENGE	11. 2018 – 11. 2018
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| Officer | ALGORITHMS FOR COMPETITION AND INTERVIEWS | 08. 2018 – 12.2018 |
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- Organize meetings
- Teach algorithms concepts to Java I and Java II students