using System;

using System.Text;

using System.IO;

namespace FileMaker

{

public class File\_Form

{

public FileStream? file;

private string? path;

private string? readen;

public string Readen

{

get => readen;

}

public string Path

{

get => path;

}

public File\_Form(string path)

{

this.path = path;

}

private void Create\_File()

{

file = new (this.path, FileMode.Create);

}

private void Save\_File(string path, ref string text)

{

using (file = new(path, FileMode.Create))

{

byte[] buffer = Encoding.Default.GetBytes(text);

file.Write(buffer, 0, buffer.Length);

}

}

private void Open\_File()

{

using(file = new(this.path, FileMode.Open))

{

byte[] buffer = new byte[file.Length];

file.Read(buffer, 0, buffer.Length);

this.readen = Encoding.Default.GetString(buffer);

}

}

}

}