

Jacek Oleś



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Skills

Java

PostgreSQL • JavaEE

C • C++ • Ada • Matlab • Excel

Erlang • Prolog • Haskell

HTML • CSS • Word

JavaScript • Angular 5 • Node.js

Unix • Github • LaTeX • UI Diagrams

Certificates

Introduction to Logic

- by Stanford University

Online course via Coursera.org

- English CEFR certificate C1 level

- Driver licence category B

- Student status

Education

2012 - 2020

Computer Science

Faculty of

Electrical Engineering, Automatics, Computer Science and Biomedical Engineering

University

AGH University of Science and Technology

2011 - 2012

Electronics and Telecommunications

Faculty of

Computer Science, Electronics and Telecommunications

University

AGH University of Science and Technology

2008 - 2011

Mathematics and Computer Science class

Secondary

General-Education High School Liceum of the Piarist Fathers

education

named after pr. Stanisław Konarski in Cracow

Experience

2017

BNP Paribas Bank Polska S.A.

Apprenticeship at Project Management department

Responsibilities

Organizing meetings with project teams and preparing meeting reports.

Creating current budget statement for programme consisting of multiple projects.

Research, analysis and preparing summary of the findings on availability and credibility of financial information in databases offered by third party business.

2016

VIA4 S.A. - Operation and maintenance services company of A4 motorway

Employee of toll station on motorway

Projects



JacksChess

Ada • GtkAda (GTK+) 3.0 • AdaCore GPS • Windows

Technology

Chess game implemented in Ada programming language using graphics library *GtkAda (GTK+ 3.0)* for Windows platform. Program was written and compiled via *AdaCore's GPS IDE* supplying library *GtkAda*.

Functionality

Player vs. Computer game mode. Player always starts with white figures and chooses one of the visually marked as permitted moves while computer randomly chooses one of available moves. Project includes class diagrams.



SoapRest

Java EE • Wildfly 14.0.1.Final • Maven • RestEasy • Swagger • IntelliJ

Technology

Project for Service-Oriented Architecture university course. Written in *IntelliJ IDE* for *JBoss Application Server (Wildfly 14.0.1.Final)* using *JavaEE* and *Maven*.

Functionality

SOAP and REST services. Example clients testing both services. Maven script downloading Swagger and editing index file. [Proto3 - Protocol buffer 3 \(google\)](#) used in REST service. Authorization in both services: SOAP - BASIC method with security domain, REST - token-based. Validation of parameters via annotation in REST service. Sending Byte64 type objects in both services - NOT as attachment. [Project consisting of Servlets created in Eclipse IDE.](#)



GiveALift

Angular 5

Technology

Student group project imitating functionality of [BlaBlaCar](#). My sole responsibility was [front-end \(group repository\)](#) layer of the project.

[Link to all repositories of the project](#)



BareJS

JavaScript (ECMA 6), HTML, CSS

Technology

Project demonstrating functionality of JavaScript, CSS, HTML with live version on [GitHub Pages](#).



JavaLabs

Java 11

Technology

Project based on Java university course expanded on with additional functionality.

Interests

- Virtual entertainment, console and computer games industry.
- Foreign, international politics. Mainly USA.
- Popular Biology and Science - news and trivia.
- Collecting interesting story ideas from books, films, series and games.
- Writing short stories.
- Drawing by hand.