Name Taken on - 14 feb, '24 11:29 p. m.

 Correct Answers
 14

 Time Taken
 01:06:31

 Start Time
 14 feb 24 23:29

Status Passed 78%
Total Questions 18

Total Time 00:38:24 **Finish/Pause Time** 15 feb 24 00:36

Test Details Performance Report

s	Marked	Atte	Result	Exam Objective	Difficulty L	Problem Statement	Note
1		~	/	07 - Working with	Real Brainer	int i = 4;	
2		~	~	07 - Working with	Very Easy	}	
3		~	/	07 - Working with	Very Easy	public class Soccer extends Game{	
4		~	×	07 - Working with	Tough	ArrayList<>():	
5		~	-	07 - Working with	Very Easy	new TestClass();	
6		-	×	07 - Working with	Easy	}	
7		-	~	07 - Working with	Tough	method:	
8		-	~	07 - Working with	Tough	}	
9		-	×	07 - Working with	Easy	Runnable.)	
10		~	/	07 - Working with	Very Easy	Bab = new B();	
11		~	/	07 - Working with	Easy	argsBarbje() (
12		~	/	07 - Working with	Easy	public apstract voic mz();	
13		~	/	07 - Working with	Very Easy	public abstract void m2() { //In file B.java	
14		~	×	07 - Working with	Very Tough	//In file B.java	
15		~	~	07 - Working with	Real Brainer	}	
16		~	~	07 - Working with	Easy	}	
17		~	~	07 - Working with	Very Tough	protected int mi(){ return 0; }	
18				07 - Working with	Very Tough	<pre>public void methodA(){</pre>	

 Name
 Taken on - 15 feb, '24 12:48 a. m.
 Status
 Passed 78%

 Correct Answers
 14

 Time Taken
 00:24:09

 Start Time
 15 feb 24 00:48

 Total Questions
 18

 Total Time
 00:38:24

 Finish/Pause Time
 15 feb 24 01:12

Test Details Performance Report

s	Marked	Atte	Result	Exam Objective	Difficulty L	Problem Statement	Note
1		*	/	07 - Working with E	Easy	static int y = 40;	
2		✓	~	07 - Working with 1	Tough	ArravList<>():	
3		~	~	07 - Working with F	Real Brainer	}	
4		~	~	07 - Working with E	Easy	int VALUE = 10;	
5		-	×	07 - Working with E	Easy	class B extends A{	
6		~	V	07 - Working with E	Easy	}	
7		~	×	07 - Working with E	Easy		
8		V	~	07 - Working with 1	Tough	public class resiciass (
9		V	~	07 - Working with \	Very Easy	Which of the following are valid declaration	
10		-	~	07 - Working with 1	Tough	A(int i) { this.i = i; }	
11		V	×	07 - Working with \	Very Easy	interface I1{	
12		V	~	07 - Working with F	Real Brainer	}	
13		V	~	07 - Working with \	Very Easy	public class Soccer extends Game{	
14		-	~	07 - Working with \	Very Easy	new TestClass();	
15		V	~	07 - Working with \	Very Easy	public abstract Void mz() (
16		V	~	07 - Working with \	Very Easy	}	
17		V	~	07 - Working with 1	Tough	}	
18		V	×	07 - Working with [Easy	a method overriding the given method:	