using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace terLR1

{

public partial class CreateSaveForm : Form

{

private string text;

private int status;

private bool finished = false;

private string pathText;

public string PathText

{

get => pathText;

}

public CreateSaveForm(int status)

{

InitializeComponent();

this.status = status;

if (this.status == 0)

this.Text = "Создать файл";

else

this.Text = "Сохранить файл как";

}

private void BrowseButton\_Click(object sender, EventArgs e)

{

if (folderBrowserDialog.ShowDialog() == DialogResult.OK)

pathBox.Text = folderBrowserDialog.SelectedPath;

}

private void ApplyButton\_Click(object sender, EventArgs e)

{

if (pathBox.Text.Length == 0 || nameBox.Text.Length == 0)

MessageBox.Show("Оба поля должны быть заполнены!");

else

{

this.Hide();

pathText = pathBox.Text + "\\" + nameBox.Text;

}

}

}

}